

# Lecture 5: Three More Models

## Models of Computation

<https://clegra.github.io/moc/moc.html>

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Gran Sasso Science Institute  
L'Aquila, Italy

July 11, 2025

# Course overview

|  |  |  |  |   |
|--|--|--|--|---|
| Monday, July 7<br>10.30 – 12.30  | Tuesday, July 8<br>10.30 – 12.30   | Wednesday, July 9<br>10.30 – 12.30   | Thursday, July 10<br>10.30 – 12.30   | Friday, July 11   |
| <i>intro</i>   | <i>classic models</i>  |  |  | <i>additional models</i>                                  |
| <b>Introduction to Computability</b>   | <b>Machine Models</b>  | <b>Recursive Functions</b>   | <b>Lambda Calculus</b>   |   |
| computation and decision problems, from logic to computability, overview of models of computation<br>relevance of MoCs | Post Machines, typical features, Turing's analysis of human computers, Turing machines, basic recursion theory | primitive recursive functions, Gödel–Herbrand recursive functions, partial recursive funct's, partial recursive = Turing-computable, Church's Thesis | $\lambda$ -terms, $\beta$ -reduction, $\lambda$ -definable functions, partial recursive = $\lambda$ -definable = Turing computable |   |
|  | <i>imperative programming</i>  | <i>algebraic programming</i>   | <i>functional programming</i>  |   |
|  |  |  |  | 14.30 – 16.30   |
|  |  |  |  | <b>Three more Models of Computation</b>                   |
|  |  |  |  | Post's Correspondence Problem, Interaction-Nets, Fractran |
|  |  |  |  | comparing computational power                             |

# Some Models of Computation

| machine model                                      | mathematical model   | sort                                  |
|--|--|---------------------------------------|
| Turing machine<br>Post machine<br>register machine | Combinatory Logic<br>$\lambda$ -calculus<br>Herbrand–Gödel recursive functions<br>partial-recursive/ $\mu$ -recursive functions<br>Post canonical system (tag system)<br>Post's Correspondence Problem<br>Markov algorithms<br>Lindenmayer systems | <i>classical</i>                      |
|  | Fractran   | <i>less well known</i>                |
| cellular automata<br>neural networks               | term rewrite systems<br>interaction nets<br>logic-based models of computation<br>concurrency and process algebra<br>$\zeta$ -calculus<br>evolutionary programming/genetic algorithms   | <i>modern</i>                         |
|  | abstract state machines  |                                       |
|  | hypercomputation   | <i>speculative</i>                    |
|  | quantum computing<br>bio-computing<br>reversible computing   | <i>physics-/biology-<br/>inspired</i> |

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- ▶ Fractran (by John Horton Conway, 1987, [2])



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Question: Is  $I$  solvable?

Do there exist  $n \geq 1$ , and  $i_1, \dots, i_n \in \{1, \dots, k\}$  such that:

$$g_{i_1} g_{i_2} \dots g_{i_n} = g'_{i_1} g'_{i_2} \dots g'_{i_n} \quad ?$$

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## Theorem

*Codings of solvable instances of PCP:*

$$\left\{ \overbrace{\left\{ \langle g_1, g'_1 \rangle, \dots, \langle g_k, g'_k \rangle \mid k \geq 1, g_i, g'_i \in \Sigma^+ \right\}}^{\text{PCP instance } I} \mid I \text{ is solvable} \right\}$$

*form a set that is recursively enumerable, but not recursive.*

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Analogy with:

- ▶ electric circuits:
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Analogy with:

- ▶ electric circuits:
  - ▶ agents  $\hat{=}$  gates,
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- ▶ agents as computation entities:
  - ▶ interaction rules specify behavior



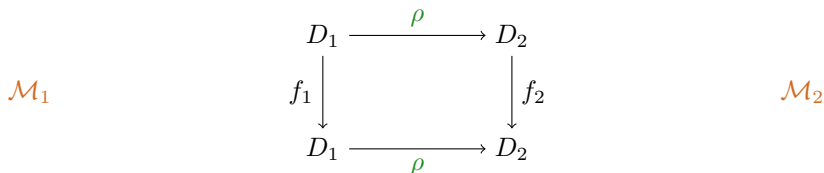
# Comparing computational power via encodings

- ▶ Simulation of models of computation  $\mathcal{M}_1 = \langle D_1, \mathcal{F}_1 \rangle$ ,  $\mathcal{M}_2 = \langle D_2, \mathcal{F}_2 \rangle$ :

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► Simulation of functions:

function  $f_2$  *simulates* function  $f_1$  via *encoding*  $\rho$  if:

