GROUP 1 VISUAL RECOGNITION

VISUAL RECOGNITION IN AI

Visual recognition is an evolving field in AI that focuses on enabling machines to see and understand the visual world similarly to humans.

It relies on deep learning algorithms particularly CNN's.

These algorithms are trained on massive datasets of labeled images and videos, allowing them to extract features and patterns from visual data.

ALGORITHMS USED

Convolutional Neutral Network (CNN)

Random Forest

Support Vector Machines (SVM)

K Nearest Neighbor (KNN)

WHAT IS CNN?

CNN stands for convolutional neural network. It is a deep learning algorithm that is widely used for analyzing visual data, such as images and videos. CNNs are highly effective in tasks such as image classification, object detection, facial recognition, and image segmentation.

WHY CNN?

Convolutional neural networks, are used for their ability to automatically extract relevant features from visual data, such as images. They're really good at finding patterns in pictures, like edges or colors, and they can recognize objects no matter where they are in the picture. They learn to understand pictures by looking at different layers of details, starting with simple things like lines and shapes, and then putting those details together to understand more complex objects.

HOW CNN WORKS

They work by breaking down the image into smaller parts and looking for patterns in those parts. The network learns to recognize different features like edges or textures. It then combines these features to understand more complex shapes or objects. CNNs use layers to process the image and make predictions about what it contains. The key components of a CNN include convolutional layers, pooling layers, and fully connected layers. They are trained by comparing their predictions to the correct answers and adjusting their internal settings to improve accuracy. This allows them to learn how to recognize and classify objects in images.

IMAGE CLASSIFICATION

Image classification is the task of categorizing or labeling images into different predefined classes or categories.

The goal is to develop and train a model that can automatically analyze the features of an image and assign it to one of several predefined classes.

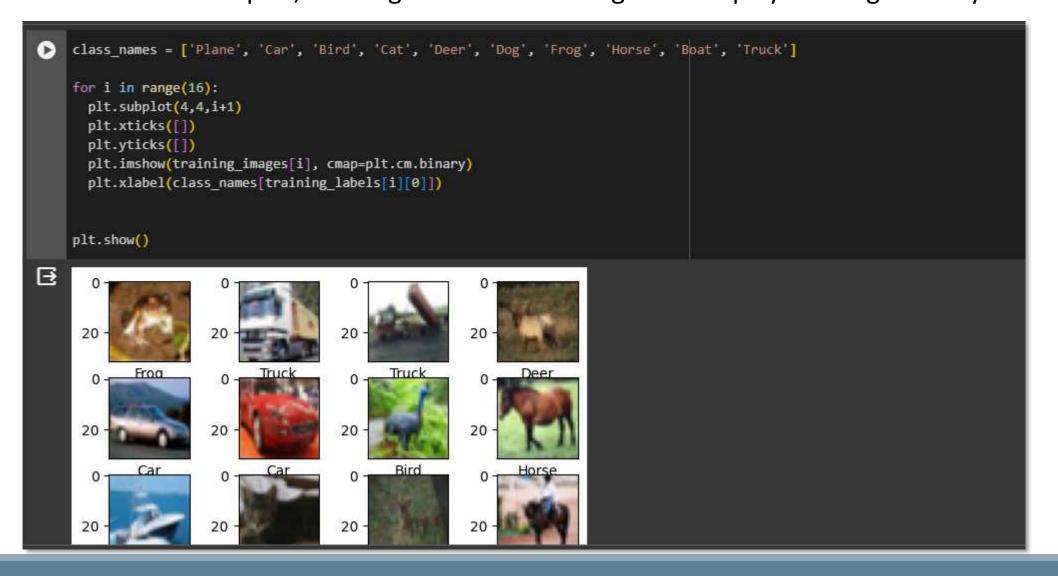
LIBRARIES NEEDED

[] pip install numpy [] pip install matplotlib [] pip install tensorflow [] pip install opency-python import cv2 as cv import numpy as np import matplotlib.pyplot as plt from tensorflow.keras import datasets, layers, models GET DATA FROM DATASET ALREADY INSIDE KERAS, CALL A LOAD FUNCTION THEN STORE THE DATA IN TRAINING AND TESTING. NEXT SCALE THE DATA DOWN SO THAT ALL VALUES ARE FROM 0-1 (MAKES IT EASIER TO WORK WITH)

```
[ ] (training_images, training_labels),(testing_images, testing_labels) = datasets.cifar10.load_data()
    training_images, testing_images = training_images / 255, testing_images / 255

Downloading data from https://www.cs.toronto.edu/~kriz/cifar-10-python.tar.gz
```

The provided code snippet visualizes a set of training images with their respective class labels. It defines a list of class names representing different objects. The code then uses a loop to create a 4x4 grid of subplots. Within each subplot, an image from the training set is displayed using a binary color map



Instead of training the neural network on the whole data, we are picking the first 100,000 training examples and the first 10,000 testing examples. Working with a smaller subset of the original dataset enables quicker experimentation or prototyping.

```
[ ] training_images= training_images[:100000]
    training_labels = training_labels[:100000]
    testing_images = testing_images[:10000]
    testing_labels = testing_labels[:10000]
```

Conv2D is an important operation used in convolutional neural networks (CNNs) to find patterns in images. It works by sliding small filters across the image and multiplying the filter values with the corresponding image pixels.

Building the neural network

```
model = models.Sequential()
model.add(layers.Conv2D(32, (3,3), activation = 'relu', input_shape=(32,32,3)))
model.add(layers.MaxPooling2D((2,2)))
model.add(layers.Conv2D(64, (3,3), activation = 'relu'))
model.add(layers.MaxPooling2D((2,2)))
model.add(layers.Conv2D(64, (3,3), activation = 'relu'))
model.add(layers.Flatten())
model.add(layers.Dense(64, activation = 'relu'))
model.add(layers.Dense(10, activation = 'softmax'))
model.compile(optimizer = 'adam', loss = 'sparse categorical crossentropy', metrics= ['accuracy'])
model.fit(training images, training labels, epochs = 10, validation data = (testing images, testing labels))
```

ReLU, short for Rectified Linear Unit, is a popular activation function used in neural networks, particularly in deep learning models. It is a simple mathematical function that returns the input value if it is positive, and zero if the input value is negative.

