

Cache Basics

5.1.1

1 byte = 8 bits.

The cache size of memory in bits are:

$$16 \times 8 = 128$$

$$= 128/32$$

$$= 4$$

5.1.2

Here the variables i and j are constantly in used so they remain in cache hence exhibit temporal locality

Also $B[i][0]$ is accessed again and again so the array $B[i][0]$ also exist temporal exhibit

5.1.3

$A[j][i]$ and $B[j][0]$ exhibit spatial locality because as j is incremented, nearby values of array are accessed.

5.1.4

Number of elements the array = $8000 \times 8 = 64000$ elements

The elements present in the matrix are in 32-bit format it is equivalent to 4 bytes.

Number of bytes = $64000 \times 4 = 256000$ Bytes

Number of 16-byte cache blocks required = $256000/16 = 16000$ bytes

5.1.5

$A(i, j) = B(i, 0) + A(j, i);$

During the execution of this code the processor uses variables I and J again and again.

This means, I and J and $B(I, 0)$ are the variables that exhibit temporal locality.

5.1.6

$A[j][i]$, because $A[j+1][i]$ are close.