Report Lab05

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Question: What are the differences between the Swing and AWT implementation?

- AWT :

- + components are heavyweight, meaning they depend on the native system's GUI.
- + limited to the native system's look and feel.
- + components are rigid and lack advanced features.
- + uses the older, more basic event delegation model.
- + difficult to customize as it relies on native peer components.

- Swing:

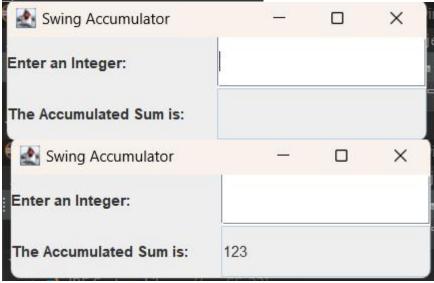
- + components are lightweight, meaning they are rendered using Java, independent of the OS.
- + can adopt pluggable look and feel, including Windows, Metal, Nimbus, etc.
- + provides advanced components like JTable, JTree, and JTabbedPane.
- + follows a more advanced event-handling model.
- + highly customizable due to lightweight rendering.

Question: The Aims class must be updated to handle any exceptions generated when the play() methods are called. What happens when you don't update for them to catch?

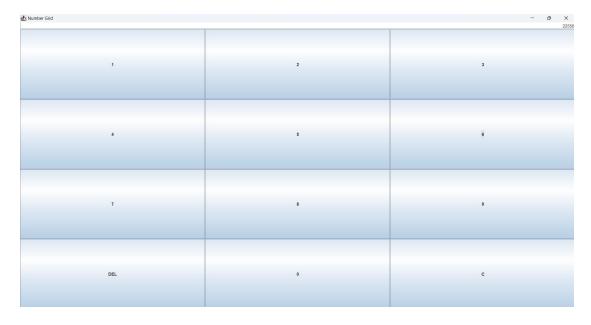
An error will be occurred: "The method play() from the type Playable refers to the missing type PlayerException".

1. Swing components

	hust.soict.dsai.swing;				
3 import j 4 import j	ava.awt.*; ava.awt.event.*;				
	lass AMTAccumulator ext ate TextField tfInput; ate TextField tfOutput; ate int sum= 0;				
	ic AWTAccumulator() { setLayout(new GridLayou	t(2,2))			the scr
13 14 15	add(new Label("Enter an		r: "));		
16 17 18	tfInput= <mark>new</mark> TextField(add(tfInput); tfInput.addActionListen		TFInputLi	stener())	;
	add(new Label("The Accu			"));	
	tfOutput= new TextField tfOutput.setEditable(fa add(tfOutput);	(10); lse);			
26 27 28 29 }	setTitle("AWT Accumulat setSize(350, 120); setVisible(true);	or");			
30 31 publ	ic static void main(Str new AWTAccumulator();	ing[] a	rgs) {		
36 37	ate class TFInputListen @Override public void actionPerfo int numberIn= Integ	rmed(Ac		evt) {	
38 39 40 41 42 43 } 44 }	sum+= numberIn- tfInput.setText("") tfOutput.setText(su }		eint(trin	put.getie	xt());
39 40 41 42 43 } 44 }	<pre>sum+= numberIn; tfInput.setText("") tfOutput.setText(su</pre>		—	put.getie	xt());
39 40 41 42 43 } 44 }	sum+= numberIn; tfInput.setText("") tfOutput.setText(su } Accumulator		<u> </u>		
39 40 41 42 43 44 } AWT Enter an I	sum+= numberIn; tfInput.setText("") tfOutput.setText(su } Accumulator		- Included		
39 40 41 42 43 44 44 Enter an I	sum+= numberIn; tfInput.setText("") tfOutput.setText(su } Accumulator nteger:	; m+ "");	-		
39 40 41 42 43 44 44 Enter an I	sum+= numberIn; tfInput.setText("") tfOutput.setText(su Accumulator Integer: mulated Sum is: Accumulator	; m+ "");	-	0	×
39 40 41 42 43 44 43 44 41 Enter an I The Accu	sum+= numberIn; tfInput.setText("") tfOutput.setText(su Accumulator Integer: mulated Sum is: Accumulator	12		0	×
39 40 41 42 43 44 43 44 Enter an I The Accu The Accu	sum+= numberIn; tfInput.setText("") tfOutput.setText(su Accumulator nteger: mulated Sum is: Accumulator nteger:	12		0	×
39 40 41 42 43 44 43 44 Enter an I The Accu The Accu	### ##################################	12	-		×



