



Performance

Values are estimated and may vary. The <u>performance score</u> <u>is calculated</u> directly from these metrics. <u>See calculator.</u>

▲ 0-49 50-89 90-100



METRICS Expand view

First Contentful Paint

 $0.2 \, s$

3.6 s

Total Blocking Time

130 ms

Cumulative Layout Shift

▲ Largest Contentful Paint

0.007

Speed Index

0.6 s



Show audits relevant to: All FCP LCP TBT CLS

DIAGNOSTICS

Does not use passive listeners to improve scrolling performance

Consider marking your touch and wheel event listeners as passive to improve your page's scroll performance. Learn more

about adopting passive event listeners.

Source

webpack-internal:///...ay/dist/client.js:2

Page prevented back/forward cache restoration — 2 failure reasons

Many navigations are performed by going back to a previous page, or forwards again. The back/forward cache (bfcache) can speed up these return navigations. Learn more about the bfcache

Failure reason	Failure type
Pages with WebSocket cannot enter back/forward cache.	Pending browser support
http://localhost:3000	
Pages whose main resource has cache-control:no-store cannot enter back/forward cache.	Not actionable
http://localhost:3000	

Avoid enormous network payloads — Total size was 3,432 KiB

Large network payloads cost users real money and are highly correlated with long load times. Learn how to reduce payload sizes. [LCP]

URL	Transfer Size
chunks/main.js?ts=168 (localhost)	1,143.4 KiB
media/ocean3.b358ff4f.avif (localhost)	897.3 KiB
pages/_app.js?ts=168 (localhost)	464.1 KiB
/mainlogo.svg (localhost)	455.1 KiB
pages/index.js?ts=168 (localhost)	340.9 KiB
media/c95a3d7e5d1d39ce-s.p.woff2 (localhost)	28.6 KiB
chunks/react-refresh.js?ts=168 (localhost)	24.5 KiB
chunks/webpack.js?ts=168 (localhost)	9.6 KiB

URL	Transfer Size
http://localhost:3000	6.7 KiB
/_next/image?url=%2FFlyer%20Un%26Demi.png&w=384&q=75 (localhost)	6.3 KiB

O Avoid chaining critical requests — 1 chain found

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. <u>Learn how to avoid chaining critical requests</u>. (FCP) (LCP)

Maximum critical path latency: 55.662 ms

Initial Navigation

http://localhost:3000

...chunks/react-refresh.js?ts=168... (localhost) - 10.583 ms, 24.45 KiB

User Timing marks and measures — 4 user timings

Consider instrumenting your app with the User Timing API to measure your app's real-world performance during key user experiences. <u>Learn more about User Timing marks</u>.

NEXT. Consider using Next.js Analytics to measure your app's real-world performance. Learn more.

Name	Туре	Start Time	Duration
Next.js-before-hydration	Measure	0.00 ms	518.64 ms
Next.js-hydration	Measure	518.64 ms	66.97 ms
beforeRender	Mark	518.65 ms	
afterHydrate	Mark	585.61 ms	

O Keep request counts low and transfer sizes small — 164 requests • 3,432 KiB

To set budgets for the quantity and size of page resources, add a budget.json file. Learn more about performance budgets.

Resource Type	Requests	Transfer Size
Total	164.0	3,432.2 KiB

Resource Type	Requests	Transfer Size
Script	7.0	1,983.5 KiB
Image	4.0	905.0 KiB
Other	151.0	508.5 KiB
Font	1.0	28.6 KiB
Document	1.0	6.7 KiB
Stylesheet	0.0	0.0 KiB
Media	0.0	0.0 KiB
Third-party	0.0	0.0 KiB

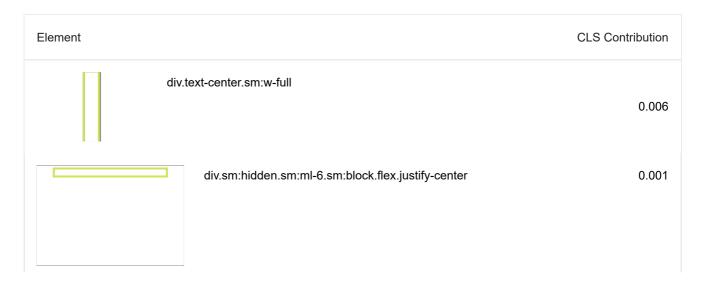
○ Largest Contentful Paint element — 1 element found

This is the largest contentful element painted within the viewport. <u>Learn more about the Largest Contentful Paint element</u> [LCP]

div.sm:h-full.tablet:h-full.laptop:h-full.w-full.h-full.bg-ocean.bg-no-repeat.flex.items-center.justify-center

Avoid large layout shifts — 5 elements found

These DOM elements contribute most to the CLS of the page. Learn how to improve CLS (CLS)



Element		
	button.bg-009999.border.rounded-md.p- 2.sm:hidden.tablet:hidden	0.000
	1 of 11 unhandled errors <small></small>	0.000
	img.mr-2	0.000
Avoid less were the	I tooks	
	tasks — 1 long task found the main thread, useful for identifying worst contributors to input delay. Learn Start	
Lists the longest tasks on main-thread tasks (TBT)	the main thread, useful for identifying worst contributors to input delay. Learn Start Time	
Lists the longest tasks on main-thread tasks (TBT) URL chunks/main.js?ts=1	the main thread, useful for identifying worst contributors to input delay. Learn Start Time	how to avoid long Duration 304 ms
Lists the longest tasks on main-thread tasks (TBT) URL chunks/main.js?ts=1	the main thread, useful for identifying worst contributors to input delay. Learn Start Time 4,854 ms	Duration 304 ms
Lists the longest tasks on main-thread tasks (TBT) URL chunks/main.js?ts=1	Start Time 68 (localhost) 4,854 ms	Duration 304 ms
Lists the longest tasks on main-thread tasks (TBT) URL chunks/main.js?ts=1 re information about the per SSED AUDITS (31) Eliminate render-blocking to the per second control of the per second co	Start Time 68 (localhost) 4,854 ms	Duration 304 ms
Lists the longest tasks on main-thread tasks (TBT) URL chunks/main.js?ts=1 re information about the personal state of the pers	Start Time 68 (localhost) 4,854 ms rformance of your application. These numbers don't directly affect the Performing resources the first paint of your page. Consider delivering critical JS/CSS inline and defendent	Duration 304 ms ance score.

NEXT. Use the next/image component to set the appropriate sizes. Learn more.

Defer offscreen images

Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. Learn how to defer offscreen images.

NEXT. Use the next/image component instead of to automatically lazy-load images. Learn more.