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model.fit(training images, training labels, epochs = 10, validation data = (testing images, testing labels))
```

Evaluation is done on the model based on the testing dataset. It takes the images and their corresponding labels as input.

```
Test and Evaluate
   loss, accuracy = model.evaluate(testing_images, testing_labels)
   print(f"Loss: {loss}")
   print(f"Accuracy: {accuracy}")
   model.save('image classifier.model')
   Loss: 0.8904568552970886
   Accuracy: 0.714900016784668
```

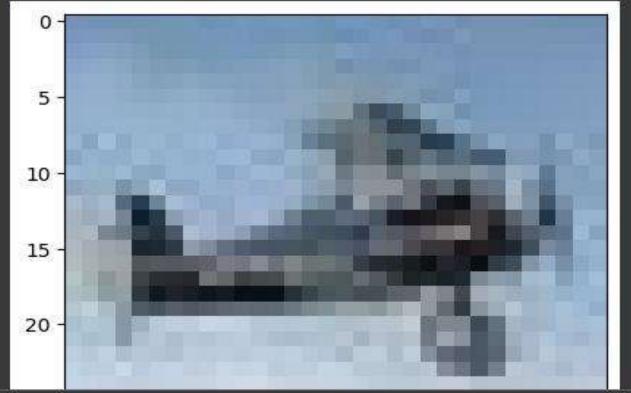
```
[ ] img = cv.imread('plane(1).jpg')
  img = cv.cvtColor(img, cv.COLOR_BGR2RGB)

plt.imshow(img, cmap=plt.cm.binary)

prediction = model.predict(np.array([img]) / 255)
  index = np.argmax(prediction)
  print(f'prediction is {class_names[index]}')
```

cv.imread is a function in the OpenCV library used to read an image and store it in the variable "img".

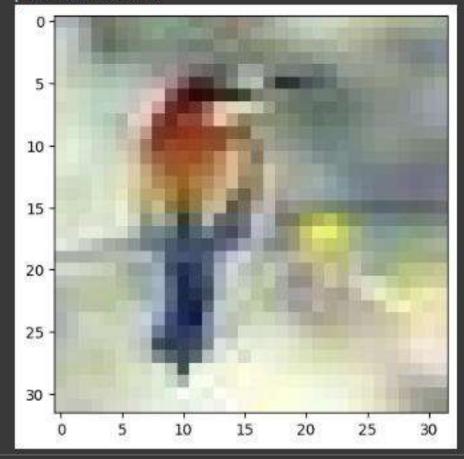




Converting an image from BGR to RGB is important for compatibility, accurate display, and proper interpretation of colors in the image because most deeplearning models use the RGB format.

```
img = cv.imread('bird2.jpg')
    img = cv.cvtColor(img, cv.COLOR_BGR2RGB)
    plt.imshow(img, cmap=plt.cm.binary)
    prediction = model.predict(np.array([img]) / 255)
    index = np.argmax(prediction)
    print(f'prediction is {class_names[index]}')
```

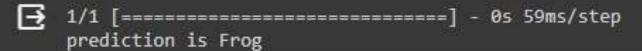
prediction is Bird

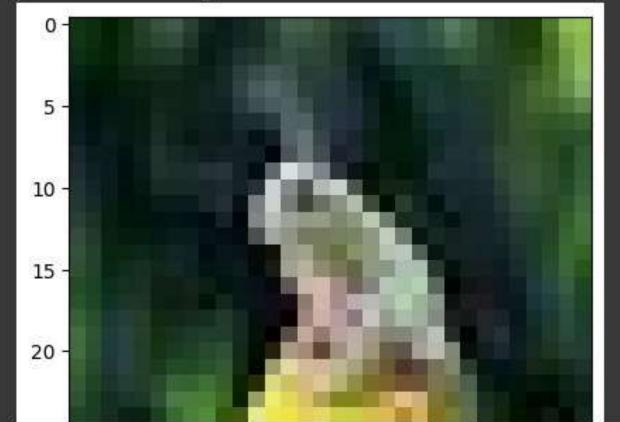


```
img = cv.imread('fr.jpg')
img = cv.cvtColor(img, cv.COLOR_BGR2RGB)

plt.imshow(img, cmap=plt.cm.binary)

prediction = model.predict(np.array([img]) / 255)
index = np.argmax(prediction)
print(f'prediction is {class_names[index]}')
```

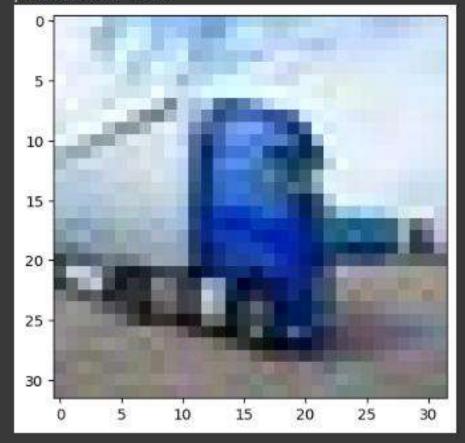




