

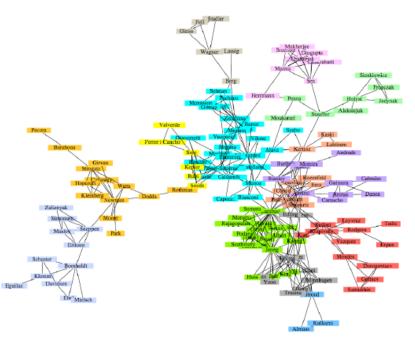
# Strong and Weak Ties

Ana Paula Couto
Computer Science Department
Universidade Federal de Minas Gerais

## Betweenness and Graph Partitioning

Graph partitioning:

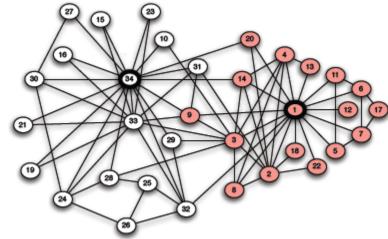
Given a network dataset, how to identity *densely connected* groups of nodes within it



Co-authorship network of physicists and applied mathematicians

Karate club

Still heavily interconnected!

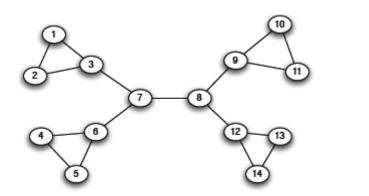


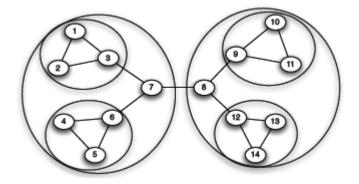
Dispute between the president (34) and the Instructor (1) led the club to split into two rival clubs.

Community-finding algorithms are often tested based on their ability to infer these two communities.

#### Betweenness and Graph Partitioning

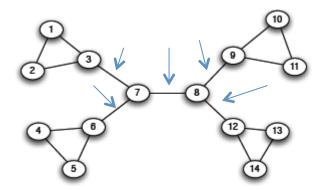
- Divisive methods: try to identify and remove the "spanning links" between densely-connected regions
- •Agglomerative methods: Find nodes that are likely to belong to the same region and merge them together (bottom-up)





Tightly-knit regions and nested structure

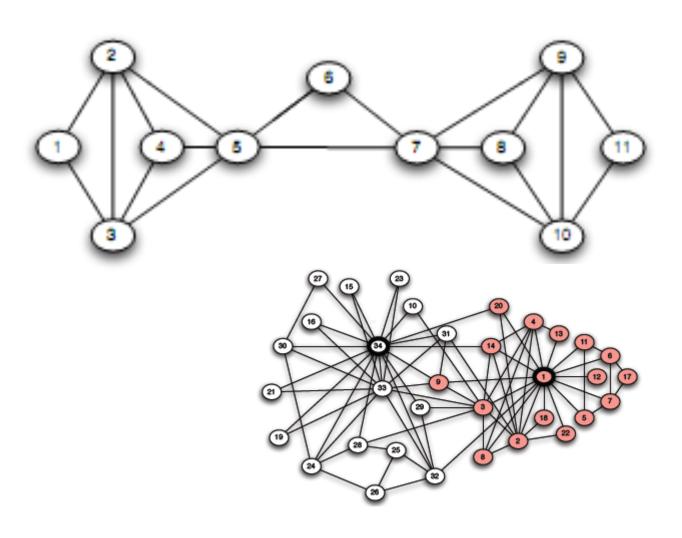
Divisive method



Finding bridges and local bridges?

Which one to choose?

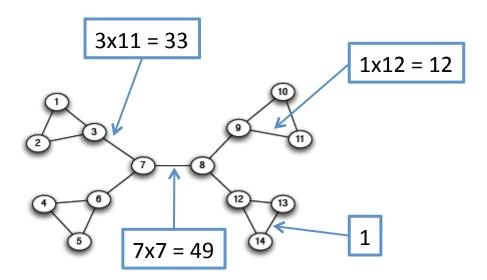
#### There is no local bridge



#### Edge Betweenness

Betweenness of an edge (a, b): number of pairs of nodes x and y such that the edge (a, b) lies on the shortest path between x and y - since there can be several such shortest paths edge (a, b) is credited with the fraction of those shortest paths that include (a, b).

