

Fantasy Football Weekly Report

Clay McLeod

October 14, 2014

Introduction

Hello! This is a completely automated Fantasy Football report produced by Clay McLeod. I'm using this as sort of an experiment to package together all of my fantasy football data analysis into one, easy to understand package. As I'm sure you can imagine, this system is pretty cutting edge so it's unlikely I will get everything formatted and explained correctly the first time. Continue to think of this report as being in it's experimental stage. I'm releasing it to get feedback from the community.

Updates

- Greatly improved DPS algorithm due to popular demand
- Added Rushing and Receiving Statistics category
- Please let me know how I can improve this system using my contact details below. This includes what metrics you would like to see!
- I really need help with spelling corrections! I'm kind of depending on crowdsourcing this as most of my time on the project is going into developing the system. Please let me know if you come across any spelling errors

Contact Information

- Reddit: <http://reddit.com/u/clmcl>
- Website: <http://claymcLeod.github.io/blog/>

Tiered Visualizations

Motivation

Visualization of data is obviously very important. But often, as in the case of fantasy football, it can be crucial to making sense of data that normally very difficult to interpret. This post was inspired by the Fantasy Football Tier Visualiations performed by Boris Chen at the New York Times.

Visualizations

Many of you are familiar with the NYT visualizations referenced above. However, I don't believe the NYT's visualizations are capturing the full potential of this method. Therefore, I am developing my own methods of visualizing the data and posting them.

Differences

There are two main differences between these visualizations and the New York Times visualizations. First, my visualizations use the most current rankings whereas the New York Times visualizations appear to use data from August 21 (about a month ago). Second, my algorithm finds the most optimal number of tiers, while the New York Times visualizations force the algorithm to find 8 tiers. Hopefully you find these insightful.