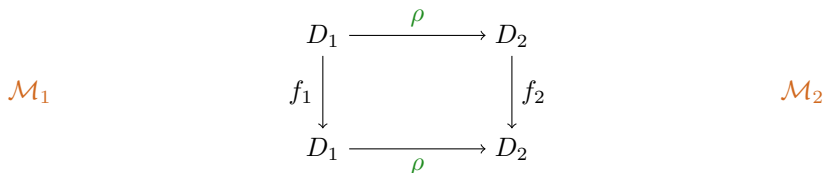


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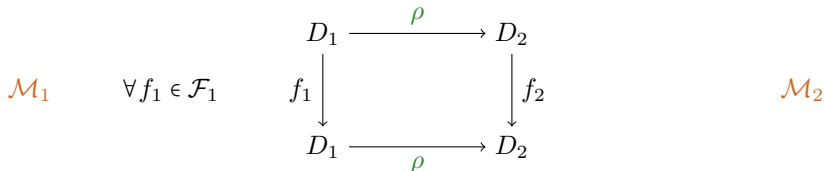


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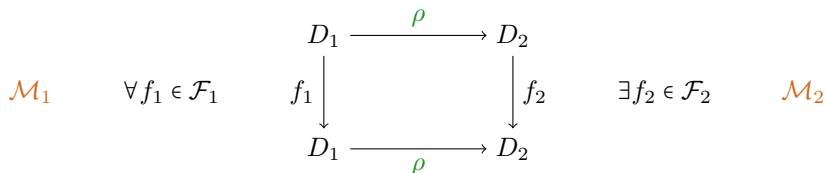


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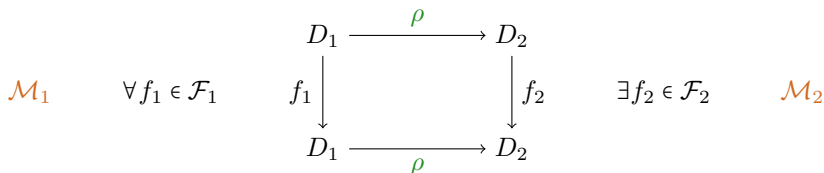


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$$\forall f_1 \in \mathcal{F}_1 \exists f_2 \in \mathcal{F}_2 (f_2 \text{ simulates } f_1 \text{ via } \rho)$$

# Weak requirements on encodings (Boker/Dershowitz)

Traditional requirements on encodings are:

- ▶ *informally computable/effective/mechanizable in principle*
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Definition (**power subsumption** pre-order [Boker/Dershowitz 2006 [1]])

- $\mathcal{M}_1 \lesssim \mathcal{M}_2$  if: there is an **injective**  $\rho$  such that  $\mathcal{M}_1 \lesssim_{\rho} \mathcal{M}_2$
- $\mathcal{M}_1 \lesssim_{\text{bijective}} \mathcal{M}_2$  if: there is a **bijective**  $\rho$  such that  $\mathcal{M}_1 \lesssim_{\rho} \mathcal{M}_2$

# Anomalies for decision models

However, we found anomalies of these definitions.

$\mathcal{M} = \langle D, \mathcal{F} \rangle$  is a *decision model* if  $\{0, 1\} \subseteq D$ ,  $\forall f \in \mathcal{F} (f[D] \subseteq \{0, 1\})$ .

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Theorem (Endrullis/G/Hendriks, [3])

Let  $\Sigma$  and  $\Gamma$  with  $\{0, 1\} \subseteq \Sigma, \Gamma$  be alphabets.

Then for every countable decision model  $\mathcal{M} = \langle \Sigma^*, \mathcal{F} \rangle$ , it holds:

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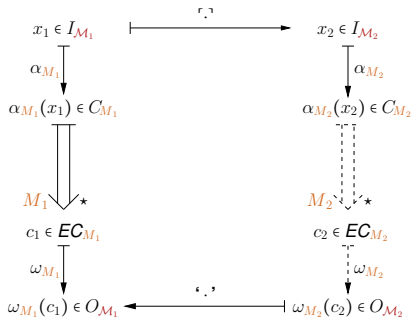
These anomalies for decision models and bijective encodings:

- ▶ depend on uncomputable encodings
- ▶ can be extended to some moc's with unbounded output domain
- ▶ but do not extend to all moc's



# Simulations between models of computation

models  $M_1 \in \mathcal{M}_1$  and  $M_2 \in \mathcal{M}_2$  **simulate each other** with respect to **computable** coding  $\lceil \cdot \rceil : I_{\mathcal{M}_1} \rightarrow I_{\mathcal{M}_2}$  and decoding  $\lfloor \cdot \rfloor : O_{\mathcal{M}_2} \rightarrow O_{\mathcal{M}_1}$  if:



