

Weak language draft

epoll-reactor

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1 Scope

This document describes requirements for implementation of weak programming language.

2 Lexical elements

2.1 Keywords

boolean	break	char
continue	do	false
float	for	if
int	return	string
true	void	while

2.2 Operators and punctuators

=	*=	/=	%=	+=	-=
<<=	>>=	&=	 =	⊕=	&&
 	^	&	==	!=	>
<	>=	<=	<<	>>	+
-	*	/	%	++	--
[]	()	{	}

2.3 Comments

Comments are not involved into the parsing and should be processed at the lexical analysis stage.

- All text starting with `//` should be ignored until the end of line.
- All text after `/*` and before `*/` character sequences should be ignored.

3 Grammar summary

$\langle \text{program} \rangle$	$::= \langle \text{function-decl} \rangle^*$
$\langle \text{function-decl} \rangle$	$::= \langle \text{ret-type} \rangle \langle \text{id} \rangle (\langle \text{parameter-list-opt} \rangle) \{ \langle \text{stmt} \rangle^* \}$
$\langle \text{ret-type} \rangle$	$::= \langle \text{type} \rangle$ $\langle \text{void-type} \rangle$
$\langle \text{type} \rangle$	$::= \text{int}$ float char string boolean

$\langle \text{void-type} \rangle$	$::= \text{void}$
$\langle \text{constant} \rangle$	$::= \langle \text{integral-literal} \rangle$ $\langle \text{floating-literal} \rangle$ $\langle \text{string-literal} \rangle$ $\langle \text{boolean-literal} \rangle$
$\langle \text{integral-literal} \rangle$	$::= \langle \text{digit} \rangle^*$
$\langle \text{floating-literal} \rangle$	$::= \langle \text{digit} \rangle^* . \langle \text{digit} \rangle^*$
$\langle \text{string-literal} \rangle$	$::= \text{`` (\textbackslash x00000000-\textbackslash x0010FFFF)}^* \text{''}$
$\langle \text{boolean-literal} \rangle$	$::= \text{true}$ false
$\langle \text{alpha} \rangle$	$::= \text{a} \mid \text{b} \mid \dots \mid \text{z} \mid _$
$\langle \text{digit} \rangle$	$::= \text{0} \mid \text{1} \mid \dots \mid \text{9}$
$\langle \text{id} \rangle$	$::= \langle \text{alpha} \rangle (\langle \text{alpha} \rangle \mid \langle \text{digit} \rangle)^*$
$\langle \text{parameter} \rangle$	$::= \langle \text{type} \rangle \langle \text{id} \rangle$
$\langle \text{parameter-list} \rangle$	$::= \langle \text{parameter} \rangle , \langle \text{parameter-list} \rangle$ $\langle \text{parameter} \rangle$
$\langle \text{parameter-list-opt} \rangle$	$::= \langle \text{parameter-list} \rangle \mid \epsilon$
$\langle \text{stmt} \rangle$	$::= \langle \text{selection-stmt} \rangle$ $\langle \text{iteration-stmt} \rangle$ $\langle \text{jump-stmt} \rangle$ $\langle \text{var-decl} \rangle$ $\langle \text{expr} \rangle$ $\langle \text{unary-expr} \rangle$
$\langle \text{iteration-stmt} \rangle$	$::= \langle \text{stmt} \rangle$ $\text{break};$ $\text{continue};$
$\langle \text{selection-stmt} \rangle$	$::= \text{if} (\langle \text{expr} \rangle) \{ \langle \text{stmt} \rangle^* \}$ $\text{if} (\langle \text{expr} \rangle) \{ \langle \text{stmt} \rangle^* \} \text{ else } \{ \langle \text{stmt} \rangle^* \}$
$\langle \text{iteration-stmt} \rangle$	$::= \text{for} (\langle \text{expr-opt} \rangle ; \langle \text{expr-opt} \rangle ; \langle \text{expr-opt} \rangle) \{ \langle \text{iteration-stmt} \rangle^* \}$ $\text{while} (\langle \text{expr} \rangle) \{ \langle \text{iteration-stmt} \rangle^* \}$ $\text{do } \{ \langle \text{iteration-stmt} \rangle^* \} \text{ while } (\langle \text{expr} \rangle)$

