Clayton DeSimone

Software Developer

cidesimone30@gmail.com

Languages & Frameworks

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github.com/claytonius30

Database Systems

OBJECTIVE

Highly adaptive Software Developer bringing a solid foundation in computer science and IT expertise, complimented by hands on experience with technical systems including skills gained from a previous career in Audio Engineering. Utilizing knowledge in various programming languages and computer technologies to contribute to innovative projects and drive impactful solutions in the field of computer science.

SKILLS

Version Control & Dev Tools

.NET Framework, MAUI	Cloud Platforms	GitHub	SQL Server
C# (ASP.NET)	AWS: EC2, S3, Lambda	GitLab	MySQL
Razor Pages	Azure	PowerShell	PostgreSQL
Java	GCP	Bash	MongoDB
Spring MVC	Digital Ocean	API Development & Testing	Oracle
Python	Linux: Ubuntu, RHEL	Postman	Entity Framework
JavaScript, HTML, CSS	Apache	Swagger	CMS
Vue	Web Sockets		WordPress
	EDU	CATION	
Associate of Applied Science in Software Development - U of M Helena College			May 2024
Bachelor of Arts in Music Technology - Montana State University			May 2011
 Minor in Business Administration - Montana State University 			May 2011
 Graduated with Honors from Montana State University 			May 2011

PROJECT EXPERIENCE

• Financial Tracking App

Mar. 2024 - present

Developed a mobile/desktop app that tracks a user's finances.

Deployment & Infrastructure

 Utilized .NET Core web API backend with .NET Identity for authentication and .NET MAUI frontend to provide a single code base allowing deployment on multiple platforms.

Helena Hunters & Anglers

Mar. 2024 - present

 Assisted in adding security, performing updates, and managing content layout to a website for a local non-profit organization, Helena Hunters & Anglers Association.

Bingo Game

Oct. 2023 - Dec. 2023

- Developed a web app that provides the ability for a host and players to connect online and play Bingo with their own devices.
- Leveraged Java backend with Spring MVC framework and JavaScript, HTML and CSS on the client side with Canvas API to draw graphics for a Bingo card. Utilized Web Sockets API for messaging.

PROFESSIONAL EXPERIENCE

• IT Intern - Montana Lottery Helena, MT

Oct. 2022 - present

- Managed several tasks for a variety of lottery games including verification of daily sales, confirming drawn numbers, and processing winner data.
- Adhered to trouble shooting procedures in events of system errors.

• Audio Engineer

Mar. 2016 - Dec. 2017

Big Sky Resort Big Sky, MT

Soundwave Audio Tucson, AZ

Jun. 2013 - Feb. 2016

Rhino Staging Arizona Tucson, AZ

May. 2016 - Feb. 2016

Set up/operated sound systems for various live musical/corporate events.