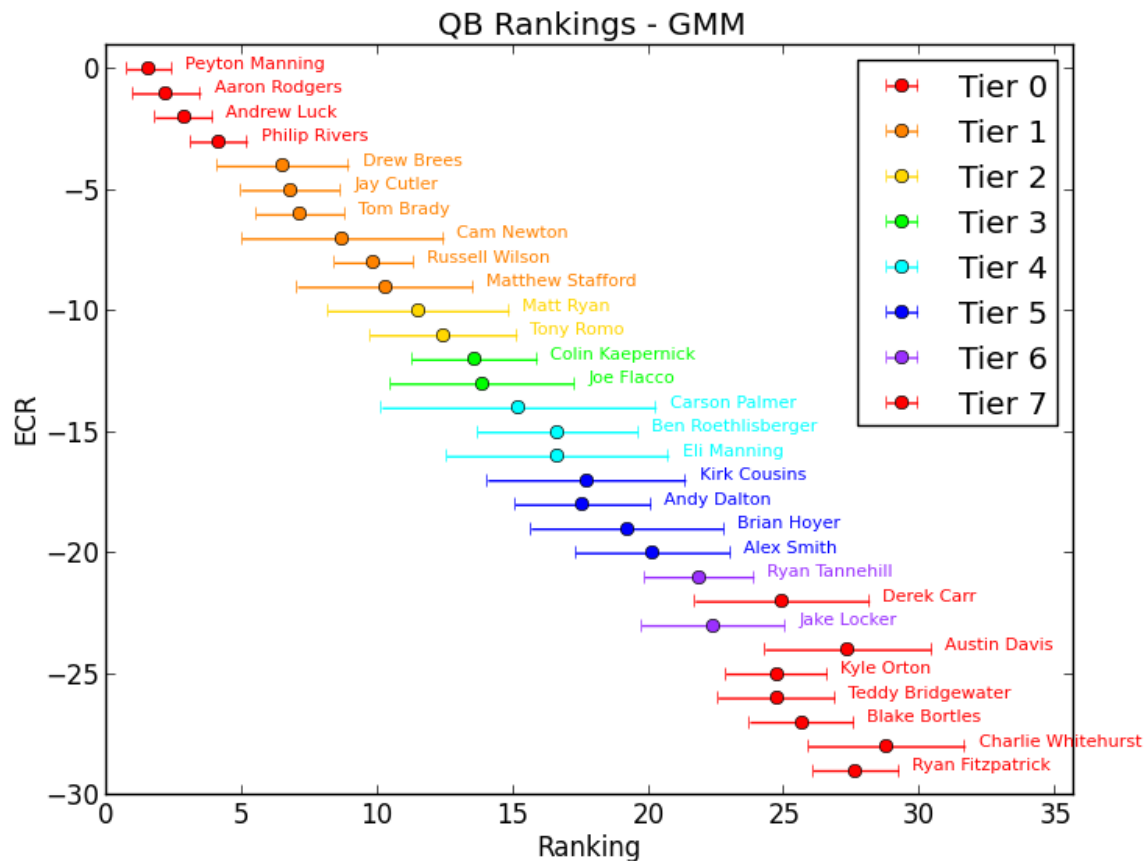


Figure 1: QB Tiered Rankings

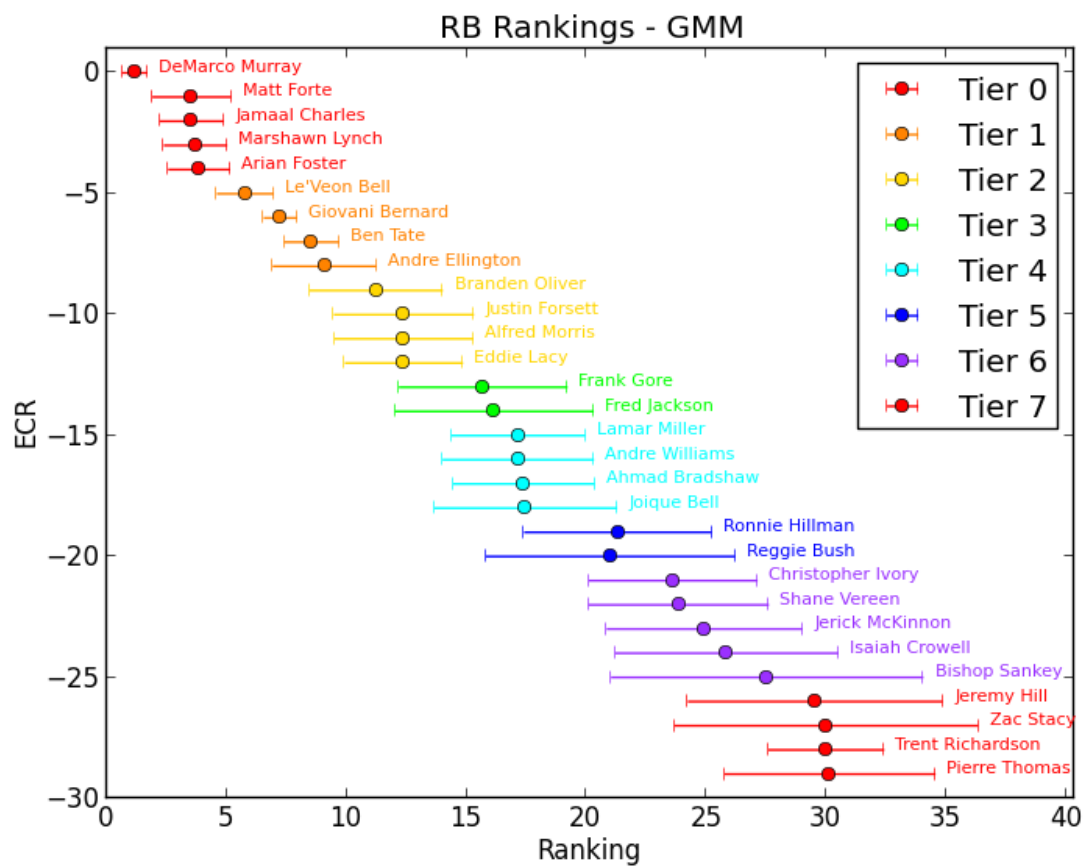


Figure 2: RB Tiered Rankings

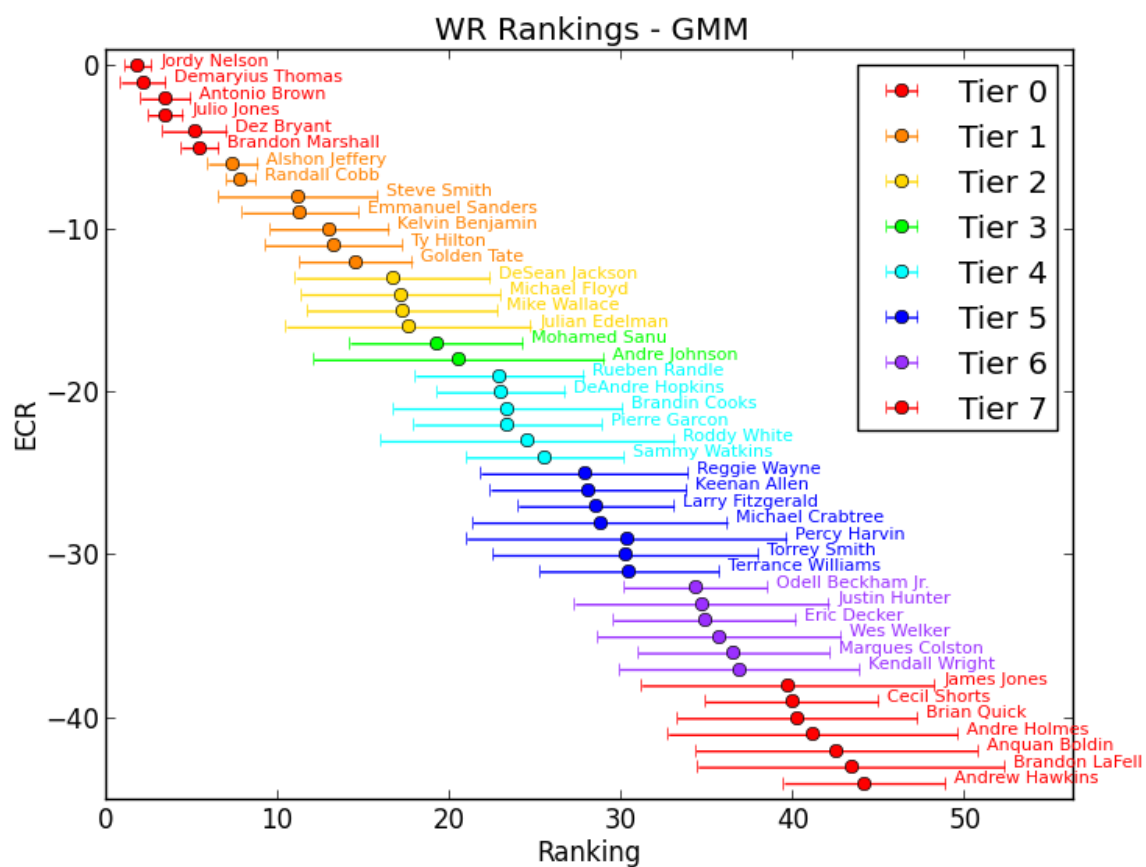


Figure 3: WR Tiered Rankings

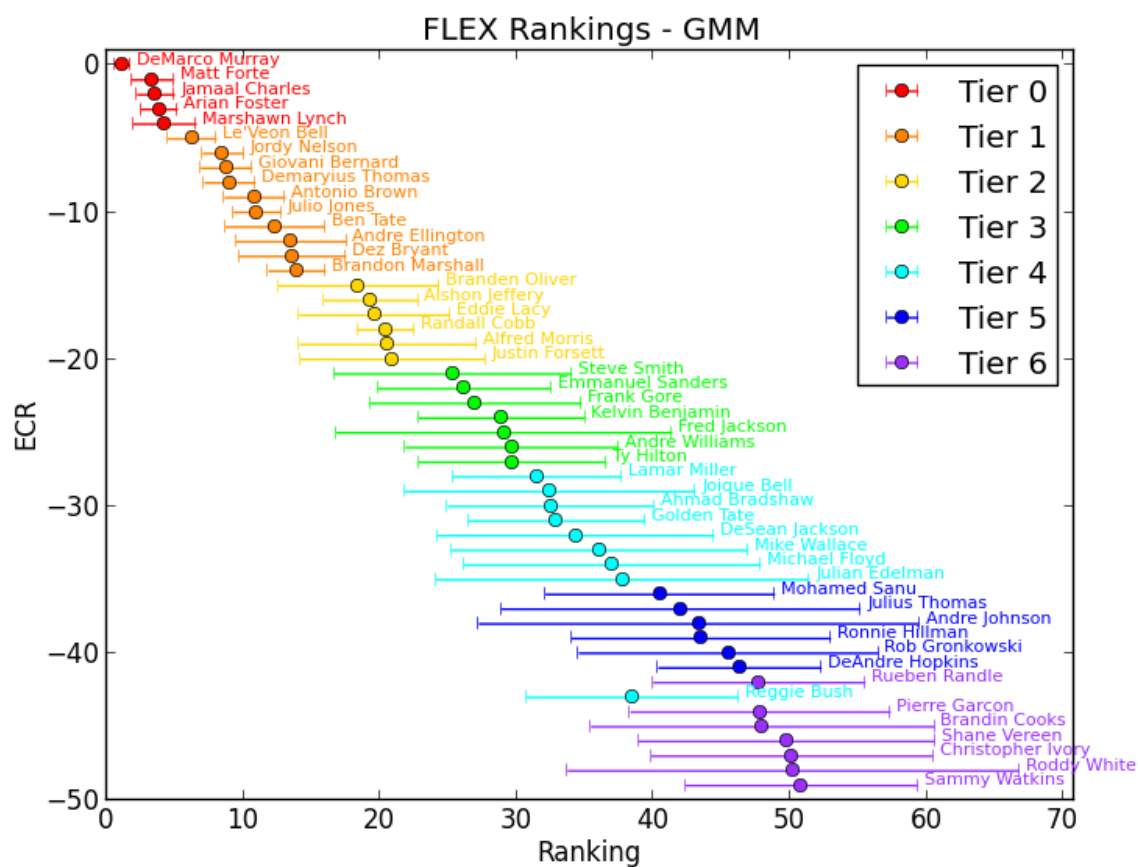


Figure 4: FLEX Tiered Rankings

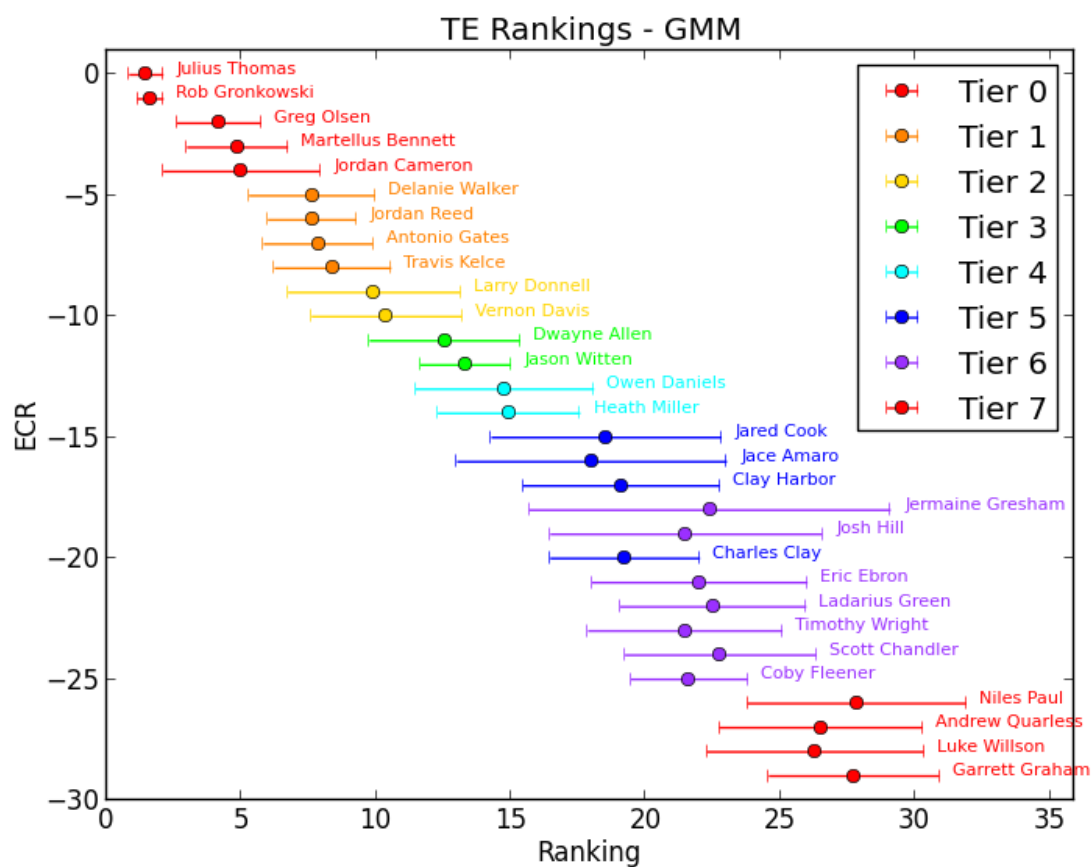


Figure 5: TE Tiered Rankings

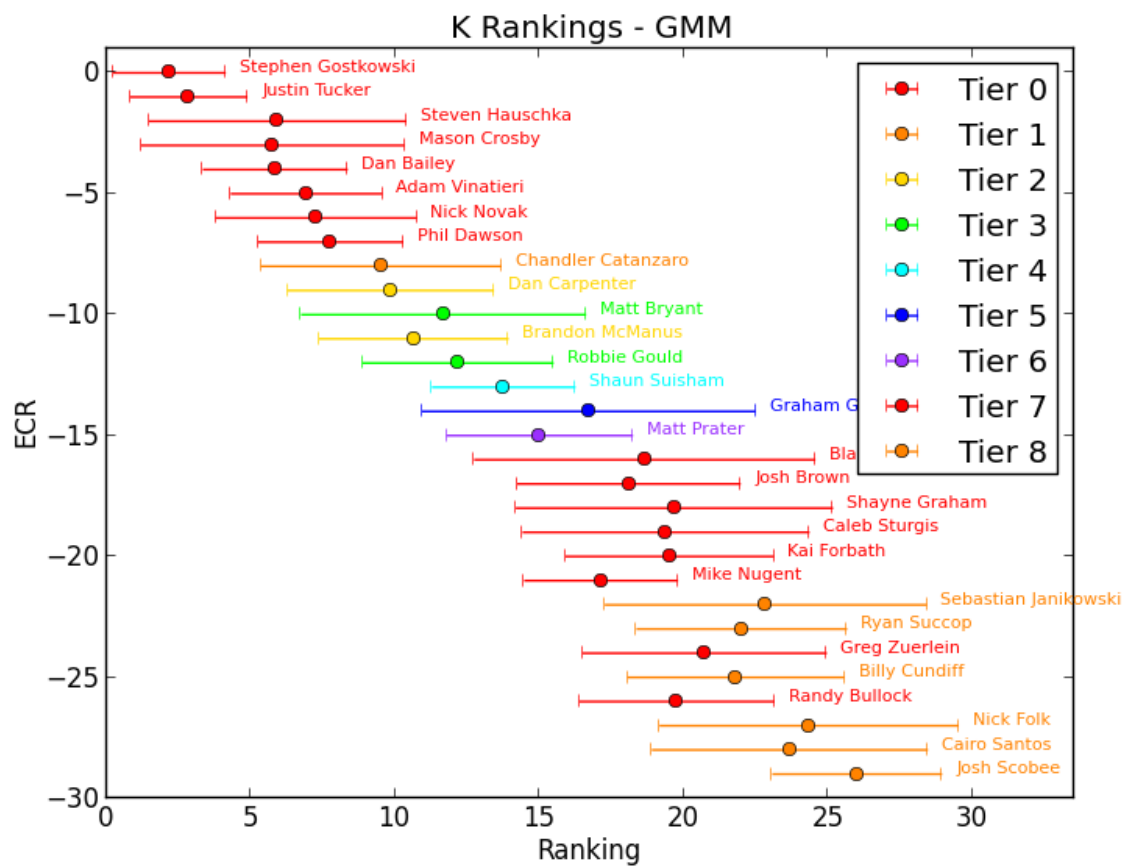


Figure 6: K Tiered Rankings

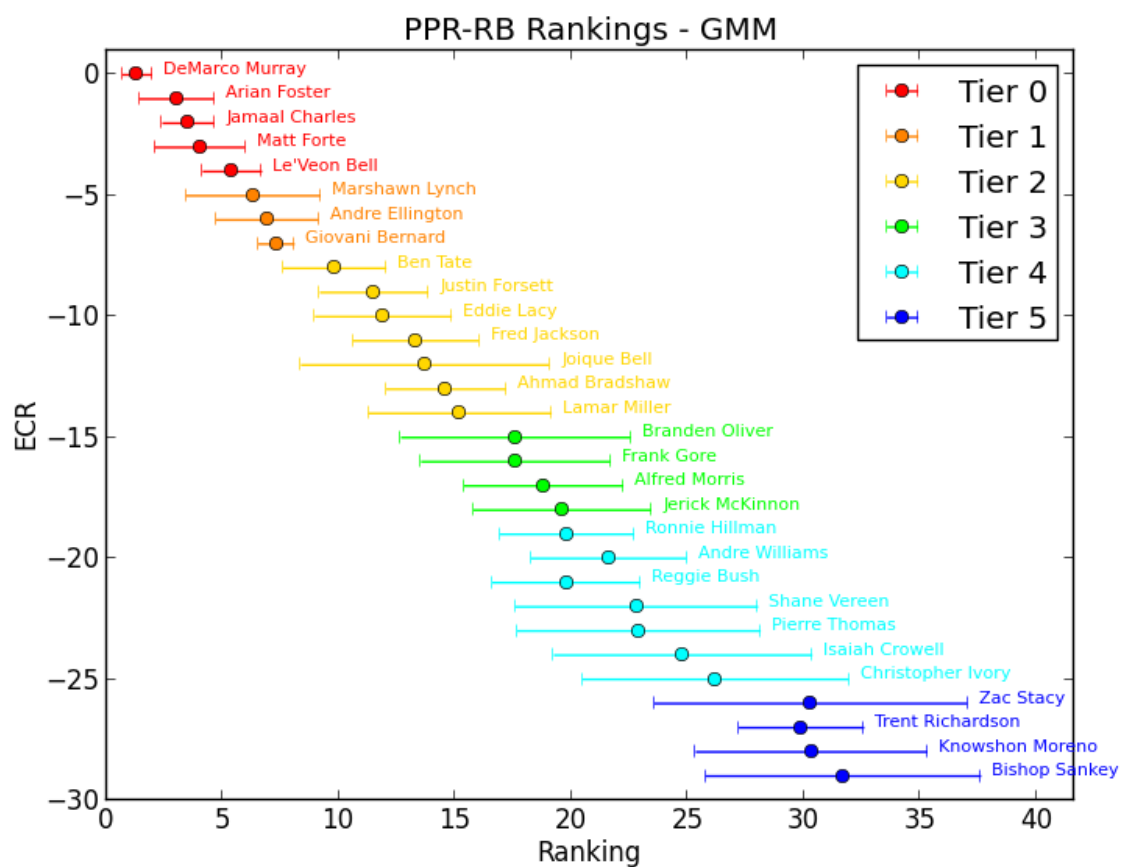


Figure 7: PPR-RB Tiered Rankings

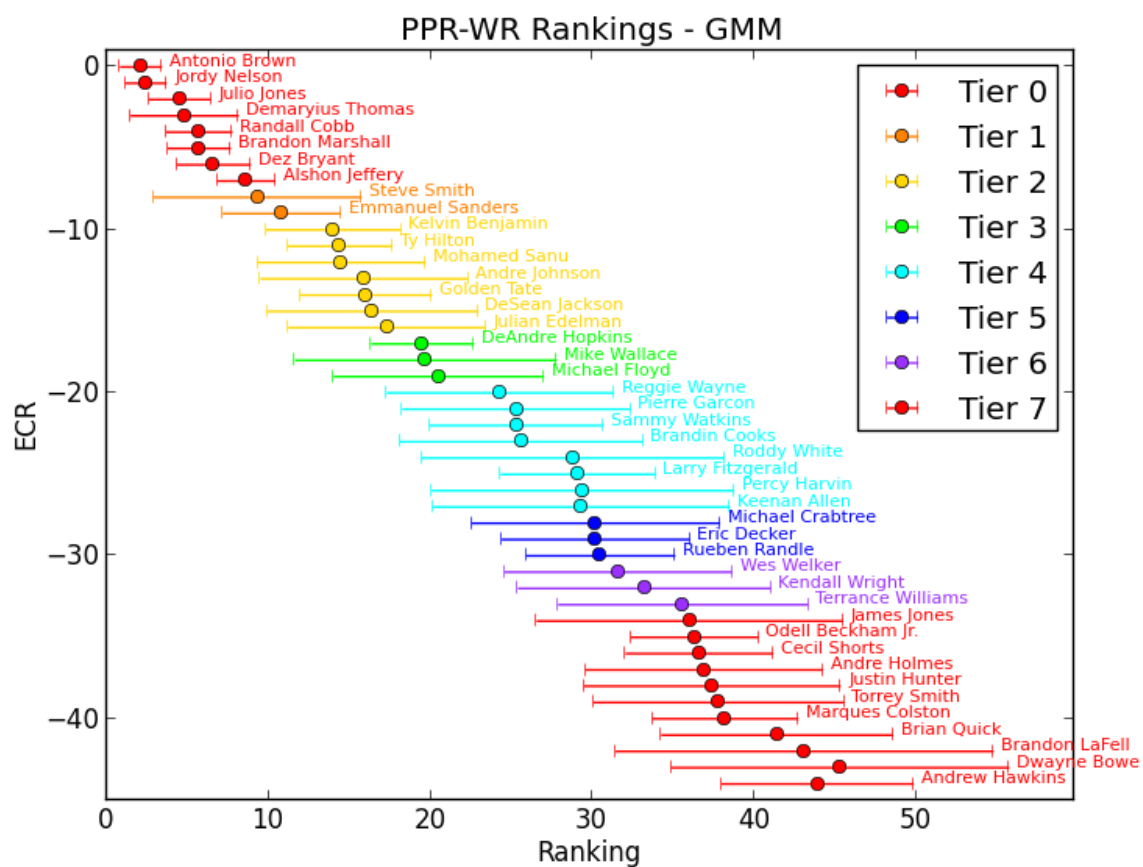


Figure 8: PPR-WR Tiered Rankings

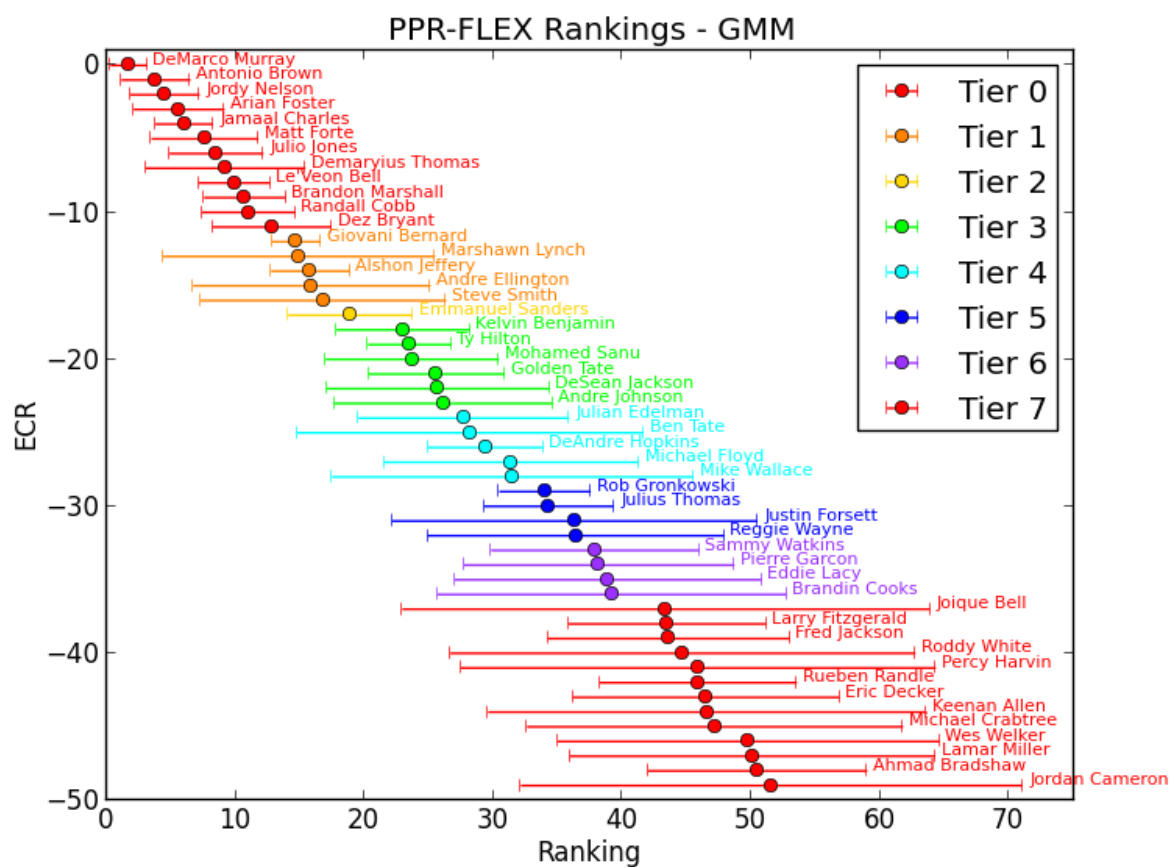


Figure 9: PPR-FLEX Tiered Rankings

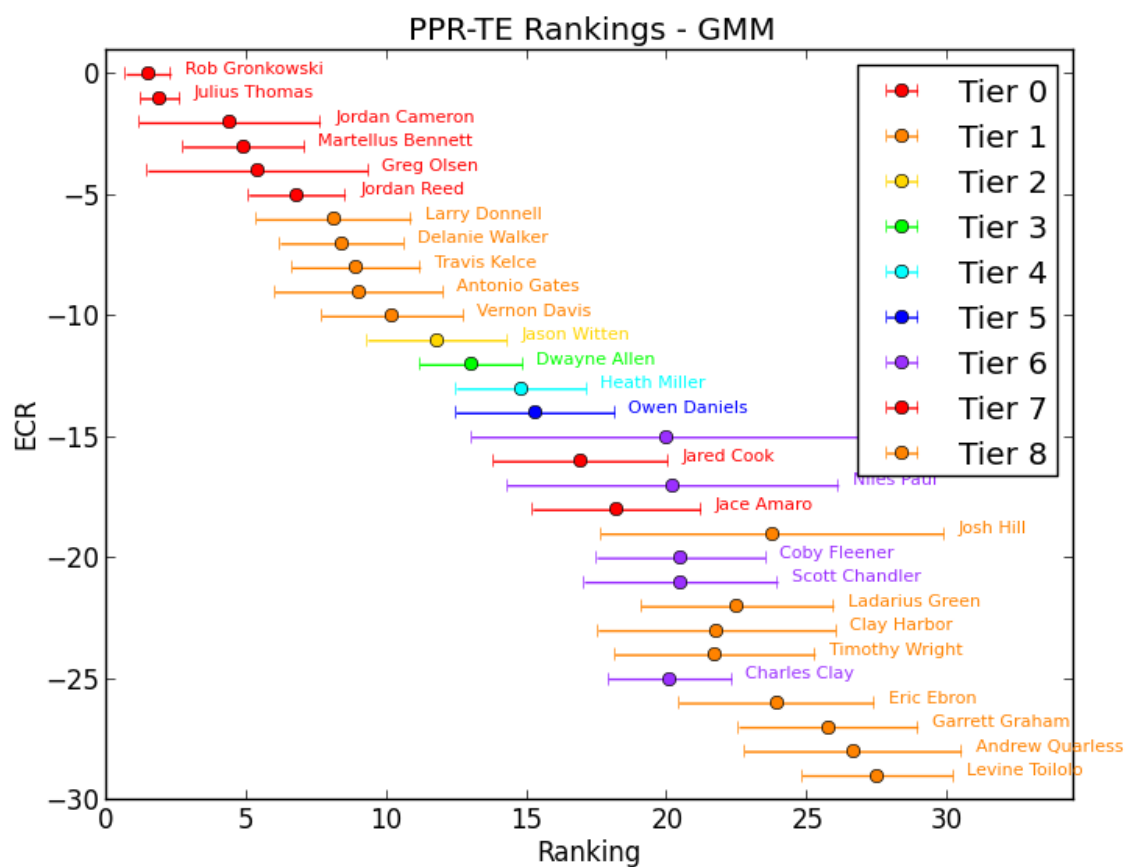


Figure 10: PPR-TE Tiered Rankings

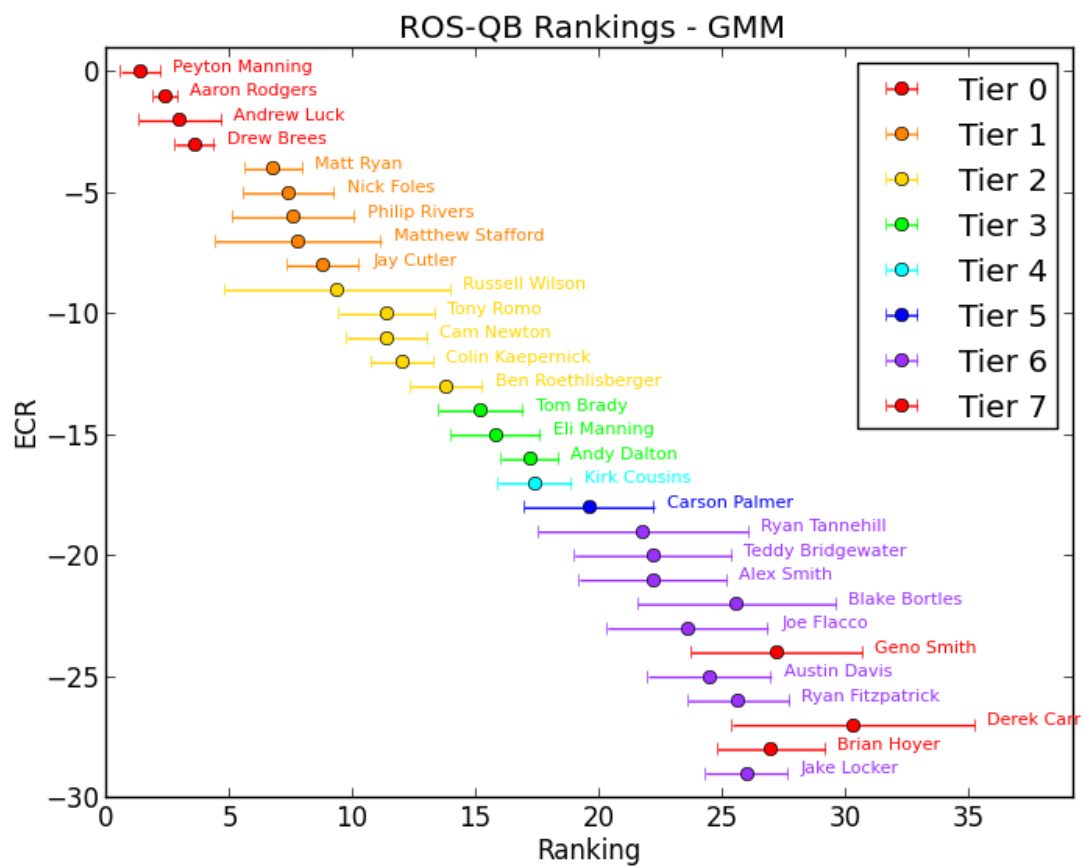


Figure 11: ROS-QB Tiered Rankings

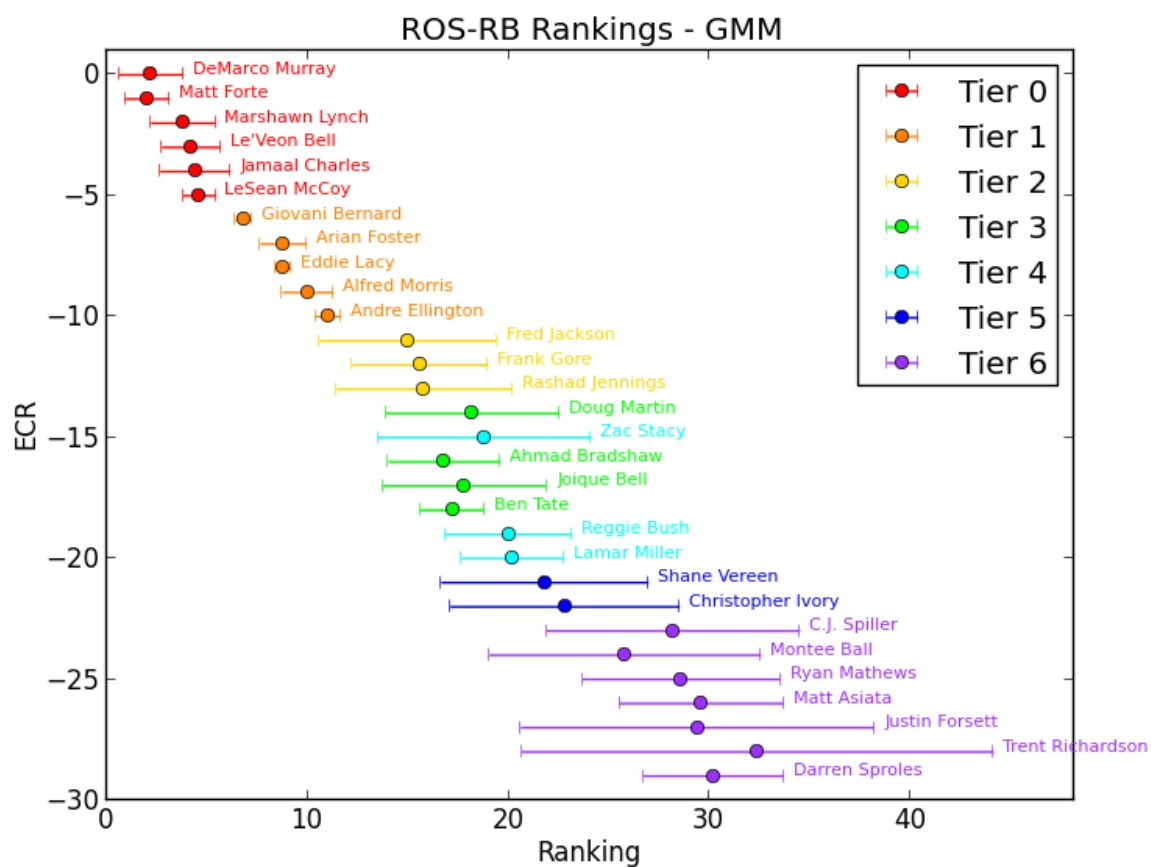


Figure 12: ROS-RB Tiered Rankings

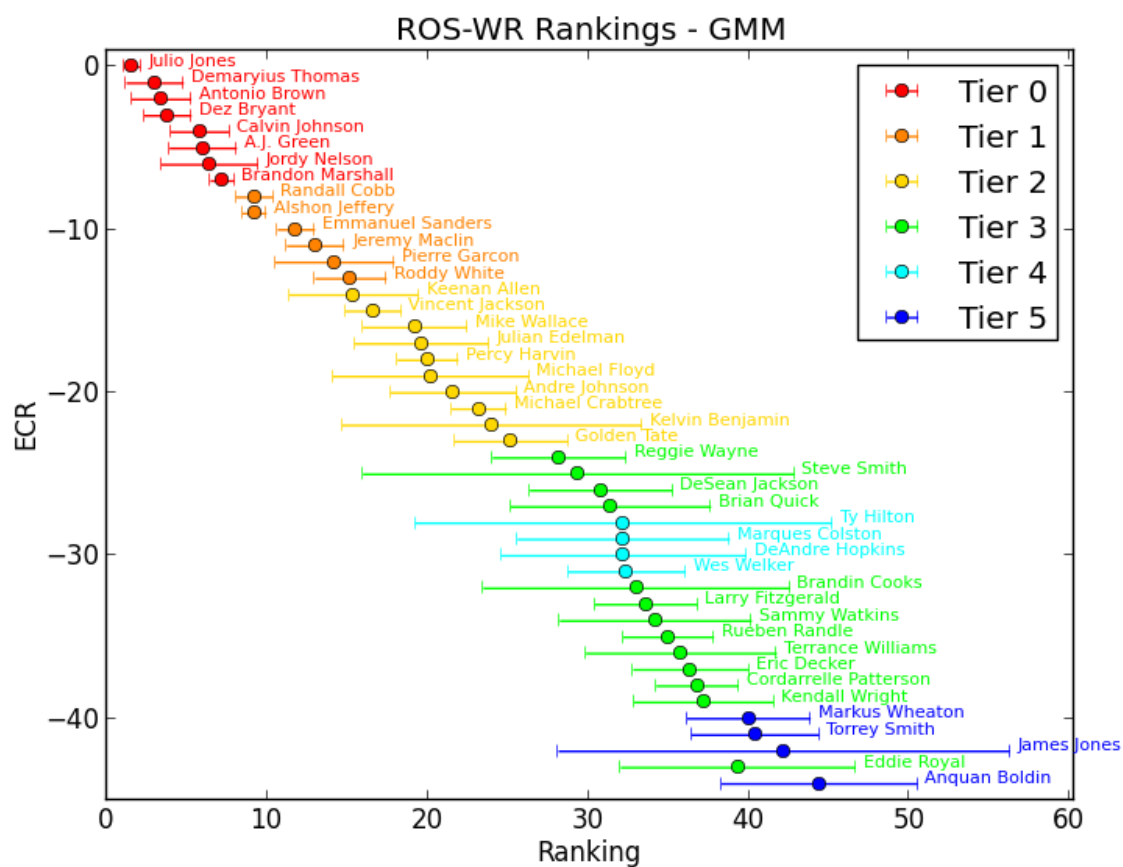


Figure 13: ROS-WR Tiered Rankings

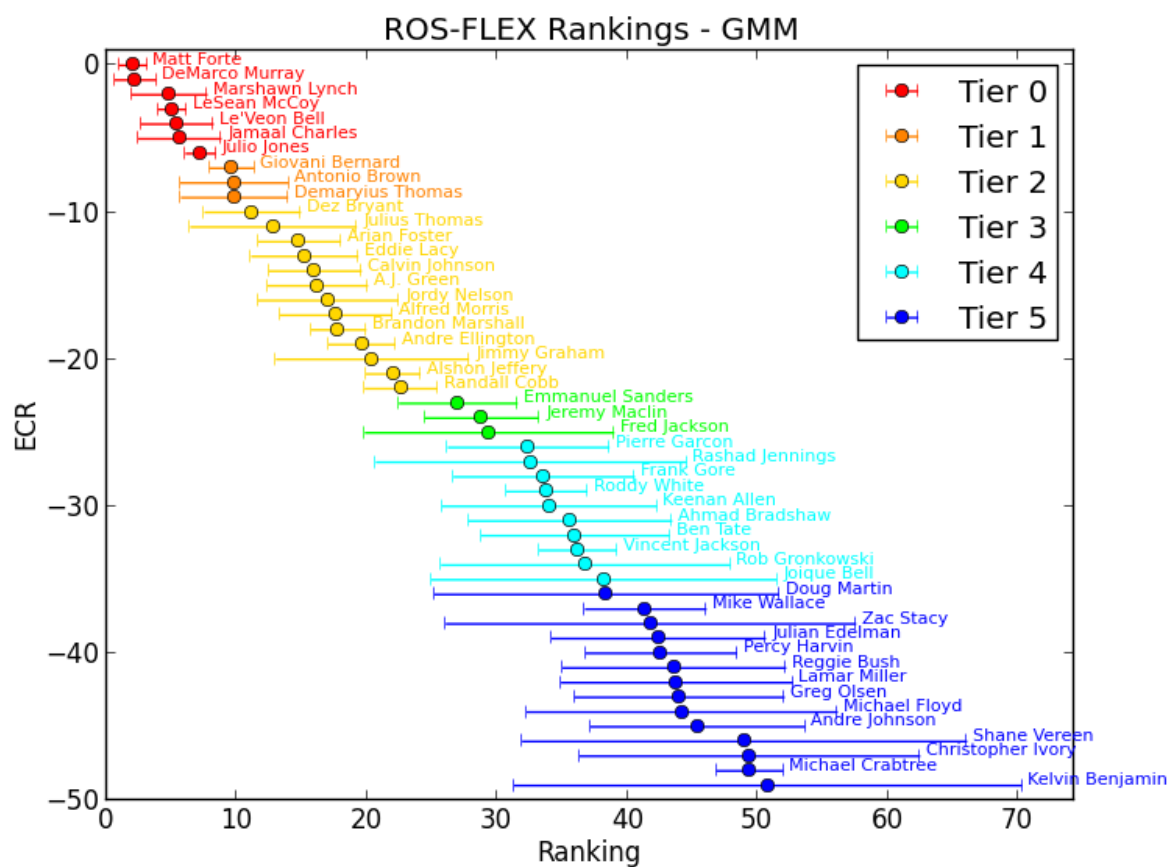


Figure 14: ROS-FLEX Tiered Rankings

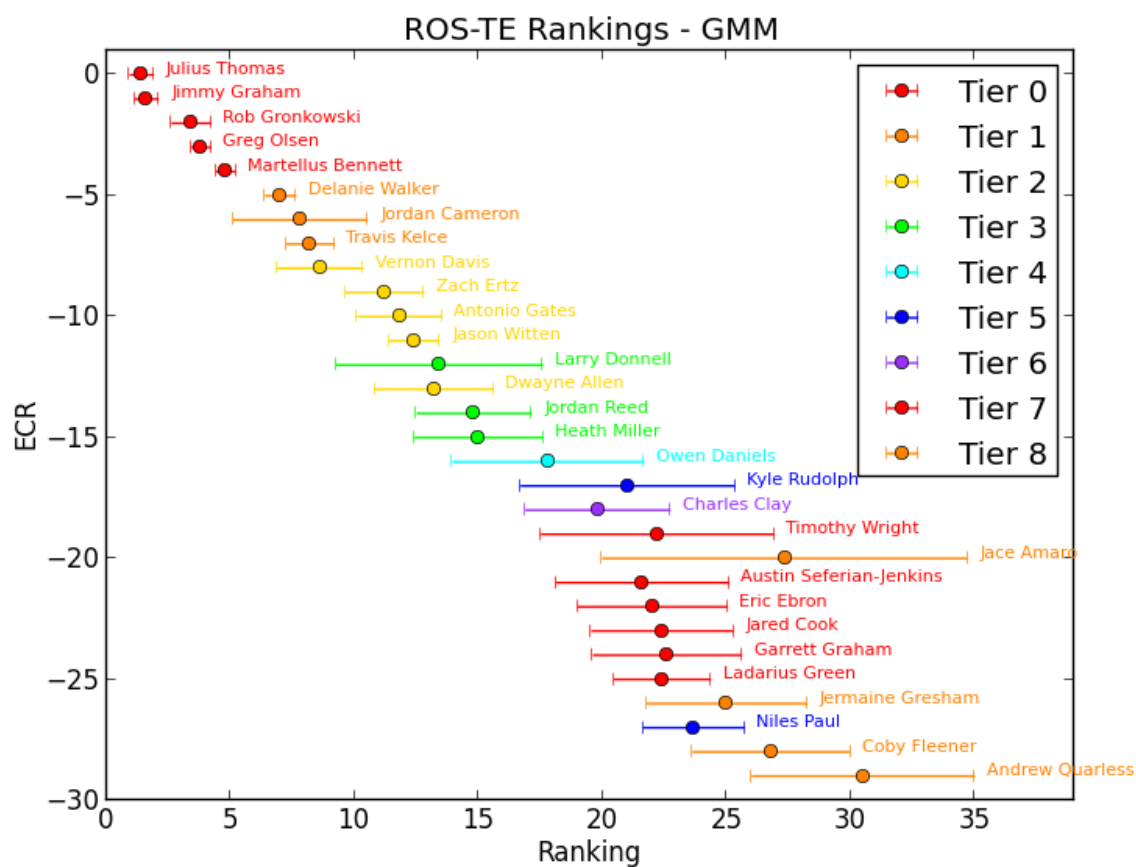


Figure 15: ROS-TE Tiered Rankings

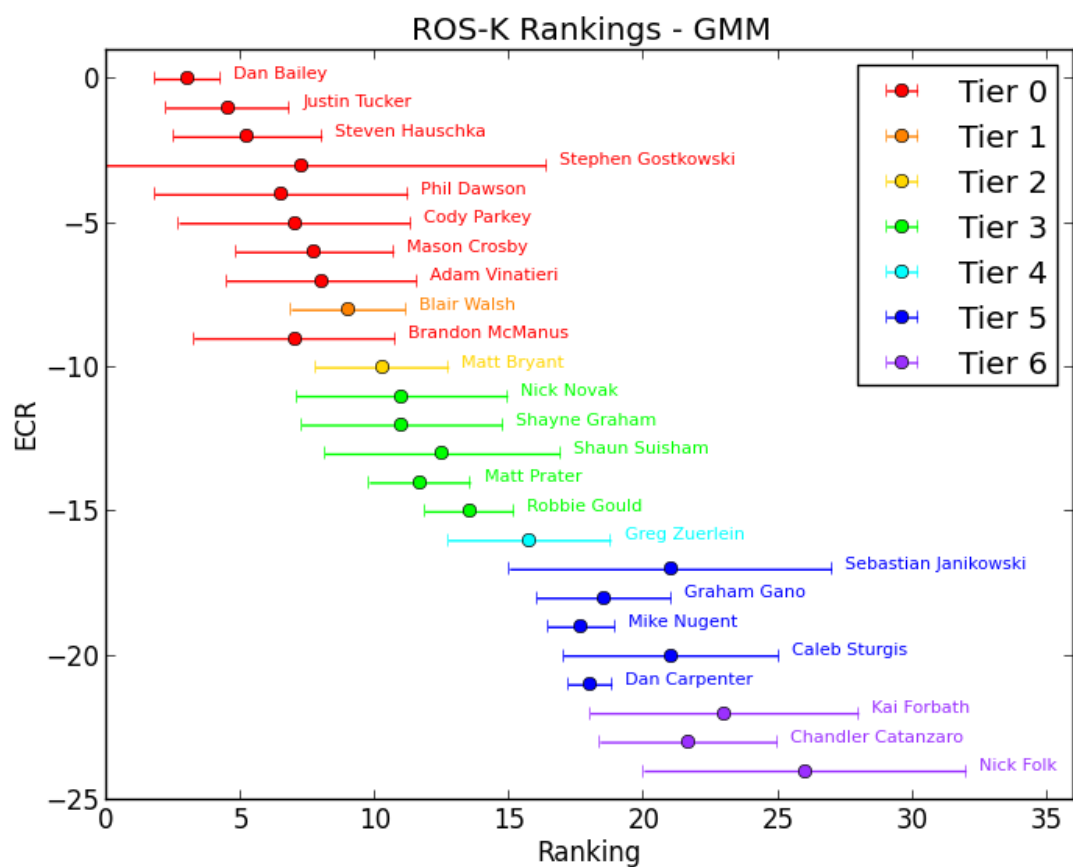


Figure 16: ROS-K Tiered Rankings

Rushing Statistics

Motivation

Understanding a team's rushing habits can help us get discover vital trends to picking RBs.

TODO: Finish Motivation

Teams sorted by % of their rushing offensive plays

Team	Percentage
1. HOU	51.6949%
2. CIN	50.4202%
3. SEA	50.4098%
4. SF	49.6933%
5. DAL	49.2447%
6. NYG	48.0826%
7. CLE	47.9245%
8. SD	47.5758%
9. KC	46.2264%
10. NYJ	44.7531%
11. NE	44.2815%
12. MIN	44.2368%
13. BUF	42.0886%
14. TEN	41.6667%
15. PIT	41.2121%
16. ARI	41.1523%
17. MIA	41.0072%
18. IND	40.6522%
19. DET	40.4255%
