

Clayton Salinger Ketner

Mechanical Engineering & Computer Science

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INTRODUCTION

Mechanical Engineer and software developer with strong practical experience, close attention to detail, and an interest in robotics, design, and fabrication. Highly organized, friendly, and eager to learn new technologies.

TIMELINE

Counsyl – Automation Service Engineer

June 2014
– Present
(2 years)

- Primary mechanical design engineer - designed new automation hardware
 - Mechanical parts and assemblies in SolidWorks - DFM, DFA
 - Small mechanical parts, framing assemblies, large room planning assemblies
- Wrote and maintained software - full stack
 - Front and back-end development - Python and Django
 - Platform - Linux and Windows VM management via Puppet
- Developed PLC software and HMI design
- Performed error recovery and troubleshooting on high-uptime production robotics systems
- Investigated production hardware and software issues to identify root cause, provide fixes

Graduated from University of Southern California (USC) – (extra year due to transfer)

2009 – 2014

- **B.S.:** Mechanical Engineering
 - CAD (adv. modeling and FEA), adv. strength of materials, linear control systems, heat transfer
- **Minor:** Computer Science
 - Robotics algorithms, artificial intelligence

San Bruno Pet Hospital – System Administrator

Summer 2013
(4 months)

- Independently maintained and installed computer systems
- Communicated with employees and external tech support to report and resolve technical issues
- Received praise for improving reliability of hardware and software

Robotic Arm – personal, for-fun project

Summer 2012
(2 months)

- Stepper motor controlled 2-axis arm with my own inverse kinematics
- Designed, manufactured, wired, and programmed independently

OSIsoft – Virtual Campus Intern

Summer 2011
(3 months)

- Independently researched & integrated OSIsoft PI System with SAS analytics software
- Concluded findings in a White Paper posted to OSIsoft's vCampus website
- Received praise from an outside company for quality of the White Paper

SKILLS

My Favorite
Tools

Mechanical – SolidWorks

Hardware Prototyping – my Makergear M2 3D printer, 80/20 framing, mill, lathe, etc.

Programming – VIM, tmux, Python, Django

Software Prototyping – Arduino, Teensy, Raspberry Pi

Mechanical
Engineering

CAD – SolidWorks, Pro-E, Solid Edge, PDM

Design – design for assembly and manufacture (DFA, DFM), stress, strain, vibration simulation (FEA),

Disciplines – control systems, MATLAB & Simulink, LabVIEW, Mathematica, technical report writing

Programming

Languages – Python (+Django), Puppet, Java, C++, LaTeX, HTML, Javascript

Ways of Life – TDD, version control (git)

Etc. – moving fast and not breaking things, PLC programming, HMI design

Hands-on

Machining – mill, lathe, CNC, 3D printing, welding

Wrenching – construction, assembly, soldering

AFFILIATIONS & AWARDS

Spring 2014

USC Aerial Robotics Team – Mechanical team

Fall 2013

Dean's List – USC

Spring 2010 **Dean's List** – *UMass*

March 2012 **Certified SolidWorks Associate** – *Score: 100%*