

# Introduction to Networks

Networking Concepts

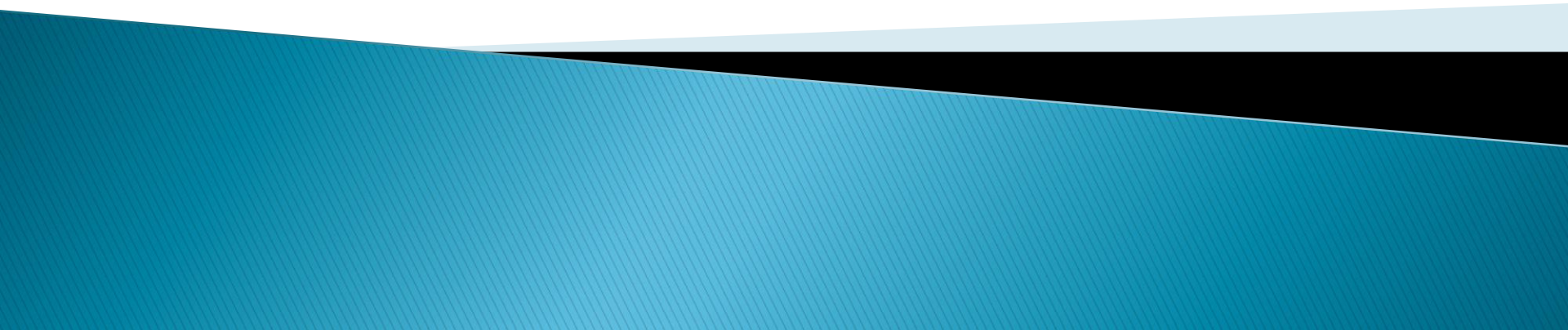
IST-200

VWCC



# What is Networking?

Connecting computers  
to form a  
Local Area Network  
( LAN )

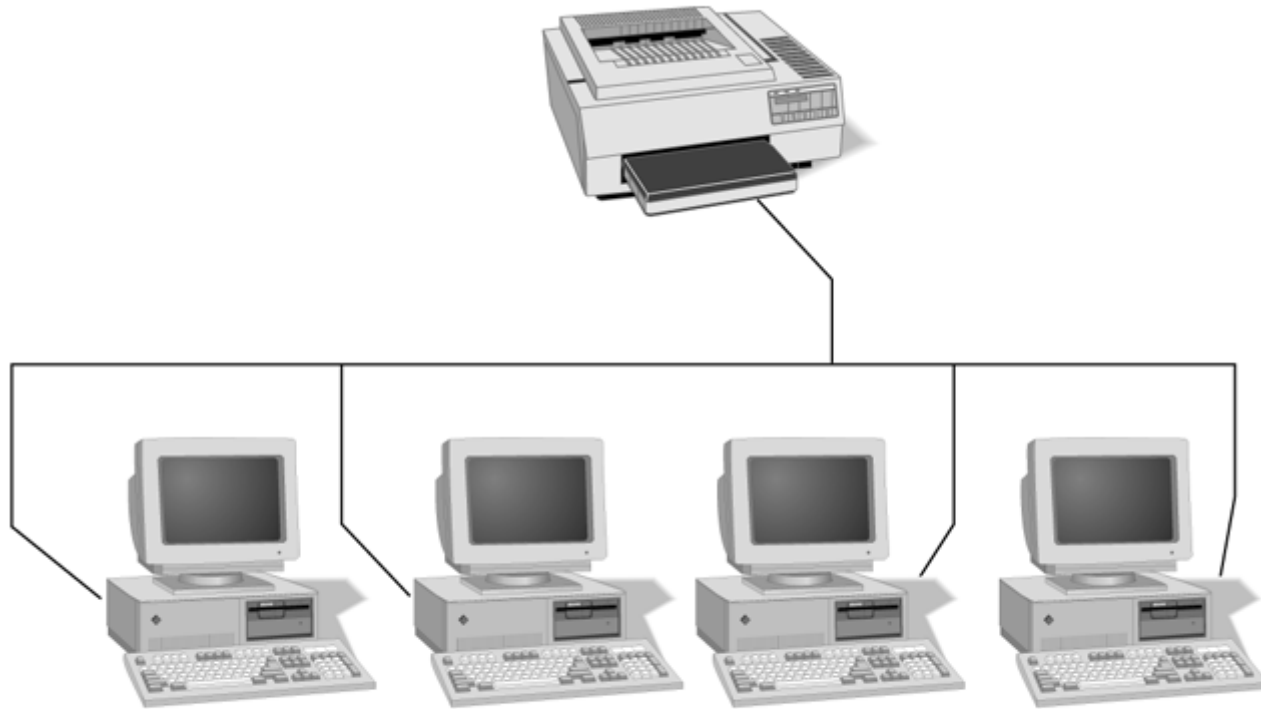


# Device Sharing

Sharing of:

- Hardware
- Software
- Information

# A Simple Network

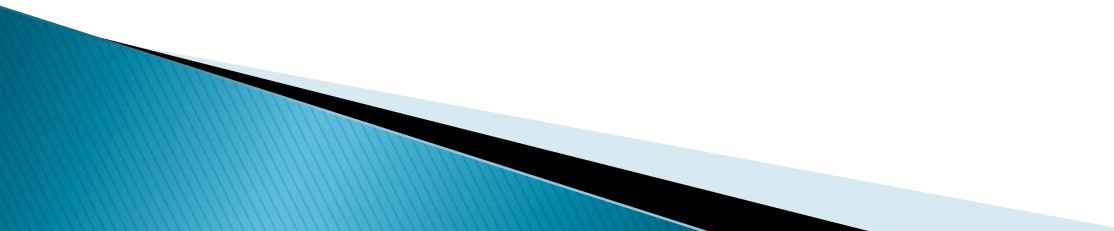


**Figure 1-2** A simple network

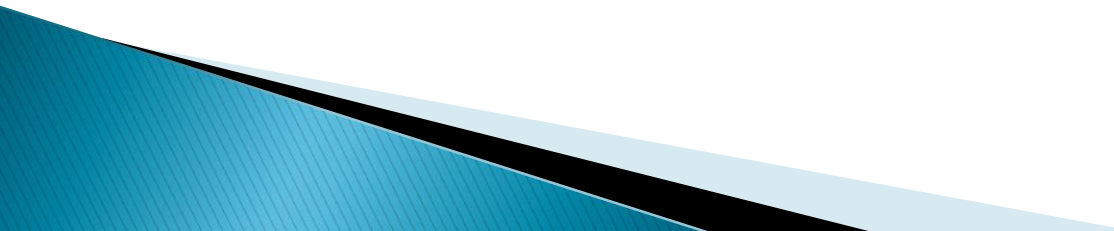
# Local & Wide Area Networks

- ▶ Early networks were custom built
- ▶ Connecting a dozen computers
- ▶ Only 1 or 2 peripherals
- ▶ Early Ethernet
  - 30 users
  - total span of 601 feet

# Local Area Network (LAN)

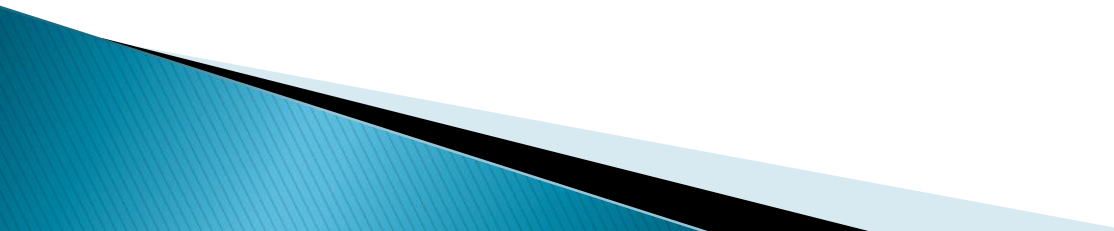
- ▶ A single collection of machines & peripherals
  - ▶ Generally less than 1000 computers
  - ▶ “Spanned” generally less than 250 meters feet
  - ▶ Basic building block for larger networks–Internetworks
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# InterNetworks IntraNetworks

- ▶ A network of networks
  - ▶ A networked collection of LANs
  - ▶ More than one floor in a business (intranetwork)
  - ▶ Multiple buildings
  - ▶ Campus environment
- 



# Wide Area Networks (WAN)

- ▶ Spans miles of distance
  - ▶ Two or more separate locations
  - ▶ Down the road or across the world
  - ▶ Microsoft, Federal Express
- 