```
img = cv.imread('tru.jpg')
img = cv.cvtColor(img, cv.COLOR_BGR2RGB)

plt.imshow(img, cmap=plt.cm.binary)

prediction = model.predict(np.array([img]) / 255)
index = np.argmax(prediction)
print(f'prediction is {class_names[index]}')
```



RANDOM FOREST ALGORITHM

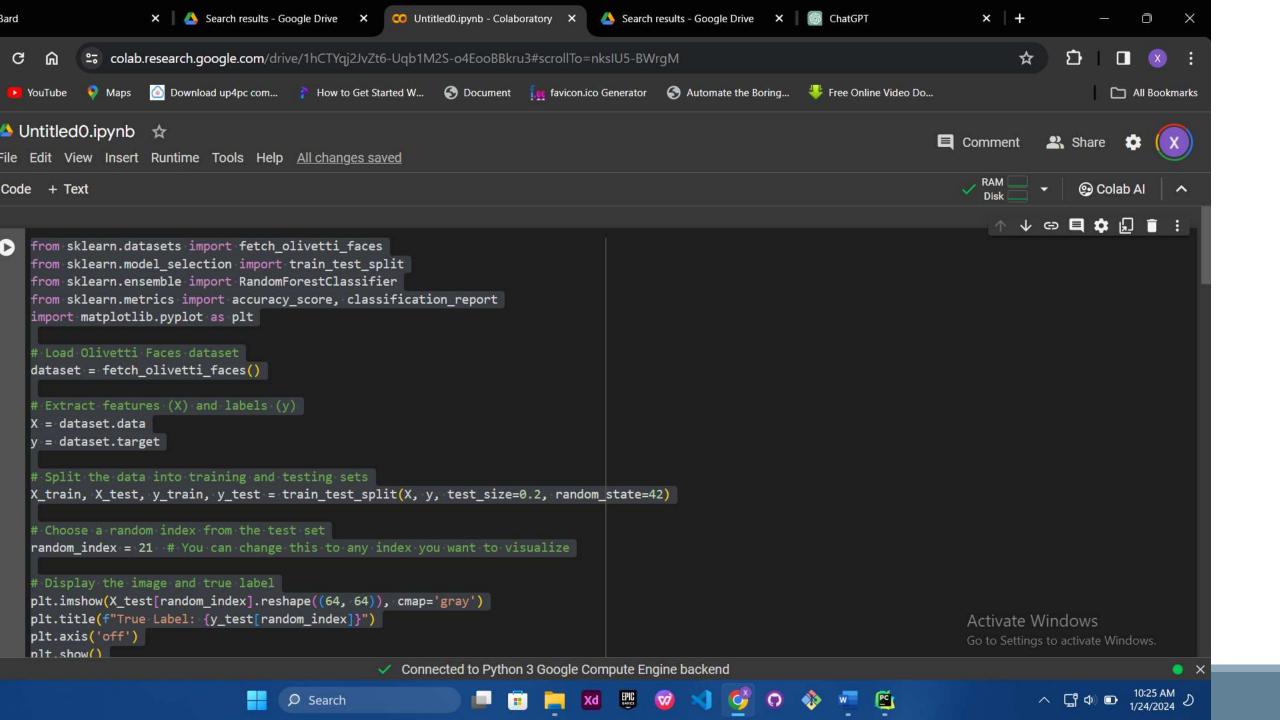
A random forest is an ensemble learning method, primarily used for classification and regression. It works by constructing multiple decision trees during training and outputting the class that is the mode of the classes (classification) or mean prediction (regression) of the individual trees.

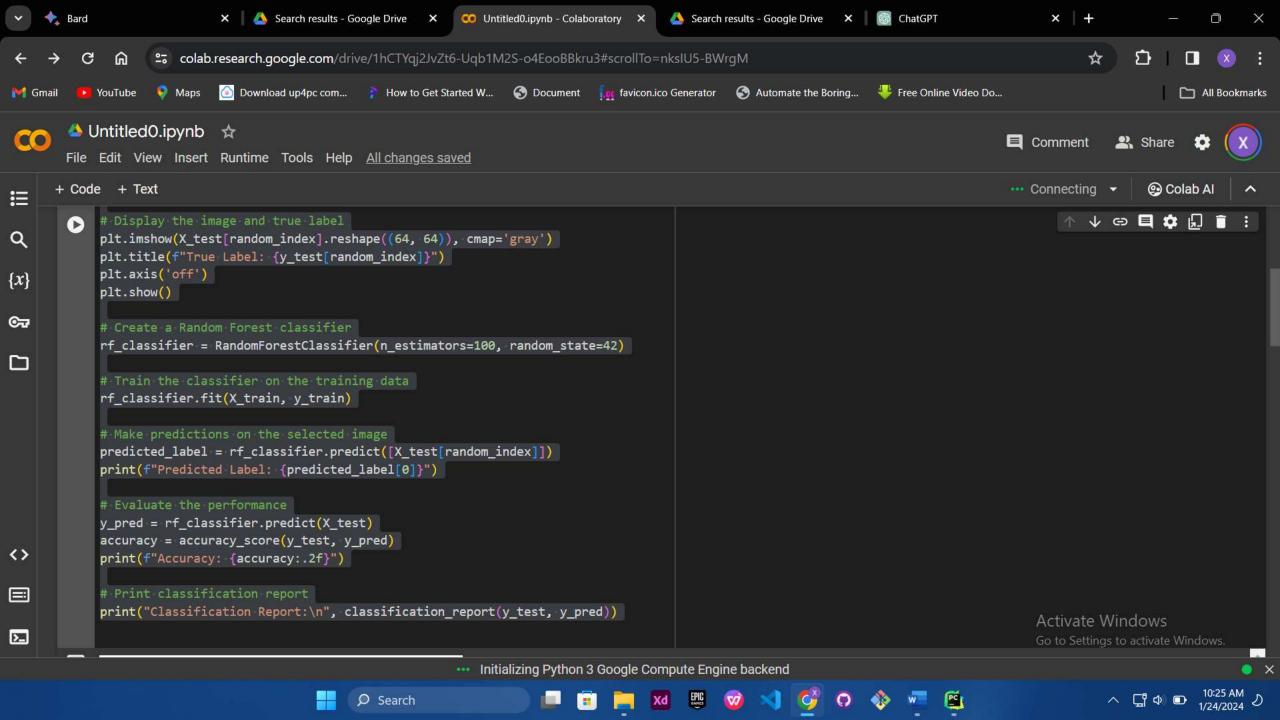
WHY RANDOM FOREST IN VISUAL RECOGNITION?

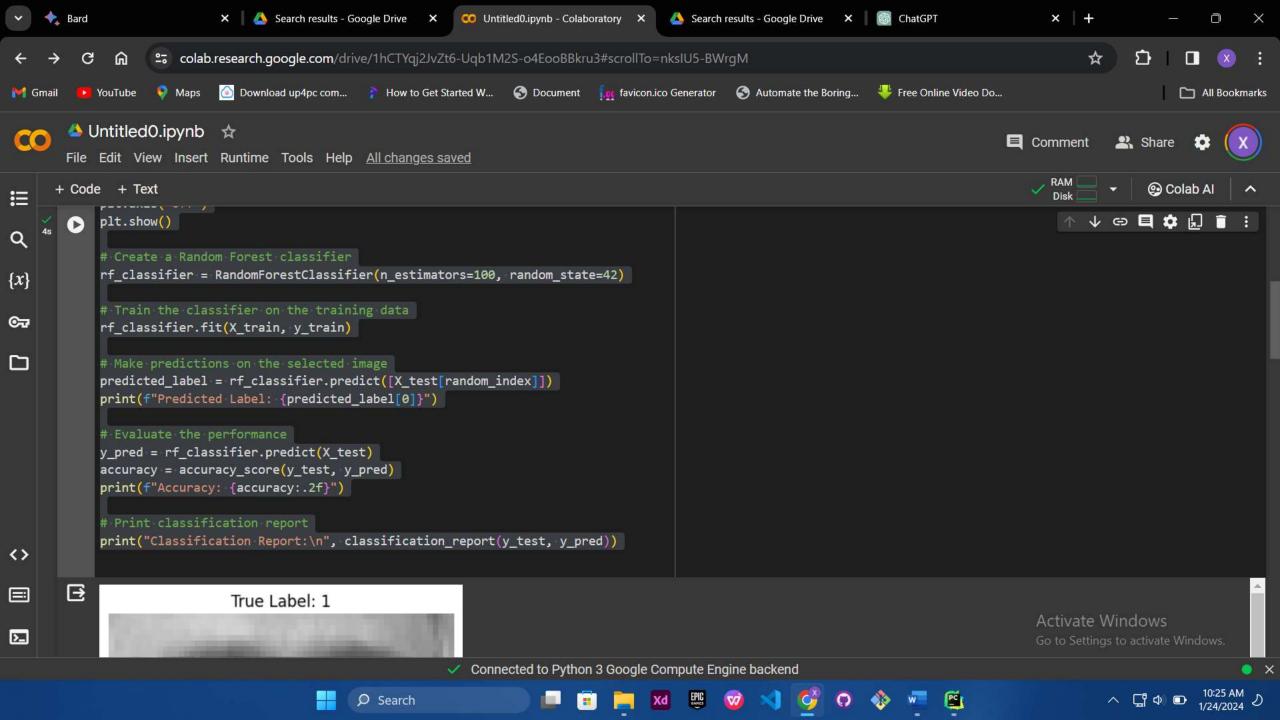
