# Scalability II and Proof-of-Stake

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# Directed Acyclic Graph (DAG)

#### DAG

- Nakamoto-like consensus is very easy
- The chain structure is simple
  - Can we introduce a more efficient data structure?
- Graphs
  - More powerful, as blocks can encode their worldviews
  - Why acyclic?

- https://eprint.iacr.org/2016/1159.pdf (payment oriented)
- Intuitions and insights:
  - DAG can be used to encode the longest-chain rule
  - Bitcoin is related to voting
    - Every block votes for its chain
    - Cloning in Bitcoin
  - Vote amplification (miners strengthen the majority decision)

- Miners create PoW-protected blocks with Txs
  - Blocks point to all know tips of the DAG
  - Claiming they were created after them
- Blocks can have conflicting Txs
- Nodes maintain local copies of DAG and accept/reject Tx
  - RobustReject, Pending, RobustAccepted

- Vote over blocks (pairwise)
  - How many think A<B vs how many think B<A</li>
    - This is just interpretation, does not have to be "true"
- Use results to accept/reject Txs
  - Tx of block B if:
    - All inputs are accepted
    - For every conflicting Tx' in B', B < B'</li>

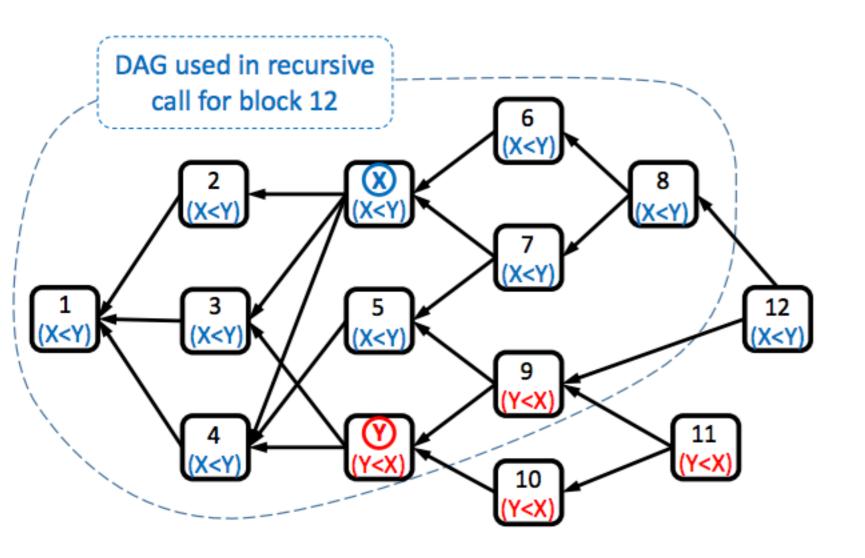


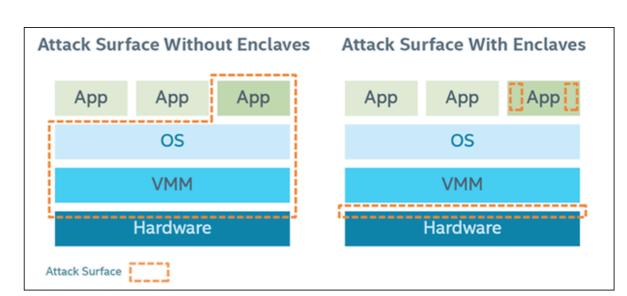
Fig. 1: An example of the voting procedure on a simple DAG. Block x and blocks 6-8 vote  $x \prec y$  as they only see x in their past, and not y. Similarly, block y and blocks 9-11 vote  $y \prec x$ . Block 12 votes according to a recursive call on the DAG that does not contain blocks 10,11,12. Any block from 1-5 votes  $x \prec y$ , because it sees more  $x \prec y$  voters in its future than  $y \prec x$  voters.

- Clone-proof and amplified decisions
- Quick confirmations

# Intel's Proof of Elapsed Time (PoET)

# Intel Software Guard Extensions (SGX)

- Set of new CPU instructions (Trusted Execution Environment TEE)
- User code can allocate private regions of memory (enclaves), protected from other processes (even those running at higher privilege levels)
  - Running code and its memory is isolated from the rest of system.
- Minimize trusted base
  - only CPU is trusted (even DRAM is untrusted, encryption needed)
- Attestation
  - Prove to remote system what code enclave is running



#### PoET

- Observation: PoW is introduced to mitigate Sybil attacks
  - ... but with TEE that could be easier
- Idea: simulate PoW by sleep(...);
  - PoW-like guarantees
  - No energy waste
    - More energy vs more Intel SGX CPUs
  - Intel & SGX are trusted, not fully open, + see the recent attacks