# Models of computation, viewed abstractly

A(n abstractly viewed) model of computation (MoC) is a class  $\mathcal{M}$  of machines/systems/. . . such that every  $M \in \mathcal{M}$  it holds:

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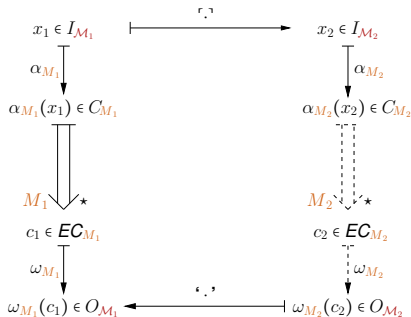
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- ▷  $M$  has a partial output function  $\omega_M : EC_M \rightarrow O_{\mathcal{M}}$ , which maps some end-configurations of  $M$  to output objects of  $M$ ;  $\omega_M$  is computable, and membership of end-configurations in  $\text{dom}(\omega_M)$  is decidable.

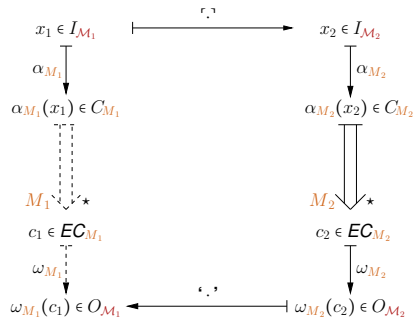
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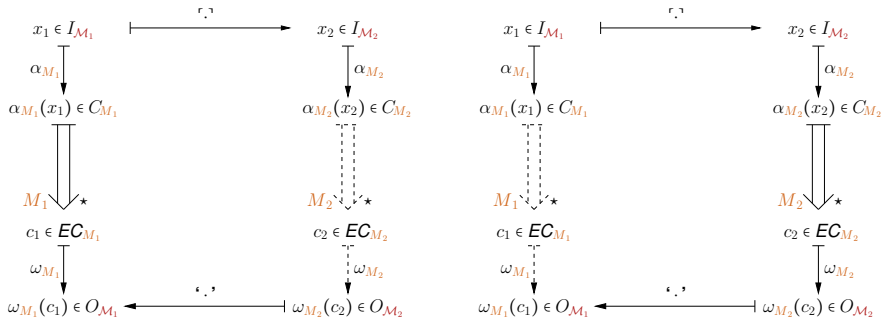
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(defines a **Galois connection**)

# Comparing Computational Power of MoC's

## Definition

Let  $\mathcal{M}_1$  and  $\mathcal{M}_2$  be MoC's.

- ① The computational power of  $\mathcal{M}_1$  is subsumed by that of  $\mathcal{M}_2$ , denoted symbolically by  $\mathcal{M}_1 \leq \mathcal{M}_2$ , if:

( $\exists$  a pair  $\langle \lceil \cdot \rceil, \lfloor \cdot \rfloor \rangle$  of **computable** encoding and decoding functions  $\lceil \cdot \rceil : I_{\mathcal{M}_1} \rightarrow I_{\mathcal{M}_2}$  and  $\lfloor \cdot \rfloor : O_{\mathcal{M}_2} \rightarrow O_{\mathcal{M}_1}$

$(\forall M_1 \in \mathcal{M}_1) (\exists M_2 \in \mathcal{M}_2)$

$[M_1 \text{ and } M_2 \text{ simulate each other w.r.t. } \langle \lceil \cdot \rceil, \lfloor \cdot \rfloor \rangle]$ .

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Let  $\mathcal{M}_1$  and  $\mathcal{M}_2$  be MoC's.

- 1 The computational power of  $\mathcal{M}_1$  is subsumed by that of  $\mathcal{M}_2$ , denoted symbolically by  $\mathcal{M}_1 \leq \mathcal{M}_2$ , if:

( $\exists$  a pair  $\langle \ulcorner \cdot \urcorner, \lceil \cdot \rceil \rangle$  of **computable** encoding and decoding functions  $\ulcorner \cdot \urcorner : I_{\mathcal{M}_1} \rightarrow I_{\mathcal{M}_2}$  and  $\lceil \cdot \rceil : O_{\mathcal{M}_2} \rightarrow O_{\mathcal{M}_1}$

$(\forall M_1 \in \mathcal{M}_1) (\exists M_2 \in \mathcal{M}_2)$

$[M_1 \text{ and } M_2 \text{ simulate each other w.r.t. } \langle \ulcorner \cdot \urcorner, \lceil \cdot \rceil \rangle]$ .