Random forests are utilized for their robustness against overfitting, as they average out biases by combining the results of various trees. In the context of visual recognition, they are effective because they can handle high-dimensional data and identify the most informative features from a large dataset, such as pixels in images.

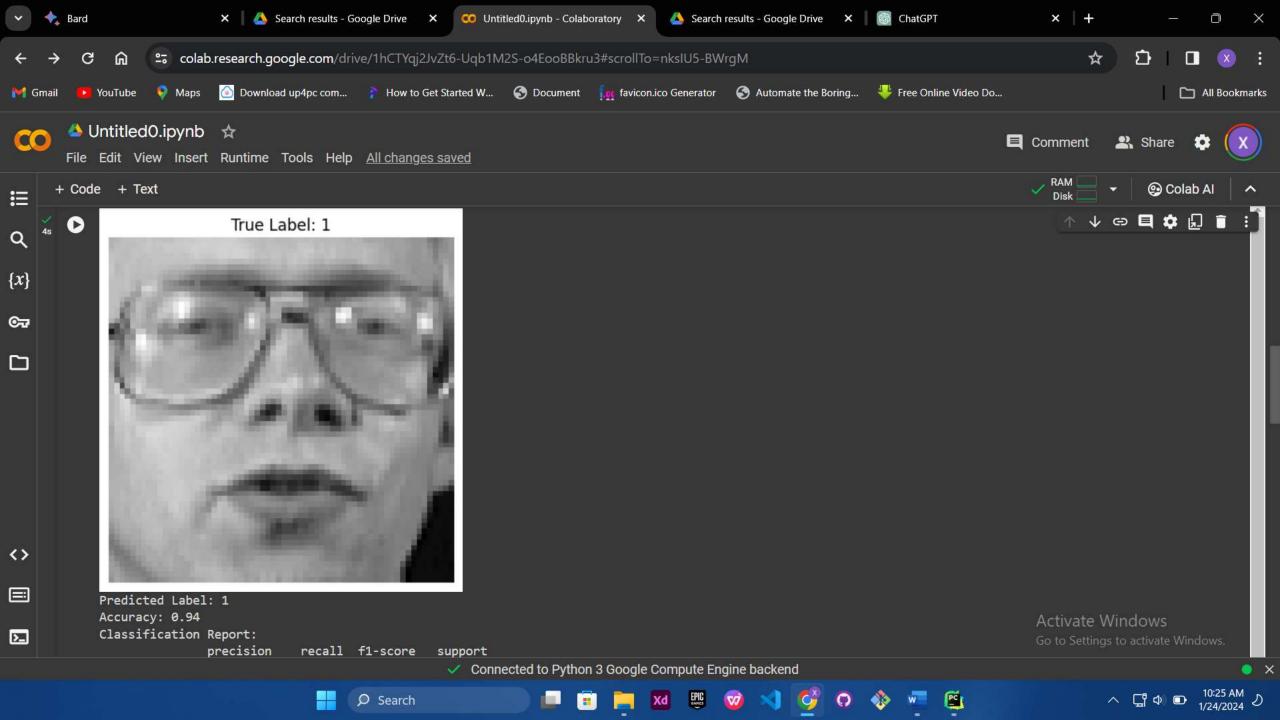
HOW DOES RANDOM FOREST WORK?

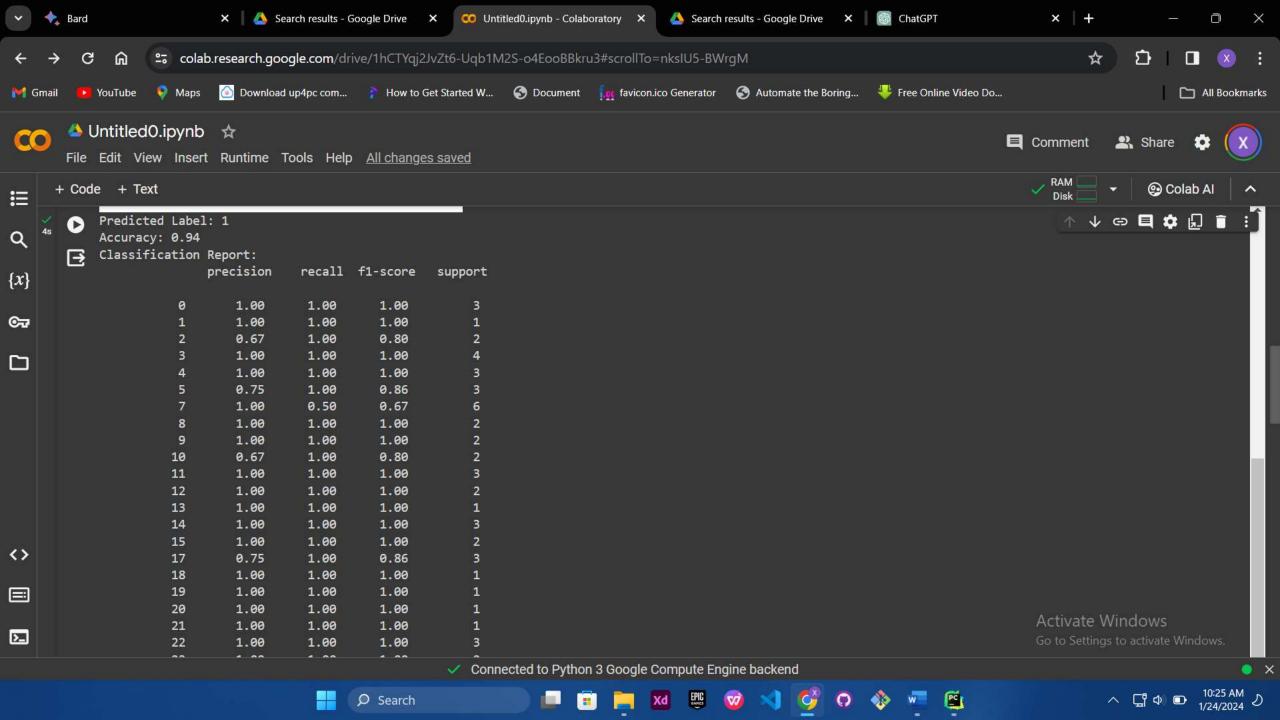
For visual recognition, random forest first trains on subsets of the image dataset with a random selection of features at each tree node, creating a "forest" of decision trees. During the recognition phase, each tree votes for a class, and the highest voted class is chosen. The model's ensemble approach enhances accuracy, as it reduces the risk of errors from individual trees.

