Text File Analysis Project

Program contains 2 different functions. They are:
main(): Function that runs the whole project.
letterFromPosition(int): takes integer representation of a letter and return that particular letter.

Code Operation

1) Prompts user for name of text file (including extension of the file, example: test.txt).
2) Allocates recommended memory to a variable to hold file content using “malloc”.
3) Reads file into the variable (returns “Error: Could not find your file” if not able to read file).
4) Scan through file content and store each word into an array.
5) During scanning, programs counts:
   i. The total number of words in file.
   ii. The total number of characters in the file.
   iii. Number of times each letter starts difference words in the file.
6) Programs checks letter that starts most words with the help of the **letterFromPosition** function.
7) Finally, program prints the statistics nicely.

Major Variables

1) **fileName(char):** holds file name taken from user.
2) **fileContent(char):** pointer to content read from text file.
3) **filePointer(FILE):** pointer to file.
4) **wordCount(int):** holds total number of words in file.
5) **characterCount(int):** holds total number of characters in file.
6) **mostWordStart(char):** holds letter that starts most words in file.
7) **wordStartCount(int):** holds the count of the letter that starts most words.
8) **WordStarterMonitor(int):** array of how many times each letter starts different words.

Source Code

```
#include <stdio.h>
#include <stdlib.h>
#include <sys/stat.h>
#include <ctype.h>
#define FILE_NAME_LENGTH 20

// function declarations
char letterFromPosition(int);

// main function
int main()
{
   // get text file name from user
   char fileName[FILE_NAME_LENGTH];
   printf("Enter the name of the text file. Example: test.txt: ");
   scanf("%s", &fileName);

   const char *fileNamePointer = fileName;
```

```
// generate recommended memory size for file reading
struct stat sb;
stat(fileNamePointer, &sb);
char *fileContent = malloc(sb.st_size);

// open file
FILE *filePointer;
if ((filePointer = fopen(fileNamePointer, "r")) == NULL)
{
   printf("Error: Could not find your file");
   // exit program
   exit(1);
}

// variables for analyzing text file
int wordCount = 0;
int characterCount = 0;
char mostWordStart;
int wordStartCount = 0;
int wordStarterMonitor[26] = {0};

// read text file word by word including punctuations
while (fscanf(filePointer, "%s", fileContent) != EOF)
{
   // increase number of words
   wordCount++;

   // count number of characters in word including punctuation
   for (int i = 0; fileContent[i] != '\0'; i++)
   {
      // increase number of characters
      characterCount++;
   }

   // check number of words that start with each letter (case insensitive)
   switch (toupper(fileContent[0]))
   {
   case 'A':
      wordStarterMonitor[0]++;
      break;
   case 'B':
      wordStarterMonitor[1]++;
      break;
   case 'C':
      wordStarterMonitor[2]++;
      break;
   case 'D':
      wordStarterMonitor[3]++;
```

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    break;
case 'E':
    wordStarterMonitor[4]++;
    break;
case 'F':
    wordStarterMonitor[5]++;
    break;
case 'G':
    wordStarterMonitor[6]++;
    break;
case 'H':
    wordStarterMonitor[7]++;
    break;
case 'I':
    wordStarterMonitor[8]++;
    break;
case 'J':
    wordStarterMonitor[9]++;
    break;
case 'K':
    wordStarterMonitor[10]++;
    break;
case 'L':
    wordStarterMonitor[11]++;
    break;
case 'M':
    wordStarterMonitor[12]++;
    break;
case 'N':
    wordStarterMonitor[13]++;
    break;
case 'O':
    wordStarterMonitor[14]++;
    break;
case 'P':
    wordStarterMonitor[15]++;
    break;
case 'Q':
    wordStarterMonitor[16]++;
    break;
case 'R':
    wordStarterMonitor[17]++;
    break;
case 'S':
    wordStarterMonitor[18]++;
    break;
case 'T':
    wordStarterMonitor[19]++;
    break;
```

```
    case 'U':
        wordStarterMonitor[20]++;
        break;
    case 'V':
        wordStarterMonitor[21]++;
        break;
    case 'W':
        wordStarterMonitor[22]++;
        break;
    case 'X':
        wordStarterMonitor[23]++;
        break;
    case 'Y':
        wordStarterMonitor[24]++;
        break;
    case 'Z':
        wordStarterMonitor[25]++;
        break;
    default:
        break;
    }
}