Minify CSS — Potential savings of 5 KiB

Minifying CSS files can reduce network payload sizes. Learn how to minify CSS. FCP [LCP]

URL	Transfer Size	Potential Savings
<pre>/* ! tailwindcss v3.3.2 MIT License https://tailwindcss.com *//* 1. Prevent padding and border f</pre>	9.8 KiB	5.3 KiB

Minify JavaScript — Potential savings of 5 KiB

Minifying JavaScript files can reduce payload sizes and script parse time. Learn how to minify JavaScript. FCP [LCP]

URL	Transfer Size	Potential Savings
chunks/webpack.js?ts=168 (localhost)	9.6 KiB	4.8 KiB

Reduce unused CSS

Reduce unused rules from stylesheets and defer CSS not used for above-the-fold content to decrease bytes consumed by network activity. <u>Learn how to reduce unused CSS</u>. FCP [LCP]

NEXT. Consider setting up PurgeCSS in Next.js configuration to remove unused rules from stylesheets. Learn more.

Reduce unused JavaScript — Potential savings of 80 KiB

Reduce unused JavaScript and defer loading scripts until they are required to decrease bytes consumed by network activity. Learn how to reduce unused JavaScript. [LCP]

NEXT. Use Webpack Bundle Analyzer to detect unused JavaScript code. Learn more

URL	Transfer Size	Potential Savings
pages/index.js?ts=168 (localhost)	340.9 KiB	80.1 KiB
Efficiently encode images		
Optimized images load faster and consume less cellular data. Learn how to efficiently	<u>/ encode images</u> .	
NEXT. Use the next/image component instead of to adjust image quality. Lea	arn more.	
Serve images in next-gen formats		
Image formats like WebP and AVIF often provide better compression than PNG or JP and less data consumption. <u>Learn more about modern image formats</u> .	EG, which means faster	downloads
NEXT Use the next/image component instead of to automatically optimize in	mage format. <u>Learn more</u>	<u>2</u> .
Enable text compression		
Text-based resources should be served with compression (gzip, deflate or brotli) to m more about text compression. FCP LCP	ninimize total network byt	es. <u>Learn</u>
NEXT., Enable compression on your Next.js server. <u>Learn more</u> .		
Preconnect to required origins		,
Consider adding preconnect or dns-prefetch resource hints to establish early conrorigins. Learn how to preconnect to required origins. FCP LCP	nections to important thir	d-party
Initial server response time was short — Root document took 40 ms		
Keep the server response time for the main document short because all other requestable to First Byte metric. FCP LCP	ts depend on it. <u>Learn m</u>	ore about th
URL		Time Spent
http://localhost:3000		40 ms
Avoid multiple page redirects		
Redirects introduce additional delays before the page can be loaded. <u>Learn how to av</u>	void page redirects. FCP) [LCP]

Preload key requests Consider using <link rel=preload> to prioritize fetching resources that are currently requested later in page load. Learn how to preload key requests. FCP [LCP] Use HTTP/2 HTTP/2 offers many benefits over HTTP/1.1, including binary headers and multiplexing. Learn more about HTTP/2. Use video formats for animated content Large GIFs are inefficient for delivering animated content. Consider using MPEG4/WebM videos for animations and PNG/WebP for static images instead of GIF to save network bytes. Learn more about efficient video formats [CCP] Remove duplicate modules in JavaScript bundles Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activity. (TBT) Avoid serving legacy JavaScript to modern browsers — Potential savings of 0 KiB Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. For your bundled JavaScript, adopt a modern script deployment strategy using module/nomodule feature detection to reduce the amount of code shipped to modern browsers, while retaining support for legacy browsers. Learn how to use modern JavaScript TBT **URL Potential Savings** ...chunks/main.js?ts=168... (localhost) 0.0 KiB :3000/ next/static/c...ts=1684405039808:27 @babel/plugin-transform-classes Preload Largest Contentful Paint image If the LCP element is dynamically added to the page, you should preload the image in order to improve LCP. Learn more about preloading LCP elements. [LCP] NEXT. Use the next/image component and set "priority" to true to preload LCP image. Learn more. Potential **URL** Savings div.sm:h-full.tablet:h-...media/ocean3.b358ff4f.avif (localhost) 0 ms full.laptop:h-full.w-full.hfull.bg-ocean.bg-noUses efficient cache policy on static assets — 0 resources found

A long cache lifetime can speed up repeat visits to your page. Learn more about efficient cache policies.

NEXT... Configure caching for immutable assets and Server-side Rendered (SSR) pages. Learn more.

Avoids an excessive DOM size - 323 elements

A large DOM will increase memory usage, cause longer <u>style calculations</u>, and produce costly <u>layout reflows</u>. <u>Learn how to avoid an excessive DOM size</u>. (TBT)

Statistic	Element	Value
Total DOM Elements		323
Maximum DOM Depth	p.text-009999.font-thin.hover:bg-white.hover:text-black.px-3.py-2.rounded-md.text-xl.font-medium	14
Maximum Child Elements	div.nextjs-container-errors-body	27

JavaScript execution time - 0.5 s

Consider reducing the time spent parsing, compiling, and executing JS. You may find delivering smaller JS payloads helps with this. Learn how to reduce Javascript execution time. (TBT)

URL	Total CPU Time	Script Evaluation	Script Parse
<pre>webpack- internal:///./node_modules/scheduler/cjs/scheduler.development.js</pre>	231 ms	205 ms	1 ms
chunks/main.js?ts=168 (localhost)	175 ms	115 ms	49 ms

URL	Total CPU Time	Script Evaluation	Script Parse
Unattributable	166 ms	17 ms	0 ms
<pre>webpack-internal:///./node_modules/framer- motion/dist/es/frameloop/index.mjs</pre>	102 ms	1 ms	0 ms
pages/_app.js?ts=168 (localhost)	81 ms	60 ms	21 ms
http://localhost:3000	54 ms	1 ms	0 ms

Minimizes main-thread work — 0.9 s

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. Learn how to minimize main-thread work (TBT)

Category	Time Spent
Script Evaluation	442 ms
Other	270 ms
Script Parsing & Compilation	86 ms
Style & Layout	49 ms
Rendering	10 ms
Garbage Collection	7 ms
Parse HTML & CSS	4 ms

All text remains visible during webfont loads

Leverage the font-display CSS feature to ensure text is user-visible while webfonts are loading. <u>Learn more about font-display</u>. <u>FCP LCP</u>

Minimize third-party usage

Third-party code can significantly impact load performance. Limit the number of redundant third-party providers and try to load third-party code after your page has primarily finished loading. <u>Learn how to minimize third-party impact</u>. <u>TBT</u>