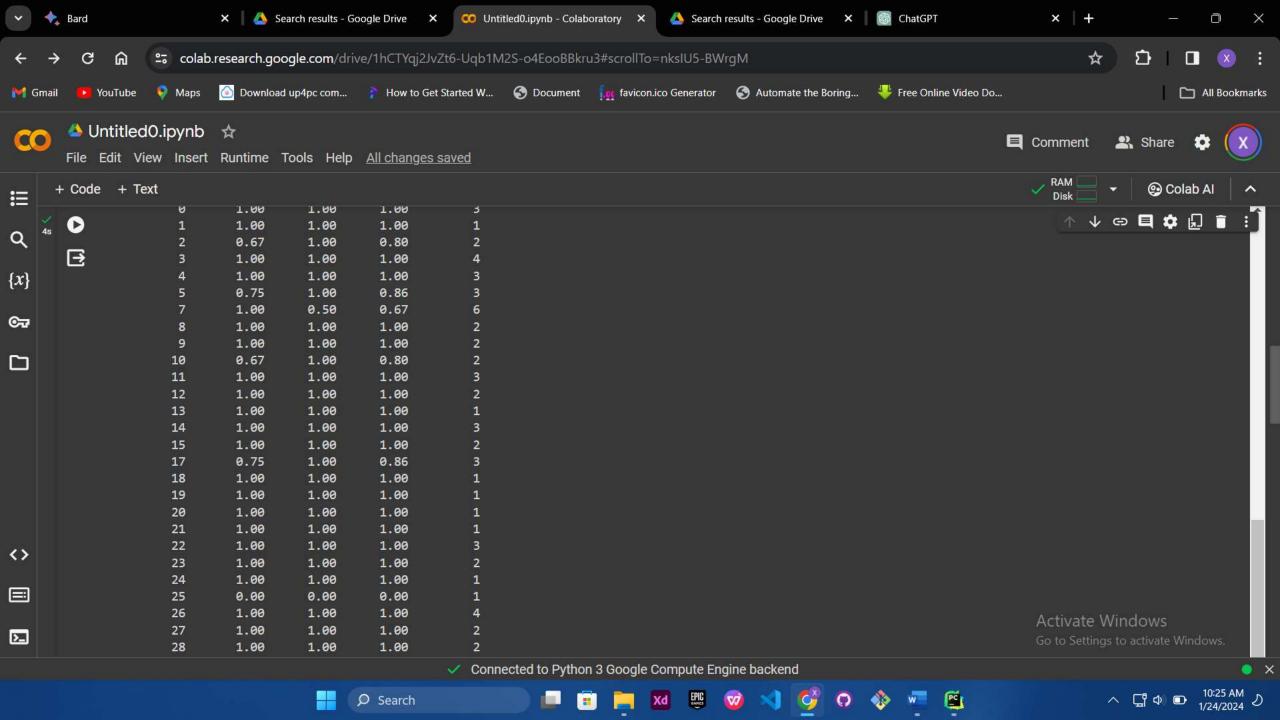












VISUAL RECOGNITION SPECIFICS

In visual tasks, trees in the random forest decide on pixel values, colors, textures, or other image features. The random selection of features at each node is crucial because it forces the model to explore diverse feature combinations, enhancing the forest's capability to generalize from visual patterns.

SUPPORT VECTOR MACHINE ALGORITHM

Introduction to support vector machine in visual recognition: In machine learning, Support Vector Machine stands out as a powerful tool, particularly when it comes to tasks like image classification. Support vector machine learns to draw boundaries between different classes in a dataset. It finds the best way to draw a hyperplane ensuring the most accurate classification.

