

# A Geometric Perspective on Variational Autoencoders

Clément Chadebec and Stéphanie Allassonnière

Université de Paris - INRIA (HeKA team) - INSERM

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# Overview

## 1 Variational Autoencoder - The Idea

- Autoencoder
- VAE framework
- Mathematical foundations

## 2 Toward a Geometric Perspective on VAEs

- Some Elements of Riemannian Geometry
- A Geometric view of the Model
- A new Sampling Scheme
- Results

## 3 Some Resources on VAE

# Autoencoder

- The objective  $\Rightarrow$  Dimensionnality Reduction

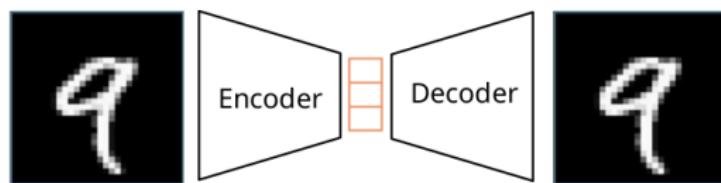


Figure: Simple Autoencoder

- Need for a representation of the image  $\Rightarrow$  vectors

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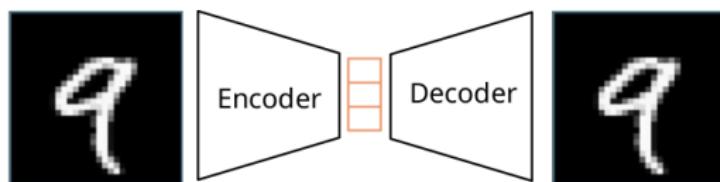


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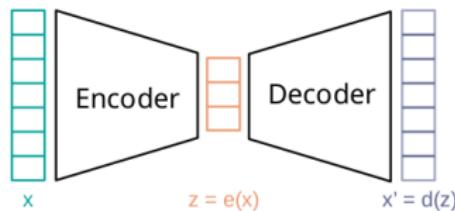


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Assumptions:

- Let  $x \in \mathcal{X}$  be a set a data. We assume that there exists  $z \in \mathcal{Z}$  such that  $z$  is a low dimensional representation of  $x$
- The encoder  $e_\theta$  and decoder  $d_\phi$  are functions modelled by neural networks (NNs) such that  $\theta$  and  $\phi$  are the weights of the NNs
- Let  $x'$  be the reconstructed samples, the objective is to have  $x \simeq x'$

The Objective function writes:

$$\mathcal{L} = \|x - x'\|^2 = \|x - d_\phi(z)\|^2 = \|x - d_\phi(e_\theta(x))\|^2$$

⇒ The networks are optimised using stochastic gradient descent

$$\begin{aligned}\phi &\leftarrow \phi - \varepsilon \cdot \nabla_\phi \mathcal{L} \\ \theta &\leftarrow \theta - \varepsilon \cdot \nabla_\theta \mathcal{L}\end{aligned}$$

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# AutoEncoder - Shortcomings

- How to generate new data ?

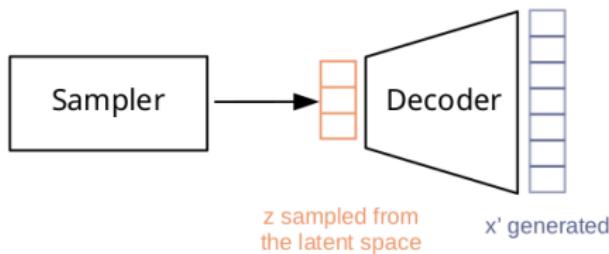


Figure: Generation procedure ?

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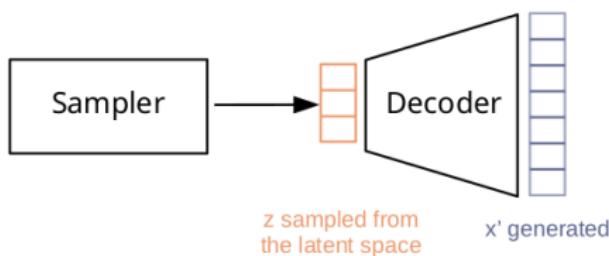


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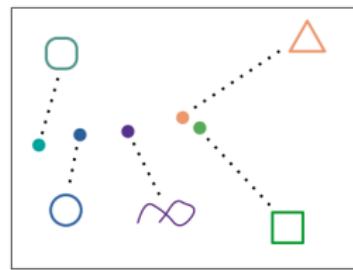