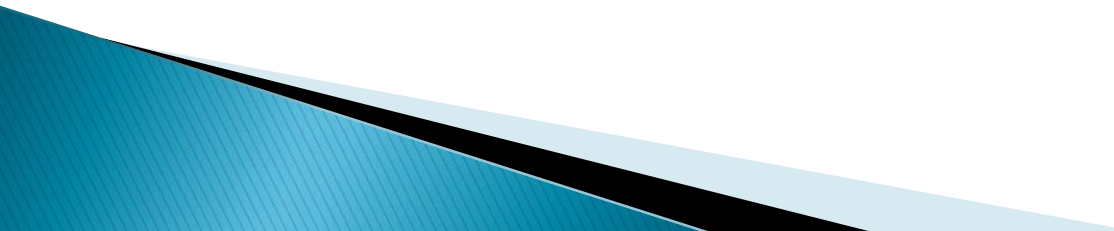
# The Internet



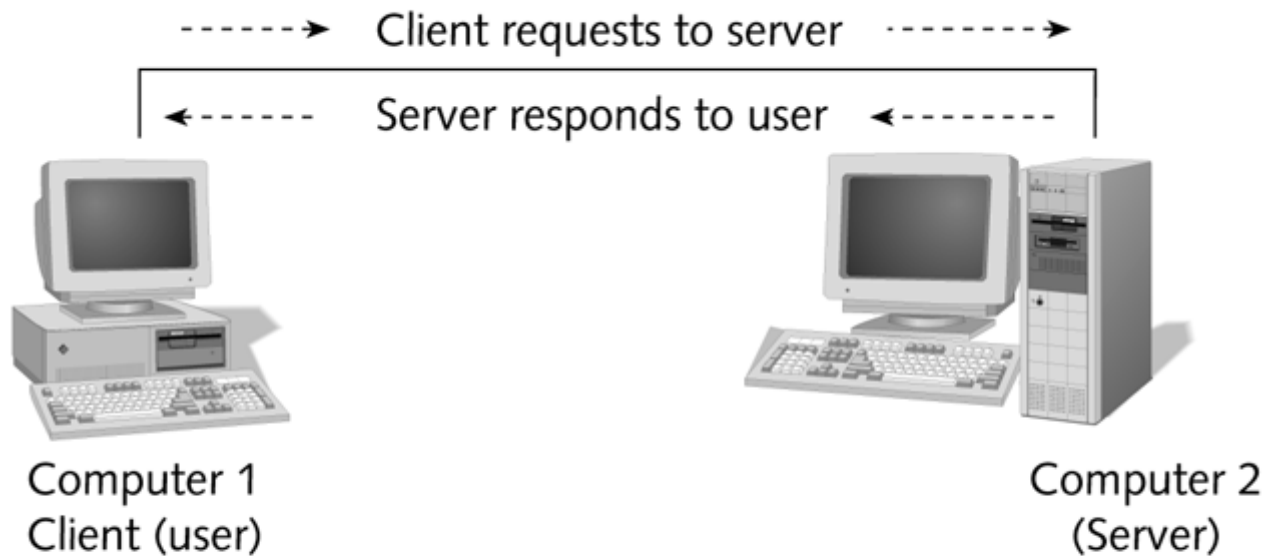
- ▶ A WAN internetwork
- ▶ Millions of machines worldwide

The World Wide Web (WWW)

# Networking Terminology

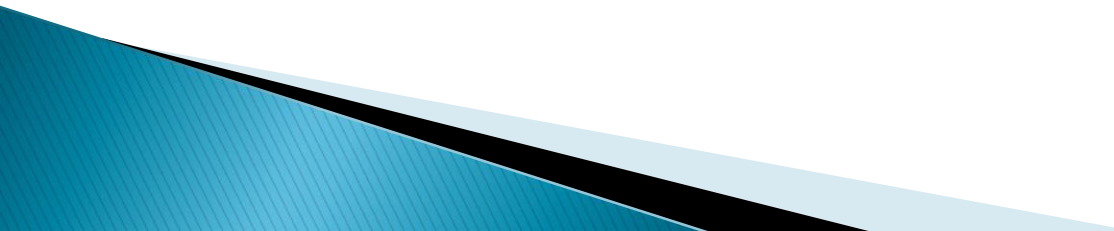
- ▶ Client/Server relationship
  - ▶ Client requests shared resources
  - ▶ Server responds & shares resources
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# Networking Terminology

