	0	merged.ply		
	1	merged(1).ply		
	2	merged(2).ply		
	3	merged(3).ply		
	4	odm_textured_model.obj		
	5	odm_textured_model(1).obj		
	6	odm_textured_model(2).obj		
	7	odm_textured_model(3).obj		

File   odm_textured_model.obj
Faces   194640
Vertices   100146

[948,495]
Recentering on point [-566.985352 -414.028412 -293.685760]
[1114,585]
Recentering on point [-529.295227 -437.424896 -293.717926]
[1132,624]
Recentering on point [-579.391663 -371.822906 -293.014709]
[706,1170]
Selected new Mesh 3
Recentering on point [-172.259445 -172.614822 -286.420807]
[2057,924]
Recentering on point [127.992844 12.652856 -286.114655]
[1933,938]
Recentering on point [471.781769 -173.959381 -291.111969]
[1334,566]
Recentering on point [109.482750 -94.350273 -257.542725]
[511,630]
Recentering on point [-985.341797 -364.244690 -300.836334]
[455,470]
Recentering on point [474.748779 -137.406357 -277.919586]
[1634,633]
Recentering on point [1076.145996 -134.992218 -308.087524]
[1623,623]
Recentering on point [497.395264 -72.155708 -294.235016]
[87,810]
Recentering on point [468.626129 -137.838043 -284.419891]
[831,337]
Recentering on point [488.931274 -95.985107 -293.999298]
[763,563]

FOV: 60
FPS: 7.4

Current Mesh: merged(3).ply
Vertices: 2064378 (6237940)
Faces: 0 (761079)
VC

Minimum and Optimum Flying Recommendations

i.e. Good data in = Good data out