$$bt(a,b) = \sum_{x,y} \frac{\#shortest\_paths(x,y)through(a,b)}{\#shortest\_paths(x,y)}$$



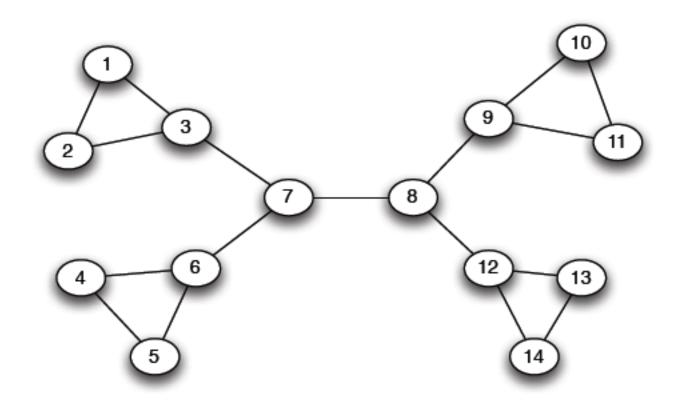
Edges that have a high probability to occur on a randomly chosen shortest path between two randomly chosen nodes have a high betweenness.

Traffic (unit of flow)

- 1. The betweenness of all existing edges in the network is calculated first.
- 2. The edge with the highest betweenness is removed.

  If this separates the graph -> partition.
- 3. The betweenness of all edges affected by the removal is recalculated.

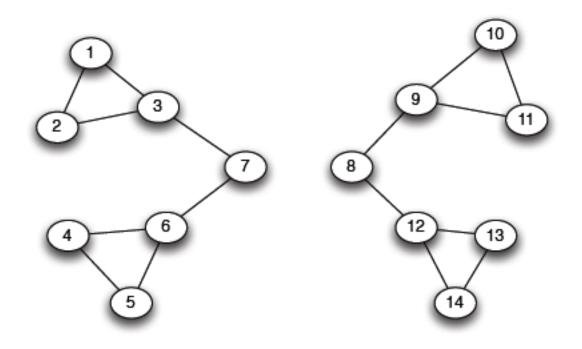
Steps 2 and 3 are repeated until no edges remain.



Betweenness(7, 8) = 7x7 = 49

Betweenness(1, 3) = 1X12=12

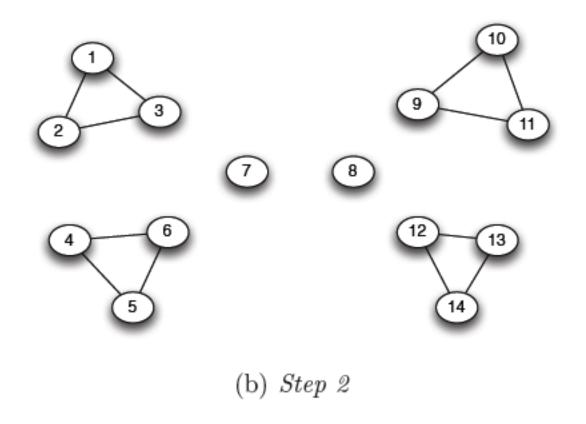
Betweenness(3, 7)=Betweenness(6-7)=Betweenness(8, 9) = Betweenness(8, 12)= 3X11=33