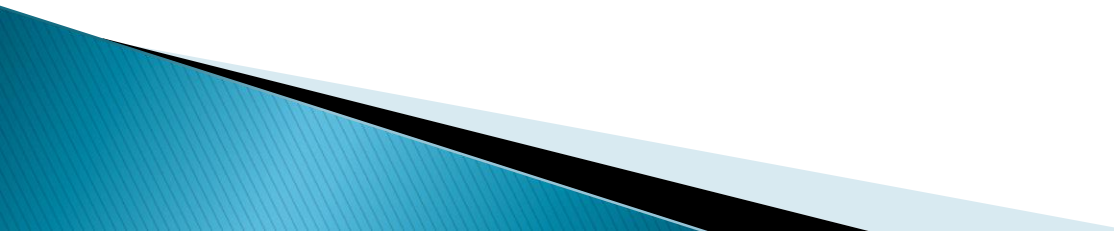


**Figure 1-3** A client/server relationship

# Client Server Networks

- ▶ Concentrate CPU power & storage capacity
  - ▶ Windows NT Server / Server 2000
  - ▶ Peer to Peer
    - Client/Server role interchanges
    - Windows 95/98/2000/XP
- 


# Simple Network Needs

- ▶ Medium to carry data
  - ▶ Adapter (NIC)
  - ▶ Protocol
  - ▶ Client / Server Software
- 

# Local Network Medium (media)

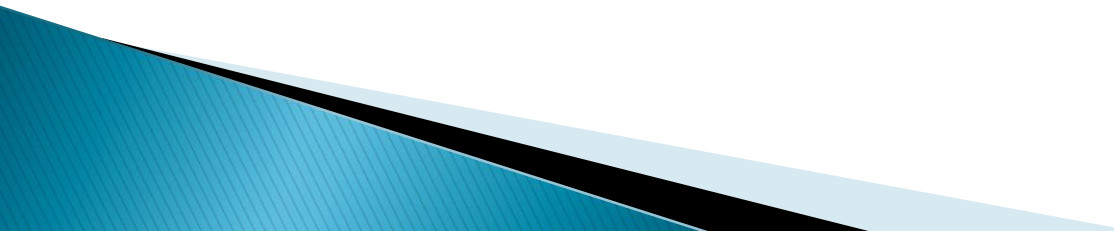
- ▶ Carries network messages
- ▶ Connects machines together on network
- ▶ 3 types:
  - Wired
  - Fiber optic cable
  - Wireless

# Network Interface Card

- ▶ (NIC)
  - ▶ Physical link between machine & network
  - ▶ Connection between machine & medium
  - ▶ Also known as network adapter
- 



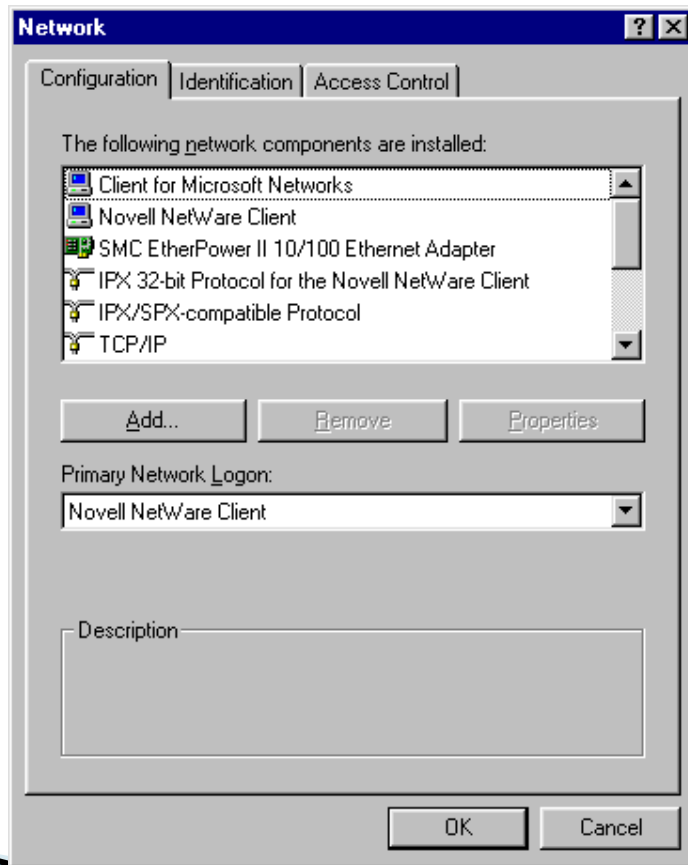
# Network Protocols

- ▶ Common set of communication rules
  - ▶ Identify ‘oneself’ & others on network
  - ▶ Interpret signals
  - ▶ Begin & end network communication
  - ▶ Manage network information exchange
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# Protocol Examples