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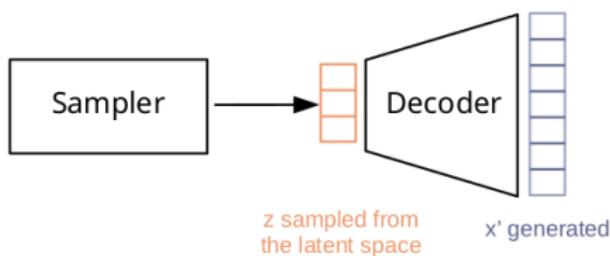


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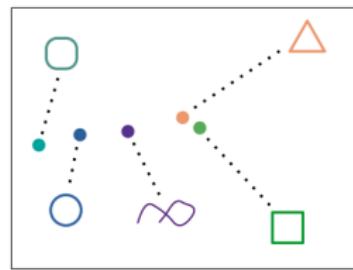


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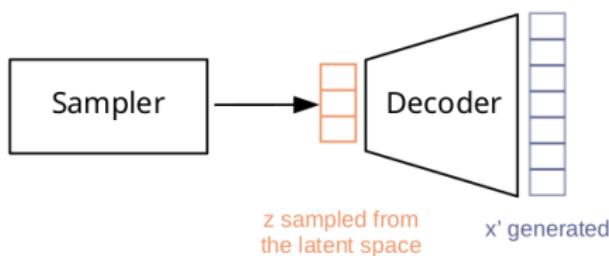


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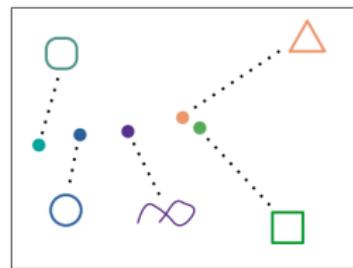


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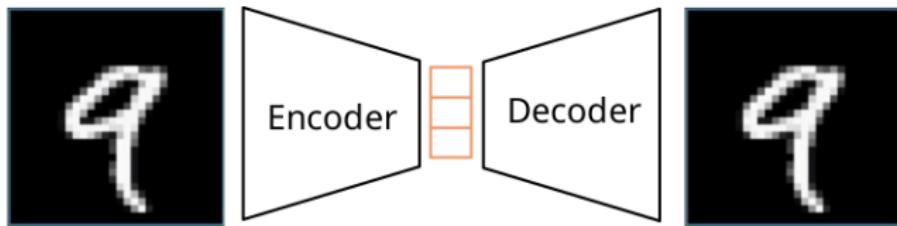


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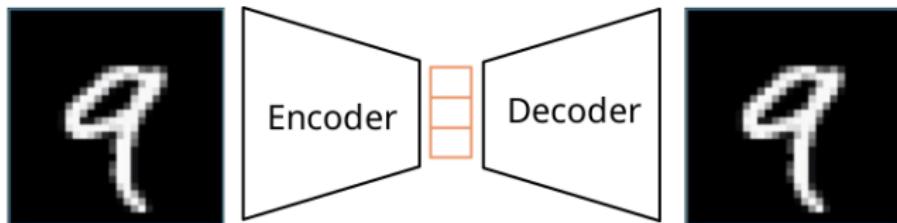


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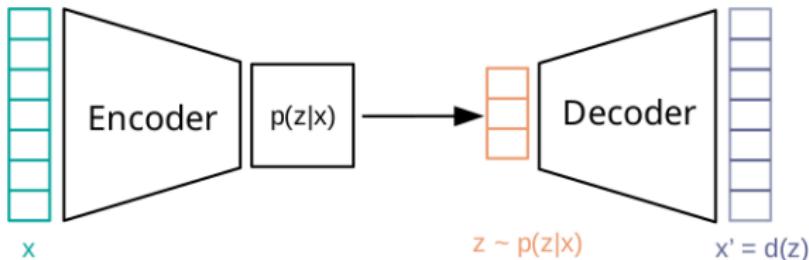


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# VAE - Mathematical Considerations

- Let  $x \in \mathcal{X}$  be a set of data and  $\{P_\theta, \theta \in \Theta\}$  be a parametric model
- We assume there exists latent variables  $z \in \mathcal{Z}$  living in a smaller space such that the marginal likelihood writes

$$p_\theta(x) = \int p_\theta(x|z) q_{\text{prior}}(z) dz,$$

where  $q_{\text{prior}}$  is a prior distribution over the latent variables and  $p_\theta(x|z)$  is referred to as the decoder

- Example:

$$q_{\text{prior}} = \mathcal{N}(0, I), \quad p_\theta(x|z) = \prod_{i=1}^D \mathcal{B}(\pi_{\theta_i(z)})$$

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We have to use Variational Inference:

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with  $H$  the entropy of  $q(z)$ .

