Christopher Lo

Product Designer in the SF Bay Area

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in/cleestofuh

Experience

UI/UX Engineer (Contract) · Linkedin
Feb 2020 - Present

- Collaborating with multiple teams to build products that empower Linkedin employees and improve enterprise productivity including
  - Chatbots for Slack and Teams
  - Internal search and help portals
  - Purchasing software
- Building a design system in Figma for Linkedin's enterprise products

Product Designer & Design Manager · Whova
Jan 2018 - Feb 2020

- Leading the design vision and working closely with the product and engineering managers to align the product direction for both web and mobile products
- Assist cross-team coordination and communication between Product, Engineering, and Design teams
- Proposing new initiatives to improve the design process
- Designing the hiring process for the design team
- Training and mentoring junior design team members and interns
- Prototying for web and mobile apps with Sketch and InVision
- Laying a foundation for a design system for the web product

Web Developer · Henry M. Jackson Foundation
Jun 2017 - Jan 2018

- Updating and maintaining main portal sites using PHP, HTML, CSS, Javascript and mySQL
- Redesigning main survey portal
- Implementing accessibility 508 standards in main survey portal
- Developing admin dashboard feature for nested folders

Education

UC Irvine
Expected Sep 2021

Masters Human-Computer Interaction and Design

UC San Diego
Graduated in June 2017

B.S. Computer Science
Minor in Cognitive Science

Skills

UX Design, UI Design, Visual Design, Interaction Design, Prototyping, Figma, Sketch, InVision, HTML, CSS, Javascript