Lazy load third-party resources with facades Some third-party embeds can be lazy loaded. Consider replacing them with a facade until they are required. Learn how to defer third-parties with a facade. (TBT) Largest Contentful Paint image was not lazily loaded Above-the-fold images that are lazily loaded render later in the page lifecycle, which can delay the largest contentful paint. Learn more about optimal lazy loading. [LCP] Element div.sm:h-full.tablet:h-full.laptop:h-full.w-full.h-full.bg-ocean.bg-no-repeat.flex.itemscenter.justify-center Avoids document.write() For users on slow connections, external scripts dynamically injected via document.write() can delay page load by tens of seconds. Learn how to avoid document.write(). Avoid non-composited animations Animations which are not composited can be janky and increase CLS. Learn how to avoid non-composited animations CLS Image elements have explicit width and height

Set an explicit width and height on image elements to reduce layout shifts and improve CLS. <u>Learn how to set image</u> <u>dimensions</u> (CLS)

NEXT. Use the next/image component to make sure images are always sized appropriately. Learn more.

Has a <meta name="viewport"> tag with width or initial-scale

A <meta name="viewport"> not only optimizes your app for mobile screen sizes, but also prevents <u>a 300 millisecond</u> <u>delay to user input</u>. <u>Learn more about using the viewport meta tag</u>. <u>TBT</u>

Accessibility

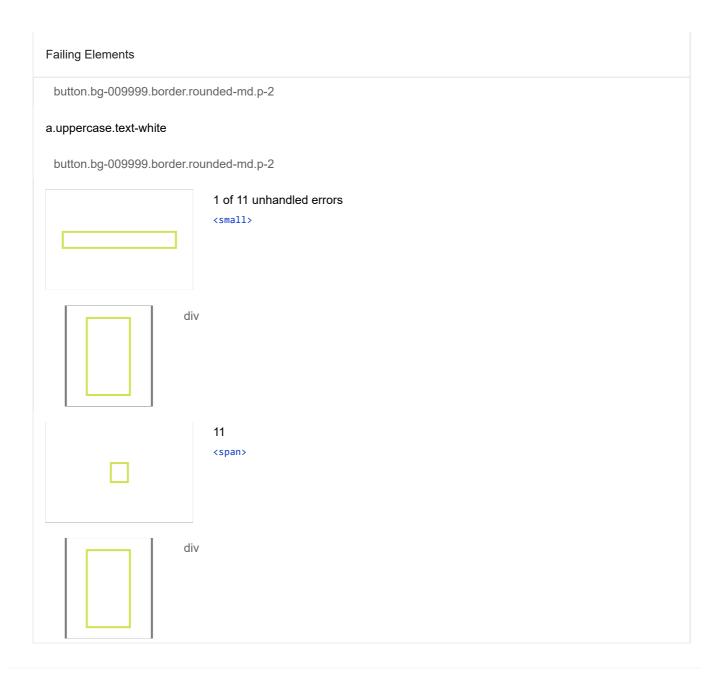
These checks highlight opportunities to improve the accessibility of your web app. Only a subset of accessibility issues can be automatically detected so manual testing is also encouraged.

CONTRAST

▲ Background and foreground colors do not have a sufficient contrast ratio.

Low-contrast text is difficult or impossible for many users to read. Learn how to provide sufficient color contrast.

Failing Elements	
	p.text-009999.font-thin.hover:bg-white.hover:text-black.px-3.py-2.rounded-md.text-xl.font-medium
	button#headlessui-menu-button-:r3:.flex.rounded-full.bg-white.text-sm.mx-auto
	p.text-009999.font-thin.hover:bg-white.hover:text-black.px-3.py-2.rounded-md.text-xl.font-medium.mx-auto
	button#headlessui-menu-button-:r5:.flex.rounded-full.bg-white.text-sm.mx-auto
	p.text-009999.font-thin.hover:bg-white.hover:text-black.px-3.py-2.rounded-md.text-xl.font-medium
na	av.w-full.h-fit.bg-white.pt-5.px-2.text-center
a.uppercase.text-white	



These are opportunities to improve the legibility of your content.

ADDITIONAL ITEMS TO MANUALLY CHECK (10) The page has a logical tab order Tabbing through the page follows the visual layout. Users cannot focus elements that are offscreen. Learn more about logical tab ordering. Interactive controls are keyboard focusable Custom interactive controls are keyboard focusable and display a focus indicator. Learn how to make custom controls focusable. Interactive elements indicate their purpose and state

Interactive elements, such as links and buttons, should indicate their state and be distinguishable from non-interactive elements. Learn how to decorate interactive elements with affordance hints.

The user's focus is directed to new content added to the page	^
If new content, such as a dialog, is added to the page, the user's focus is directed to it. <u>Learn how to direct focus</u> .	us to new
User focus is not accidentally trapped in a region	^
A user can tab into and out of any control or region without accidentally trapping their focus. Learn how to avo	<u>id focus traps</u> .
Custom controls have associated labels	^
Custom interactive controls have associated labels, provided by aria-label or aria-labelledby. <u>Learn more about</u> controls and labels.	<u>ıt custom</u>
Custom controls have ARIA roles	^
Custom interactive controls have appropriate ARIA roles. <u>Learn how to add roles to custom controls</u> .	
Visual order on the page follows DOM order	^
DOM order matches the visual order, improving navigation for assistive technology. <u>Learn more about DOM at ordering.</u>	<u>nd visual</u>
Offscreen content is hidden from assistive technology	^
Offscreen content is hidden with display: none or aria-hidden=true. Learn how to properly hide offscreen content	<u>ent</u> .
O HTML5 landmark elements are used to improve navigation	^
Landmark elements (<main>, <nav>, etc.) are used to improve the keyboard navigation of the page for assisting Learn more about landmark elements.</nav></main>	ve technology.
These items address areas which an automated testing tool cannot cover. Learn more in our guide on conducting a review.	an accessibility
PASSED AUDITS (20)	Hide
[aria-*] attributes match their roles	^
Each ARIA role supports a specific subset of aria-* attributes. Mismatching these invalidates the aria-* at Learn how to match ARIA attributes to their roles.	tributes.
[aria-hidden="true"] is not present on the document <body></body>	^

Assistive technologies, like screen readers, work inconsistently when aria-hidden="true" is set on the document
 <body>. Learn how aria-hidden affects the document body.

[role]s have all required [aria-*] attributes

Some ARIA roles have required attributes that describe the state of the element to screen readers. <u>Learn more about roles</u> and required attributes.

