llayton Salinger Ketner

Mechanical Engineering & Computer Science

INTRODUCTION

Mechanical Engineer and software developer with strong practical experience, close attention to detail, and an interest in robotics, design, and fabrication. Highly organized, friendly, and eager to learn new technologies.

TIMELINE

Counsyl – Automation Service Engineer

- Primary mechanical design engineer designed new automation hardware
 - Mechanical parts and assemblies in SolidWorks DFM, DFA
 - Small mechanical parts, framing assemblies, large room planning assemblies

• Wrote and maintained software - full stack June 2014

- Front and back-end development Python and Diango
- Platform Linux and Windows VM management via Puppet
- Developed PLC software and HMI design
- Performed error recovery and troubleshooting on high-uptime production robotics systems
- Investigated production hardware and software issues to identify root cause, provide fixes

Graduated from University of Southern California (USC) - (extra year due to transfer)

• B.S.: Mechanical Engineering

2009 - 2014- CAD (adv. modeling and FEA), adv. strength of materials, linear control systems, heat transfer

• Minor: Computer Science

- Robotics algorithms, artificial intelligence

San Bruno Pet Hospital – System Administrator

Summer 2013 (4 months)

- Present

- Independently maintained and installed computer systems
- Communicated with employees and external tech support to report and resolve technical issues
- Received praise for improving the reliability of the hospital's hardware and software

Summer 2012 (2 months)

Robotic Arm – personal, for-fun project

- Stepper motor controlled 2-axis arm with my own inverse kinematics
- Designed, manufactured, wired, and programmed independently

OSIsoft - Virtual Campus Intern

Summer 2011 (3 months)

- Independently integrated OSIsoft's data collection software with an external analytics software
- Concluded findings in a White Paper posted to OSIsoft's vCampus website
- Received praise from an outside company (OPX Biotechnologies, Inc.) for the White Paper

SKILLS

Mechanical – SolidWorks

My Favorite

Hardware Prototyping – my Makergear M2 3D printer, mill, lathe, etc.

Tools

Programming - VIM, tmux, Python, Django

Software Prototyping – Arduino, Teensy, Raspberry Pi

Mechanical Engineering CAD - SolidWorks, Pro-E, Solid Edge, PDM

Design – GD&T, design for assembly and manufacture (DFA, DFM), stress, strain, vibration simulation (FEA)

Disciplines – control systems, MATLAB & Simulink, LabVIEW, Mathematica, technical report writing

Languages - Python (+Django), Puppet, Java, C++, LaTeX, HTML, Javascript

Programming Ways of Life – TDD, version control (git)

Etc. – moving fast and not breaking things, PLC programming, HMI design

Hands-on

Machining – mill, lathe, CNC, 3D printing, welding Wrenching – construction, assembly, soldering

AFFILIATIONS & AWARDS

Spring 2014 USC Aerial Robotics Team - Mechanical team

Dean's List - USC Fall 2013

Spring 2010 Dean's List – UMass

March 2012 Certified SolidWorks Associate – Score: 100%