

MASTER THESIS

Thesis submitted in fulfillment of the requirements for the degree of Master of Science in Engineering at the University of Applied Sciences Technikum Wien - Degree Program Data Science

Multi-sensor rail track detection in automatic train operations

By: Attila Kovacs

Student Number: 2110854031

Supervisors: Lukas Rohatsch
Daniele Capriotti

Wien, January 31, 2024

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Schlagworte: Deep Learning, Computer Vision, Segmentation, Automatic Train Operations

Abstract

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1 Introduction

According to the International Energy Agency (IEA), the global demand for passenger and freight transportation will more than double by 2050 compared to 2019 (International Energy Agency, 2019). However, a greater demand entails higher energy consumption as well as increased CO₂ emissions and atmospheric pollutants. Given the fact that railway is one of the most efficient and reliable modes of transportation there seems to be consensus between politicians and researchers that a greater reliance of rail has the potential to counterbalance the negative impacts of transportation (Islam et al., 2016; Pagand et al., 2020). The IEA lists minimizing costs per passenger-kilometer or ton-kilometer moved as one of three pillars that are essential to increase the market share of rail transportation¹.

Automatic Train Operations (ATO) which refers to a system that automates different aspects of train operations is expected be one of the key drivers of a more efficient and competitive railway system (ALSTOM Transport SA, 2021; Europe's Rail Joint Undertaking, 2019). ATO is estimated to reduce energy consumption by up to 45%, increase the level of punctuality, increase operational flexibility, and allow for a 50% better utilization of the infrastructure when combined with other technologies.

ATO relies on advanced technologies that are used to perceive and interpret the railway environment in order to allow autonomous operations with minimal or no human intervention (Deutsche Bahn AG, 2022). One aspect of ATO is the precise identification and localization of railway tracks. The ability to detect and isolate tracks based on video images is essential for ensuring the safe navigation of trains through the railway network or in shunting yards. Accurate track detection ensures that the train can make informed decisions, such as adjusting speed, navigating turns, and responding to potential obstacles.

Traditional methods of track detection often rely on rule-based algorithms and image processing techniques, but these approaches may face challenges in diverse environmental conditions such as bad weather, complex background, lighting variations (e.g., day and night), and dirty cameras. This master's thesis addresses the task of multi-sensor rail track detection in the context of ATO. We explore deep learning techniques, particularly convolutional neural networks (CNNs), that have demonstrated great success in computer vision tasks, including image segmentation. The application of deep learning to track detection is expected to outperform conventional non-AI-based techniques and thereby improving the accuracy and robustness of the system. Our analysis is based on a multi-sensors dataset, including images of normal RGB

¹The other pillars are maximizing revenues from rail systems, and ensuring that all forms of transport (especially road transportation) pay not only for the use of the infrastructure they need, but also for the adverse impacts they generate.

cameras, high-resolution cameras, and infrared cameras, with different orientations, respectively. This multi-sensor approach allows to compare the effectiveness of different cameras and informs the deployment of those in order to improve the robustness of track detection in diverse conditions.

In the context of rail track detection, researchers have explored various areas. Yet, applying deep learning techniques to detect rail tracks is a relatively raw field. In particular, there is no research that is focusing on comparing different input images such as RGB and infrared cameras and images that are oriented to the left, center, and right of the locomotive. The contribution of this thesis to the literature is three-fold: First, we select and train a deep learning model capable of accurately detecting and segmenting railway tracks using data from RGB cameras, high-resolution cameras, and infrared cameras. In contrast to approaches that have been specifically tailored to the task, we apply a general framework that is easier to use by practitioners without elaborate software engineering skills. The results of the deep learning model are compared to a non-AI based method specialized in identifying lines in images. Second, we conduct a comprehensive performance evaluation to assess the accuracy and computational efficiency of the proposed track detection system on images generated by different cameras. Third, we explore the integration of the developed model into real-world applications by applying to identify tracks in video streams.

