chris lee

DESIGN & CODE

EDUCATION

Carnegie Mellon University — Pittsburgh, PA — May 2013
B.S. in Computer Science & Human-Computer Interaction
Minor in Communication Design
Cumulative GPA: 3.35/4.00
Dean's List, Fall 2010 & Spring 2012

EXPERIENCE

Mozilla, User Experience Design Intern
Mountain View, CA — Summer 2012

Initiated an effort to redesign Firefox's bookmarks and history browsing features, which resulted in a functional prototype in the form of an add-on (github.com/cleercode/mozaic). Prototyped a redesign of Panorama, Firefox's unique tab management system. Helped the front-end engineering team implement Firefox's Australis visual redesign. Also redesigned Bugzilla, Mozilla's companywide bug-tracking system.

LearnBoost, Engineering Intern
San Francisco, CA — Summer 2011

Created the foundation of a brand new video creation tool and online education marketplace with Node.js, JavaScript, and HTML5 Canvas. Mentored by some of the top JavaScript developers in the industry.

Stik.com, Engineering & UI Design Intern
San Francisco, CA — Summer 2010

Helped build a Facebook-powered small business directory in PHP and JavaScript. Redesigned the entire site, defining the user interface standards and branding it uses today.

PROJECTS *many more at chrsl.net*

Snappy — chrsl.net/snappy
Along with two teammates, designed and developed an HTML5-based Instagram clone in five hours, winning Mozilla Apps Hack Day 2012.

Coursel — coursel.net
A simple and sleek grade calculator for Carnegie Mellon students, written in JavaScript.

CONTACT

Email — cleer@cmu.edu
Portfolio — chrsl.net
Code — github.com/cleercode
Design — dribbble.com/Cleer

SKILLS

Interaction design:
ideation, wireframes, rapid prototyping, user research

Visual design:
branding, typography, page layouts, Photoshop, Illustrator, InDesign

Web front-end:
HTML5, CSS3, JavaScript

Web back-end:
Node.js, Ruby on Rails, PHP, Java Servlets

Programming:
C, Java, Ruby, Go, Objective-C, Standard ML

COURSEWORK

Basic Interaction Design
Communication Design
Designing Mobile Services
Software Structures for UI
Typography Independent Study
User-Centered Research
Web User Interface Lab

Data Structures & Algorithms
Distributed Systems
Functional Programming