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- Well-known issue: the posterior  $q(z) = p_\theta(z|x)$  is intractable.  
→ use Expectation-Maximization algorithms (up to the MCMC-SAEM version)
- OR** approximate this posterior → ELBO
- Introduce a parametric approximation:

$$q_\phi(z|x) \simeq p_\theta(z|x),$$

where  $q_\phi(z|x) = \mathcal{N}(\mu_\phi(x), \Sigma_\phi(x))$

- This leads to an unbiased estimate of the log-likelihood

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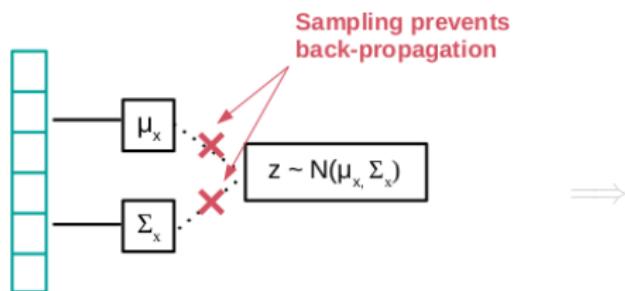
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Objective:

1. Optimize the ELBO **as a function** instead of the target distribution  
Use stochastic gradient descent in both  $\theta$  and  $\phi$

# The Reparametrization Trick for stochastic gradient descent

- Since  $z \sim \mathcal{N}(\mu_\phi(x), \Sigma_\phi(x))$ , the model is not amenable to gradient descent



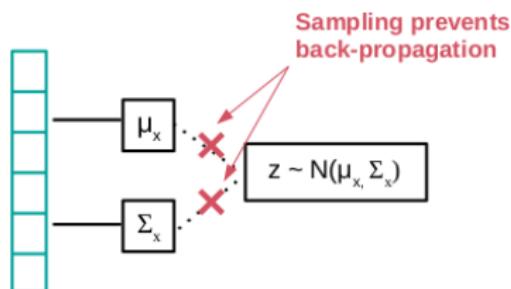
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⇒ Optimization with respect to encoder and decoder parameters made possible !

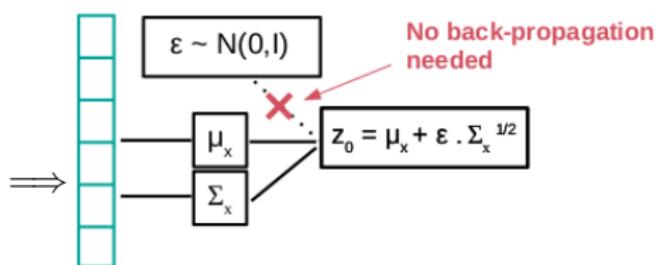
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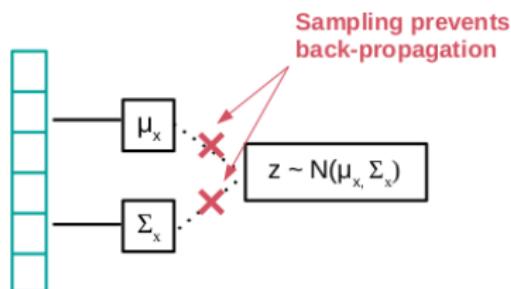
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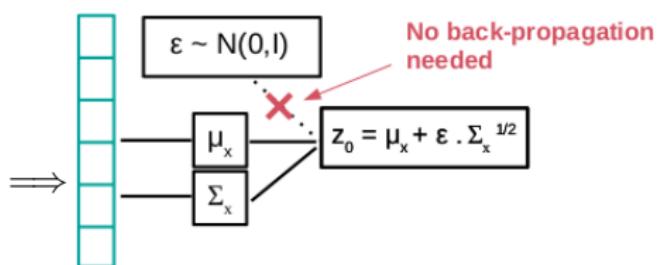
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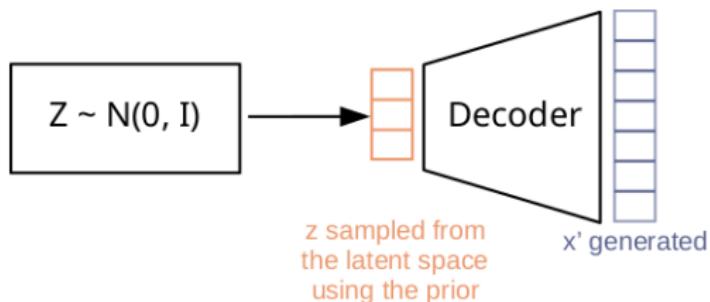


