COMP3711: Design and Analysis of Algorithms

Tutorial 6

HKUST

Question 1

Consider the problem of making change for *n* cents using the fewest number of coins. Assume that each coin's value is an integer.

- (a) Describe a greedy algorithm to make change consisting of quarters, dimes, nickels, and pennies. Prove that your algorithm yields an optimal solution.
- (b) Suppose that the available coins are in the denominations that are powers of c. i.e. the denominations are $c^0, c^1, ..., c^k$ for some integers c>1 and $k\geq 1$. Show that the greedy algorithm always yields an optimal solution.
- (c) Give a set of coin denominations for which the greedy algorithm does not yield an optimal solution. Your set should include a penny so that there is a solution for every value of n.

(a) Compute $c_q = \lfloor n/25 \rfloor$ which denotes the largest number of quarters to make change for n cents. Let $n_a = n - 25c_a$ to denote the remaining cents after make change by c_a quarters Compute $c_d = |n_a/10|$ which denotes the largest number of dimes to make change for n_a cents. Let $n_d = n_a - 10c_d$ to denote the remaining cents after make change by c_d dimes. Compute $c_n = \lfloor n_d/5 \rfloor$ which denotes the largest number of nickels to make change for n_d cents. Let $n_n = n_d - 5c_n$ to denote the remaining cents after make change by c_n nickels. Then we use $c_p = n_n$ pennies to make change the remaining cents.

Proof of optimality: Assume the greedy solution *G* is not optimal. There exist an optimal solution O uses o_q quarters, o_d dimes, o_n nickels and o_p pennies which is different to G. Obviously, we have $o_a \le c_a$. If $o_a \ne c_a$, there are $25(c_a - o_a)$ cents are made change by dimes, nickels and pennies. Convert O to use $c_q - o_q$ quarters to make change of these $25(c_q - o_q)$ cents instead of dimes, nickels and pennies, the number of coins used in O will not increase. Then, we have $o_q = c_q$. If $o_d < c_d$, convert O to use $c_d - o_d$ dimes to make change of the $10(c_d - o_d)$ cents instead of nickels and pennies, the number of coins used in O will not increase. Now, $o_a = c_a$ and $o_d = c_d$. If $o_n < c_n$, convert O to use $c_n - o_n$ nickels to make change of the $5(c_n - o_n)$ cents instead of pennies, the number of coins used in O will not increase. Eventually, O is transformed to G and the number of coins used in O havn't been increased during the transformation. Therefore, G is optimal solution.

- (b) Let a_i denotes the number of c^i coin used in a solution for make change of *n* cents. Observe that, in the greedy solution, $a_i < c$ for $0 \le i < k$, i.e. for any non-greedy solution, there exist at least one i such that 0 < i < k and $a_i > c$. Assume there is a non-greedy solution O which is optimal. The number of coins used is $\sum_{i=0}^{k} a_i$. Let *i* be the index such that $0 \le i \le k$ and $a_i \ge c$. Obviously, $1 \cdot c^{i+1} = c \cdot c^i$, this implies we can modify O to use one c^{i+1} coin instead of c c^i coins to make change of c^{i+1} cents from the *n* cents, where c > 1. Then, the total number of coins used in O becomes $(1-c) + \sum_{i=0}^{k} a_i < \sum_{j=0}^{k} a_j$ which contradicts with our assumption that O is a non-greedy optimal solution. Therefore, greedy solution is optimal solution.
- (c) Let 1, 4, 6 be the set of coin denominations. Suppose we make change for n = 8 cents. The greedy solution uses one 6 cents coin and two 1 cent coins, i.e. it uses 3 coins. However, the optimal solution should use two 4 cents coins only.

Question 2

In the old days, files were stored on tapes rather than disks. Reading a file from tape isn't like reading a file from disk; first we have to fast-forward past all the other files, and that takes a significant amount of time. Suppose we have a set of n files that we want to store on a tape, where file i has length L[i]. Given the array L[1..n], your job is to design an algorithm to find the optimal order to store these files on a tape to minimize the cost. Note that the cost of reading file i is total length of all files stored before it, including file i itself. Your algorithm should run in $O(n \log n)$ time.

Question 2

- (a) Suppose each file is accessed with equal probability, and you want to minimize the expected cost. For example, if L[1]=3, L[2]=6, L[3]=2, you would want to use the order (3,1,2). This way, the expected cost is 2/3+(2+3)/3+(2+3+6)/3=6, which is optimal. You need to prove the optimality of your algorithm.
- (b) Suppose the files are not accessed uniformly; file i will have probability p[i] to be accessed. Given the array L[1..n] and p[1..n], how would you find an ordering that minimizes the expected cost? For example, if L[1] = 3, L[2] = 6, L[3] = 2 and p[1] = 1/6, p[2] = 1/2, p[3] = 1/3, then the optimal ordering would be (3,2,1) with an expected cost of 2/3 + (2+6)/2 + (2+6+3)/6 = 6.5. Remember to prove the optimality of your algorithm.

- (a) Sort all files in the increasing order of their length. Proof of optimality: Consider any order and any two consecutive files i,j. If L[i] > L[j], then we can swap their order. This swap will increase the cost of i by L[j], but will decrease the cost of j by L[i], so will decrease the expected cost.
- (b) Sort all files according to the ratio L[i]/p[i]. Proof of optimality: Consider any order and any two consecutive files i, j. If L[i]/p[i] > L[j]/p[j], then we swap their order. This swap will increase the cost of i by L[j], but will decrease the cost of j by L[i]. The net increase of the expected cost is thus L[j]p[i] L[i]p[j] < 0.