20. GB	40.3636%
21. BAL	40.3614%
22. WAS	38.9571%
23. CAR	38.7097%
24. STL	38.3764%
25. PHI	38.3481%
26. DEN	37.9310%
27. TB	37.5887%
28. ATL	37.2727%
29. CHI	36.8421%
30. NO	36.6477%
31. JAC	32.6460%
32. OAK	31.5789%

Top 15 people who might rush on any given rush by their team (%)

Player	Percentage
1. DeMarco Murray	79.7546%
2. LeSean McCoy	72.3077%
3. Matt Forte	68.9076%
4. Alfred Morris	66.1417%
5. Le'Veon Bell	63.9706%
6. Darren McFadden	62.5000%
7. Andre Ellington	62.0000%
8. Eddie Lacy	59.4595%
9. Arian Foster	57.9235%
10. Giovani Bernard	56.6667%
11. Marshawn Lynch	56.0976%
12. Rashad Jennings	55.8282%
13. Stevan Ridley	55.6291%
14. Montee Ball	55.5556%
15. Steven Jackson	51.2195%

Top 15 people who might rush on any given offensive play by their team (%)

Player	Percentage
1. DeMarco Murray	39.2749%
2. Arian Foster	29.9435%
3. Giovani Bernard	28.5714%
4. Marshawn Lynch	28.2787%
5. LeSean McCoy	27.7286%
6. Rashad Jennings	26.8437%
7. Le'Veon Bell	26.3636%
8. Alfred Morris	25.7669%
9. Andre Ellington	25.5144%
10. Matt Forte	25.3870%
11. Stevan Ridley	24.6334%
12. Eddie Lacy	24.0000%
13. Frank Gore	23.6196%
14. Knile Davis	22.9560%
15. Montee Ball	21.0728%

Top 15 people who will score a rushing touchdown on any given rush by their team (%)

Player	Percentage
1. DeMarco Murray	3.0675%
2. Arian Foster	2.7322%
3. Eddie Lacy	2.7027%
4. Giovani Bernard	2.5000%
5. Marshawn Lynch	2.4390%
6. Isaiah Crowell	2.3622%
7. Alfred Morris	2.3622%
8. Mark Ingram	2.3256%
9. Justin Forsett	2.2388%
10. Matt Asiata	2.1127%
11. Knile Davis	2.0408%
12. Josh McCown	1.8868%
13. Lamar Miller	1.7544%
14. Jeremy Hill	1.6667%
15. Steven Jackson	1.6260%

Top 15 people who will score a rushing touchdown on any given offensive play by their team (%)