- 2 The computational power of  $\mathcal{M}_1$  is equivalent to that of  $\mathcal{M}_2$ , denoted by  $\mathcal{M}_1 \sim \mathcal{M}_2$ , if both  $\mathcal{M}_1 \leq \mathcal{M}_2$  and  $\mathcal{M}_2 \leq \mathcal{M}_1$  hold.

# Comparing Computational Power of MoC's

## Theorem

For all models  $\mathcal{M}_1$  and  $\mathcal{M}_2$ , and encoding and decoding functions  $\lceil \cdot \rceil : I_{\mathcal{M}_1} \rightarrow I_{\mathcal{M}_2}$  and  $\lceil \cdot \rceil : O_{\mathcal{M}_2} \rightarrow O_{\mathcal{M}_1}$  it holds:

$$\mathcal{M}_1 \leq_{(\lceil \cdot \rceil, \lceil \cdot \rceil)} \mathcal{M}_2 \implies \mathcal{F}(\mathcal{M}_1) \subseteq \{ \lceil \cdot \rceil \circ f \circ \lceil \cdot \rceil \mid f \in \mathcal{F}(\mathcal{M}_2) \}.$$

# Turing completeness and equivalence

By  $\mathcal{TM}(\Sigma)$  we mean the model of Turing machines over input alphabet  $\Sigma$ .

## Definition

Let  $\mathcal{M}$  a model of computation.

$\mathcal{M}$  is **Turing-complete** if  $\mathcal{TM}(\Sigma) \leq \mathcal{M}$  for some alphabet  $\Sigma$  with  $\Sigma \neq \emptyset$ .

$\mathcal{M}$  is **Turing-equivalent** if  $\mathcal{M} \sim \mathcal{TM}(\Sigma)$  for some alphabet  $\Sigma \neq \emptyset$ .

# Fractran

John Horton Conway:

- ▶ article:
  - ▶ **FRACTRAN:**  
A Simple Universal Programming Language for Arithmetic
- ▶ talk video:
  - ▶ "Fractran: A Ridiculous Logical Language"

# Summary

- ▶ [Post's Correspondence Problem](#) (by [Emil Post](#), 1946, [[6](#)])
- ▶ [Interaction Nets](#) (by [Yves Lafont](#), 1990, [[4](#)])
- ▶ Compare computational power of models of computation
- ▶ [Fractran](#) (by [John Horton Conway](#), 1987, [[2](#)])

# Some Models of Computation

| machine model                                      | mathematical model   | sort                                  |
|--|--|---------------------------------------|
| Turing machine<br>Post machine<br>register machine | Combinatory Logic<br>$\lambda$ -calculus<br>Herbrand–Gödel recursive functions<br>partial-recursive/ $\mu$ -recursive functions<br>Post canonical system (tag system)<br>Post's Correspondence Problem<br>Markov algorithms<br>Lindenmayer systems | <i>classical</i>                      |
|  | Fractran   | <i>less well known</i>                |
| cellular automata<br>neural networks               | term rewrite systems<br>interaction nets<br>logic-based models of computation<br>concurrency and process algebra<br>$\zeta$ -calculus<br>evolutionary programming/genetic algorithms   | <i>modern</i>                         |
|  | abstract state machines  |                                       |
|  | hypercomputation   | <i>speculative</i>                    |
|  | quantum computing<br>bio-computing<br>reversible computing   | <i>physics-/biology-<br/>inspired</i> |



# Course overview

|  |  |  |  |   |
|--|--|--|--|---|
| Monday, July 7<br>10.30 – 12.30  | Tuesday, July 8<br>10.30 – 12.30   | Wednesday, July 9<br>10.30 – 12.30   | Thursday, July 10<br>10.30 – 12.30   | Friday, July 11   |
| <i>intro</i>   | <i>classic models</i>  |  |  | <i>additional models</i>                                  |
| <b>Introduction to Computability</b>   | <b>Machine Models</b>  | <b>Recursive Functions</b>   | <b>Lambda Calculus</b>   |   |
| computation and decision problems, from logic to computability, overview of models of computation<br>relevance of MoCs | Post Machines, typical features, Turing's analysis of human computers, Turing machines, basic recursion theory | primitive recursive functions, Gödel–Herbrand recursive functions, partial recursive funct's, partial recursive = Turing-computable, Church's Thesis | $\lambda$ -terms, $\beta$ -reduction, $\lambda$ -definable functions, partial recursive = $\lambda$ -definable = Turing computable |   |
|  | <i>imperative programming</i>  | <i>algebraic programming</i>   | <i>functional programming</i>  |   |
|  |  |  |  | 14.30 – 16.30   |
|  |  |  |  | <b>Three more Models of Computation</b>                   |
|  |  |  |  | Post's Correspondence Problem, Interaction-Nets, Fractran |
|  |  |  |  | comparing computational power                             |

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