[role] values are valid

ARIA roles must have valid values in order to perform their intended accessibility functions. <u>Learn more about valid ARIA roles.</u>

[aria-*] attributes have valid values

Assistive technologies, like screen readers, can't interpret ARIA attributes with invalid values. <u>Learn more about valid values</u> <u>for ARIA attributes</u>.

[aria-*] attributes are valid and not misspelled

Assistive technologies, like screen readers, can't interpret ARIA attributes with invalid names. <u>Learn more about valid ARIA</u> attributes.

Buttons have an accessible name

When a button doesn't have an accessible name, screen readers announce it as "button", making it unusable for users who rely on screen readers. Learn how to make buttons more accessible.

ARIA IDs are unique

The value of an ARIA ID must be unique to prevent other instances from being overlooked by assistive technologies. <u>Learn</u> how to fix duplicate ARIA IDs.

Image elements have [alt] attributes

Informative elements should aim for short, descriptive alternate text. Decorative elements can be ignored with an empty alt attribute. Learn more about the alt attribute.

[user-scalable="no"] is not used in the <meta name="viewport"> element and the [maximum-scale] attribute is not less than 5.

Disabling zooming is problematic for users with low vision who rely on screen magnification to properly see the contents of a web page. Learn more about the viewport meta tag.

Focusable descendents within an [aria-hidden="true"] element prevent those interactive elements from being available to users of assistive technologies like screen readers. <u>Learn how aria-hidden affects focusable elements</u>.

Document has a <title> element

The title gives screen reader users an overview of the page, and search engine users rely on it heavily to determine if a page is relevant to their search. <u>Learn more about document titles</u>.

[id] attributes on active, focusable elements are unique

All focusable elements must have a unique id to ensure that they're visible to assistive technologies. <u>Learn how to fix duplicate ids.</u>

<html> element has a [lang] attribute

If a page doesn't specify a lang attribute, a screen reader assumes that the page is in the default language that the user chose when setting up the screen reader. If the page isn't actually in the default language, then the screen reader might not announce the page's text correctly. Learn more about the lang attribute.

<html> element has a valid value for its [lang] attribute

Specifying a valid BCP 47 language helps screen readers announce text properly. Learn how to use the lang attribute.

Links have a discernible name

Link text (and alternate text for images, when used as links) that is discernible, unique, and focusable improves the navigation experience for screen reader users. <u>Learn how to make links accessible</u>.

Lists contain only elements and script supporting elements (<script> and <template>).

Screen readers have a specific way of announcing lists. Ensuring proper list structure aids screen reader output. <u>Learn</u> more about proper list structure.

List items () are contained within , or <menu> parent elements

Screen readers require list items () to be contained within a parent , or <menu> to be announced properly. Learn more about proper list structure.

No element has a [tabindex] value greater than 0

A value greater than 0 implies an explicit navigation ordering. Although technically valid, this often creates frustrating experiences for users who rely on assistive technologies. <u>Learn more about the tabindex attribute</u>.

Properly ordered headings that do not skip levels convey the semantic structure of the page, making it easier to navigate and understand when using assistive technologies. <u>Learn more about heading order</u> .		
NOT APPLICABLE (23)	Hide	
[accesskey] values are unique	^	
Access keys let users quickly focus a part of the page. For proper navigation, each access key must be unique. <u>Learn</u> <u>about access keys</u> .	n more	
button, link, and menuitem elements have accessible names	^	
When an element doesn't have an accessible name, screen readers announce it with a generic name, making it unus for users who rely on screen readers. <u>Learn how to make command elements more accessible</u> .	sable	
ARIA input fields have accessible names	^	
When an input field doesn't have an accessible name, screen readers announce it with a generic name, making it unufor users who rely on screen readers. Learn more about input field labels.	usable	
ARIA meter elements have accessible names	^	
When a meter element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. <u>Learn how to name meter elements</u> .		
ARIA progressbar elements have accessible names	^	
When a progressbar element doesn't have an accessible name, screen readers announce it with a generic name, me it unusable for users who rely on screen readers. <u>Learn how to label progressbar elements</u> .	naking	
Elements with an ARIA [role] that require children to contain a specific [role] have all required children.	^	
Some ARIA parent roles must contain specific child roles to perform their intended accessibility functions. <u>Learn more roles and required children elements</u> .	about	
[role]s are contained by their required parent element	^	
Some ARIA child roles must be contained by specific parent roles to properly perform their intended accessibility functions. Learn more about ARIA roles and required parent element.	tions.	
ARIA toggle fields have accessible names	^	

Heading elements appear in a sequentially-descending order

for users who rely on screen readers. <u>Learn more about toggle fields</u> .	
ARIA tooltip elements have accessible names	^
When a tooltip element doesn't have an accessible name, screen readers announce it with a generic name, runusable for users who rely on screen readers. Learn how to name tooltip elements.	making it
ARIA treeitem elements have accessible names	^
When a treeitem element doesn't have an accessible name, screen readers announce it with a generic name unusable for users who rely on screen readers. Learn more about labeling treeitem elements.	ne, making it
The page contains a heading, skip link, or landmark region	^
Adding ways to bypass repetitive content lets keyboard users navigate the page more efficiently. <u>Learn more blocks</u> .	about bypass
	^
When definition lists are not properly marked up, screen readers may produce confusing or inaccurate output structure definition lists correctly.	t. <u>Learn how to</u>
O Definition list items are wrapped in <dl> elements</dl>	^
Definition list items (<dt> and <dd>) must be wrapped in a parent <dl> element to ensure that screen reader announce them. Learn how to structure definition lists correctly.</dl></dd></dt>	s can properly
No form fields have multiple labels	^
Form fields with multiple labels can be confusingly announced by assistive technologies like screen readers we either the first, the last, or all of the labels. <u>Learn how to use form labels</u> .	which use
Composition of the compositio	^
Screen reader users rely on frame titles to describe the contents of frames. <u>Learn more about frame titles</u> .	
<pre>O <input type="image"/> elements have [alt] text</pre>	^
When an image is being used as an <input/> button, providing alternative text can help screen reader users purpose of the button. Learn about input image alt text.	understand the
O Form elements have associated labels	^

When a toggle field doesn't have an accessible name, screen readers announce it with a generic name, making it unusable

The document does not use <meta http-equiv="refresh"/>	^
Users do not expect a page to refresh automatically, and doing so will move focus back to the top of the page. This more at a frustrating or confusing experience. Learn more about the refresh meta tag.	ay
O <object> elements have alternate text</object>	^
Screen readers cannot translate non-text content. Adding alternate text to <object> elements helps screen readers of meaning to users. Learn more about alt text for object elements.</object>	onvey
O Cells in a element that use the [headers] attribute refer to table cells within the same table.	^
Screen readers have features to make navigating tables easier. Ensuring cells using the [headers] attribute on refer to other cells in the same table may improve the experience for screen reader users. Learn more about the head attribute.	•
elements and elements with [role="columnheader"/"rowheader"] have data cells they describe.	^
Screen readers have features to make navigating tables easier. Ensuring table headers always refer to some set of commay improve the experience for screen reader users. Learn more about table headers.	ells
O [lang] attributes have a valid value	^
Specifying a valid <u>BCP 47 language</u> on elements helps ensure that text is pronounced correctly by a screen reader. <u>L</u> how to use the <u>lang attribute</u> .	<u>earn</u>
<pre></pre>	^
When a video provides a caption it is easier for deaf and hearing impaired users to access its information. Learn more about video captions.	2

Labels ensure that form controls are announced properly by assistive technologies, like screen readers. Learn more about

form element labels.

