

N cities

Optimal (Shortest Distance) Tour over all cities.

0 (nt)

0(2<sup>N</sup>)

$$E = L_{tour} = \sum_{i=1}^{N} \sqrt{(x_i - X_{i-1})^2 + (y_i - y_{i-1})^2}$$

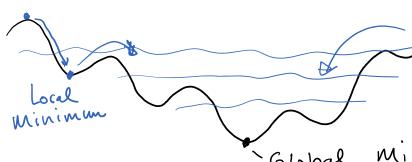
Spin Flips -

> Swap 2 random cities

of the tour and reverse its direction.

· Choose a random segment and cut it out and insert it into a new random position.

$$P(E,E',T) = \begin{cases} 1, E' < E \\ exp(\frac{(E-E')}{T}), E' \ge E \end{cases}$$



Global Minimum

Snortest tour

Initial Ti use 100

100 Moves

and take

Initial To: use 100 Moves and take the largest DE - make this our temperature.  $(K_B = 1)$ Make O(1000) Moves at To keep the best E tour Tn+1 = 0,9 Tn Ci - Cj in O(N) Hoves have Our Moves have to allow us to "leasify" explore all of Configuration space, Using Endidean distance to define the length there are some heuristics that can improve the speed of the solution and set good upper and lower bounds on the path length. Some very large N benchmark problems for which the true optimum is known. -> 100'000 cities TSPLIB www.iwr.uni-heidelberg.de/groups/comopt/ Software/TSPLIB95/ www.tsp.gatech.edu