Agenda for meeting on 09-09-2020

Project: 2-1 Play it!

Date: 08/09/2020

Group number: 5

Group members: Aaron Schapira, Ivan Poliakov, Clement Detry, Loris Podevyn, Mathias Yap, Adele Imparato, Guillaume Thirion

Chair: Mathias

Secretary: Adele

1. Opening at 15:00
2. State of the project

a. Completed tasks/milestones: brief UML

b. In progress: the game skeleton

1. Planning
2. Things to finish before the next meeting: the game engine, in-game GUI with at least basic graphics, playable game though movement GUI
3. In progress before next meeting: Menu GUI, advanced graphics for the board and marbles (hovering, etc)
4. We have meetings twice a week
5. Planning of the complete phase



1. Any other business (2 minutes)
   1. From group: -
   2. From tutor:
2. Chair/Secretary for the next meeting. Chair: Aaron, secretary: Ivan
3. Closing at 15:15