Errors logged to the console indicate unresolved problems. They can come from network request failures and other browser concerns. <u>Learn more about this errors in console diagnostic audit</u>

Source	Description
	Error: Hydration failed because the initial UI does not match what was rendered on the server. at
	throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
	<pre>dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-</pre>
	<pre>internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent</pre>
	<pre>(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork</pre>
webpack	<pre>(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at beginWork\$</pre>
-	<pre>(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at</pre>
nternal:/	<pre>performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-</pre>
V	<pre>dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-</pre>
evelopm	<pre>dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-</pre>
ent.js:12	<pre>internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at</pre>
507	performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
	dom.development.js:25733:74) at workLoop (webpack-
	internal:///./node modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
	internal:///./node modules/scheduler/cjs/scheduler.development.js:239:14) at
	MessagePort.performWorkUntilDeadline (webpack-
	<pre>internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)</pre>
	Error: Hydration failed because the initial UI does not match what was rendered on the server. at
	throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
	dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
	<pre>internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent</pre>
	<pre>(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork</pre>
webpack	(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at beginWorks
-	<pre>(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at</pre>
nternal:/	<pre>performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-</pre>
//	<pre>dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-</pre>
evelopm	<pre>dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-</pre>
ent.js:12	<pre>internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at</pre>
507	<pre>performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-</pre>
	dom.development.js:25733:74) at workLoop (webpack-
	<pre>internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-</pre>
	<pre>internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at</pre>
	MessagePort.performWorkUntilDeadline (webpack-
	<pre>internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)</pre>
wohnask	Ennon: Hydnation failed because the initial UT does not match that the mandaged on the account of
webpack	Error: Hydration failed because the initial UI does not match what was rendered on the server. at
intor	throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
internal:/	dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
//	internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent
evelopm	(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork
ent.js:12	<pre>(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at beginWorks</pre>
507	<pre>(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at</pre>

```
Source
```

Description

```
performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
             dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
             performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:25733:74) at workLoop (webpack-
             internal:///./node modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
             MessagePort.performWorkUntilDeadline (webpack-
             internal:///./node modules/scheduler/cjs/scheduler.development.js:533:21)
             Error: Hydration failed because the initial UI does not match what was rendered on the server. at
             throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork
webpack
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at beginWork$1
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
internal:/
             performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
//...
             dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
             dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
evelopm
ent.js:12
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
             performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:25733:74) at workLoop (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
             MessagePort.performWorkUntilDeadline (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
             Error: Hydration failed because the initial UI does not match what was rendered on the server. at
             throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at beginWork$1
webpack
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
internal:/
             performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
//...
             dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
evelopm
ent.js:12
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
             performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:25733:74) at workLoop (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
             MessagePort.performWorkUntilDeadline (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
webpack
             Error: Hydration failed because the initial UI does not match what was rendered on the server. at
```

throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-

```
Source
                   Description
internal:/
                   dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
//...
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent
evelopm
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork
ent.js:12
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at beginWork$1
507
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
                   performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
                   dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node modules/react-
                   dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
                   performConcurrentWorkOnRoot (webpack-internal:///./node modules/react-dom/cjs/react-
                   dom.development.js:25733:74) at workLoop (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
                   internal:///./node modules/scheduler/cjs/scheduler.development.js:239:14) at
                   MessagePort.performWorkUntilDeadline (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
                   Error: Hydration failed because the initial UI does not match what was rendered on the server. at
                   throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
                   dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork
webpack
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at beginWork$1
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
internal:/
                   performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
//...
                   dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
evelopm
                   dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
ent.js:12
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
                   performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
                   dom.development.js:25733:74) at workLoop (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
                   MessagePort.performWorkUntilDeadline (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
                   Error: Hydration failed because the initial UI does not match what was rendered on the server. at
webpack
                   throw On Hydration \texttt{Mismatch} \ (we bpack-internal: ///./node\_modules/react-dom/cjs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom/cs/react-dom
internal:/
                   dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent
//...
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork
evelopm
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at beginWork$1
ent.js:12
507
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
                   performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
                   dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
                   dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
                   performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
                   dom.development.js:25733:74) at workLoop (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
```

```
MessagePort.performWorkUntilDeadline (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
                   Error: Hydration failed because the initial UI does not match what was rendered on the server. at
                   throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
                   dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
                   internal:///./node modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork
webpack
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at beginWork$1
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
internal:/
                   performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
//...
                   dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
                   dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
evelopm
ent.js:12
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
                   performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
                   dom.development.js:25733:74) at workLoop (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
                   MessagePort.performWorkUntilDeadline (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
                   Error: Hydration failed because the initial UI does not match what was rendered on the server. at
                   throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
                   dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork
webpack
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at beginWork$1
                   (we bpack-internal:///./node\_modules/react-dom/cjs/react-dom.development.js:27421:14) \ at
internal:/
                   performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
//...
                   dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node modules/react-
                   dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
evelopm
ent.js:12
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
                   perform Concurrent Work On Root \ (we bpack-internal:///./node\_modules/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs/react-dom/cjs
                   dom.development.js:25733:74) at workLoop (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
                   MessagePort.performWorkUntilDeadline (webpack-
                   internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
webpack
                   Error: Hydration failed because the initial UI does not match what was rendered on the server. at
                   throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
internal:/
                   dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
//...
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostComponent
evelopm
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19897:5) at beginWork
                   (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21613:14) at
ent.js:12
507
                   HTMLUnknownElement.callCallback (webpack-internal:///./node_modules/react-dom/cjs/react-
                   dom.development.js:4164:14) at Object.invokeGuardedCallbackDev (webpack-
                   internal:///./node_modules/react-dom/cjs/react-dom.development.js:4213:16) at invokeGuardedCallback
```

