











0	merged.ply						
1	merged(1).ply						
2	merged(2).ply						
3	merged(3).ply						
4	odm_textured_model.obj						
5	odm_textured_model(1).obj						
6	odm_textured_model(2).obj						
7	odm_textured_model(3).obj						
File		odm_textured_model.obj					
Faces		194640					
Vertices		100146					



FOV: 60  
FPS: 7.4

Current Mesh: merged(3).ply  
Vertices: 2064378 (6237940)  
Faces: 0 (761079)  
VC

```
[948,495]  
Recentering on point [-566.985352 -414.028412 -293.685760]  
[1114,585]  
Recentering on point [-529.295227 -437.424896 -293.717926]  
[1132,624]  
Recentering on point [-579.391663 -371.822906 -293.014709]  
[706,1170]  
Selected new Mesh 3  
Recentering on point [-172.259445 -172.614822 -286.420807]  
[2057,924]  
Recentering on point [127.992844 12.652856 -286.114655]  
[1933,938]  
Recentering on point [471.781769 -173.959381 -291.111969]  
[1334,566]  
Recentering on point [109.482750 -94.350273 -257.542725]  
[511,630]  
Recentering on point [-985.341797 -364.244690 -300.836334]  
[455,470]  
Recentering on point [474.748779 -137.406357 -277.919586]  
[1634,633]  
Recentering on point [1076.145996 -134.992218 -308.087524]  
[1623,623]  
Recentering on point [497.395264 -72.155708 -294.235016]  
[87,810]  
Recentering on point [468.626129 -137.838043 -284.419891]  
[831,337]  
Recentering on point [488.931274 -95.985107 -293.999298]  
[763,563]
```

# Minimum and Optimum Flying Recommendations

i.e. Good data in = Good data out