Player	Percentage
1. DeMarco Murray	1.5106%
2. Arian Foster	1.4124%
3. Giovani Bernard	1.2605%
4. Marshawn Lynch	1.2295%
5. Isaiah Crowell	1.1321%
6. Eddie Lacy	1.0909%
7. Knile Davis	0.9434%
8. Matt Asiata	0.9346%
9. Alfred Morris	0.9202%
10. Justin Forsett	0.9036%
11. Mark Ingram	0.8523%
12. Jeremy Hill	0.8403%
13. Terrance West	0.7547%
14. Lamar Miller	0.7194%
15. Josh McCown	0.7092%

Receiving Statistics

Motivation

Understanding a team's receiving habits can help us get discover vital trends to picking WRs.

TODO: Finish Motivation

Teams sorted by % of their passing offensive plays

Team	Percentage
1. OAK	66.6667%
2. NO	61.9318%
3. ATL	60.9091%
4. DEN	60.5364%
5. JAC	60.1375%
6. PHI	59.8820%
7. CHI	59.4427%
8. TB	59.2199%
9. WAS	58.2822%
10. STL	57.5646%
11. BAL	57.5301%
12. CAR	57.4194%
13. IND	57.3913%
14. MIA	55.7554%
15. BUF	55.3797%
16. GB	55.2727%
17. ARI	55.1440%
18. DET	54.4073%
19. PIT	54.2424%
20. TEN	53.6667%
21. NE	52.4927%
22. NYJ	51.8519%
23. MIN	51.4019%
24. CLE	50.1887%
25. SD	50.0000%
26. NYG	49.8525%
27. KC	49.6855%
28. CIN	49.1597%
29. DAL	48.0363%
30. SF	46.3190%
31. SEA	45.9016%
32. HOU	45.4802%

Top 15 people who catch a pass on any given pass by their team (%)

Player	Percentage
1. Jordy Nelson	22.3684%
2. Andre Johnson	21.1180%
3. Emmanuel Sanders	20.2532%
4. Dez Bryant	20.1258%
5. Julio Jones	19.9005%
6. Antonio Brown	18.9944%
7. Matt Forte	18.7500%
8. Andrew Hawkins	18.0451%
9. Golden Tate	17.3184%
10. Julian Edelman	17.3184%
11. Percy Harvin	16.9643%
12. Martellus Bennett	16.6667%
13. Anquan Boldin	16.5563%
14. Michael Crabtree	16.5563%
15. Delanie Walker	16.1491%

Top 15 people who will catch a pass on any given offensive play by their team (%)

Player	Percentage
1. Jordy Nelson	12.3636%