(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:4277:31) at beginWork\$1

```
(webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27446:7) at
            performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
            dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
            dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
            internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
            performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
            dom.development.js:25733:74) at workLoop (webpack-
            internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
            internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
            MessagePort.performWorkUntilDeadline (webpack-
            internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
            Error: Hydration failed because the initial UI does not match what was rendered on the server. at
            throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
            dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
            internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostText
            (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19925:5) at beginWork
            (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21616:14) at beginWork$1
webpack
            (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
internal:/
            performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
            dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
//...
            dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
evelopm
ent.js:12
            internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
            performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
            dom.development.js:25733:74) at workLoop (webpack-
            internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
            internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
            MessagePort.performWorkUntilDeadline (webpack-
            internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
            Error: Hydration failed because the initial UI does not match what was rendered on the server. at
            throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
            dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
            internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostText
            (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19925:5) at beginWork
webpack
            (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21616:14) at beginWork$1
            (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
internal:/
            performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
//...
            dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
evelopm
            dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
ent.js:12
            internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
            performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
            dom.development.js:25733:74) at workLoop (webpack-
            internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
            internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
            MessagePort.performWorkUntilDeadline (webpack-
            internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
```

```
Error: Hydration failed because the initial UI does not match what was rendered on the server. at
             throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostText
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19925:5) at beginWork
webpack
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21616:14) at beginWork$1
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
internal:/
             performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
//...
             dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
             dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
evelopm
ent.js:12
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
             performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:25733:74) at workLoop (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
             MessagePort.performWorkUntilDeadline (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
             Error: Hydration failed because the initial UI does not match what was rendered on the server. at
             throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostText
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19925:5) at beginWork
webpack
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21616:14) at beginWork$1
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
internal:/
             performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
//...
evelopm
             dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
ent.js:12
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
             performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:25733:74) at workLoop (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
             MessagePort.performWorkUntilDeadline (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
webpack
             Error: Hydration failed because the initial UI does not match what was rendered on the server. at
             throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
internal:/
             dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
//...
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostText
evelopm
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19925:5) at beginWork
ent.js:12
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21616:14) at beginWork$1
507
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
             performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
             dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
             performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
```

dom.development.js:25733:74) at workLoop (webpack-

```
Source
                           Description
                           internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
                           internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
                           MessagePort.performWorkUntilDeadline (webpack-
                           internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
                           Error: Hydration failed because the initial UI does not match what was rendered on the server. at
                           throwOnHydrationMismatch (webpack-internal:///./node modules/react-dom/cjs/react-
                           dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
                           internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostText
                           (webpack-internal:///./node modules/react-dom/cjs/react-dom.development.js:19925:5) at beginWork
webpack
                           (we bpack-internal://./node\_modules/react-dom/cjs/react-dom.development.js: 21616:14) \ at \ begin Work \$1 \ and \ begin Work \$1 \ begin Work \$2 \ begin Work \$3 \ begin Work \$4 \ begin Wor
                           (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
internal:/
                           performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
//...
                           dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
evelopm
                           dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
ent.js:12
                           internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
                           performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
                           dom.development.js:25733:74) at workLoop (webpack-
                           internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
                           internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
                           MessagePort.performWorkUntilDeadline (webpack-
                           internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
                           Error: Hydration failed because the initial UI does not match what was rendered on the server. at
                           throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
                           dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
                           internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostText
                           (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19925:5) at beginWork
webpack
                           (we bpack-internal://./node\_modules/react-dom/cjs/react-dom.development.js: 21616:14) \ at \ begin Work \$1 \ and \ begin Work \$1 \ begin Work \$1 \ begin Work \$1 \ begin Work \$1 \ begin Work \$2 \ begin Work \$3 \ begin Work \$4 \ begin Wor
                           (webpack-internal:///./node modules/react-dom/cjs/react-dom.development.js:27421:14) at
internal:/
                           performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
                           dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
//...
                           dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
evelopm
ent.js:12
                           internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
507
                           performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
                           dom.development.js:25733:74) at workLoop (webpack-
                           internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
                           internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
                           MessagePort.performWorkUntilDeadline (webpack-
                           internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
                           Error: Hydration failed because the initial UI does not match what was rendered on the server. at
webpack
                           throwOnHydrationMismatch (webpack-internal:///./node_modules/react-dom/cjs/react-
internal:/
                           dom.development.js:12507:9) at tryToClaimNextHydratableInstance (webpack-
//...
                           internal:///./node_modules/react-dom/cjs/react-dom.development.js:12520:7) at updateHostText
evelopm
                           (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:19925:5) at beginWork
ent.js:12
                           (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:21616:14) at beginWork$1
507
                           (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
```

performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-

```
Source
             Description
             dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
             dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
             performConcurrentWorkOnRoot (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:25733:74) at workLoop (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
             internal:///./node modules/scheduler/cjs/scheduler.development.js:239:14) at
             MessagePort.performWorkUntilDeadline (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
             Error: There was an error while hydrating. Because the error happened outside of a Suspense
             boundary, the entire root will switch to client rendering. at updateHostRoot (webpack-
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:19844:57) at beginWork (webpack-
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:21610:14) at beginWork$1
             (webpack-internal:///./node_modules/react-dom/cjs/react-dom.development.js:27421:14) at
webpack
             performUnitOfWork (webpack-internal:///./node_modules/react-dom/cjs/react-
             dom.development.js:26552:12) at workLoopSync (webpack-internal:///./node_modules/react-
internal:/
             dom/cjs/react-dom.development.js:26461:5) at renderRootSync (webpack-
//...
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:26429:7) at
evelopm
             recoverFromConcurrentError (webpack-internal:///./node_modules/react-dom/cjs/react-
ent.js:19
             dom.development.js:25845:20) at performConcurrentWorkOnRoot (webpack-
844
             internal:///./node_modules/react-dom/cjs/react-dom.development.js:25745:22) at workLoop (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:266:34) at flushWork (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:239:14) at
             MessagePort.performWorkUntilDeadline (webpack-
             internal:///./node_modules/scheduler/cjs/scheduler.development.js:533:21)
webpack
internal:/
            Warning: An error occurred during hydration. The server HTML was replaced with client content in
//...
             <%s>. div See more info here: https://nextjs.org/docs/messages/react-hydration-error
ay/dist/cl
ient.js:2
             Warning: Expected server HTML to contain a matching <%s> in <%s>.%s p p at p at div at div at
             div at div at Hero at Home at main at App (webpack-internal:///./src/pages/_app.js:18:11) at
webpack
             PathnameContextProviderAdapter (webpack-
             internal:///./node_modules/next/dist/shared/lib/router/adapters.js:74:11) at ErrorBoundary
internal:/
             (webpack-internal:///./node_modules/next/dist/compiled/@next/react-dev-
             overlay/dist/client.js:305:63) at ReactDevOverlay (webpack-
//...
             internal:///./node_modules/next/dist/compiled/@next/react-dev-overlay/dist/client.js:854:919) at
ay/dist/cl
             Container (webpack-internal:///./node_modules/next/dist/client/index.js:77:1) at AppContainer
ient.js:2
             (webpack-internal:///./node_modules/next/dist/client/index.js:181:11) at Root (webpack-
             internal:///./node_modules/next/dist/client/index.js:359:11)
webpack
            Warning: Invalid DOM property `%s`. Did you mean `%s`?%s class className at button at div at div at
             div at Hero at Home at main at App (webpack-internal:///./src/pages/_app.js:18:11) at
internal:/
             PathnameContextProviderAdapter (webpack-
             internal:///./node_modules/next/dist/shared/lib/router/adapters.js:74:11) at ErrorBoundary
//...
```

