# Clayton Marshall

GitHub: marsha88 marsha88@purdue.edu (812) 786-3795 marsha88.github.io

# **Education**

**Purdue University** 

Major: Computer Science Minor: Mathematics Exp. Graduation

West Lafayette, IN August 2015 – Present Cumulative GPA: 3.62/4.0

May 2019

**Projects** 

All project source code available on Github

# rust-redux

Contributed to open source Rust library that provides scalable application state management. Improved tool usability, documentation, and added functionality to mimic the popular JavaScript Redux library.

Android/iOS game built with React Native. This game takes on characteristics similar to many arcade games. Features unlockable items that let users personalize on-screen game play. Available on the Google Play store.

## **Reservoir Planning Tool**

Web based tool for calculating the predicted performance results of various reservoir sizes given any location across the Midwest. Worked with a team of three other developers to deliver this application to the Transforming Drainage Project.

# **React Stepper**

**Circle Smasher** 

Contributed to open source React stepper component used for organizing content in single page web applications. Added additional styling options and customization capabilities requested by existing users of the component.

# **Work Experience**

References available upon request

# **Salesforce Marketing Cloud**

Software Engineering Intern

Indianapolis, IN

May 2018 - August 2018

- Develop and maintain features for Salesforce Marketing Cloud email sending UI using Backbone, jQuery, and NodeJS.
- Implemented automated UI testing with Nightwatch and MochaJS.
- Practiced Scrum Agile development methodologies.

### **Trabian Technology**

Software Engineering Intern

Indianapolis, IN

May 2017 – April 2018

- Build web, iOS, and Android apps for financial institutions using React/React Native and supporting libraries (Redux, Redux-Saga, Ramda).
- Continued automated UI testing efforts using CypressJS testing framework
- Collaborate with a small team of developers to bring design mock-ups to full scale applications and present the final product to clients.

# **Delphi Automotive**

**Verification Engineering Intern** 

West Lafayette, IN

January 2016 - May 2016

- Develop, test, and document software tools built for in-house use by Delphi.
- Expanded on a documentation and file management system using Java and JavaScript

# **Technical Skills**