**HW1 Kickstarter Campaign**

1. **Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**

Fundraisers in theater category were the most popular with 1393 entries; music category was the most successful of all categories with a 77.14% success rate, and all entries in journalism category were canceled.

1. **What are some limitations of this dataset?**

Not all pledges may have been redeemed, possibility for more successes/failures.

1. **What are some other possible tables and/or graphs that we could create?**

We could have created/performed regression analysis to see how duration of lunch or country affected reaching goals.