CAMERON DERSHEM

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EXPERIENCE

ELEVEN FIFTY — INDIANAPOLIS, IN
APPRENTICE II / DEVELOPER — OCTOBER 2014–FEBRUARY 2015
- Built infastructure for team and client communications including a GitLab Server and Project Management software
- Lead Developer for multiple iOS and .NET applications

MARKETSTAR — INDIANAPOLIS, IN
GOOGLE SPECIALIST — NOVEMBER 2012–DECEMBER 2012
- Educated guests on Google's ecosystem and products, focusing on the Google Chromebook
- Answered questions involving Google and how it could better the guests' current needs
- Developed training methods for the continued education of colleagues
- Assisted guests with questions and issues—finding the answer even if it was not a Google product
- Used, tested, troubleshot products, and reported bugs to the proper teams

ORANGE 20 BIKES — LOS ANGELES, CA
IT MANAGEMENT & INVENTORY CONTROL — OCTOBER 2011–JUNE 2012
- Designed and implemented improvements to POS and inventory control systems
- Created systems to improve employee communications—greatly increasing efficiency and morale
- Trained management and employees on best practices to reduce loss, save time, and save money
- Outlined and deployed classes for continued education of employees and management

CAMADEUS FILM TECHNOLOGIES, INC — LOS ANGELES, CA
RENTAL AGENT — JUNE 2010–SEPTEMBER 2011
- Implemented and maintained a new inventory control system—improving office and warehouse efficiency
- Organized and lead workshops and demonstrations to educate and train clients as well as employees
- Maintained equipment regularly—troubleshooting, servicing, and reporting bugs as needed
- Provided on call support by phone and on location—making sure the client could make their day
- Coordinated rentals from initial contact to delivery, invoicing, subrentals, returns, and follow ups
- Handled equipment sales under $35,000

VARIOUS MOTION PICTURE PRODUCTIONS — CHICAGO, IL & LOS ANGELES, CA
FREELANCE GAFFER & BEST BOY ELECTRIC — JUNE 2002–JUNE 2010
- Controlled the look of a film through lighting techniques with direction from the Cinematographer
- Managed a department and crew ranging from 2–20—including personnel decisions, records, and budget
- Appropriated, inventoried, serviced, and maintained equipment for the duration of the job
- Analyzed electrical needs and distributed power appropriately—always keeping a safe and efficient set
- Acted as liaison between the Lighting Department, Production, and all other departments

PERSONAL & PUBLIC PROJECTS

HOMELESSGAFFER.COM – Simple CMS written in Python using Flask
BATTLESHIP – Multiplayer game written in Python—currently being rewritten as a web app

EDUCATION

COLUMBIA COLLEGE CHICAGO — CHICAGO, IL
B.A. FILM/VIDEO—CINEMATOGRAPHY CONCENTRATION — 2003–2008

SKILLS & INTERESTS

- Adept in Linux, Windows, OS X, Chrome OS, Android
- Confident and comfortable with Python, Flask, HTML, CSS, LESS, JavaScript, LaTeX, Bash
- Good understanding and capable of working with MySQL, MongoDB, PHP
- Willingness and ability to learn new products and skills efficiently along with the patience to teach others
- Strong troubleshooting skills—always focused on efficiency and finding solutions
- Very capable of competently multitasking and able to keep up morale while doing just about anything
- Excellent communication skills—able to take direction as well as lead a team
- Prefers Vim for editing, Git for versioning, and been an Ubuntu user since Hardy
- Always reading about technologies, tinkering with gadgets, and an all around geek
- Enjoys cooking and complete cast iron nerd
- Passionate about cinema, cinematography, still photography—specifically lighting
- Avid cyclist, wishful randonneur, and dedicated velodrome attendee