Source	Description
ay/dist/cl	<pre>(webpack-internal:///./node_modules/next/dist/compiled/@next/react-dev-</pre>
ient.js:2	overlay/dist/client.js:305:63) at ReactDevOverlay (webpack-
	<pre>internal:///./node_modules/next/dist/compiled/@next/react-dev-overlay/dist/client.js:854:919) at</pre>
	Container (webpack-internal:///./node_modules/next/dist/client/index.js:77:1) at AppContainer
	<pre>(webpack-internal:///./node_modules/next/dist/client/index.js:181:11) at Root (webpack-</pre>
	<pre>internal:///./node_modules/next/dist/client/index.js:359:11)</pre>
	Warning: validateDOMNesting(): %s cannot appear as a descendant of <%s>.%s p at ol at p at
	div at div at Hero at Home at main at App (webpack-internal:///./src/pages/_app.js:18:11) at
webpack	PathnameContextProviderAdapter (webpack-
-	<pre>internal:///./node_modules/next/dist/shared/lib/router/adapters.js:74:11) at ErrorBoundary</pre>
internal:/	<pre>(webpack-internal:///./node_modules/next/dist/compiled/@next/react-dev-</pre>
//	overlay/dist/client.js:305:63) at ReactDevOverlay (webpack-
ay/dist/cl	<pre>internal:///./node_modules/next/dist/compiled/@next/react-dev-overlay/dist/client.js:854:919) at</pre>
ient.js:2	Container (webpack-internal:///./node_modules/next/dist/client/index.js:77:1) at AppContainer
	<pre>(webpack-internal:///./node_modules/next/dist/client/index.js:181:11) at Root (webpack-</pre>
	<pre>internal:///./node_modules/next/dist/client/index.js:359:11)</pre>
	Warning: validateDOMNesting(): %s cannot appear as a descendant of <%s>.%s p at p at p at
	div at div at div at Hero at Home at main at App (webpack-
webpack	<pre>internal:///./src/pages/_app.js:18:11) at PathnameContextProviderAdapter (webpack-</pre>
-	<pre>internal:///./node_modules/next/dist/shared/lib/router/adapters.js:74:11) at ErrorBoundary</pre>
internal:/	<pre>(webpack-internal:///./node_modules/next/dist/compiled/@next/react-dev-</pre>
//	overlay/dist/client.js:305:63) at ReactDevOverlay (webpack-
ay/dist/cl	$internal:///./node_modules/next/dist/compiled/ @next/react-dev-overlay/dist/client.js:854:919) \ at the compiled of the comp$
ient.js:2	Container (webpack-internal:///./node_modules/next/dist/client/index.js:77:1) at AppContainer
	<pre>(webpack-internal:///./node_modules/next/dist/client/index.js:181:11) at Root (webpack-</pre>
	<pre>internal:///./node_modules/next/dist/client/index.js:359:11)</pre>

Detected JavaScript libraries

All front-end JavaScript libraries detected on the page. Learn more about this JavaScript library detection diagnostic audit.

Name	Version
Next.js	13.4.2

Missing source maps for large first-party JavaScript

Source maps translate minified code to the original source code. This helps developers debug in production. In addition, Lighthouse is able to provide further insights. Consider deploying source maps to take advantage of these benefits. <u>Learn more about source maps</u>.

URL	Map URL
pages/index.js?ts=168 (localhost)	
Large JavaScript file is missing a source map	
pages/_app.js?ts=168 (localhost)	
Large JavaScript file is missing a source map	
chunks/main.js?ts=168 (localhost)	
Large JavaScript file is missing a source map	

TRUST AND SAFETY

Ensure CSP is effective against XSS attacks

A strong Content Security Policy (CSP) significantly reduces the risk of cross-site scripting (XSS) attacks. <u>Learn how to use</u> a <u>CSP to prevent XSS</u>

Description	Directive	Severity
No CSP found in enforcement mode		High

PASSED AUDITS (11)
Hide

Uses HTTPS

All sites should be protected with HTTPS, even ones that don't handle sensitive data. This includes avoiding <u>mixed content</u>, where some resources are loaded over HTTP despite the initial request being served over HTTPS. HTTPS prevents intruders from tampering with or passively listening in on the communications between your app and your users, and is a prerequisite for HTTP/2 and many new web platform APIs. <u>Learn more about HTTPS</u>.

Avoids requesting the geolocation permission on page load

Users are mistrustful of or confused by sites that request their location without context. Consider tying the request to a user action instead. <u>Learn more about the geolocation permission</u>.

Avoids requesting the notification permission on page load

Users are mistrustful of or confused by sites that request to send notifications without context. Consider tying the request to user gestures instead. <u>Learn more about responsibly getting permission for notifications</u>.