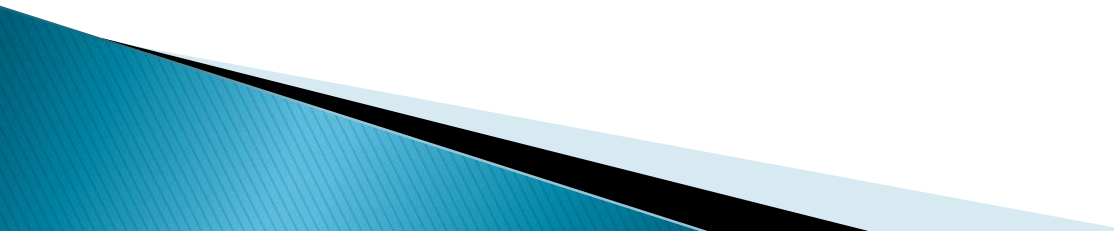
- ▶ TCP/IP
  - for the Internet
- ▶ IPX/SPX & NWLINK
  - for Novell
- ▶ NetBEUI
  - for Microsoft

# Windows Client Setup

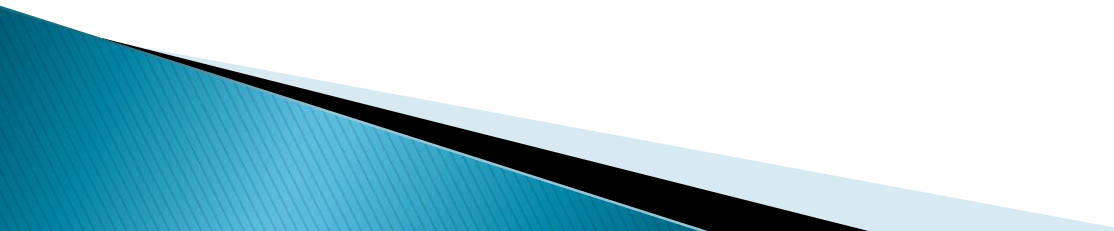


- ▶ Control Panel
- ▶ Networking
- ▶ Protocols
- ▶ Clients
- ▶ Adapters

# Network Software

- ▶ Programs that access the network
  - ▶ Network Operating System (NOS)
    - Windows NT
    - Novell NetWare (IntranetWare)
  - ▶ Consist of client & server components
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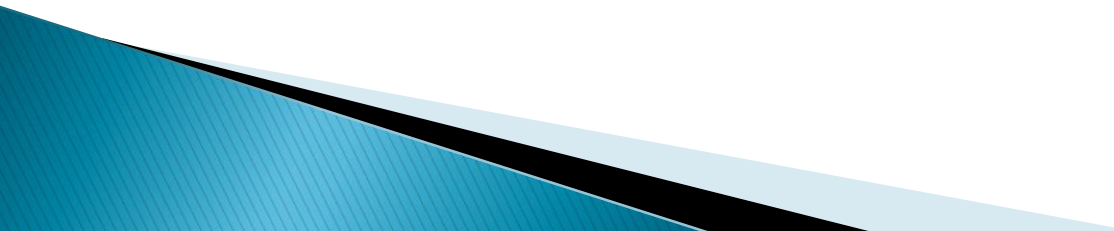
# Network Layers

- ▶ Network Applications ( NOS & client)
  - ▶ Instruct network medium
  - ▶ Using machines interface (NIC)
  - ▶ Address & exchange information
  - ▶ To other machines on LAN or WAN
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# Network Types

