

# YEN CHI NGUYEN

Game Design and Interactive Media Student

## PERSONAL BACKGROUND

I'm a passionate and driven student who wants to help others discover their interests. I believe in a supportive and healthy community and strive to facilitate such environment in everything I do.

## SKILLS

- Team Leadership
- Organization
- Creative Vision
- Communication Skills
- Flexibility
- Collaboration
- Trilingual

## INTERESTS

- Video Game Development
- Art & Music production
- Programming
- Creative Writing
- Dance
- Yoga
- Cooking

## CONTACT INFORMATION

Cell: (310) 4754 6255  
Email: nguyency@uci.edu

## MY REFERENCES

Kenny Tran  
Programming Lab Partner  
kennyt11@uci.edu

## EXPERIENCE

Projects & Roles

### Team Lead | Producer | Game Designer

Shawarma the CatPug (2020)

- Recruited team members
- Developed story and level design
- Maintained communication and accountability between the members

### Co-Lead | Producer | Writer

College Life: Corona Edition (2020)

- Developed the story and production schedule
- Delegated tasks and monitored progress using Trello
- Assisted with programming
- Worked on game promotion

### Production Officer

Video Game Development Club Officer (2021-Present)

- Facilitates supportive environment
- Assists club members with project management
- Conducts interviews for project pitches
- Holds weekly workshops and office hours on production

## EDUCATION & ACCOMPLISHMENTS

### Robert Louis Stevenson School

High School Diploma, Class of 2020

- Dean's List Honor Roll
- Cumulative GPA pf 3.9
- Resident Assistant 2018-2020
- Student Council Dance and Communication Committee 2018-2020
- President and Founder of Stevenson Dance Club 2018-2020
- Winner of Japanese Speech Contest 2019