WHY SVM IN VISUAL RECOGNITION?

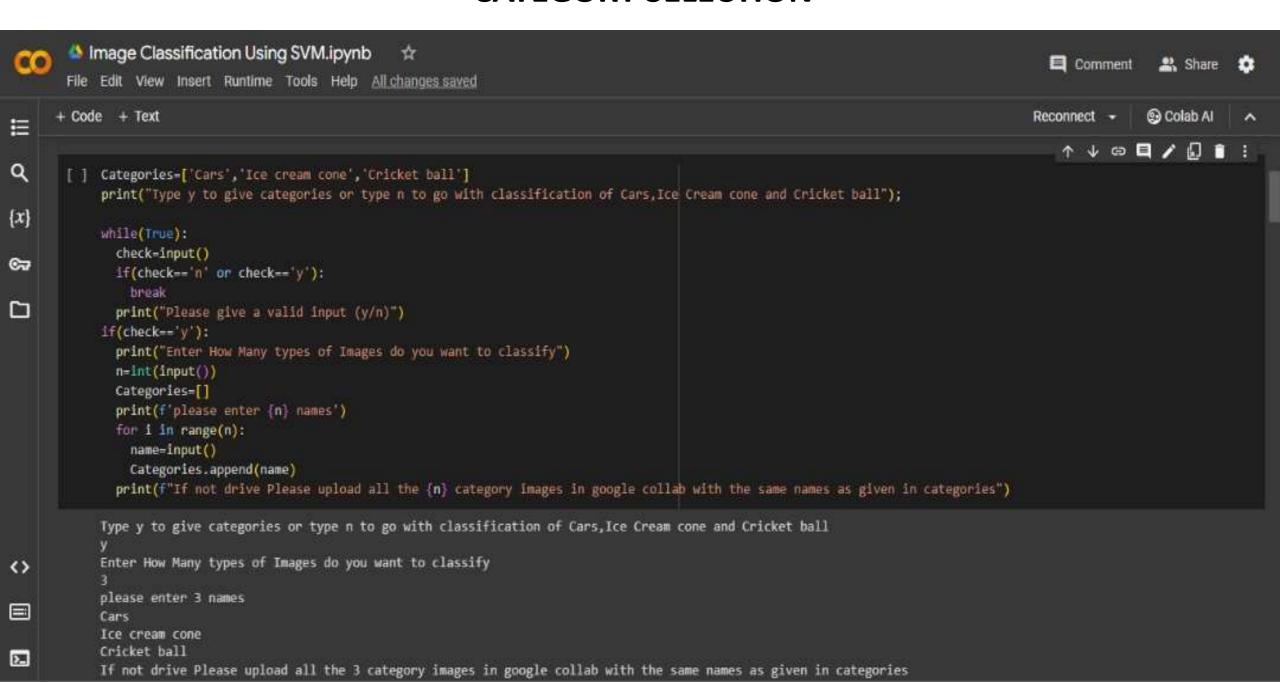
Effective in high dimensions: Images are often represented as high-dimensional data, with each pixel acting as a dimension. SVM excels in such scenarios, making it a perfect fit for visual data.

Versatility: SVM proves to be versatile. Its ability to handle complex datasets makes it indispensable in various applications.

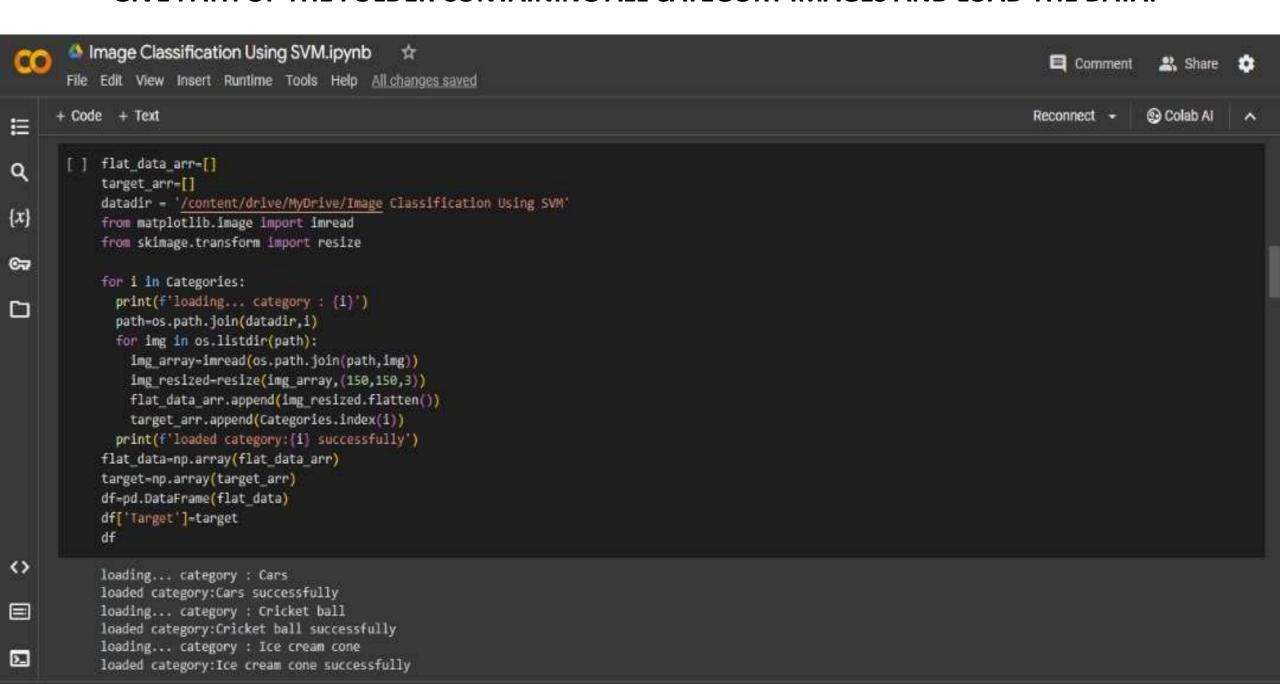
Optimal Decision Boundaries: SVM finds the optimal decision boundaries, leading to precise and accurate classifications.

To demonstrate the capabilities of a support vector machine using an image classification model here's how the model works:

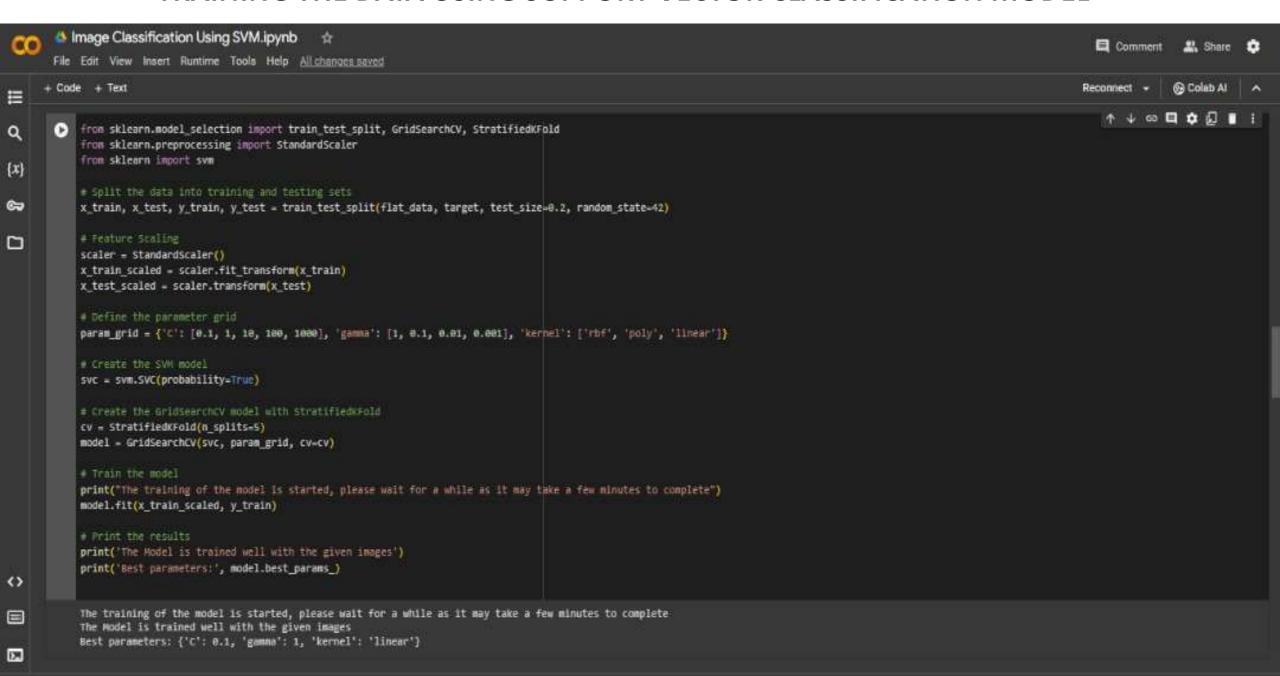
