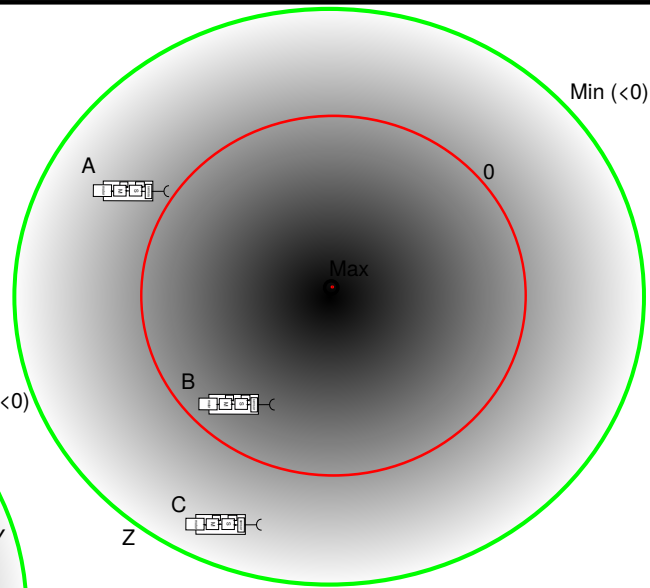


Min (<0)



Min (<0)