//
// File Prolog
// Author: Kevin S. O'Day
// Course: CS 1410 Section 002
// Project: Lab_10
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//
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// receive a zero grade on this project if I am found in violation of
// this policy.
<i>n</i>

Node	Llist
Node nextNode: Node*prevNode: Node*numbers: unsigned int +Node(: void) +Node(: Node&) +Node(: int) +~Node(: void) +GetNextNode(: void): Node* +SetNextNode(Node*): void +GetName(: void):string& +SetName(string&):void +GetPrevNode(: void): Node* +SetPrevNode(Node*): void +GetNumber(: void): int +SetNumber(:int): void +operator = (:Node&): Node& +ToString(: void): string +Copy(Node&): void +Clone(: void): Node* +Free(:void): Node*	Llist headNode: Node*endNode: Node*nodeCount: unsigned int +Llist(:void); +Llist(Llist&); +Llist(unt); ~Llist(:void); +Push_Front(:Node*):void +Push_End(:Node*):void +Pop_Front(:void):Node* +Pop_End(:void):Node* +GetFirst(:void):Node* +GetLast(:void):Node* +SetLast(:Node*):void +SetFirst(:Node*):void +SetFirst(:Node*):void +SetCount(:unsigned int):void +FindNode(:int): Node* +AddNode(:Node*, :int): void +RemoveNode(:int): Node* +operator = (:Llist&): Llist&