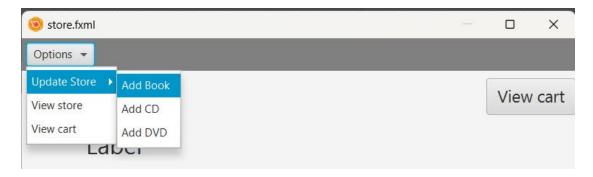
```
private JButton[] btnNumbers= new JButton[10];
private JButton btnDelete, btnReset;
private JTextField tfDisplay;
            public NumberGrid() {
                 tfDisplay= new JTextField();
tfDisplay.setComponentOrientation(
                              ComponentOrientation.RIGHT_TO_LEFT);
                 JPanel panelButtons= new JPanel( new GridLayout(4, 3));
                 addButtons(panelButtons);
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                 Container cp= getContentPane();
                 cp.setLayout(new BorderLayout());
cp.add(tfDisplay, BorderLayout.NORTH);
cp.add(panelButtons, BorderLayout.CENTER);
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                  setDefaultCloseOperation(IFrame.EXIT_ON_CLOSE);
                  setTitle("Number Grid");
setSize(200, 200);
                  setVisible(true);
            void addButtons(JPanel panelButtons) {
   ButtonListener btnListener= new ButtonListener();
   for(int i=1; i<=9; i++) {
      btnNumbers[i]= new JButton(""+i);
      realPuttone add(btnNumbers[i]);
}</pre>
                        panelButtons.add(btnNumbers[i]);
btnNumbers[i].addActionListener(btnListener);
                 btnDelete= new JButton("DEL");
                  panelButtons.add(btrDelete);
                 btnDelete.addActionListener(btnListener);
                  btnNumbers[0]= new JButton("0");
                 panelButtons.add(btnNumbers[0]);
btnNumbers[0].addActionListener(btnListener);
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                  btnReset= new JButton("C");
                  panelButtons.add(btnReset);
                  btnReset.addActionListener(btnListener);
           public static void main(String[] args) {
   new NumberGrid();
           private class ButtonListener implements ActionListener{
                  public void actionPerformed(ActionEvent e) {
    String button= e.getActionCommand();
                        if(button.charAt(0)>= '0' && button.charAt(0)<= '9') {
   tfDisplay.setText(tfDisplay.getText()+ button);</pre>
                         else if (button.equals("DEL")){
                              if (tfDisplay.getText().length() >= 1) {
    tfDisplay.setText(tfDisplay.getText().substring(0, tfDisplay.getText().length()-1));
                              tfDisplay.setText("");
```



2. AIMS

StoreScreen:

```
nel createHeader() {
    JPanel header = new JPanel();
    header.setLayout(new BoxLayout(header, BoxLayout.X_AXIS));
          Cart cart;
Controllerscreen c;
createNenuBar() {
    createNenuBar() {
        mu menu = new !Menu("Option");
        mu smilpdateStore = new !Menu("Update Store");
        muften addBookNenu = new !MenuItem("Add Book");
        bookNenu addActionListener(e->{
        c.showAddBookScreen();
    }
}
 };
smlpdatesone.add(addBookMenu);
menuitem addCDMenu=new DMenuitem("Add CD");
addCDMenu.addActionListener(e->{
c.showAddCDCreen();
);
smlpdateStore.add(addCDMenu);
smlpdateStore.add(Nomenu new JMenuItem("Add DVD");
addDVDMenu.addActionListerne(=>{
c.showAddDVDScreen();
                                                                                                                                                       header.add(Box.createRigidArea(new Dimension(10, 10)));
header.add(title);
header.add(box.createHorizontal&lue());
header.add(box.createHorizontal&lue());
header.add(box.createRigidArea(new Dimension(10, 10)));
  });
smUpdateStore.add(addDVDMenu);
 menu.add(smUpdateStore);
]MenuItem viewStoreMenu= new ]MenuItem("View store"
viewStoreMenu.addActionListener(e->{
    c.showStoreScreen();
                                                                                                                                                      meI createNorth() {
    JBanel north = new JBanel();
    north.setLayout(new BoxLayout(north, BoxLayout.Y_AXIS));
    north.add(createNewLaR());
    north.add(createNewLaR());
    return north;
}
 });
menu.add(viewStoreMenu);
 });
menu.add(viewCartMenu);
                                                                                                                                                     ArrayListeNedia> mediaInStore = store.getItemsInStore();
for (int i=0; is mediaInStore.size(); i+0;
MediaStore cell = new NediaStore(mediaInStore.get(i), cart);
center.add(cell);
}
 JMenuBar menuBar = new JMenuBar();
menuBar.setLayout(new FlowLayout(FlowLayout.LEFT));
menuBar.add(menu);
  public StoreScreen(Store store, Cart cart,ControllerScreen c) {
    this.store = store;
             this.store = store;
this.cart = cart;
this.cec;
Container cp = getContentPane();
cp.setLayout(new BorderLayout());
              cp.add(createNorth(), BorderLayout.NORTH);
cp.add(createCenter(), BorderLayout.CENTER);
               setVisible(true);
setTitle("Store");
setSize(1024, 768);
```

