

BEHIND ENEMY HOOKS

WHAT AV REALLY DOES TO YOUR APPS

ABOUT ME

- Software Engineer at Crowdstrike
- Co-Instructor of Windows Internals security courses
- Aerialist, circusing most of the time
- Sometimes doing Windows Internals stuff
- Remotely-operated security researcher
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USER-MODE HOOKS

- Used by almost every AV
- Require injecting a DLL into every process in order to hook it
- Get every API call as it happens
- Can block or modify call
- In most cases, there is no other way to get the same information
- Lots of known, documented ways to do this

INLINE HOOKING

Trampoline

jmp myDll!NtCreateFile_Hook ·

mov r10, rcx mov eax, 55h jmp NtCreateFile+5

MyDII!NtCreateFile_Hook

call DoSomething()

• • •

- call myDll!NtCreateFile_Orig()
ret

Ntdll!NtCreateFile

imp trampoline syscall ←

ret

IAT HOOKING

Notepad.exe

call CreateFile

•••

Notepad.exe import table

Kernel32!CloseHandle

MyDII!CreateFile_Hook

Kernel32!CopyFileA

• • •

• • •

MyDII!CreateFile_Hook

call DoSomething

• • •

call MyDII!CreateFile_Orig

• • •

Kernel32!CreateFile

call kernelBase!CreateFile

APPLICATION COMPATIBILITY

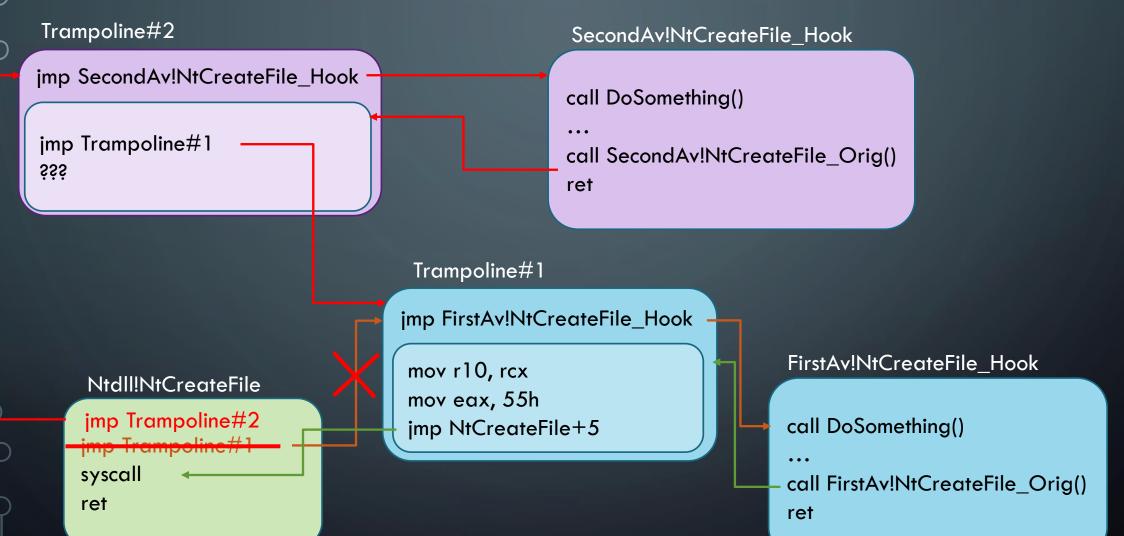
Hooks are very invasive and can harm an application's stability

Require injecting a DLL in ways that can get very hacky

A lot of AVs don't consider new Windows mitigations that can affect their hooks or injection

When 2 AVs are trying to hook the same application things get really messy

INLINE HOOKING WITH 2 AVS



RECURSIVE HOOKING

Ntdll!NtAllocateVirtualMemory

imp FirstAv!NtAllocateVirtualMemory_Hook()
...

FirstAv!NtAllocateVirtualMemory_Hook

call NtQueryVirtualMemory()
...

Ntdll!NtQueryVirtualMemory

jmp SecondAv!NtQueryVirtualMemory_Hook() ...

SecondAv!NtQueryVirtualMemory_Hook

call NtAllocateVirtualMemory()

ARBITRARY CODE GUARD

- With ACG, memory cannot be both writable and executable
 - Can't modify code
 - Data cannot become executable
- Enabled per-process, either on creation or later by the process itself
- "Kills" inline hooks and some code injection techniques
 - Inline hooks are based on patching existing functions to point to a hook function can't do that with ACG
- Some AVs adapt slowly to mitigations and try to inject and hook anyway



DLLS ARE VULNERABLE

- A lot of AVs don't stay updated on new mitigations and don't enable them for their injected DLLs
- Most of AV DLLs don't have CFG enabled
- Some don't even use ASLR
- A single vulnerable DLL in the process makes the whole process vulnerable
- AV DLLs are usually injected into all processes

WHAT ELSE CAN WE DO?

- ETW!
- A mechanism that supplies information about events happening in the system
- Processes can register and get this information without hooks
- Not invasive doesn't require anything to be injected into the process
- Less performance impact on running processes
- Not perfect either has lots of issues of its own
 - More on that in some other talk