// check letter that starts most words
for (int i = 0; i < 26; i++)
{
    if (wordStarterMonitor[i] > wordStartCount)
    {
        wordStartCount = wordStarterMonitor[i];
        mostWordStart = letterFromPosition(i);
    }
}

// print all statistics
printf("\n\nThe total number of words are: %d\n\n", wordCount);
printf("\n\nThe total number of characters are: %d\n\n", characterCount);

printf("\n\nThe number of words starting with A: %d\n", wordStarterMonitor[0]);
printf("\nThe number of words starting with B: %d\n", wordStarterMonitor[1]);
printf("\nThe number of words starting with C: %d\n", wordStarterMonitor[2]);
printf("\nThe number of words starting with D: %d\n", wordStarterMonitor[3]);
printf("\nThe number of words starting with E: %d\n", wordStarterMonitor[4]);
printf("\nThe number of words starting with F: %d\n", wordStarterMonitor[5]);
printf("\nThe number of words starting with G: %d\n", wordStarterMonitor[6]);
printf("\nThe number of words starting with H: %d\n", wordStarterMonitor[7]);
printf("\nThe number of words starting with I: %d\n", wordStarterMonitor[8]);
printf("\nThe number of words starting with J: %d\n", wordStarterMonitor[9]);
printf("\nThe number of words starting with K: %d\n", wordStarterMonitor[10]);
printf("\nThe number of words starting with L: %d\n", wordStarterMonitor[11]);
```

```
    printf("\nThe number of words starting with M: %d\n", wordStarterMonitor[12]);
    printf("\nThe number of words starting with N: %d\n", wordStarterMonitor[13]);
    printf("\nThe number of words starting with O: %d\n", wordStarterMonitor[14]);
    printf("\nThe number of words starting with P: %d\n", wordStarterMonitor[15]);
    printf("\nThe number of words starting with Q: %d\n", wordStarterMonitor[16]);
    printf("\nThe number of words starting with R: %d\n", wordStarterMonitor[17]);
    printf("\nThe number of words starting with S: %d\n", wordStarterMonitor[18]);
    printf("\nThe number of words starting with T: %d\n", wordStarterMonitor[19]);
    printf("\nThe number of words starting with U: %d\n", wordStarterMonitor[20]);
    printf("\nThe number of words starting with V: %d\n", wordStarterMonitor[21]);
    printf("\nThe number of words starting with W: %d\n", wordStarterMonitor[22]);
    printf("\nThe number of words starting with X: %d\n", wordStarterMonitor[23]);
    printf("\nThe number of words starting with Y: %d\n", wordStarterMonitor[24]);
    printf("\nThe number of words starting with Z: %d\n\n", wordStarterMonitor[25]);

    printf("\n\nThe letter that starts most words is : %c\n\n", mostWordStart);
    fclose(filePointer);
    exit(EXIT_SUCCESS);
}

// takes integer representation of a letter and returns the letter
char letterFromPosition(int position)
{
    char letter;
    switch (position)
    {
    case 0:
        letter = 'A';
        break;
    case 1:
        letter = 'B';
        break;
    case 2:
        letter = 'C';
        break;
    case 3:
        letter = 'D';
        break;
    case 4:
        letter = 'E';
        break;
    case 5:
        letter = 'F';
        break;
    case 6:
        letter = 'G';
        break;
    case 7:
        letter = 'H';
```

```
    break;
case 8:
    letter = 'I';
    break;
case 9:
    letter = 'J';
    break;
case 10:
    letter = 'K';
    break;
case 11:
    letter = 'L';
    break;
case 12:
    letter = 'M';
    break;
case 13:
    letter = 'N';
    break;
case 14:
    letter = 'O';
    break;
case 15:
    letter = 'P';
    break;
case 16:
    letter = 'Q';
    break;
case 17:
    letter = 'R';
    break;
case 18:
    letter = 'S';
    break;
case 19:
    letter = 'T';
    break;
case 20:
    letter = 'U';
    break;
case 21:
    letter = 'V';
    break;
case 22:
    letter = 'W';
    break;
case 23:
    letter = 'X';
    break;
```

```
    case 24:
        letter = 'Y';
        break;
    case 25:
        letter = 'Z';
        break;
    default:
        break;
    }
    return letter;
}
```