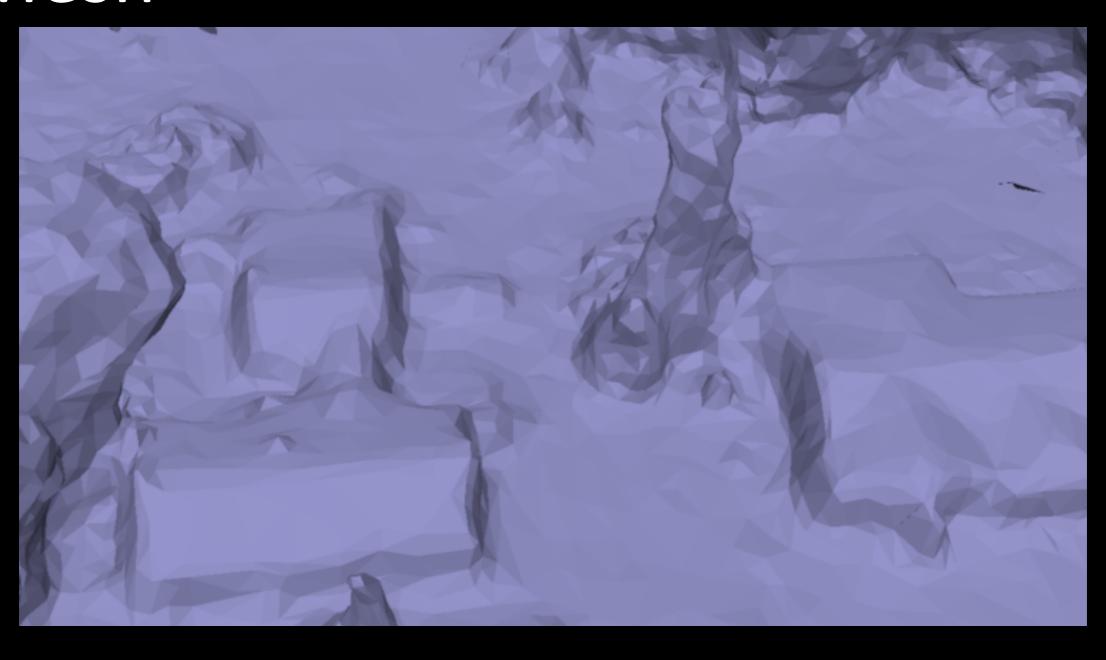


Mesh



Mesh