Allows users to paste into input fields	^
Preventing input pasting is a bad practice for the UX, and weakens security by blocking password managers. <u>Learn materials</u> .	<u>nore</u>
Displays images with correct aspect ratio	^
Image display dimensions should match natural aspect ratio. <u>Learn more about image aspect ratio</u> .	
Serves images with appropriate resolution	^
Image natural dimensions should be proportional to the display size and the pixel ratio to maximize image clarity. Leasto provide responsive images.	<u>ırn how</u>
Page has the HTML doctype	^
Specifying a doctype prevents the browser from switching to quirks-mode. Learn more about the doctype declaration	
Properly defines charset	^
A character encoding declaration is required. It can be done with a <meta/> tag in the first 1024 bytes of the HTML or Content-Type HTTP response header. Learn more about declaring the character encoding.	in the
Avoids unload event listeners	^
The unload event does not fire reliably and listening for it can prevent browser optimizations like the Back-Forward C Use pagehide or visibilitychange events instead. <u>Learn more about unload event listeners</u>	ache.
Avoids deprecated APIs	^
Deprecated APIs will eventually be removed from the browser. <u>Learn more about deprecated APIs</u> .	
No issues in the Issues panel in Chrome Devtools	^
Issues logged to the Issues panel in Chrome Devtools indicate unresolved problems. They can come from network refailures, insufficient security controls, and other browser concerns. Open up the Issues panel in Chrome DevTools for details on each issue.	-
NOT APPLICABLE (1)	Hide
 Fonts with font-display: optional are preloaded 	^



SEO

These checks ensure that your page is following basic search engine optimization advice. There are many additional factors Lighthouse does not score here that may affect your search ranking, including performance on Core Web Vitals. Learn more about Google Search Essentials.

CONTENT BEST PRACTICES

▲ Document does not have a meta description Description text is empty.	^
Meta descriptions may be included in search results to concisely summarize page content. <u>Learn more about the meta description</u> .	
Format your HTML in a way that enables crawlers to better understand your app's content.	
ADDITIONAL ITEMS TO MANUALLY CHECK (1)	Hide
O Structured data is valid	^
Run the <u>Structured Data Testing Tool</u> and the <u>Structured Data Linter</u> to validate structured data. <u>Learn more about Structured Data.</u>	
Run these additional validators on your site to check additional SEO best practices.	
PASSED AUDITS (9)	Hide
Has a <meta name="viewport"/> tag with width or initial-scale	^
A <meta name="viewport"/> not only optimizes your app for mobile screen sizes, but also prevents <u>a 300 millisecond</u> <u>delay to user input</u> . <u>Learn more about using the viewport meta tag</u> . <u>TBT</u>	
Document has a <title> element</td><td>^</td></tr><tr><td>The title gives screen reader users an overview of the page, and search engine users rely on it heavily to determine if a page is relevant to their search. Learn more about document titles.</td><td></td></tr><tr><td>Page has successful HTTP status code</td><td>^</td></tr></tbody></table></title>	

Pages with unsuccessful HTTP status codes may not be indexed properly. Learn more about HTTP status codes.	
Links have descriptive text	^
Descriptive link text helps search engines understand your content. <u>Learn how to make links more accessible</u> .	
Links are crawlable	^
Search engines may use href attributes on links to crawl websites. Ensure that the href attribute of anchor elements to an appropriate destination, so more pages of the site can be discovered. Learn how to make links crawlable	s links
Page isn't blocked from indexing	^
Search engines are unable to include your pages in search results if they don't have permission to crawl them. <u>Learn</u> <u>about crawler directives</u> .	<u>more</u>
Image elements have [alt] attributes	^
Informative elements should aim for short, descriptive alternate text. Decorative elements can be ignored with an empattribute. Learn more about the alt attribute.	oty alt
Document has a valid hreflang	^
hreflang links tell search engines what version of a page they should list in search results for a given language or regingles. Learn more about hreflang.	ion.
Document avoids plugins	^
Search engines can't index plugin content, and many devices restrict plugins or don't support them. <u>Learn more about avoiding plugins.</u>	<u>t</u>
NOT APPLICABLE (4)	Hide
o robots.txt is valid	^
If your robots.txt file is malformed, crawlers may not be able to understand how you want your website to be crawled indexed. Learn more about robots.txt.	or
O Document has a valid rel=canonical	^
Canonical links suggest which URL to show in search results. Learn more about canonical links.	
Document uses legible font sizes	^

Font sizes less than 12px are too small to be legible and require mobile visitors to "pinch to zoom" in order to read. Strive to have >60% of page text ≥12px. <u>Learn more about legible font sizes</u>.

Tap targets are sized appropriately

Interactive elements like buttons and links should be large enough (48x48px), and have enough space around them, to be easy enough to tap without overlapping onto other elements. <u>Learn more about tap targets</u>.



PWA

These checks validate the aspects of a Progressive Web App. <u>Learn what</u> <u>makes a good Progressive Web App.</u>

INSTALLABLE

▲ Web app manifest or service worker do not meet the installability requirements — 1 reason

Service worker is the technology that enables your app to use many Progressive Web App features, such as offline, add to homescreen, and push notifications. With proper service worker and manifest implementations, browsers can proactively prompt users to add your app to their homescreen, which can lead to higher engagement. Learn more about manifest installability requirements.

Failure reason

Page has no manifest <link> URL

PWA OPTIMIZED

Does not register a service worker that controls page and start_url

The service worker is the technology that enables your app to use many Progressive Web App features, such as offline, add to homescreen, and push notifications. <u>Learn more about Service Workers</u>.

▲ Is not configured for a custom splash screen Failures: No manifest was fetched.

A themed splash screen ensures a high-quality experience when users launch your app from their homescreens. <u>Learn</u> more about splash screens.

Does not set a theme color for the address bar. Failures: No manifest was fetched, No `<meta name="theme-color">` tag found. The browser address bar can be themed to match your site. Learn more about theming the address bar. Content is sized correctly for the viewport If the width of your app's content doesn't match the width of the viewport, your app might not be optimized for mobile screens. Learn how to size content for the viewport. Has a <meta name="viewport"> tag with width or initial-scale A <meta name="viewport"> not only optimizes your app for mobile screen sizes, but also prevents a 300 millisecond delay to user input. Learn more about using the viewport meta tag. TBT Manifest doesn't have a maskable icon No manifest was fetched A maskable icon ensures that the image fills the entire shape without being letterboxed when installing the app on a device. Learn about maskable manifest icons. ADDITIONAL ITEMS TO MANUALLY CHECK (3) Hide Site works cross-browser To reach the most number of users, sites should work across every major browser. Learn about cross-browser compatibility. Page transitions don't feel like they block on the network

Transitions should feel snappy as you tap around, even on a slow network. This experience is key to a user's perception of performance. Learn more about page transitions.

Each page has a URL

Ensure individual pages are deep linkable via URL and that URLs are unique for the purpose of shareability on social media. Learn more about providing deep links.

These checks are required by the baseline PWA Checklist but are not automatically checked by Lighthouse. They do not affect your score but it's important that you verify them manually.

Captured at May 18, 2023, 12:17 PM GMT+2 Initial page load

Emulated Desktop with Lighthouse 10.0.1 Custom throttling

Single page load

Using Chromium 113.0.0.0 with devtools

Generated by **Lighthouse** 10.0.1 | File an issue