Figure: Generation procedure using prior

## Pros:

- Very simple to use in practice

## Cons:

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- Poor latent space prospecting

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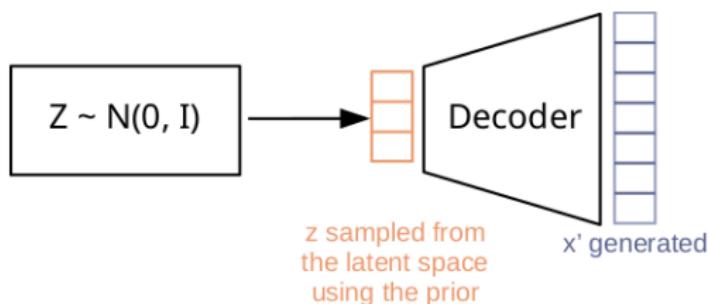


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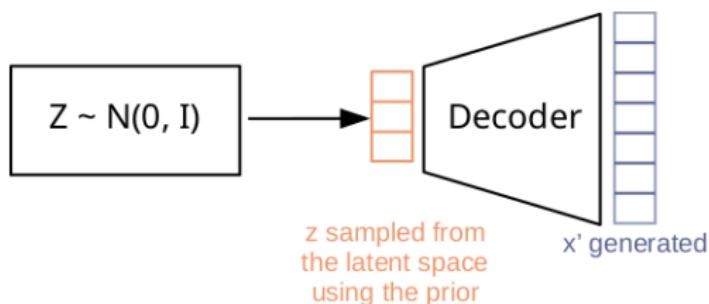


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# Defining a new framework

Assumptions:

- As of now the latent space structure was supposed to be Euclidean (i.e.  $\mathcal{Z} = \mathbb{R}^d$ )
- Let us now relax this hypothesis and assume that  $\mathcal{Z}$  is a Riemannian manifold endowed with a metric  $\mathbf{G}$ .

# Defining a new framework

Assumptions:

- As of now the latent space structure was supposed to be Euclidean (i.e.  $\mathcal{Z} = \mathbb{R}^d$ )
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# Riemannian geometry principles

- Riemannian manifold: (reduced to our model)  $\mathbb{R}^d$  endowed with a metric  $\mathbf{G}$ :  
 $\mathcal{M} = (\mathbb{R}^d, \mathbf{G})$ .  
 $\implies \mathbb{R}^d$  not flat anymore, curved space (as mountains)
- Geodesic curves:
  - Length of a curve  $\gamma : [0, 1] \rightarrow \mathcal{M}$  from  $z_1$  to  $z_2$  living in a Riemannian manifold  $\mathcal{M}$

$$\begin{aligned}
 L(\gamma) &= \int_0^1 \sqrt{\langle \gamma'(t), \gamma'(t) \rangle_{\gamma(t)}} dt \quad \gamma(0) = z_1, \gamma(1) = z_2 \\
 &= \int_0^1 \sqrt{\gamma'(t)^\top \mathbf{G}(\gamma(t)) \gamma'(t)} dt.
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- Geodesic paths = curve  $\gamma$  minimizing Eq. (1)
- or equivalently minimizing the curve energy

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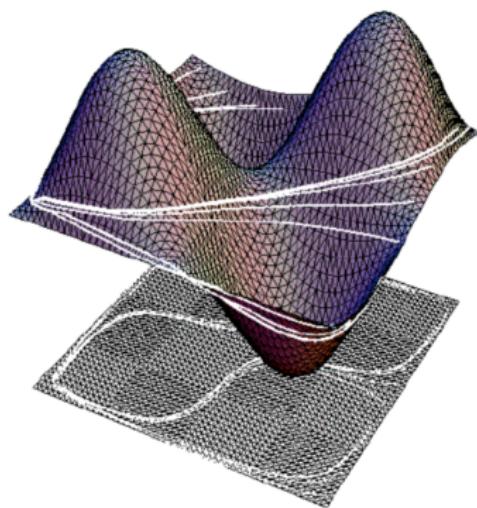
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# Riemannian geometry principles



Shortest path geodesic on sinusoidal surface. See Ref. 1 below.

