<p style="text-align:center">Minutes for meeting on 09-09-2020</p>

Project: 2.1
Date: 09/09/2020
Group number: 5
Group members: Aaron Schapira, Ivan Poliakov, Clement Detry, Loris Podevyn, Mathias Yap, Adele Imparato, Guillaume Thirion
Attendants: everyone
Chair: Mathias
Secretary: Adele

1. Opening at 15:00

2. State of the project
   a. *Completed tasks/milestone:* brief UML diagram, Gantt chart (planning for the entire phase), choosing the game
   b. *In progress:* the game skeleton, research of a fitting Java library to create the game

4. Planning
   a. *Things to finish before the next meeting:* the game engine, in-game GUI with at least basic
   graphics, playable game though movement GUI
   b. *In progress before next meeting:* Menu GUI, advanced graphics for the board and marbles
   (hovering, etc)
   c. We plan to meet twice a week (via discord or face-to-face if possible)

5. Any other business
   a. *From group:*

   b. *From tutor:*
      - we need to update our Gantt chart >> divide tasks better
      - we need to respect our deadlines, the one noted on our planning
      - next meeting is in two weeks, we need to have something to show her

6. Chair/Secretary for the next meeting: Chair: Aaron, secretary: Ivan

7. Closing at 15:20