2. Emmanuel Sanders	12.2605%
3. Julio Jones	12.1212%
4. Matt Forte	11.1455%
5. Antonio Brown	10.3030%
6. Martellus Bennett	9.9071%
7. Dez Bryant	9.6677%
8. Jimmy Graham	9.6591%
9. Andre Johnson	9.6045%
10. Golden Tate	9.4225%
11. James Jones	9.2105%
12. Brandin Cooks	9.0909%
13. Julian Edelman	9.0909%
14. Andrew Hawkins	9.0566%
15. Steve Smith	9.0361%

Top 15 people who will score a receiving touchdown on any given pass by their team (%)

Player	Percentage
1. Julius Thomas	4.4304%
2. Randall Cobb	3.9474%
3. Terrance Williams	3.1447%
4. Antonio Gates	3.0303%
5. Antonio Brown	2.7933%
6. Marshawn Lynch	2.6786%
7. Jordy Nelson	2.6316%
8. Brandon Marshall	2.6042%
9. Dez Bryant	2.5157%
10. Eddie Royal	2.4242%
11. Larry Donnell	2.3669%
12. Travis Benjamin	2.2556%
13. Greg Olsen	2.2472%
14. John Brown	2.2388%
15. Rob Gronkowski	2.2346%

Top 15 people who will score a receiving touchdown on any given offensive play by their team (%)

Player	Percentage
1. Julius Thomas	2.6820%
2. Randall Cobb	2.1818%
3. Brandon Marshall	1.5480%
4. Antonio Brown	1.5152%
5. Antonio Gates	1.5152%
6. Terrance Williams	1.5106%
7. Jordy Nelson	1.4545%
8. Greg Olsen	1.2903%
9. Martellus Bennett	1.2384%
10. John Brown	1.2346%
11. Marshawn Lynch	1.2295%
12. Eddie Royal	1.2121%
13. Dez Bryant	1.2085%
14. Jeremy Maclin	1.1799%
15. Larry Donnell	1.1799%

RB Visualizations

Motivation

Visualization of data is obviously very important. But often, as in the case of fantasy football, it can be crucial to making sense of data that normally very difficult to interpret. This post was inspired by the Fantasy Football Tier Visualiations performed by Boris Chen at the New York Times.

Note: Sorry if some of these are hard to read. I did my best to make them visible.