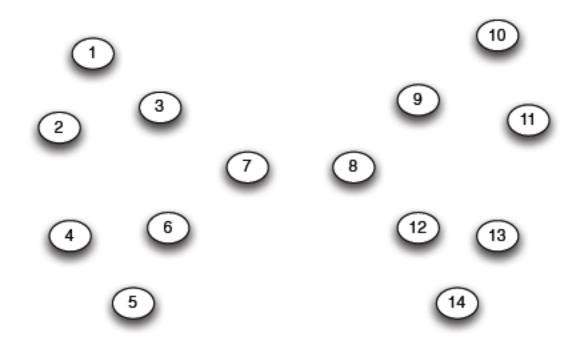
(a) Step 1

Betweenness(1, 3) = 1X5=5

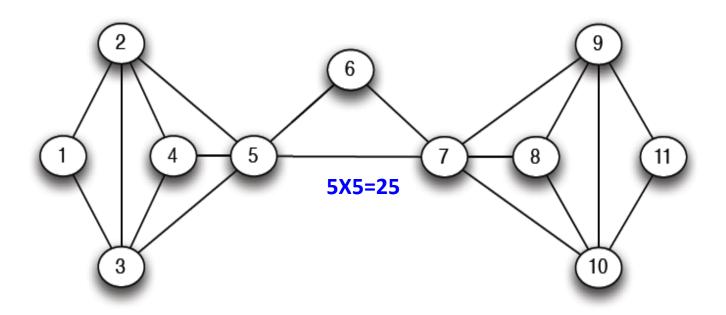
Betweenness(3,7)=Betweenness(6,7)=Betweenness(8-9) = Betweenness(8,12)= 3X4=12



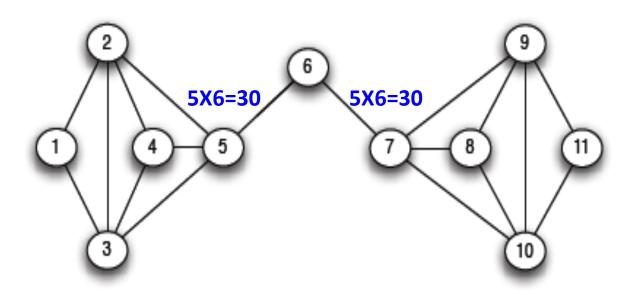
Betweenness of every edge = 1



# Another example

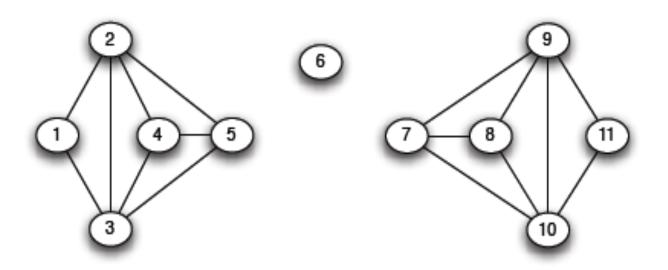


# Another example



(a) Step 1

# Another example



(b) Step 2

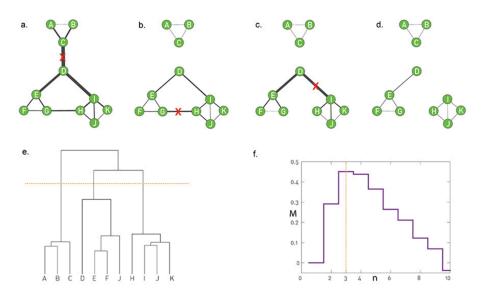
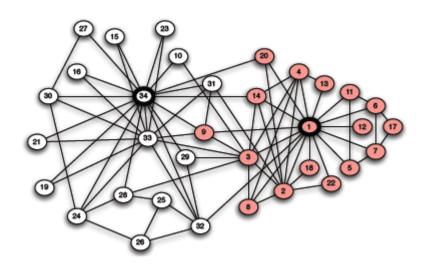


Image 9.12

#### The Girvan-Newman Algorithm

Divisive algorithms require a centrality measure that is high for nodes that belong to different communities and is low for node pairs in the same community. Two frequently used measures can achieve this:

- (a) The divisive hierarchical algorithm of Girvan and Newman uses link betweenness (Image 9.11a) as centrality. In the figure the link weights, assigned proportionally to  $x_{ij}$ , indicate that links connecting different communities have the highest  $x_{ij}$ . Indeed, each shortest path between these communities must run through them.
- (b)-(d) The sequence of images illustrates how the algorithm removes one-by-one the three highest  $x_{ij}$  links, leaving three isolated communities behind. Note that betweenness needs to be recalculated after each link removal.
- (e) The dendrogram generated by the Girvan-Newman algorithm. The cut at level 3, shown as an orange dotted line, reproduces the three communities present in the network.
- (f) The modularity function, M, introduced in SECTION 9.4, helps us select the optimal cut. Its maxima agrees with our expectation that the best cut is at level 3, as shown in (e).



34 president

1 instructor

Correct but node 9 (attached it to 34) – why? 3 weeks away from getting a black belt

Minimum cut approach – the same outcome