**Figure:** Image taken from: Fast Marching Methods on Triangulated Domains : Kimmel, R., and Sethian, J.A., Proceedings of the National Academy of Sciences, 95, pp. 8341-8435, 1998

# Riemannian Gaussian Distribution

Given a Riemannian manifold  $\mathcal{M}$  endowed with the Riemannian metric  $\mathbf{G}$  and a chart  $z$ , an infinitesimal volume element may be defined on each tangent space  $T_z$  of the manifold  $\mathcal{M}$

$$d\mathcal{M}_z = \sqrt{\det \mathbf{G}(z)} dz, \quad (2)$$

with  $dz$  being the Lebesgue measure.

A Riemannian Gaussian distribution on  $\mathcal{M}$  can be defined using this canonical measure and the Riemannian distance.

$$\mathcal{N}_{\text{riem}}(z|\sigma, \mu) = \frac{1}{C} \exp \left( -\frac{\text{dist}_{\mathbf{G}}(z, \mu)^2}{2\sigma} \right). \quad (3)$$

So,

$$\mathcal{N}(z|\mu, \Sigma) = \mathcal{N}_{\text{riem}}(z|\sigma = 1, \mu),$$

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# The Idea

The main idea is to see the posterior  $q_\phi(z|x_i) = \mathcal{N}(\mu(x_i), \Sigma(x_i))$  as a **Riemannian Gaussian distribution** where the **Riemannian** distance is simply the distance with respect to the metric tensor  $\Sigma^{-1}(x_i)$ .

$$\mathbf{G}(\mu(x_i)) = \Sigma^{-1}(x_i).$$

$\implies$  Only defined at  $\mu(x_i)$

Inspired from [1], we propose to build a smooth continuous Riemannian metric defined on the entire latent space as follows:

$$\begin{aligned}\mathbf{G}(z) &= \sum_{i=1}^N \Sigma^{-1}(x_i) \cdot \omega_i(z) + \lambda \cdot e^{-\tau \|z\|_2^2} \cdot I_d, \\ \omega_i(z) &= \exp \left( -\frac{\text{dist}_{\Sigma^{-1}(x_i)}(z, \mu(x_i))^2}{\rho^2} \right),\end{aligned}\tag{4}$$

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# Algorithm to Build the Metric

---

**Algorithm 1** Building the metric from a trained model

---

**Input:** A trained VAE model  $m$ , the training dataset  $\mathcal{X}$ ,  $\lambda$ ,  $\tau$  ▷ In practice  $\tau \approx 0$

**for**  $x_i \in \mathcal{X}$  **do**

$\mu_i, \Sigma_i = m(x_i)$  ▷ Retrieve training embeddings and covariance matrices

**end for**

Select  $k$  centroids  $c_i$  in the  $\mu_i$  ▷ e.g. with  $k$ -medoids

Get corresponding covariance matrices  $\Sigma_i$

$\rho \leftarrow \max_i \min_{j \neq i} \|c_i - c_j\|_2$  ▷ Set  $\rho$  to the max distance between two closest neighbors

Build the metric using Eq. (II)

$$\mathbf{G}(z) = \sum_{i=1}^N \Sigma_i^{-1} \cdot \omega_i(z) + \lambda \cdot e^{-\tau \|z\|_2^2} \cdot I_d$$

**Return G**

▷ Return  $\mathbf{G}$  as a function

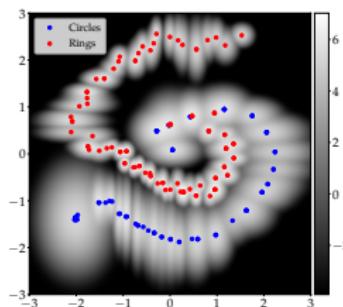
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Building the metric from a trained model

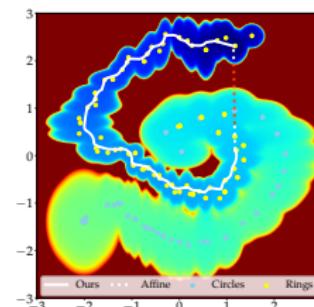
## A Riemannian Latent Space

Dashed lines represent affine interpolations while the solid ones show interpolations aiming at minimizing the potential  $V(z) = (\sqrt{\det \mathbf{G}(z)})^{-1}$  all along the curve.