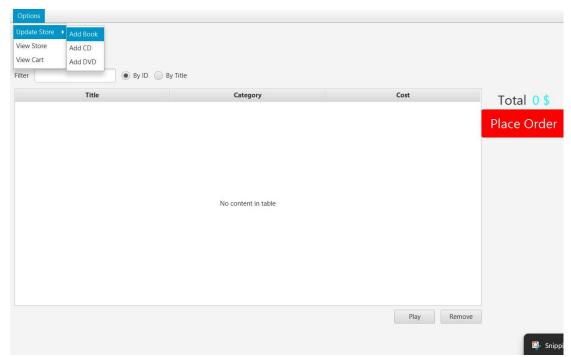


MediaStore:

```
private Media media;
public MediaStore(Media media, Cart cart) {
   this.media = media;
   this.setLayout(new BoxLayout(this, BoxLayout.Y_AXIS));
          Itabel title = new Jlabel(media.getTitle());
title.setFont(new Font(title.getFont().getName(), Font.PLAIN, 20));
title.setAlignmentX(CENTER_ALIGNMENT);
          JLabel cost = new JLabel(""+media.getCost()+"$");
cost.setAlignmentX(CENTER_ALIGNMENT);
          JPanel container = new JPanel();
container.setLayout(new FlowLayout(FlowLayout.CENTER));
           JButton addCartBtn = new JButton("Add to Cart");
addCartBtn.addActionListener(new ActionListener() {
                  @Override
public void actionPerformed(ActionEvent e) {
   try {
      cart.addMedia(media);
   } catch (LimitExceededException e1) {
      // TODO Auto-generated catch block
      e1.printStackTrace();
   }
}
          });
container.add(addCartBtn);
                          // Display Playing Message
mainGui.add(new Jlabel("Playing..." + media.getTitle()), BorderLayout.CENTER);
System.out.println(media.getTitle());
// close Button
Planel buttonPanel = new JPanel(new FlowLayout());
Button close = new JButton("Stop");
close.addActionListener(ev -> {
    playDialog.setVisible(false);
    System.out.println("Stopped playing.");
};
                          });
buttonPanel.add(close);
mainGui.add(buttonPanel, BorderLayout.SOUTH);
```

3. JavaFX API

4. CartScreen



5. Integrating JavaFX into Swing application – The **JFXPanel** class

6+7+8+ 9+ 10+ 11.

```
pdateSuttonBar(Media media) {
nRemove.setVisible(true);
(media instanceof Playable) {
btnPlay.setVisible(true);
lse {
btnPlay.setVisible(false);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              GENME.
voids inchemovalreaser(detionSevent event) {
    Weeds media + thDwelds, actisLectionFodel().getSelectedItem();
    cart.reaseveHain(media);
    totalCost.setFoxt(cart.totalCost()*5");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     d btm8lpyPressed(ActionEyest event) {
    Redia media = tbNedia.getSelectionVodel().getSelectedItem();
    playIngMedia.setFest(*PlayIng "-media.getStle()+"...");
    playIngMedia.setVisible('rune);
    btmStop.setVisible('rune);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 grow.

void bronderdressed(actionswent event) {
    System out.printle("order");
    btnorder.setUsple("nu");
    btnorder.setUsple("nu");
    btnorder.setUsple("nu");
    trallost.setler("0.set");
    preseding setUsple("0.set");
    preseding setUsple("0.set");
    preseding setUsple("0.set");
    preseding setUsple("0.set");
    btnorder.setUsple("slee");
    btnorder.setUsple("slee");
    setUsple("slee");
    setUsple("slee");

                                cenovePressed(ActionEvent event) {
    media = tblMedia.getSelectionModel().getSelectedItem();
    removeMedia(media);
    Cost.setText(cart.totalCost()+"$");
             tmplayPresses(ActionEvent event) {
file media = tblMedia.getSelectionModel().getSelectedItem();
ydingMedia.setTent("playing "media.getTitle()+"...");
ydingMedia.setSible(trum);
%%fopt.setVisible(trum);
```

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```
hust.soict.dsai.aims.exception;
      super(message);
// TODO Auto-generated constructor stub
      // TODO Auto-generated constructor stub
   public PlayerException(String message, Throwable cause) {
    super(message, cause);
    // TODO Auto-generated constructor stub
   public PlayerException(String message, Throwable cause, boolean enableSuppression, boolean writableStackTrace) {
    super(message, cause, enableSuppression, writableStackTrace);
    // TODO Auto-generated constructor stub
public void play() throws PlayerException {
     if(this.getLength()> 0) {
           for(Track track: tracks) {
                track.play();
           System.out.printf("CD's length: %d\n", this.getLength());
     }
     else {
           throw new PlayerException("Error: CD length is non-positive");
     }
public void play() throws PlayerException {
     if(this.getLength()> 0) {
          System.out.println("Playing DVD: " + this.getTitle());
          System.out.println("DVD length: " + this.getLength());
          throw new PlayerException("Error: DVD length is non-positive");
     }
public void play() throws PlayerException {
     if(this.getLength()> 0) {
           System.out.println("Playing track: " + this.getTitle());
           System.out.println("Track length: " + this.getLength());
           throw new PlayerException("ERROR: CD length is non-positive");
}
```