

Team #: \_\_\_\_\_ Referee: \_\_\_\_\_

Round: \_\_\_\_\_ Table: \_\_\_\_\_



(please circle all selections)

1	<b>Reverse Engineering</b>		
	Basket in Base	Yes	No
	Your model is in Base, and is "identical"	Yes	No

2	<b>Opening Doors</b>		
	Door opened by pushing handle down	Yes	No

3	<b>Project-Based Learning</b>									
	Loops on scale	0	1	2	3	4	5	6	7	8

4	<b>Apprenticeship</b>		
	People bound to model	Yes	No
	Model touching Scale's white circle, not in Base	Yes	No

5	<b>Search Engine</b>		
	Only Slider caused wheel to spin 1+ times	Yes	No
	Only correct loop removed	Yes	No

6	<b>Sports</b>		
	Ball shot from east/north of "Shot Lines" toward Net	Yes	No
	Ball touching mat in Net at end of match	Yes	No

Team Initials: \_\_\_\_\_

7	<b>Robotics Competition</b>		
	Only Robotics Insert installed	Yes	No
	Loop no longer touching model*	Yes	No

8	<b>Using the Right Senses</b>		
	Loop no longer touching model*	Yes	No

9	<b>Remote Communication/Learning</b>		
	Referee saw robot pull slider west	Yes	No

10	<b>Thinking Outside the Box</b>		
	Idea model not touching Box, Box never in Base	Yes	No
	Bulb faces UP	Yes	No

11	<b>Community Learning</b>		
	Loop no longer touching model	Yes	No

12	<b>Cloud Access</b>		
	SD card is UP with correct "key" inserted	Yes	No

13	<b>Engagement</b>										
	Yellow section moved south	Yes	No								
	Dial major marker Color (circle the appropriate section)										
		N/A	Red	Orange	Green	Blue	Red	Blue	Green	Orange	Red
			10%	16%	22%	28%	34%	40%	46%	52%	58%
	Ticks past major marker	N/A	0	1	2	3	4	5			

14	<b>Adapting to Changing Conditions</b>		
	Model rotated 90 degrees CCW	Yes	No

15	<b>Penalties</b>								
	Robot, Sprawl, Junk Penalties	0	1	2	3	4	5	6	7

**Return Loose Items**

2x yellow loops, 2x green loops, 2x red loops, 2x blue loops, 1x ball,  
2x people, 2x sets of "reverse engineering" parts, 1x Robotics Insert