#### PoET

- 1. A newcomer node downloads the trusted code and sends a *join* message with the signed attestation
- 2. Nodes verify and accept/reject
- In each round, every nodes gets a trusted random R and calls sleep(R);
- 4. The first awake node sends a signed msg that she is a leader
- 5. The statement is validated and the blocks can be produced

# Permissioned Blockchains

#### Permissioned Blockchains

- We discuss open/permissionless blockchains so far
  - Great for some use cases, not so great for other
    - Good: Append-only, decentralized, available, robust, transparent...
    - Bad: Slow, expensive storage&computation, volatility, immature technology, publicly available data, difficult to manage/update...
      - Mainly caused by the permissionless setting
  - Why not reuse some of those ideas and run a classic BFT consensus?
  - Efficiency could be one of the major benefits



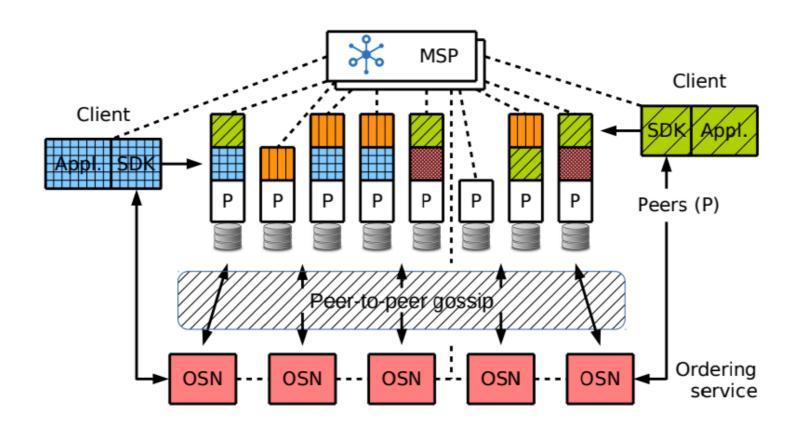
- Consortium
- Hyperledger Fabric (framework)
  - https://arxiv.org/abs/1801.10228
  - Business-oriented
  - Different consensus protocols supported
  - No built-in cryptocurrency
  - Powerful smart contracts

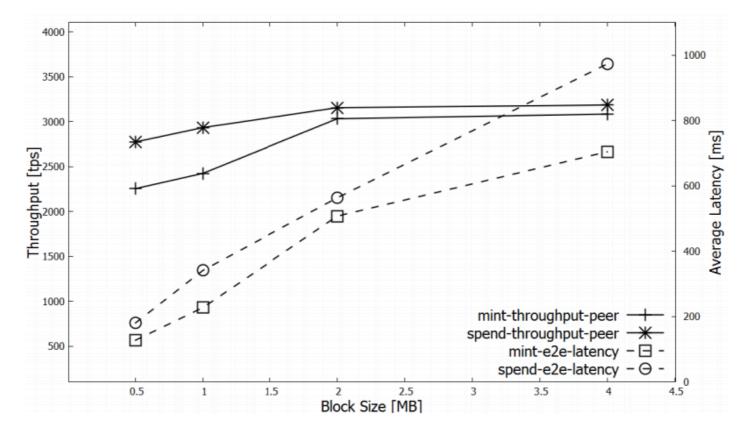


### Hyperledger Farbic

- Membership service provider (MSP) provides identities to participants
- Clients submit transaction proposals for execution
- Peers execute transaction proposals and validate transactions
  - Only endorsing peers execute transactions (specified by a policy)
  - All peers maintain the blockchain ledger
- Ordering Service Nodes (OSN) establish the total order of all transactions