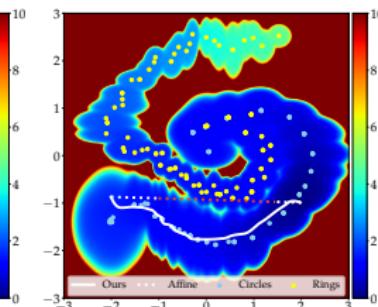
## Learned latent space



(a) Distance map



### (b) Distance Maps



(a) Affine



Affine  
(b)



# New Sampling Procedure

**Sampling for the intrinsic uniform Riemannian distribution** Since the volume of the whole manifold  $\mathcal{M} = (\mathbb{R}^d, \mathbf{G})$  is finite, we can now define a *uniform distribution* on  $\mathcal{M}$

$$\mathcal{U}_{\text{Riem}}(z) = \frac{\sqrt{\det \mathbf{G}(z)}}{\int_{\mathbb{R}^d} \sqrt{\det \mathbf{G}(z)} dz}.$$

Since the Riemannian metric has a closed form expression sampling from this distribution is quite easy and may be performed using the HMC sampler [3].

$$\mathbf{G}(z) = \sum_{i=1}^N \boldsymbol{\Sigma}^{-1}(x_i) \cdot \omega_i(z) + \lambda \cdot e^{-\tau \|z\|_2^2} \cdot I_d,$$

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# Generation results

MODEL	MNIST (16)		SVHN (16)		CIFAR 10 (32)		CELEBA (64)	
	FID ↓	PRD ↑	FID ↓	PRD ↑	FID ↓	PRD ↑	FID ↓	PRD ↑
AE - $\mathcal{N}(0, 1)$	46.41	0.86/0.77	119.65	0.54/0.37	196.50	0.05/0.17	64.64	0.29/0.42
WAE	20.71	0.93/0.88	49.07	0.80/ <b>0.85</b>	132.99	0.24/0.52	54.56	<b>0.57</b> /0.55
VAE - $\mathcal{N}(0, 1)$	40.70	0.83/0.75	83.55	0.69/0.55	162.58	0.10/0.32	64.13	0.27/0.39
VAMP	34.02	0.83/0.88	91.98	0.55/0.63	198.14	0.05/0.11	73.87	0.09/0.10
HVAE	15.54	0.97/0.95	98.05	0.64/0.68	201.70	0.13/0.21	52.00	0.38/0.58
RHVAE	36.51	0.73/0.28	121.69	0.55/0.41	167.41	0.12/0.22	55.12	0.45/0.56
AE - GMM	9.60	0.95/0.90	54.21	0.82/0.83	130.28	0.35/0.58	56.07	0.32/0.48
RAE (GP)	9.44	0.97/ <b>0.98</b>	61.43	0.79/0.78	120.32	0.34/0.58	59.41	0.28/0.49
RAE (L2)	9.89	0.97/ <b>0.98</b>	58.32	0.82/0.79	123.25	0.33/0.54	54.45	0.35/0.55
RAE (SN)	11.22	0.97/ <b>0.98</b>	95.64	0.53/0.63	114.59	0.32/0.53	55.04	0.36/0.56
RAE	11.23	<b>0.98/0.98</b>	66.20	0.76/0.80	118.25	0.35/0.57	53.29	0.36/0.58
VAE - GMM	13.13	0.95/0.92	52.32	0.82/ <b>0.85</b>	138.25	0.29/0.53	55.50	0.37/0.49
VAE - OURS	<b>8.53</b>	<b>0.98/0.97</b>	<b>46.99</b>	<b>0.84/0.85</b>	<b>93.53</b>	<b>0.71/0.68</b>	<b>48.71</b>	0.44/ <b>0.62</b>

## Generation results

# Generation results

	MNIST	CELEBA
AE - $\mathcal{N}$		
VAE - $\mathcal{N}$		
WAE		
VAMP		
HVAE		
RHVAE		
AE - GMM		
VAE - GMM		
RAE		
VAE - Ours		

Generation samples

# Generation results - Sampling Diversity

Recall the shape of the metric:

$$\mathbf{G}(z) = \sum_{i=1}^N \boldsymbol{\Sigma}^{-1}(x_i) \cdot \omega_i(z) + \lambda \cdot e^{-\tau \|z\|_2^2} \cdot I_d,$$
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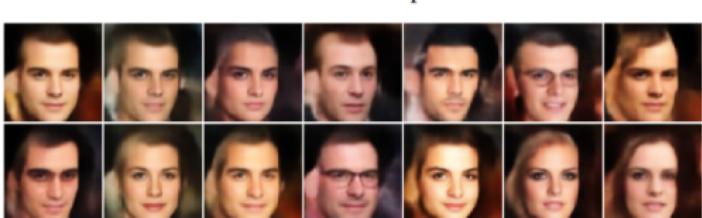
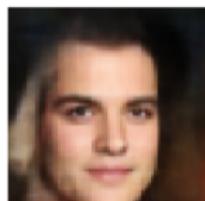
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Gen.	Near. train	Near. rec.	Gen.	Near. train	Near. rec.	Gen.	Near. train	Near. rec.	Gen.	Near. train	Near. rec.
5	5	5	9	9	9	3	3	3	2	2	2
<hr/>											
<hr/>				reconstruction vs. generation				<hr/>			
FID		MNIST		CELEBA		11.27		30.12		<hr/>	

