Lazy Foo' Productions

News   FAQs   Games   Tutorials   Articles   Contact   Donations

International Shipping and Relocation Services   CROWN
Click here to visit our website: www.crownrelo.com
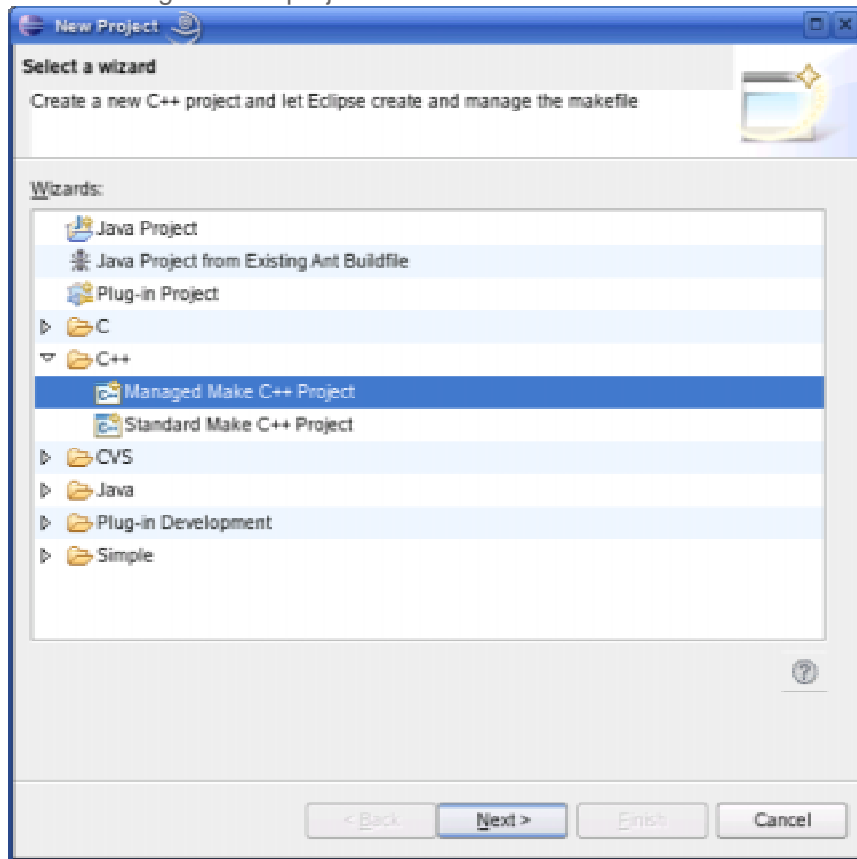www.crownrelo.com   Feedback - Ads by Google
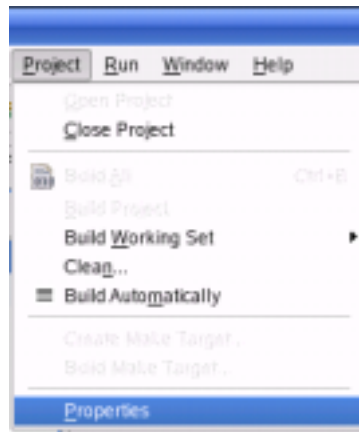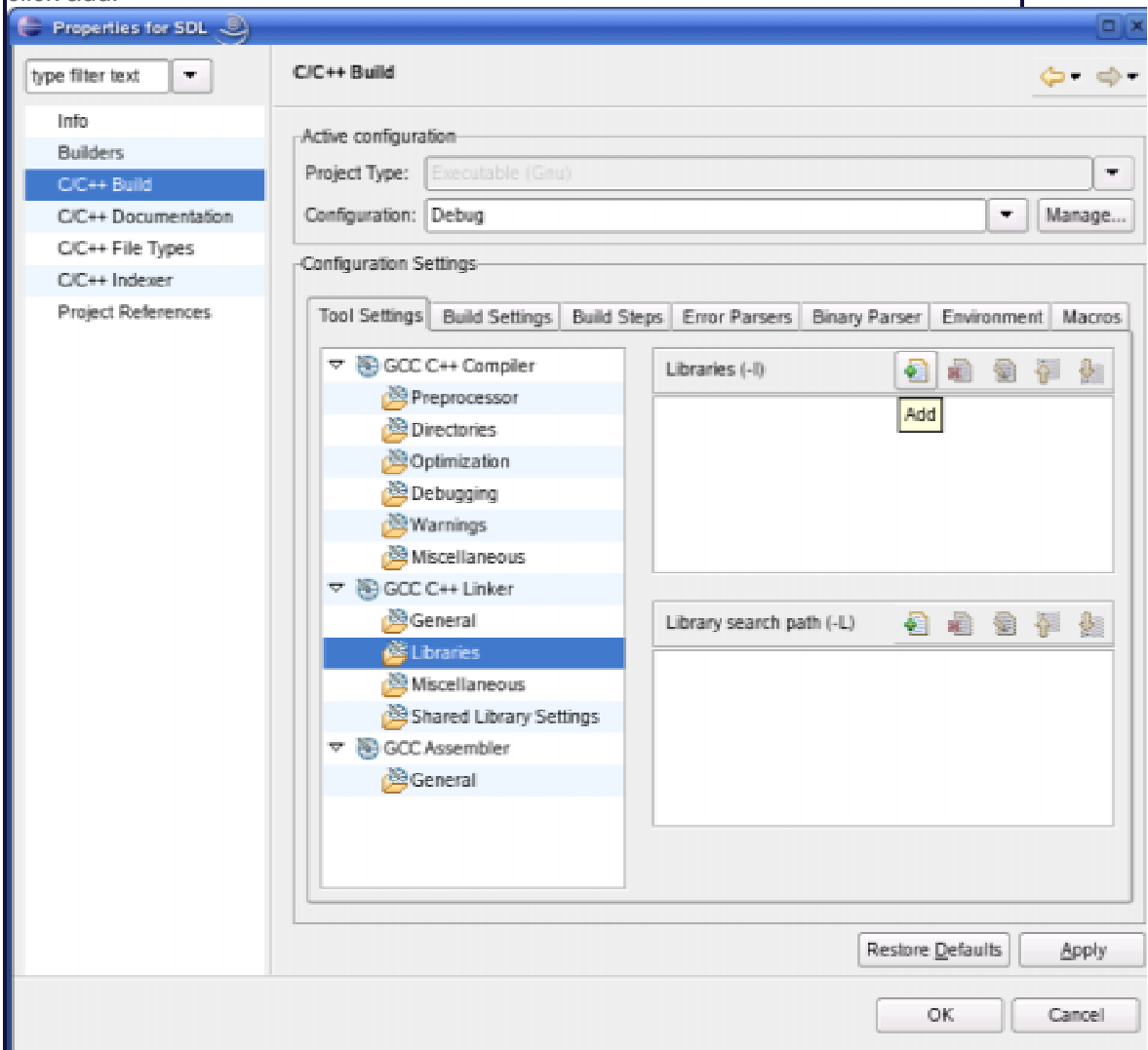
Setting up SDL in Eclipse

