

# Alternating Squares

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## 1. [Alternating Least Squares]

In matrix factorization, we choose vectors  $U_a \in \mathbb{R}^k$  for each customer  $a$ , and vectors  $V_i \in \mathbb{R}^k$  for each product  $i$ , such that  $U_a^T V_i$  is a good prediction for the rating  $Y_{ai}$ . To optimize for these vectors, we use the alternating least-squares algorithm which takes the following form:

1. Initialize vectors  $V_i \in \mathbb{R}^k$  randomly.
2. Repeat until convergence:
  - a. While fixing the  $V_i$ , for each customer  $a$ , find the optimal  $U_a$  minimizing

$$\sum_{(a,i) \text{ observed}} \frac{1}{2} (Y_{ai} - U_a^T V_i)^2 + \frac{\lambda}{2} \|U_a\|^2$$

- b. While fixing the  $U_a$ , for each product  $i$ , find the optimal  $V_i$  minimizing

$$\sum_{(a,i) \text{ observed}} \frac{1}{2} (Y_{ai} - U_a^T V_i)^2 + \frac{\lambda}{2} \|V_i\|^2$$

For step (2a) of the algorithm, for a given customer  $a$ , let  $Z$  be the vector of all product ratings observed from customer  $a$ . Let  $X$  be the matrix whose  $j$ -th row is  $V_i$  if the entry  $Z_j$  is a rating for product  $i$ .

- a. What is the exact solution for step (2a) of the algorithm?

Ans:

$$(X^T X + \lambda I)^{-1} X^T Z$$

- b. What is the reason for using a **non-zero value for  $\lambda$** ?

Ans: **There are infinitely many solutions for the original training loss of the matrix factorization problem, so we use  $\lambda > 0$  to ensure that we get a unique solution.**

- c. Improving alternating least squares algo

To improve the prediction accuracies, we now introduce additional parameters and approximate

$$Y_{ai} \approx U_a^T V_i + \beta_a + \gamma_i + \mu$$

where  $\beta_a, \gamma_i$  are parameters that represent the bias in the ratings from customer  $a$  and from product  $i$  respectively, and  $\mu$  is the average of all the observed ratings. We will pre-compute  $\mu$  from the data, but the parameters  $\beta_a, \gamma_i$  will be learned by optimization. The training loss of this new model is

$$\sum_{(a,i) \text{ observed}} \frac{1}{2} (Y_{ai} - U_a^T V_i - \beta_a - \gamma_i - \mu)^2 + \frac{\lambda}{2} \left( \sum_a \|U_a\|^2 + \sum_i \|V_i\|^2 + \sum_a \beta_a^2 + \sum_i \gamma_i^2 \right).$$

By applying coordinate descent to this problem, we get the following algorithm.

1. Initialize  $V_i, \beta_a, \gamma_i$  randomly.
2. Repeat until convergence:
  - a. While fixing the  $V_i, \beta_a, \gamma_i$ , find the optimal  $U_a$ .
  - b. While fixing the  $U_a, \beta_a, \gamma_i$ , find the optimal  $V_i$ .
  - c. While fixing the  $U_a, V_i$ , find the optimal  $\beta_a, \gamma_i$ .

In step (2c) of the algorithm, what is the exact solution for  $\beta_a$ ?

Ans:

$$\frac{1}{1+\lambda} \sum_{(a,i) \text{ observed}} (Y_{ai} - U_a^\top V_i - \gamma_i - \mu)$$