Sampling diversity

# Generation results - Sampling Diversity

Decoded centroid   Nearest train image



Generated samples

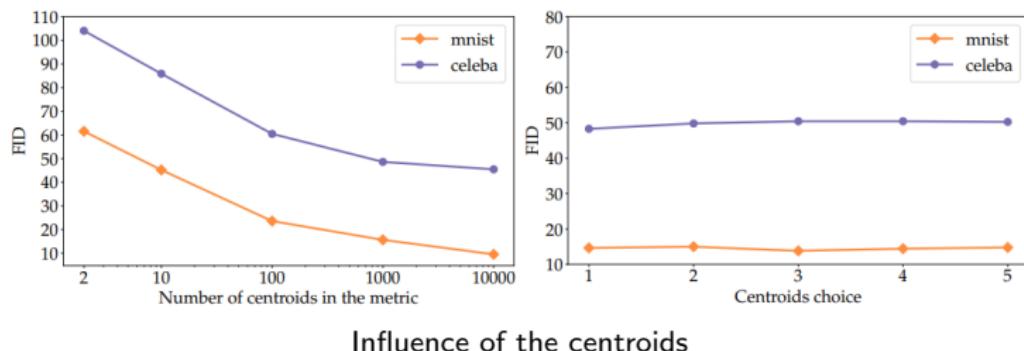


Case with 2 centroids

# Generation results - Influence of the number of centroids

Recall the shape of the metric:

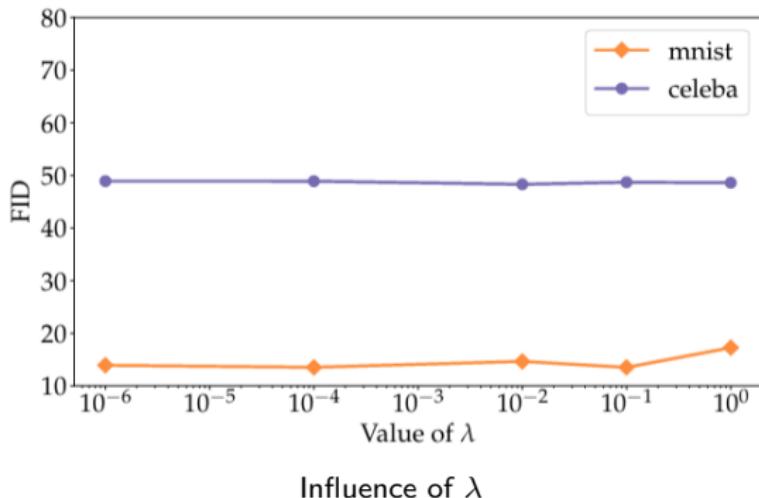
$$\mathbf{G}(z) = \sum_{i=1}^N \boldsymbol{\Sigma}^{-1}(x_i) \cdot \omega_i(z) + \lambda \cdot e^{-\tau \|z\|_2^2} \cdot I_d,$$



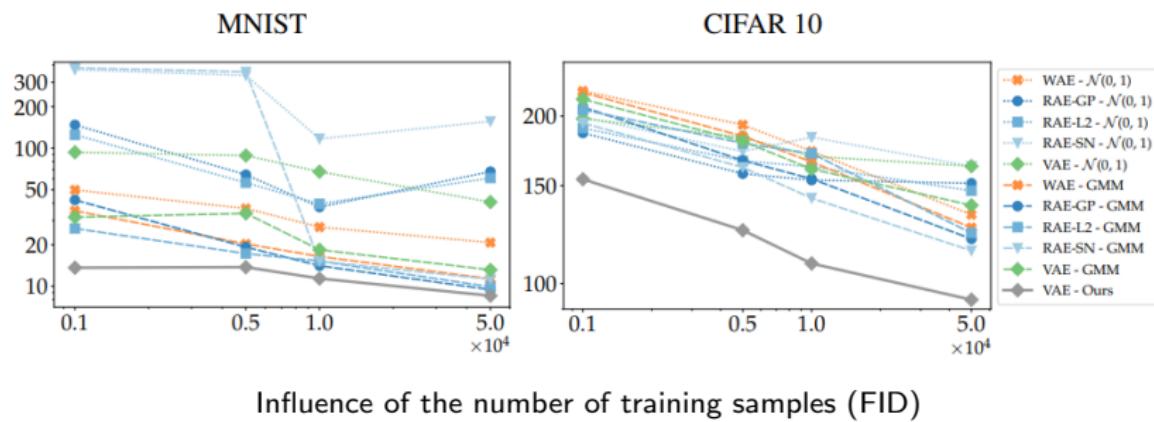
# Generation results - Influence of $\lambda$

Recall the shape of the metric:

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# Generation results - Influence of the Number of Training Samples



Influence of the number of training samples (FID)

# Can the method benefit more recent models

Can the method be applied to more recent models and benefit them?

