10/29/2018 OneNote Online

Machine Learning Impt Stuff to note:

Saturday, October 27, 2018 8:01 PM

2015:

(1P) Multiple Choice: Neural Networks require feature mappings $\phi: x \mapsto \phi(x)$ in the lower layers to be designed by hand?

- O Yes
- O No
- (2P) Suppose you have two data samples $x_1, x_2 \in \mathbb{R}^3$ with

$$x_i = \begin{pmatrix} x_i^{(1)} \\ x_i^{(2)} \\ x_i^{(3)} \end{pmatrix},$$

then write down a matrix transformation $A \in \mathbb{R}^{3\times 3}$ such that the distance $\|Ax_1 - Ax_2\|$ between sample x_1 and x_2 is equal to

$$||Ax_1 - Ax_2|| = \sqrt{(x_1^{(1)} - x_2^{(1)})^2 + 4(x_1^{(2)} - x_2^{(2)})^2}$$

Ans:

$$A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

[Hinge Loss]

1. given a set of $((f(x_1),y_1),...,(f(x_N),y_N))$ consisting predictions $f(x_i)$ on features x_i and their corresponding ground truth labels y_i , write down the formula for hinge loss averaged over the number of samples N Ans:

[Mean Squared Error (MSE)]

given a set of ((f(x₁),y₁),...,(f(x_N),y_N)) consisting predictions f(x_i) on features x_i and their corresponding ground truth labels y_i, write down the formula for mean squared error (MSE)averaged over the number of samples N
Ans:

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EXTRA BONUS QNS:

Your score to this question, if you attempt it, will be given by

$$\max\{4-4x_1^2-8\alpha_1(1+x_2)-8\alpha_2(1-4x_1-x_2)-8\alpha_3(1-5x_1-x_2),\ 1\}$$

However, you are only allowed to choose the value of $x=(x_1,x_2)\in\mathbb{R}2$. I will be choosing the value of $\alpha=(\alpha_1,\alpha_2,\alpha_3)\in\mathbb{R}^3$ where each $\alpha_i\geq 0$. Write down your choice for x.

Note that if the student attempts the question, he/she will get at least 1 point!

The first term in the maximum function can be written as

$$4-8L(x,\alpha)$$

where $L(x,\alpha)$ is the Lagrangian of the one-dimensional SVM primal problem

minimize
$$\frac{1}{2}x_1^2$$
 subject to
$$(-1)(0 \cdot x_1 + x_2) \ge 1$$

$$(+1)(4 \cdot x_1 + x_2) \ge 1$$

$$(+1)(5 \cdot x_1 + x_2) \ge 1$$

The data set for this SVM problem is $\{(0,-1),(4,+1),(5,+1)\}$. Consequently, the primal problem achieves its optimal when (0,-1) and (4,+1) are support vectors. Thus, we need to solve

$$0 \cdot x_1 + x_2 = -1, 4 \cdot x_1 + x_2 = 1$$

which gives $x_1 = 1/2$ and $x_2 = -1$. If the student submits this choice for x, he/she will get 3 points.