Name	Fantasy Points (Rushing)	Fantasy Points (Receiving)	Fumbles	Fantasy Points (Total)
DeMarco Murray	114.5	15.5	4	122.0
Matt Forte	51.9	43.6	1	93.5
Jamaal Charles	25.5	16.3	1	39.8
Marshawn Lynch	53.2	30.7	0	83.9
Arian Foster	81.3	13.1	1	92.4
Le'Veon Bell	60.2	25.1	0	85.3
Giovani Bernard	62.4	17.8	0	80.2
Ben Tate	36.3	-0.2	0	36.1
Andre Ellington	36.5	24.8	1	59.3
Branden Oliver	36.9	18.4	0	55.3
Justin Forsett	58.8	11.8	0	70.6
Alfred Morris	56.6	3.9	2	56.5
Eddie Lacy	48.6	7.6	1	54.2
Frank Gore	42.5	12.8	0	55.3
Fred Jackson	28.7	30.5	1	57.2
Lamar Miller	51.0	15.3	3	60.3
Andre Williams	34.8	2.5	0	37.3
Ahmad Bradshaw	28.4	47.6	1	74.0
Joique Bell	34.6	9.6	2	40.2
Ronnie Hillman	16.6	2.3	1	16.9
Reggie Bush	22.1	14.2	0	36.3
Christopher Ivory	44.5	8.5	0	53.0
Shane Vereen	27.6	11.4	0	39.0
Jerick McKinnon	20.6	9.5	0	30.1
Isaiah Crowell	47.7	0.3	2	44.0
Bishop Sankey	27.1	3.9	0	31.0
Jeremy Hill	33.5	10.3	0	43.8
Zac Stacy	28.3	9.8	2	34.1
Trent Richardson	40.1	13.2	2	49.3
Pierre Thomas	24.0	24.7	0	48.7

