

Cleque Marlain MBOULOU-MOUTOUBI

THESIS RESEARCH : CIFRE IN VISION/IA - UNSUPERVISED LEARNING OF A LATENT EMOTIONAL REPRESENTATION IN FOOD SCIENCE



WORK EXPERIENCE

Artificial Intelligence Internship

Creation of a neural network for Arduino and application to colour management

From May 2023 to July 2023

XLIM-AXE Mathématiques et Sécurité de l'Information
Limoges

Maths tutor for Licences 1 students

From 2021 to 2023

University of Limoges

Multi-skilled hotel employee (été 2021, 2022 & 2023)

From July 2021 to August 2023

Camping La Brande
Le Château-d'Oléron



MASTER 2 INTERSHIP

Deep Learning Internship

Clecim SAS Savigneux, 42600

From March 2024 to July 2024

Mission:

Data processing optimisation.
Creation of custom pipelines and a supervised learning model
Transfer Learning
Anomalies detection (AE, VAE)
Focus on self-learning for computer vision.
Identify and develop the best algorithm for pre-training neural networks using unlabelled images.
Explore the integration of artificial defects in the learning process to enhance the robustness of the algorithms.

Responsibilities:

Optimising the performance of the algorithms while reducing dependence on labelled image databases.
Models comparison tool



PROJECTS COMPLETED MASTER 2

Master 2 (in English)

Faculty of Science and Technology

From 2023 to 2024

Machine learning with Scikit-learn,
Deep Learning(CNN, RNN, GAN, Transformers).

Reinforcement Learning: Policy evaluation, policy improvement and policy iteration

Numerical Solutions and Image Reconstruction using Projection Methods (Proximal Algorithms)

Tensor Decomposition and Dimensionality Reduction
Algorithms: CP-ALS, HOSVD, and HOOI

Convex Optimization: FISTA, Greedy-FISTA, ADMM

Game theory



UNIVERSITY COURSES

Masters 1 and 2, Applied Mathematics, ACSYON pathway

Faculty of Science and Technology of Limoges

From 2022 to 2024

Proficient in Linear and Multilinear Algebra,
Convex Analysis, Convex Optimization
Statistics,
Machine Learning, Deep Learning, Reinforcement Learning
Stochastic Optimization, Game Theory, Fast Algorithms

Bachelor's degree in Mathematics

Faculty of Science and Technology

From 2019 to 2022



LANGUAGES AND INTERESTS

English

B1 : Written and spoken everyday and technical vocabulary

Interests

Football, basket-ball, gym



SOFT SKILLS

Volunteer

**Team spirit,
ability to make proposals
Thorough and inquisitive,
good listening skills**



COMPUTER SKILLS

Python, SageMath, C+, Matlab, Octave, Maple

LaTeX, Word, Excel, Power Point, Libre Office