$\langle \text{jump-stmt} \rangle$	$::= \text{return } \langle \text{expr} \rangle ? ;$
$\langle \text{var-decl} \rangle$	$::= \langle \text{type} \rangle \langle \text{id} \rangle = \langle \text{logical-or-expr} \rangle$
$\langle \text{assignment-op} \rangle$	$::= =$ $ \quad * =$ $ \quad / =$ $ \quad \% =$ $ \quad + =$ $ \quad - =$ $ \quad << =$ $ \quad >> =$ $ \quad \& =$ $ \quad =$ $ \quad \wedge =$
$\langle \text{expr} \rangle$	$::= \langle \text{assignment-expr} \rangle$
$\langle \text{expr-opt} \rangle$	$::= \langle \text{expr} \rangle \mid \epsilon$
$\langle \text{assignment-expr} \rangle$	$::= \langle \text{logical-or-expr} \rangle$ $ \quad \langle \text{unary-expr} \rangle \langle \text{assignment-op} \rangle \langle \text{assignment-expr} \rangle$
$\langle \text{logical-or-expr} \rangle$	$::= \langle \text{logical-and-expr} \rangle$ $ \quad \langle \text{logical-or-expr} \rangle \parallel \langle \text{logical-and-expr} \rangle$
$\langle \text{logical-and-expr} \rangle$	$::= \langle \text{inclusive-or-expr} \rangle$ $ \quad \langle \text{logical-and-expr} \rangle \&\& \langle \text{inclusive-or-expr} \rangle$
$\langle \text{inclusive-or-expr} \rangle$	$::= \langle \text{exclusive-or-expr} \rangle$ $ \quad \langle \text{inclusive-or-expr} \rangle \mid \langle \text{exclusive-or-expr} \rangle$
$\langle \text{exclusive-or-expr} \rangle$	$::= \langle \text{and-expr} \rangle$ $ \quad \langle \text{exclusive-or-expr} \rangle \sim \langle \text{and-expr} \rangle$
$\langle \text{and-expr} \rangle$	$::= \langle \text{equality-expr} \rangle$ $ \quad \langle \text{and-expr} \rangle \& \langle \text{equality-expr} \rangle$
$\langle \text{equality-expr} \rangle$	$::= \langle \text{relational-expr} \rangle$ $ \quad \langle \text{equality-expr} \rangle == \langle \text{relational-expr} \rangle$ $ \quad \langle \text{equality-expr} \rangle != \langle \text{relational-expr} \rangle$
$\langle \text{relational-expr} \rangle$	$::= \langle \text{shift-expr} \rangle$ $ \quad \langle \text{relational-expr} \rangle > \langle \text{shift-expr} \rangle$ $ \quad \langle \text{relational-expr} \rangle < \langle \text{shift-expr} \rangle$ $ \quad \langle \text{relational-expr} \rangle >= \langle \text{shift-expr} \rangle$ $ \quad \langle \text{relational-expr} \rangle <= \langle \text{shift-expr} \rangle$

$\langle \text{shift-expr} \rangle$	$::= \langle \text{additive-expr} \rangle$ $ \langle \text{shift-expr} \rangle \ll \langle \text{additive-expr} \rangle$ $ \langle \text{shift-expr} \rangle \gg \langle \text{additive-expr} \rangle$
$\langle \text{additive-expr} \rangle$	$::= \langle \text{multiplicative-expr} \rangle$ $ \langle \text{additive-expr} \rangle + \langle \text{multiplicative-expr} \rangle$ $ \langle \text{additive-expr} \rangle - \langle \text{multiplicative-expr} \rangle$
$\langle \text{multiplicative-expr} \rangle$	$::= \langle \text{unary-expr} \rangle$ $ \langle \text{multiplicative-expr} \rangle * \langle \text{unary-expr} \rangle$ $ \langle \text{multiplicative-expr} \rangle / \langle \text{unary-expr} \rangle$ $ \langle \text{multiplicative-expr} \rangle \% \langle \text{unary-expr} \rangle$
$\langle \text{unary-expr} \rangle$	$::= \langle \text{postfix-expr} \rangle$ $ ++ \langle \text{unary-expr} \rangle$ $ -- \langle \text{unary-expr} \rangle$
$\langle \text{postfix-expr} \rangle$	$::= \langle \text{primary-expr} \rangle$ $ \langle \text{postfix-expr} \rangle [\langle \text{expr} \rangle]$ $ \langle \text{postfix-expr} \rangle ++$ $ \langle \text{postfix-expr} \rangle --$
$\langle \text{primary-expr} \rangle$	$::= \langle \text{constant} \rangle$ $ \langle \text{id} \rangle$ $ (\langle \text{expr} \rangle)$

4 Environment

4.1 Backend

The language use the LLVM backend, although another backend can be implemented (including self-written one).

4.2 Data types

The language must implement static strong typing. All casts must be explicit.

- **Int** – Signed 32-bit;
- **Float** – Signed 32-bit;
- **Bool** – 8-bit;
- **String** – Character sequence, that ends with Null character;
- **Void** – Empty type, used as return type only.

4.3 Inside-iteration statements

- **Break** – Usable only inside the **while**, **do-while** and **for** statements and performs exit from a loop.
- **Continue** – Usable only inside the **while**, **do-while** and **for** statements and performs jump to the next iteration.

4.4 Iteration statements

- **While** – Loop statement that performs its body until the condition evaluates to true.
- **Do-While** – Loop statement with similar to **While** semantics, but it executes body before condition check at first time.
- **For** – Loop statement with three initial parts and body. This includes:
 - **Initial** part with the variable assignment;
 - **Conditional** part with the some condition;
 - **Incremental** part with the some statement, that should change assigned variable.

All parts are optional.

4.5 Conditional statements

- **If** – Conditional statement, that should execute If-part when it's condition evaluates to true. Otherwise, Else-part should be executed.

4.6 Jump statements

- **Return** – The end point of control flow, may return value, may not (void functions).

5 FFI

5.1 Linking with C

The language should have FFI with the GNU C Library and with other C libraries in general.