Last Updated 7/02/07

1)Start a new managed make project:

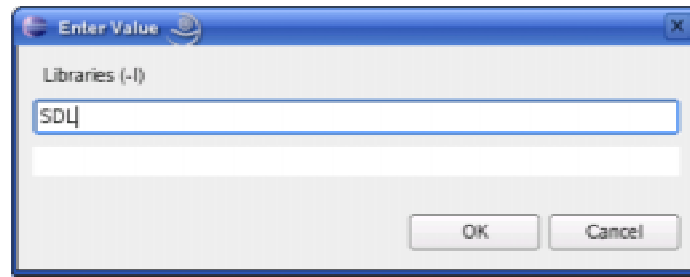2)After you've named your project and everything go to project properties:

3)Go to the C/C++ Build menu, then the Libraries submenu. In the Libraries submenu click add.

4)Then paste

SDL

and click ok.

5)Add a new source file to your project and paste the following code into it:

```
#include "SDL/SDL.h"

int main( int argc, char* args[] )
{
    //Start SDL
    SDL_Init( SDL_INIT_EVERYTHING );

    //Quit SDL
    SDL_Quit();

    return 0;
}
```

6)Now save and compile your project. If it compiles you're done. Otherwise go back and make sure you didn't skip a step.

The RPM also installed the SDL documentation on your computer.

It should be at usr/doc/SDL-devel-1.2.9/index.html,
usr/doc/SDL-devel-1.2.10/index.html if you're using SDL 1.2.10,
usr/doc/SDL-devel-1.2.11/index.html if you're using SDL 1.2.11, etc, etc.

Bookmark it and keep it handy for reference.

News   FAQs   Games   Tutorials   Articles   Contact   Donations

Copyright Lazy Foo' Productions 2004-2008