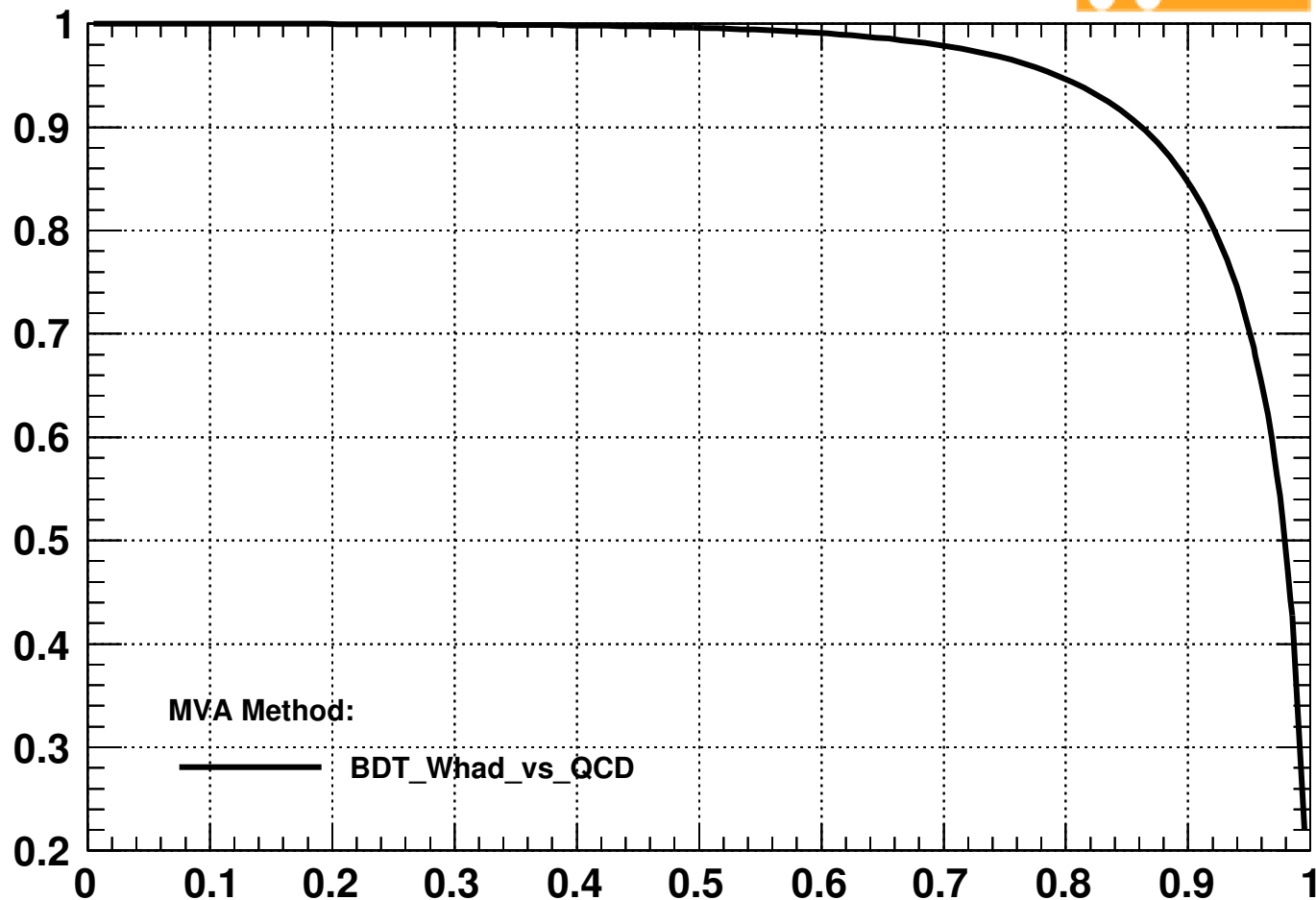


Background rejection versus Signal efficiency



Background rejection



MVA Method:

BDT_Whad_vs_QCD

Signal efficiency