

# Fort Outbreak Instructions

## Installation

1. Copy the contents of `web` to a hosted web location.
2. Install `node.js` (if not done so already).
3. In a command prompt (or Unix terminal) change directory to `server`
  - a. e.g., `cd ~/server`
4. Run `node server`
5. Ensure `web/js/init.js` points to the correct node server.
6. Using Chrome, browse to the location the web files are hosted.
7. Once you have a party of four, play the game!

## Basic Gameplay

1. Click "START" to join the lobby.
2. Enter a username and click OK.
3. Once you are ready, click "READY UP."
4. Click build to create units. There are zombies, buildings, and defenses.
5. Click attack to send all zombies toward the enemy team.

## Building Structures

1. Select a structure to build.
2. Your available slots are highlighted in white. While placing, a cell highlights in green if valid and red if invalid.
3. Click a location to place the building.

## Building Zombies

1. If you have not done so already, build a factory and a zombie cage.
2. Select a zombie to build.
3. The zombie will spawn from the factory into your zombie cage.
  - a. Four small zombies can fit in a cage, or one king zombie.

## Attacking

1. Once zombies are built, click attack.
2. All zombies will advance to the enemy team.
3. If any enemy zombies or structures are encountered, the zombies will attack.

### **Defending**

1. Build a defensive structure (turret or orb)
2. The structure will automatically attack zombies that venture too close.

### **Objective**

Kill the enemy team's base (the large structures on the far left and right of the map). Each team's health is indicated at the bottom of the screen. Once a team's base is destroyed, that team will lose and the opposing team will win.