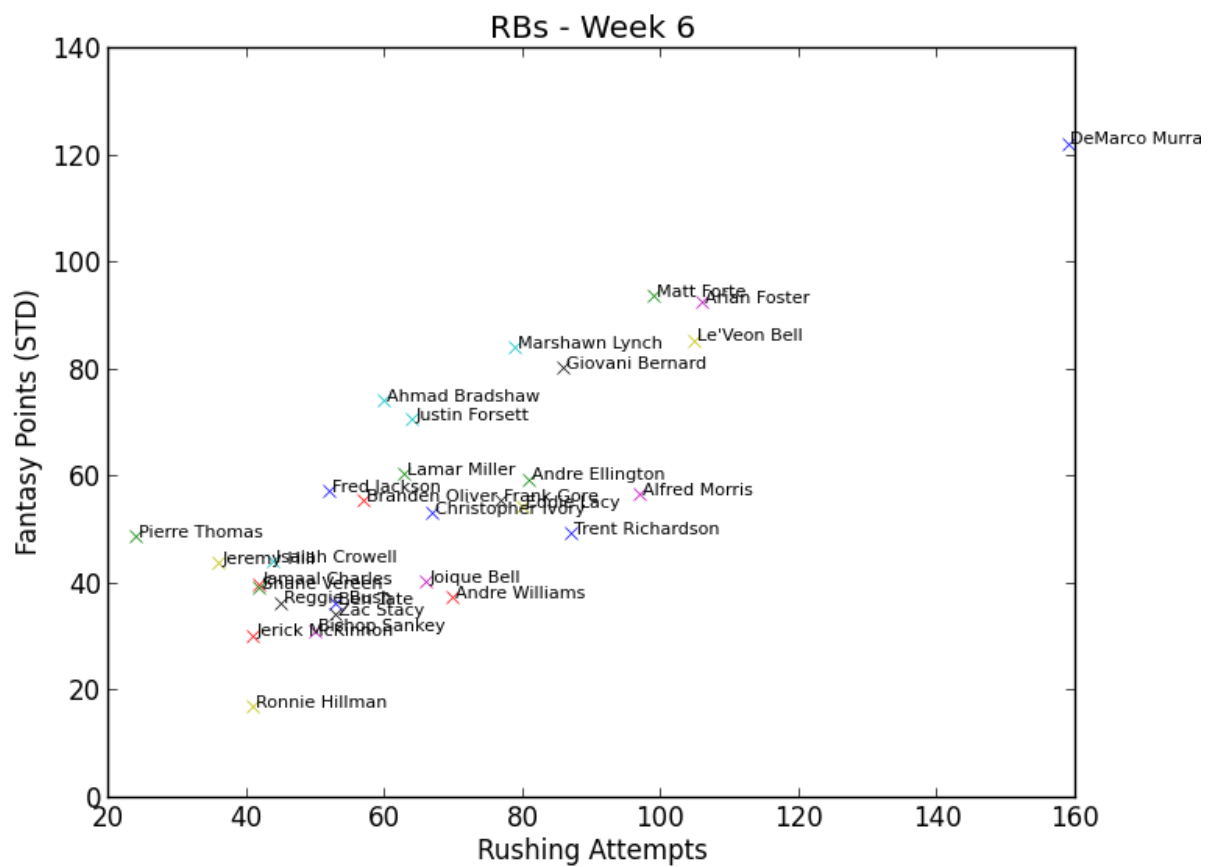


Figure 17: RB Visualization 1

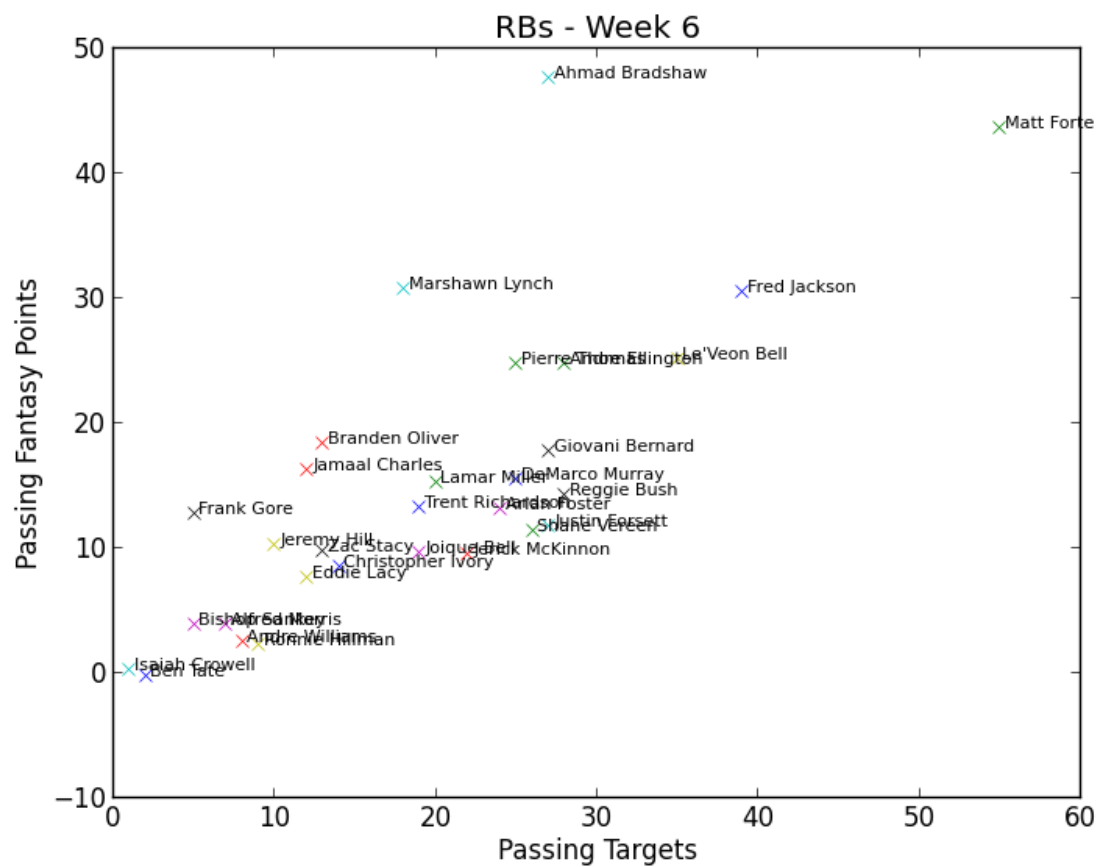


Figure 18: RB Visualization 2

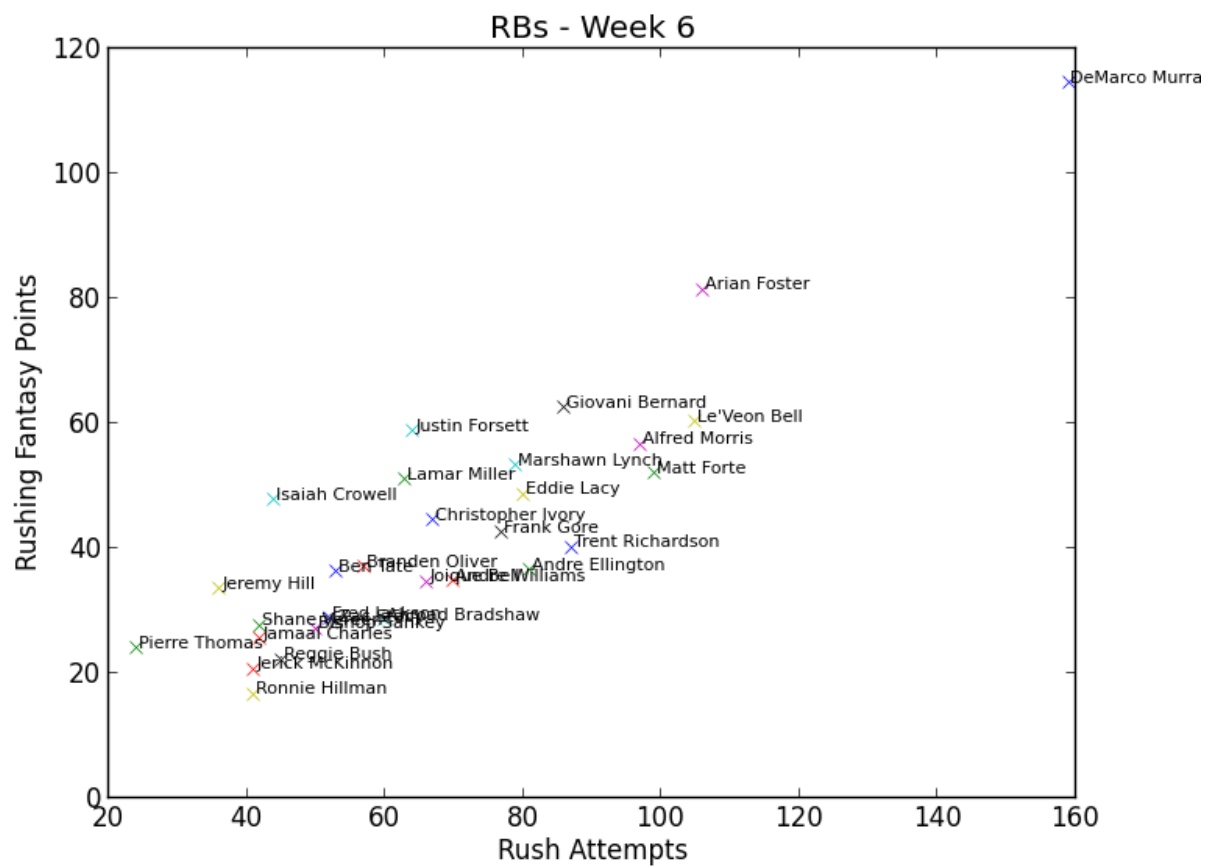


Figure 19: RB Visualization 3

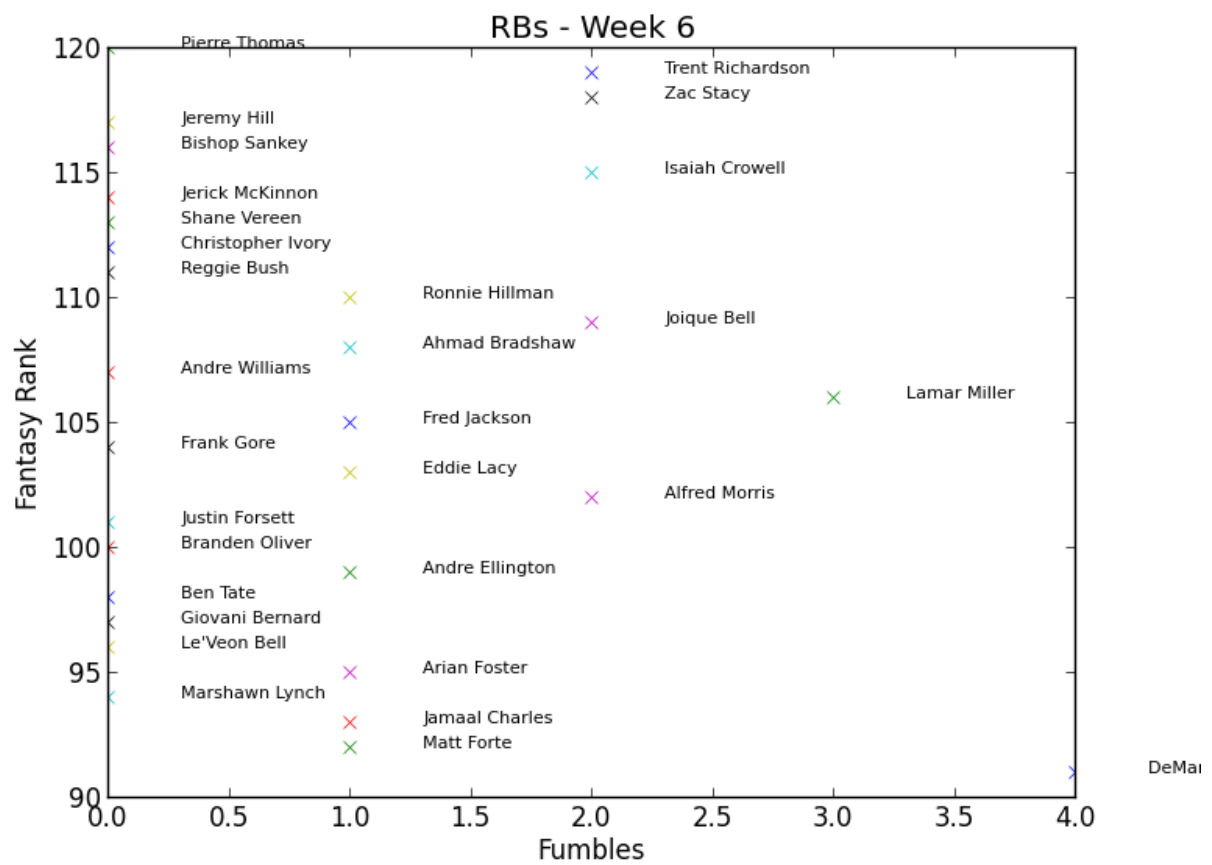


Figure 20: RB Visualization 4

WR Visualizations

Motivation

Visualization of data is obviously very important. But often, as in the case of fantasy football, it can be crucial to making sense of data that normally very difficult to interpret. This post was inspired by the Fantasy Football Tier Visualiations performed by Boris Chen at the New York Times.

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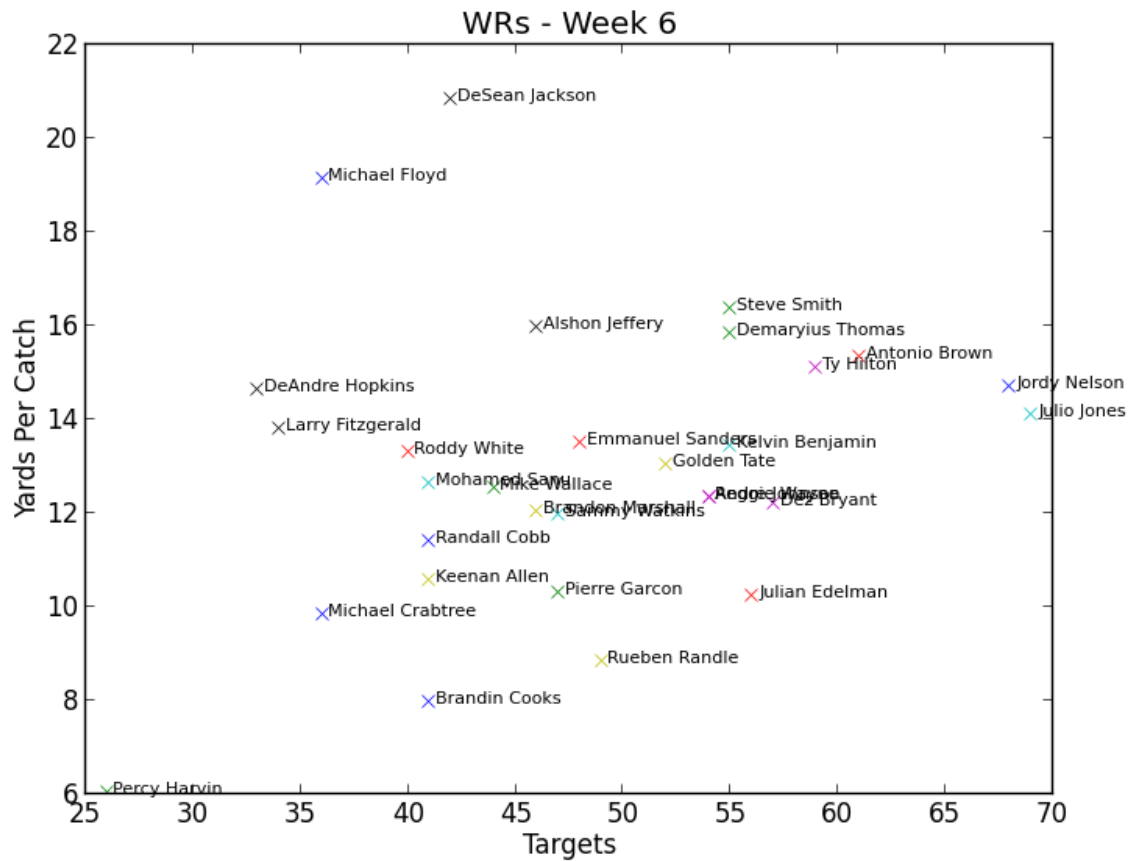


Figure 21: WR Visualization 1

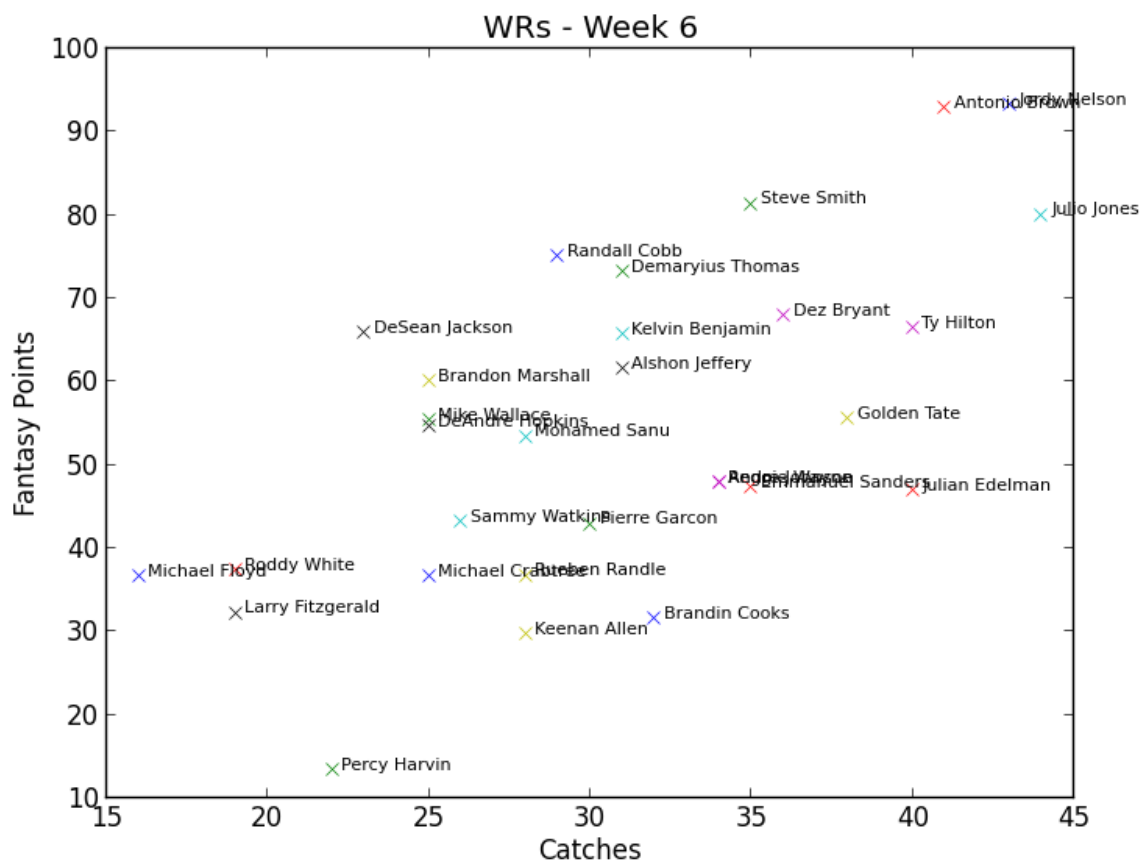


Figure 22: WR Visualization 2

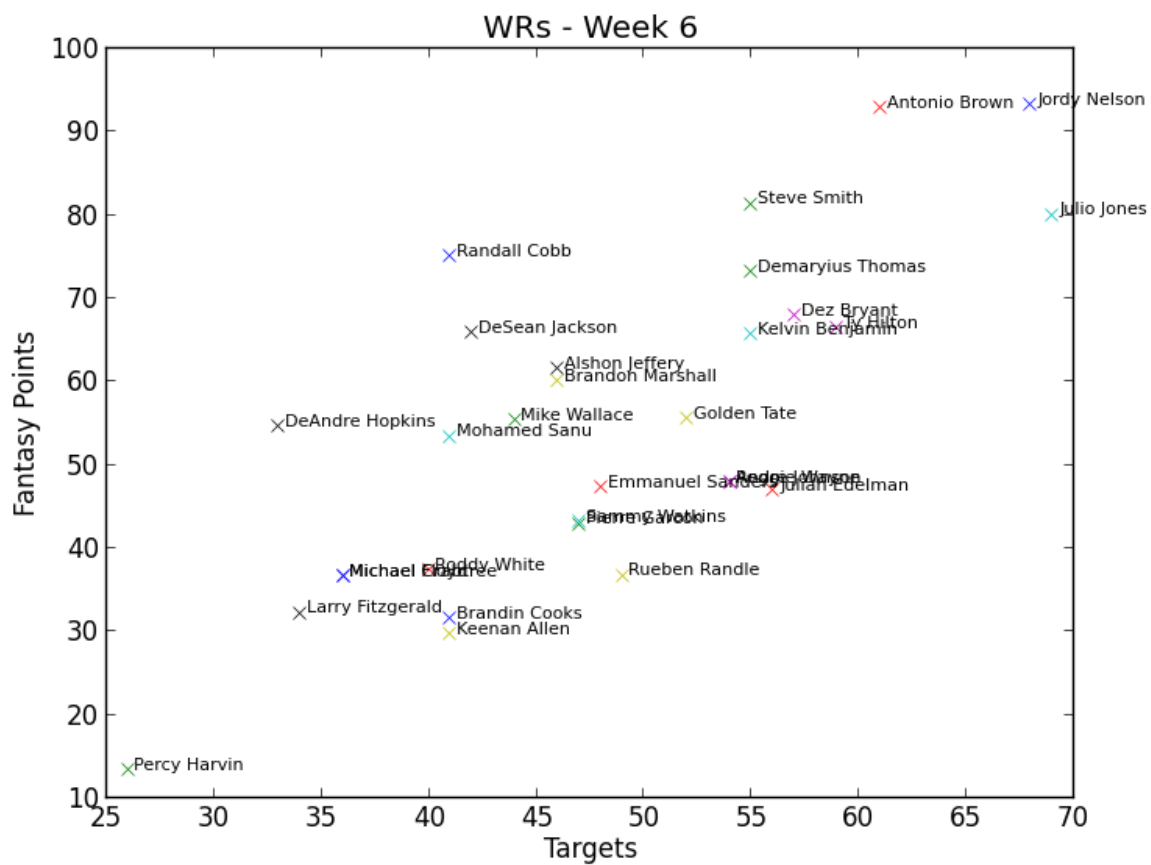


Figure 23: WR Visualization 3

DPS Graphs

DPS Analysis Overview

- DPS (Delta Ranking per STD) is a metric I'm fine tuning to perform all sorts of automated player analysis, such as buy-sell-hold labeling and sleeper detection. This model treats player's like stock and the trades / waiver wire pickups as the stock market. Just like the real stock market, projecting how a player's performance to date vs. how experts say that stock should perform in the future can be really helpful in a number of ways.
- The first rule is to understand that this chart is a tool, not a guideline. Just like an expert's stock market analysis, it can only suggest players who are undervalued or overvalued for you to go out and research. This chart is not predicting a player's performance in the future. In fact, it's not predicting anything at all - It simply looking at how the player has done compared to the overall consensus on how he should be doing.
- Please remember that this chart has absolutely no idea what the public's general consensus about that player is. Since that is something that is outside the realm of this algorithm, it simply suggests players that might be good to pickup and leaves the rest of the analysis to you! Here is a post I made to address this idea in a statistical sense:
- I essentially separate two measures of performance - how experts say a player should be playing and how they are actually playing. Note that there is no mention of how the general public feels about each player, as that is extremely hard to quantify reliably. So the phenomena that you are talking about (and most of the confusion about this metric) stems from the idea that whether a player is "underperforming" and whether a player is "tradeable" are not equivalent. If you want to talk about this statistically, basically this means that figuring out if a player is tradeable is not a pure function of their past performance - there is some other factor in the equation that takes into account how popular a player is, when he was drafted, intangibles, etc. This is why I say in the description that this is a tool, not a guideline - since it's too difficult to quantify, this graph solves half of the "buy low, sell high" equation and leaves the incalculable part to your discretion.