CATEGORY SELECTION



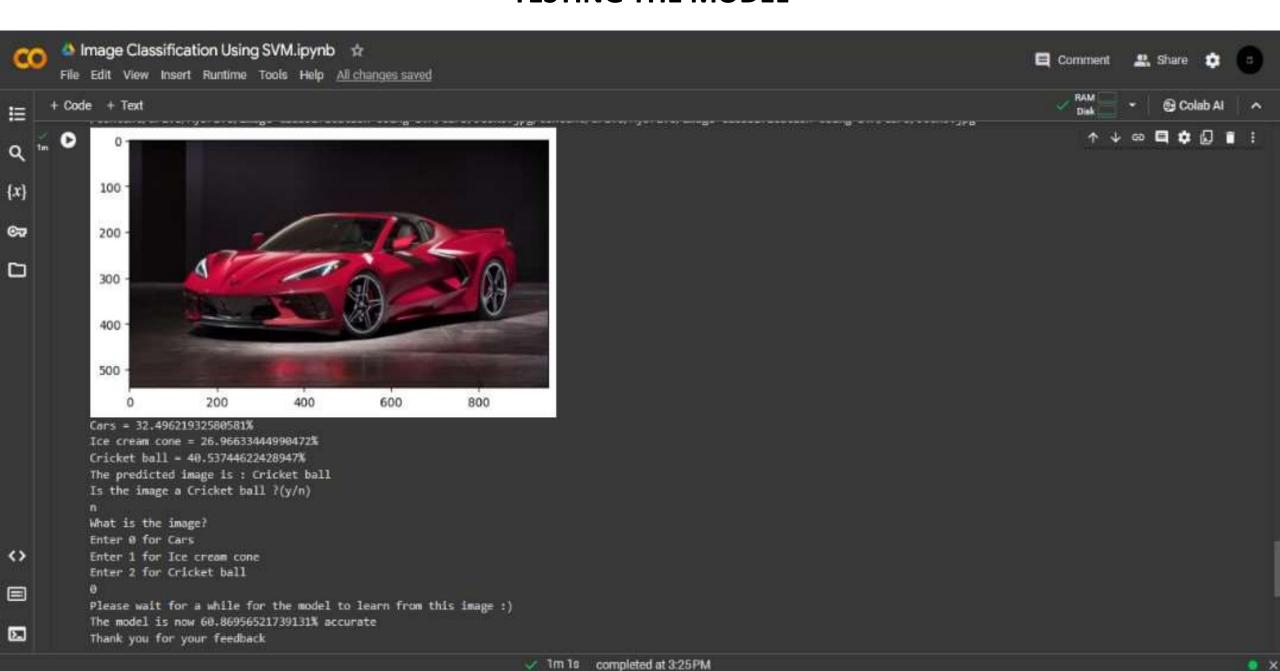
GIVE PATH OF THE FOLDER CONTAINING ALL CATEGORY IMAGES AND LOAD THE DATA.



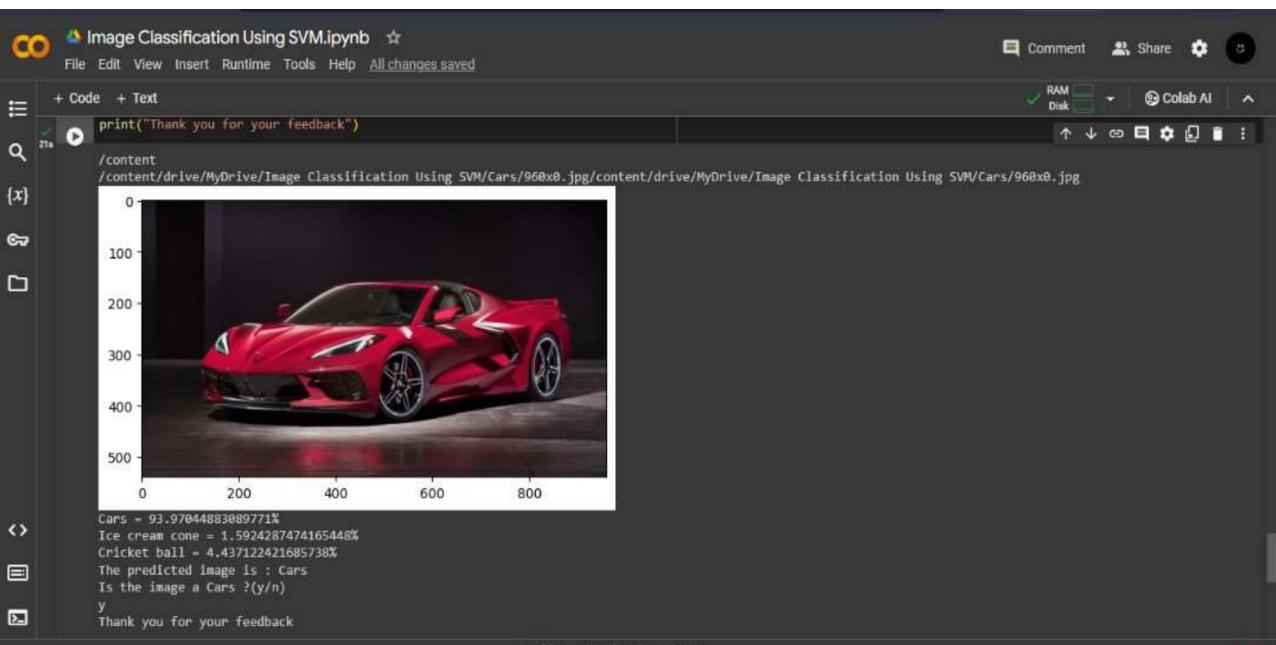
TRAINING THE DATA USING SUPPORT VECTOR CLASSIFICATION MODEL



TESTING THE MODEL



TESTING THE MODEL 2



K NEAREST NEIGHBOUR

What Is KNN algorithm: the k-nearest neighbors algorithm, also known as KNN or k-nn, is a non-parametric, supervised learning classifier, which uses proximity to make classifications or predictions about the grouping of an individual data point. While it can be used for either regression or classification problems, it is typically used as a classification algorithm, working off the assumption that similar points can be found near one another.

HOW KNN ALGORITHM CAN BE USED IN VISUAL RECOGNITION

K-nearest neighbours (KNN) is one of the popular algorithms used in face recognition. It's a supervised learning approach that is used for classification purposes. It operates by locating the nearest neighbours of a data point and classifying it according to the majority of its neighbours.

WHY KNN IS USED

The KNN algorithm can compete with the most accurate models because it makes highly accurate predictions. Therefore, you can use the KNN algorithm for applications that require high accuracy but that do not require a human-readable model.

CHALLENGES OF USING KNN

KNN has some drawbacks and challenges, such as computational expense, slow speed, memory and storage distance metric, and susceptibility to the curve of dimensionality.

