CS231N Project Design Tips

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First pick a project

Main considerations

- 1. Data
 - a. DON'T TRY TO COLLECT YOUR OWN DATA.
 - b. I mean you can, it's just a lot of effort + time. At your own risk
- 2. Code base and framework
 - a. Tensorflow, PyTorch, Keras, etc
- Architecture
- 4. ML Objective

Pro tip: start with focusing most of your effort right now to data

Do a little bit of Googling each day

Get some inspiration

- Look up highly publicized material: OpenAI, Google Brain, Facebook FAIR, etc
- 2. CS230 section notes: https://cs230.stanford.edu/section/1/
- 3. Try to find cool web demos like this: https://worldmodels.github.io/
- 4. Search "awesome {RL, GAN, computer vision, NLP} Github"
 - a. https://github.com/jbhuang0604/awesome-computer-vision
 - b. Play around and pull repos! Get a feel for the code and how readable it is
- 5. Plenty of awesome Medium posts detailing how-tos
- Look at previous years projects!
 - a. Neural Network University: CS231N, CS230, CS234, CS224N
 - b. See what works and what doesn't!

TAs also like

- 1. Papers with code: https://paperswithcode.com/sota
- 2. IEEE 2019 summary report on GANs: https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=8667290&tag=1
- 3. CV for autonomous vehicles: https://arxiv.org/pdf/1704.05519.pdf
- 4. Review of CV for 3D:

https://www.researchgate.net/profile/Niall O Mahony/publication/327980521 Computer Vision for 3D Perception A review/links/5bb1abd8a6fdccd3cb80a379/Computer-Vision-for-3D-Perception-A-review.pdf

Project flavors (not exhaustive)

- 1. Experiment with improving an architecture on a predefined task
- The case study: Apply an architecture to a dataset in the real world
- 3. The challenge: compete in a predefined competition (Kaggle)
- 4. The researcher: join a Stanford/company research project
 - a. Project suggestion list coming soon
- 5. Stress test or comparison study of already known architectures
- 6. Design your own unit (complex layer, objective function, optimizer, etc)
- 7. Mix and match domains! (e.x use a CV GAN in RL game)
- 8. Don't do video (unless you got \$\$\$ and tons of time)

Design think it a lil

- 1. Have each member of your team flesh out 20 quick ideas down on paper before meeting. Don't be afraid to get creative
- 2. Filter out list by doing quick Google searches on data
 - a. Anything below GB scale of data...good luck. Vision = big datasets
 - b. If you have an idea, Google it first! Don't want to "just" reproduce the same result. There's
 probably a Github with your project already
- 3. Pay attention to how long and much data the models you see are trained on
- 4. Find pattern in data+architecture combos
- 5. Ask are there little tweaks or other experiments that haven't been done yet?
- 6. Can you extend the idea in one paper with another?
- 7. Which idea gives you more things to experiment with?
- 8. How can you get pretty images / figures?

Paper reading process

- 1. Don't read all of it
- Look at the figures and captions before anything.
- 3. First pass reading order
 - a. Abstract
 - b. Methods
 - c. Results
 - d. Conclusion
- 4. Plenty of blogs, Github repos, websites that summarize or explain papers even better!
- 5. Example: Yolo Paper https://arxiv.org/pdf/1506.02640.pdf

Try to avoid this scenario

- 1. Nothing special in data pipeline. Uses prepackaged source
- 2. Team starts late. Just instance and draft of code up by milestone
- 3. Explore 3 architectures with code that already exists
 - a. One RES-net, then a VGG, and then some slightly different thing
- 4. Only ran models until they got ~65% accuracy
- 5. Didn't hyperparameter search much
- 6. A few standard graphs: loss curves, accuracy chart, simple architecture graphic
- Conclusion doesn't have much to say about the task besides that it didn't work

Aim for this

- 1. Workflow set-up configured ASAP
- 2. Have running code and have baseline model running and fully-trained
- 3. Creative hypothesis is being tested
- 4. Mixing knowledge from different aspects in DL
- 5. Have a meaningful graphic (pretty or info rich)
- 6. Conclusion and Results teach me something
- 7. ++interactive demo
- 8. ++novel / impressive engineering feat
- 9. ++good results

Milestone goals

- 1. We want to see you have code up and running
- 2. Data source explained correctly
 - a. Give the true train/test/val split
 - b. Number training examples
 - c. Where you got the data
- 3. What Github repo, or other code you're basing off of
- 4. Ran baseline model have results
 - a. Points off for no model running, no results
- 5. Data pipeline should be in place
- 6. Brief discussion of initial, preliminary results
- 7. Reasonable literature review (3+ sources)
- 8. 1-2 page progress report. Not super formal