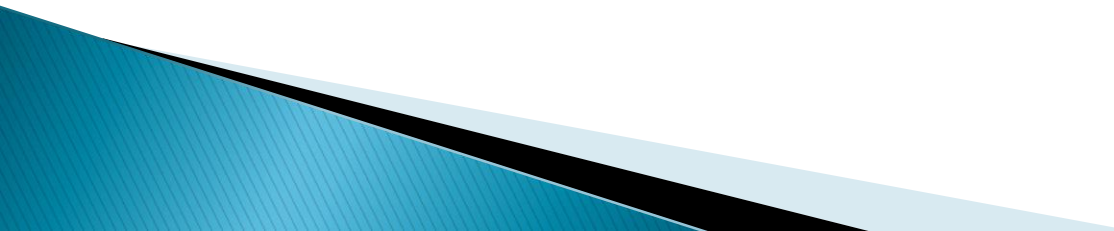
- ▶ Peer to Peer
  - Windows 98/2000
  - Windows for Workgroups
- ▶ Client Server (server-based)
  - Windows NT
  - Novell
  - Unix / Linux

# Peer to Peer

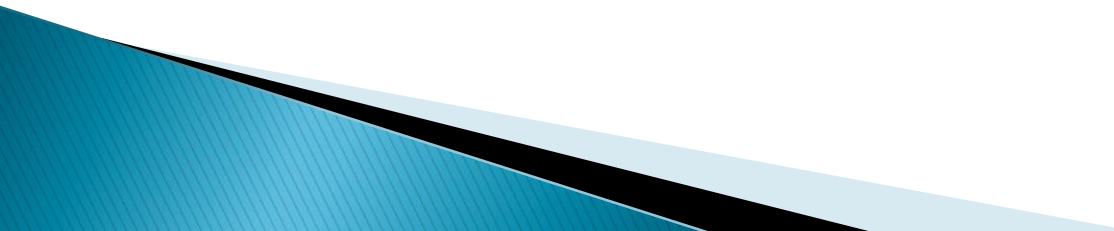
- ▶ No centralized control
  - ▶ Act as both client & server
  - ▶ User controls access to machine
  - ▶ Institutionalized chaos & security concerns
  - ▶ Adding machines slows network down
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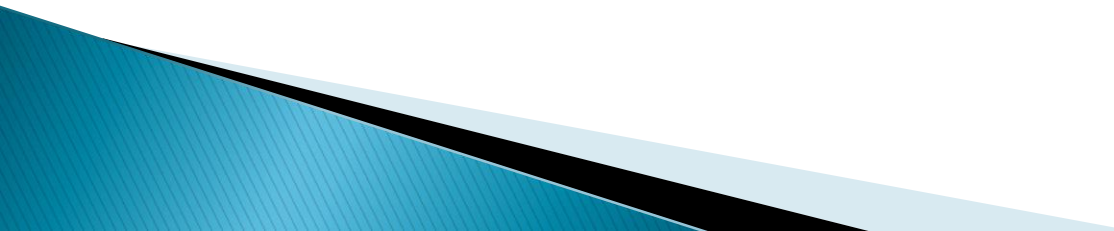
# Peer to Peer Advantages

- ▶ Easy to install & configure
  - ▶ Users control individual shared resources
  - ▶ Inexpensive to purchase & operate
  - ▶ No Network Administrator
  - ▶ Best for 10 or fewer users
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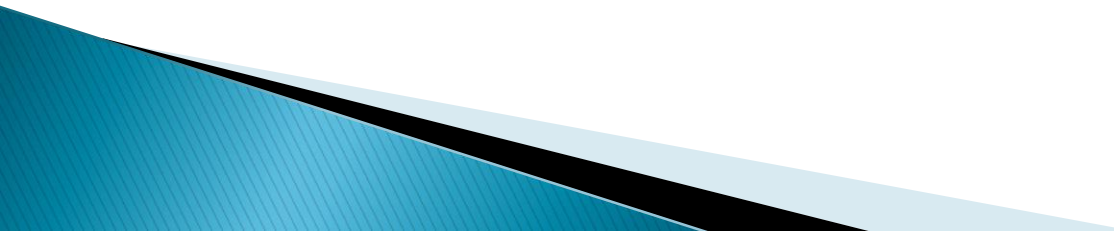
# Peer to Peer Disadvantages

