Agenda for meeting on 11-02-2020

Project: 2-1 Play it!
Date: 11-02-2020
Group number: 5
Group members: Aaron Schapira, Ivan Poliakov, Clement Detry, Loris Podevyn, Mathias Yap, Adele Imparato, Guillaume Thirion
Chair: Ivan
Secretary: Adele

1. Opening at 11:15

2. State of the project
   a. Completed tasks/milestones: Phase 1 done, evaluation function done, research about algorithms for the AI, research about game tree structure
   b. In progress: Creation of the game tree data structure + start implementing the bots' algorithms

3. Planning
   a. Things to finish before the next meeting: Game tree to be finished + start implementing Monte Carlo and Minimax algorithms
   b. We have meetings once/twice a week (all together) + meetings from subgroups working on a common task whenever it is necessary
   c. Planning of the complete phase hasn't changed except that we can all work on the Game tree so that is quickly done and we can then focus on the bot's algorithms (game tree is required for both algo).

4. Any other business (2 minutes)
   a. From group: Questions about the feedback of Phase 1 (GUI,…?)+ What else for Phase 2 except bots ?
   b. From tutor:

5. Chair/Secretary for the next meeting. Chair: Loris, secretary: Aaron
6. Closing at 11:30