### Hyperledger Fabric





## Centralized Ledgers

### Certificate Transparency

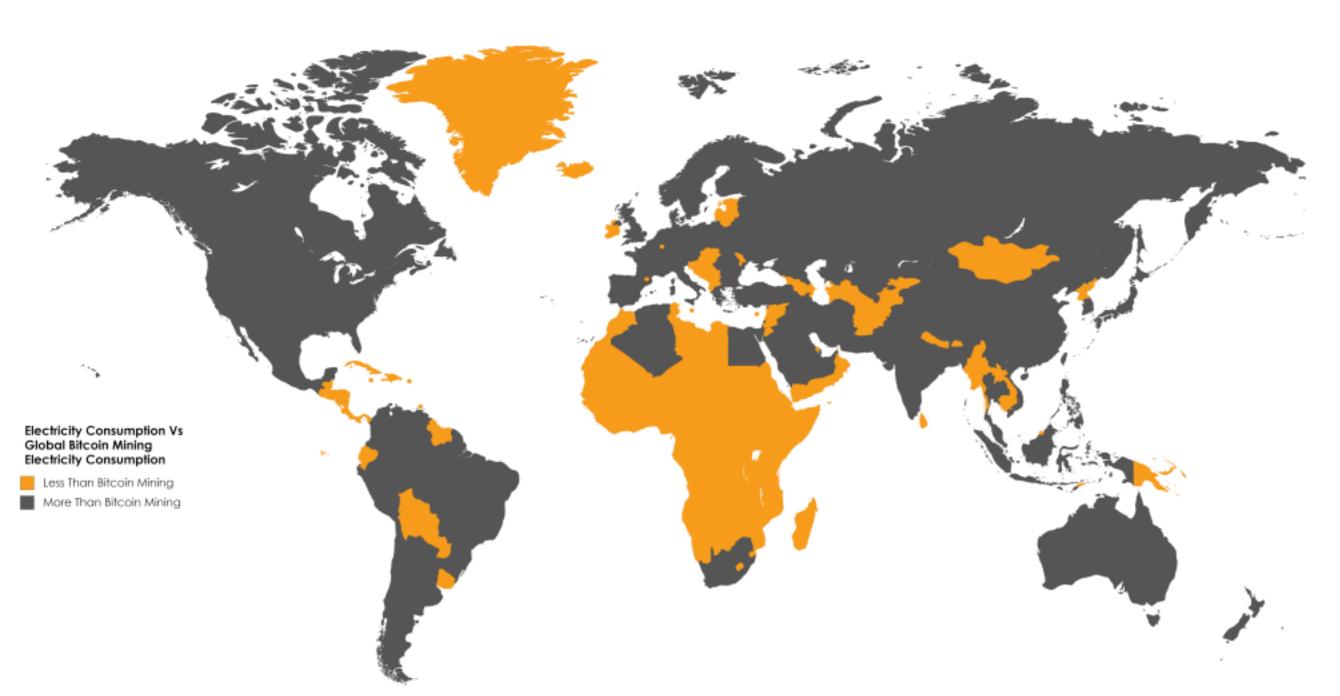
- Maybe for some applications we could just use a centralized ledger?
- Problem: Certificate Authorities (CAs) can misbehave/get compromised unnoticed
  - How to detect attacks? -> Certificate Transparency
  - Desired properties similar as in blockchain: a public, verifiable, append-only log
- Intended for certificates but can be generalized to logging arbitrary artifacts
- Implemented, standardized <a href="https://tools.ietf.org/html/rfc6962">https://tools.ietf.org/html/rfc6962</a>, in production
- Pros: simpler, easier to manage, deploy, high-throughput, energy-friendly, ...
- Cons: availability, censorship, trusted (in some scope), easier to misbehave, ...

### Certificate Transparency

- A log maintains an append-only hash tree able to prove a) a presence of a certificate, and b) that the log is append-only
  - Everyone can audit the log
- For every certificate submitted, the log issues an SCT
  - Promise to append the certificate to the log
  - Certificates are sent to clients along with the corresponding SCTs
- Every update, new certificates are appended and the log generates an STH
- Clients need to make sure that: a) the certificate is indeed logged, b) that the view of the log is consistent with other clients (that os challenging!)

# Proof-of-Stake (aka Virtual Mining)

## **Energy Consumption**



## Proof-of-Stake (PoS)

- Any proof-of-resource can be translated to proof-of-money
- So why not remove this intermediary and "mine" with cryptocurrency stakes?
  - Miners instead of buying hardware, buy stake and vote with it
    - Sybil attacks eliminated
- Energy-friendly, more efficient, reduce ASIC-caused centralization, any cryptocurrency holder is a stakeholder

#### **PoW**



#### **PoS**



#### Peercoin

- https://peercoin.net/assets/paper/peercoin-paper.pdf (2012)
- Hybrid PoW/PoS with stake denominated by coin-age
  coin-age = (amount of UTXO) × (# of blocks it remains unspent)
- Block mining as in Bitcoin: H(header) < T</li>
  - T is adjusted based on how much coin-age they are willing to consume
    - Blocks include a special coinstake Tx which spends some transactions to reset their coin-age to zero
    - The sum of the coin-ages consumed in the coinstake transaction decides how difficult the proof-of-work puzzle is to make a given block valid
- Miners can balance PoW/coin-age but it is much easier to find a solution consuming some coin-age

#### PoS

- Pure PoS: vote proving that you control some stake
  - Richest participants always stay richest
- The nothing-at-stake-problem
  - An adversary tries to create a fork of k blocks (would fail with high probability)
  - In PoW mining that would cost the adversary a lot of resources, but with PoS?
  - Rational miners would constantly attempting to fork the chain
  - Mitigations: checkpoints, punishments, etc ...
- Some of these systems are getting close to classic BFT consensus protocols
  - Similar setting and problems

#### PoS

- Not tested as PoW, new attack vectors likely to be found
  - Stake centralization
  - 51% miner can control the chain forever
  - No new powerful miner can emerge, like in PoW
- Is that a permissionless system anymore?
  - Someone needs to give us stake
- Active research: Ethereum's Casper, Algorand, ...

# Reading

- Textbook 8.5
- inline references