- ▶ Security for only a single resource at a time
  - ▶ Users may need to know many passwords
  - ▶ Individual machine backups
  - ▶ Speed decreases while sharing
  - ▶ No central location/access of data
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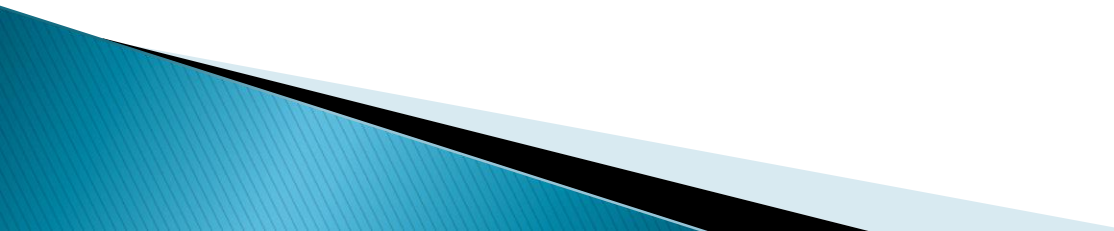
# Server Based Networks

- ▶ Server is the key to this type
  - ▶ Centralized control of resources
  - ▶ Utilize faster processors
  - ▶ More memory
  - ▶ Extra peripherals
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# Server Security

- ▶ Physical access to the server
  - ▶ Specialized sentry servers
  - ▶ Domain model
  - ▶ Account names
  - ▶ Passwords
  - ▶ Firewalls
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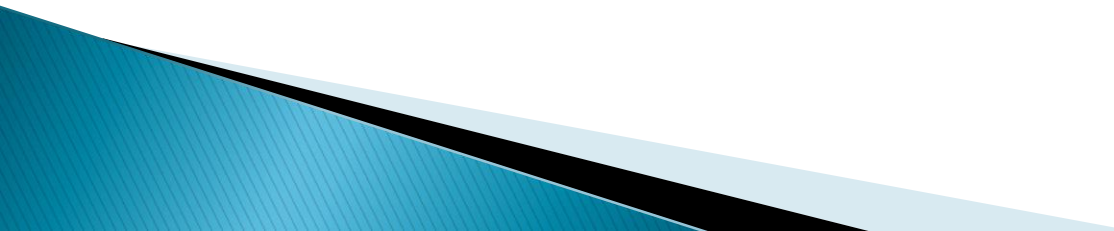
# Server Based Advantages

- ▶ Central security/ accounts/ access
  - ▶ Simplify network administration
  - ▶ Powerful/ efficient access to resources
  - ▶ Single password for each user
  - ▶ Best for high use, user, networks
- 

# Server Based Disadvantages

- ▶ Server failure results in unusable network
- ▶ Server failure results in loss of resources
- ▶ Expert staff to manage increases cost
- ▶ Dedicated hardware increases cost
- ▶ Dedicated software increases cost
- ▶ All disadvantages may be overcome with \$\$\$

# Specialized Servers

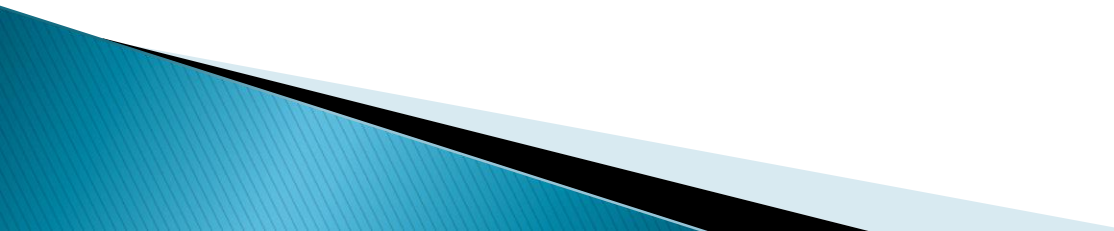
- ▶ Individual services supplied
    - Application Servers
    - Communication Servers
    - Domain Controllers/Directory Servers
    - Fax Servers
- 



# Specialized Servers (cont.)

- Mail Servers
- Web Servers
- File & Print Servers

# Selecting the Right Network

- ▶ Budget considerations, number of users?
  - ▶ Physical span of the network?
  - ▶ Specialized servers, services desired?
  - ▶ Internetwork or WAN access?
  - ▶ Future growth?
- 

# Summary

- ▶ Basic elements to build a network
  - Medium, physical interface, protocol
  - Networking software–client & server
- ▶ Basic network types
  - Peer to Peer
  - Server based