The Metrics

- DPS is the Delta per Std metric. This is the equivalent of looking at a player's current fantasy ranking (regardless of whether they have been on a bye/injured or not) and comparing it to where the general consensus on that player is. The formula goes like this ((where players are actually ranked) - (where experts, on average, say they should be ranked)) / (that player's standard deviation). Use this to determine who is a high sell/low buy when dealing with an inexperienced FFL player.
- DPS Adjusted is the same thing as DPS, but this metric does account for whether a player has missed a game from injury or a bye. This metric is probably better to use if your league is packed with experienced FFL players like mine.
- Sleeper/Dump is an algorithmic approximation for whether a player could be a potential sleeper or dump. This algorithm simply checks whether a projected player is outside the top 2/3 of the pack in their respective position and has a good potential to greatly improve. If a player has been out on injury, sometimes they will show up as a Sleeper. There is not any reliable way to account for this in the simulation, so we will all just have to be okay with that and use our heads. This does not mean that every player labelled sleeper is actually a sleeper! The algorithm has no idea what the general public's perception of a certain player is, because that is not readily quantifiable. Therefore, it can't take into account that your player was drafted very high and has been underperforming.

How To Use This Chart

- Again, remember that this chart is a tool, not a guideline. It can only suggest players who are undervalued or overvalued for you to go out and research. This chart is not predicting a player's

performance in the future. In fact, it's not predicting anything at all - It simply looking at how the player has done compared to the overall consensus on how he should be doing.

- Roughly speaking, positive numbers mean a player will increase in ranking (possible buy) and negative numbers mean that player will decline in ranking (possible sell). Anywhere near 0 means they will keep about the same rank (possibly hold). Obviously, the greater the magnitude, the higher degree of that statistic..

DPS Rankings - QB

Rank	Player	DPS	DPS Adjusted	(S)leeper/(D)ump
1	Andrew Luck	-0.94	-0.16	
2	Philip Rivers	-0.94	-0.16	
3	Aaron Rodgers	1.58	0.26	
4	Jay Cutler	-0.55	-0.09	
5	Peyton Manning	6.09	1.22	
6	Colin Kaepernick	-2.58	-0.43	
7	Matt Ryan	-0.89	-0.15	
8	Joe Flacco	-1.47	-0.25	
9	Russell Wilson	0.69	0.14	
10	Matthew Stafford	0.31	0.05	
11	Tony Romo	0.0	0.0	
12	Cam Newton	1.34	0.27	
13	Eli Manning	-0.73	-0.12	
14	Tom Brady	4.87	0.81	
15	Drew Brees	4.5	0.9	
16	Kirk Cousins	-0.27	-0.05	
17	Ben Roethlisberger	0.67	0.11	
18	Andy Dalton	0.0	0.0	
19	Alex Smith	-0.35	-0.07	
20	Ryan Tannehill	-0.49	-0.1	
21	Brian Hoyer	0.56	0.11	
22	Ryan Fitzpatrick	-4.41	-0.74	
23	Austin Davis	-0.33	-0.07	
24	Derek Carr	0.62	0.12	
25	Geno Smith	-3.79	-0.63	
26	Jake Locker	1.14	0.28	
27	Blake Bortles	0.0	0.0	
28	Carson Palmer	2.77	1.38	
29	Charlie Whitehurst	0.35	0.12	
30	Teddy Bridgewater	1.86	0.62	
31	Kyle Orton	3.21	1.61	Sleeper

DPS Rankings - RB

Rank	Player	DPS	DPS Adjusted	(S)leeper/(D)ump
1	DeMarco Murray	1.88	0.31	
2	Matt Forte	0.61	0.1	
3	Arian Foster	-0.77	-0.15	
4	Marshawn Lynch	0.76	0.15	
5	Le'Veon Bell	0.0	0.0	
6	Giovani Bernard	0.0	0.0	
7	Ahmad Bradshaw	-3.39	-0.57	
8	Justin Forsett	-0.68	-0.11	
9	Fred Jackson	-1.21	-0.2	
10	Alfred Morris	-0.35	-0.06	
11	Lamar Miller	-1.43	-0.29	
12	Andre Ellington	1.85	0.37	
13	Frank Gore	0.0	0.0	
14	Branden Oliver	1.8	0.45	
15	Eddie Lacy	1.22	0.2	
16	Christopher Ivory	-1.42	-0.24	
17	Trent Richardson	-4.55	-0.76	
18	Pierre Thomas	-2.5	-0.5	
19	Isaiah Crowell	-1.07	-0.21	
20	Steven Jackson	-2.69	-0.45	
21	Jeremy Hill	-0.94	-0.19	
22	Khiry Robinson	-2.1	-0.42	
23	Roy Helu	-2.25	-0.38	
24	Joique Bell	1.57	0.31	
25	Jamaal Charles	17.21	4.3	
26	Shane Vereen	1.06	0.18	
27	C.J. Spiller	-0.65	-0.11	
28	Zac Stacy	0.16	0.03	
29	Andre Williams	4.12	0.69	
30	Darren McFadden	-0.67	-0.13	
31	Reggie Bush	2.12	0.42	
32	Ben Tate	21.71	7.24	
33	LeGarrette Blount	-3.62	-0.6	
34	Mark Ingram	-0.14	-0.07	
35	Chris Johnson	-2.0	-0.33	
36	Lorenzo Taliaferro	-1.1	-0.18	
37	Benny Cunningham	-0.91	-0.18	
38	Bishop Sankey	2.0	0.33	
39	Jerick McKinnon	3.92	0.65	
40	Carlos Hyde	-2.06	-0.34	
41	Shonn Greene	-1.49	-0.3	
42	Bernard Pierce	0.85	0.21	
43	Knowshon Moreno	2.64	0.88	
44	Jonathan Stewart	0.78	0.26	
45	Alfred Blue	-1.71	-0.29	
46	Ronnie Hillman	6.9	2.3	Sleeper
47	Jacquizz Rodgers	-2.21	-0.37	
48	Devonta Freeman	-4.6	-0.77	
49	James Starks	1.34	0.22	
50	Theo Riddick	-3.08	-0.62	

DPS Rankings - WR

Rank	Player	DPS	DPS Adjusted	(S)leeper/(D)ump
1	Antonio Brown	-0.69	-0.12	
2	Jordy Nelson	2.6	0.43	
3	Steve Smith	-1.08	-0.18	
4	Julio Jones	0.99	0.17	
5	Randall Cobb	-2.32	-0.39	
6	Demaryius Thomas	3.87	0.77	
7	Dez Bryant	1.6	0.27	
8	Ty Hilton	-0.75	-0.13	
9	DeSean Jackson	-0.71	-0.12	
10	Alshon Jeffery	2.77	0.46	
11	Kelvin Benjamin	0.29	0.05	
12	Mohamed Sanu	-0.99	-0.2	
13	Eddie Royal	-2.85	-0.47	
14	Terrance Williams	-3.25	-0.54	
15	Brandon Marshall	9.24	1.54	
16	Golden Tate	1.21	0.2	
17	DeAndre Hopkins	-0.8	-0.13	
18	Mike Wallace	0.54	0.11	
19	Malcom Floyd	-1.86	-0.31	
20	Julian Edelman	0.56	0.09	
21	Brian Quick	-2.72	-0.54	
22	Emmanuel Sanders	3.84	0.77	
23	James Jones	-1.76	-0.35	
24	Reggie Wayne	-0.17	-0.03	
25	Michael Crabtree	-0.4	-0.07	
26	Allen Hurns	-4.72	-0.79	
27	Brandon LaFell	-1.79	-0.3	
28	Anquan Boldin	-1.71	-0.28	
29	Andre Holmes	-1.42	-0.28	
30	Andre Johnson	1.42	0.24	
31	Eric Decker	-0.56	-0.11	
32	Kendall Wright	-0.72	-0.12	
33	Sammy Watkins	1.96	0.33	
34	Pierre Garcon	2.2	0.37	
35	Torrey Smith	0.65	0.11	
36	Brandin Cooks	2.25	0.45	
37	Devin Hester	-3.25	-0.54	
38	Justin Hunter	0.68	0.11	
39	Roddy White	1.87	0.37	
40	Michael Floyd	4.49	0.9	
41	Rueben Randle	4.48	0.75	
42	Cordarrelle Patterson	-1.52	-0.25	
43	Steve Johnson	-3.34	-0.56	
44	John Brown	-2.0	-0.4	
45	Greg Jennings	-3.53	-0.59	
46	Miles Austin	-0.91	-0.18	
47	Robert Woods	-2.65	-0.44	
48	Allen Robinson	-0.28	-0.05	
49	Larry Fitzgerald	4.85	0.97	
50	Keenan Allen	4.22	0.7	

DPS Rankings - TE

Rank	Player	DPS	DPS Adjusted	(S)leeper/(D)ump
1	Julius Thomas	1.58	0.32	
2	Greg Olsen	0.0	0.0	
3	Antonio Gates	-1.97	-0.33	
4	Martellus Bennett	0.53	0.09	
5	Delanie Walker	0.0	0.0	
6	Rob Gronkowski	10.28	1.71	
7	Dwayne Allen	-1.43	-0.24	
8	Larry Donnell	-0.31	-0.05	
9	Travis Kelce	0.46	0.09	
10	Niles Paul	-3.94	-0.66	
11	Owen Daniels	-0.6	-0.1	
12	Heath Miller	-0.76	-0.13	
13	Jason Witten	0.59	0.1	
14	Jared Cook	-0.23	-0.05	
15	Jace Amaro	-0.2	-0.03	
16	Jordan Cameron	4.13	1.03	
17	Clay Harbor	0.0	0.0	
18	Scott Chandler	-1.69	-0.28	
19	Timothy Wright	-1.11	-0.18	
20	Vernon Davis	3.59	0.9	
21	Josh Hill	0.4	0.08	
22	Andrew Quarless	-1.32	-0.22	
23	Eric Ebron	0.5	0.08	
24	Ladarius Green	0.58	0.12	
25	Charles Clay	1.8	0.36	
26	Levine Toilolo	-1.49	-0.25	
27	John Carlson	-2.75	-0.55	
28	Jermaine Gresham	1.49	0.3	
29	Jeff Cumberland	-2.0	-0.33	
30	Garrett Graham	0.32	0.06	
31	Jordan Reed	15.22	7.61	
32	Benjamin Watson	0.25	0.05	
33	Mychal Rivera	0.24	0.05	
34	Luke Willson	1.49	0.3	
35	Ryan Griffin	-4.0	-0.67	
36	C.J. Fiedorowicz	0.76	0.15	