MODEL	GENERATION	MNIST	CELEBA
VAMP	PRIOR	34.5	67.2
	OURS	<b>32.7</b>	<b>60.9</b>
IWAE	PRIOR	<b>32.4</b>	67.6
	OURS	33.8	<b>60.3</b>
AAE	PRIOR	19.1	64.8
	OURS	<b>11.7</b>	<b>51.4</b>
VAEGAN	PRIOR	8.7	39.7
	OURS	<b>6.1</b>	<b>31.4</b>

Method applied to more recent models

# Interested in VAEs ?

Check out Pythae, a Python library that unifies Generative Autoencoder implementations in Python.



[Documentation](#)

## pythae

This library implements some of the most common (Variational) Autoencoder models under a unified implementation. In particular, it provides the possibility to perform benchmark experiments and comparisons by training the models with the same autoencoding neural network architecture. The feature *make your own autoencoder* allows you to train any of these models with your own data and own Encoder and Decoder neural networks. It integrates experiment monitoring tools such `wandb` and `mlflow`, and allows model sharing and loading from the HuggingFace Hub 😊 in a few lines of code.

### Quick access:

- [Installation](#)
- [Implemented models / Implemented samplers](#)
- [Reproducibility statement / Results flavor](#)
- [Model training / Data generation / Custom network architectures](#)
- [Model sharing with 🚀 Hub / Experiment tracking with wandb / Experiment tracking with mlflow](#)
- [Tutorials / Documentation](#)
- [Contributing 🛡️ / Issues 🛡️](#)
- [Citing this repository](#)

# Interested in VAEs ?

GAE Model	Pythae model
Autoencoder	AE
Variational Autoencoder	VAE
Beta Variational Autoencoder	BetaVAE
VAE with Linear Normalizing Flows	VAE_LinNF
VAE with Inverse Autoregressive Flows	VAE_IAF
Disentangled $\beta$ -VAE	DisentangledBetaVAE
Disentangling by Factorising	FactorVAE
Beta-TC-VAE	BetaTCVAE
Importance Weighted Autoencoder	IWAE
Multiply Importance Weighted Autoencoder	MIWAE
Partially Importance Weighted Autoencoder	PIWAE
Combination Importance Weighted Autoencoder	CIWAE
VAE with perceptual metric similarity	MSSIM_VAE
Wasserstein Autoencoder	WAE
Info Variational Autoencoder	INFOVAE_MMD
VAMP Autoencoder	VAMP
Hyperspherical VAE	SVAE
Poincaré Disk VAE	PoincaréVAE
Adversarial Autoencoder	Adversarial_AE
Variational Autoencoder GAN	VAEGAN
Vector Quantized VAE	VQVAE
Hamiltonian VAE	HVAE
Regularized AE with L2 decoder param	RAE_L2
Regularized AE with gradient penalty	RAE_GP
Riemannian Hamiltonian VAE	RHVAE

# Pythae - Resources

- ✓ Github: [https://github.com/clementchadebec/benchmark\\_VAE](https://github.com/clementchadebec/benchmark_VAE)
- ✓ Online documentation: <https://pythae.readthedocs.io/en/latest/>
- ✓ Pypi project page: <https://pypi.org/project/pythae/>
- ✓ Open to contributors!



Thank you

# Thank you!

Code of the paper:

[https://github.com/clementchadebec/geometric\\_perspective\\_on\\_vaes](https://github.com/clementchadebec/geometric_perspective_on_vaes)

Code for Pythae: [https://github.com/clementchadebec/benchmark\\_VAE](https://github.com/clementchadebec/benchmark_VAE)

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- [1] Søren Hauberg, Oren Freifeld, and Michael Black. A Geometric take on Metric Learning. In F. Pereira, C. J. C. Burges, L. Bottou, and K. Q. Weinberger, editors, *Advances in Neural Information Processing Systems*, volume 25. Curran Associates, Inc., 2012. URL <https://proceedings.neurips.cc/paper/2012/file/ec5aa0b7846082a2415f0902f0da88f2-Paper.pdf>.
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