By achieving these objectives, this research provides valuable insights and advancements to the field of railway automation, with implications for improving the safety and efficiency of automatic train operations.

2 Literature review

Traditionally, rail track detection has been performed by first extracting features of an image (e.g., gradient-based thresholds) and then detecting rails. These approaches achieve good results in certain conditions. However, deep-learning based approaches are often more robust in real-world environments (Giben et al., 2015; Li and Peng, 2022; Wang et al., 2019). Deep learning techniques, particularly CNNs, have emerged as powerful tools for image segmentation tasks, demonstrating success in various computer vision applications. Recent surveys on image segmentation and object detection using deep-learning techniques is provided by Cheng et al. (2023) and Zaidi et al. (2022), respectively.

The following sections examine related research in track detection, considering both deep learning-based segmentation and traditional non-AI segmentation methods.

2.1 Traditional rail track detection

While deep learning has shown remarkable success in track detection, non-AI segmentation techniques continue to play a role in this field as they allow the integration of domain-specific knowledge and rules into the algorithm and require less data for training. These methods are often referred to as line segment detectors and involve traditional computer vision techniques such as thresholding, edge/contour detection, template matching, and region growing (Almazàn et al., 2017; Grompone von Gioi et al., 2010, 2012; Sahoo et al., 1988).

Kaleli and Akgul (2009) present a dynamic programming algorithm to extract the rail tracks in front of the train. The idea is to first identify the vanishing point which refers to the imaginary intersection of the tracks as the distance between the tracks decreases from the bottom of the image to the top. This step is based on computing the gradient and applying Hough transform to detect the straight lines that indicate the tracks. Next, dynamic programming is used to extract the space between the two tracks. Qi et al. (2013) apply a method based on histogram of oriented gradients (HOG) to identify tracks and switches. First, HOG features are computed; railway tracks are then identified by a region-growing algorithm. The proposed method is able to predict the patch the train will travel by detecting the setting of the switches. Nassu and Ukai (2011) introduce an approach that performs rail extraction by matching edge features to candidate templates.

While the previously mentioned approaches focus on images by on-board cameras, Purica et al. (2017) examines the detection of tracks in aerial images taken by drones. The solution approach is based on Hough transform.

(Arastounia, 2015) and (Yang and Fang, 2014) develop methods to recognize railroad infrastructure from 3D LIDAR data. In (Arastounia, 2015), railway components such as rail tracks, contact cables, catenary cables, masts, and cantilevers are classified based on local neighborhood structure, shape of objects, and topological relationships among objects. (Yang and Fang, 2014) focus on the detection of tracks. The authors utilize the geometry and reflection intensity of the tracks to extract features and identify tracks.

2.2 Deep-learning based rail track detection

Deep-learning based techniques such as semantic segmentation incorporate convolutional neural networks (CNNs) and other deep architectures to automatically learn features from raw image data. Semantic segmentation aims to assign a label to each pixel in the image, distinguishing between the pixels that belong to the rail tracks and those that represent the background and is therefore particularly well suited for rail track detection.

Giben et al. (2015) and Le Saux et al. (2018) were among the first authors who evaluated the performance of deep learning-based segmentation against traditional segmentation techniques in rail track detection. In Giben et al. (2015), the authors propose a CNN for localizing and inspecting the condition of railway component based on gray-scale images. The authors

report that the CNN model is better suited to capture complex patterns compared to approaches that rely on traditional texture features (e.g., discrete Fourier transforms of local binary pattern histograms). Le Saux et al. (2018) detect rail tracks in aerial images by devising a CNN based approach and different traditional approaches such as thresholding.

Wang et al. (2019) propose the RailNet – a deep-learning based rail track segmentation algorithm that combines the ResNet50 backbone with a fully convolutional network. In order to train the model, the authors compile a non-public dataset consisting of 3000 images from forward-facing on-board cameras. Experiments show that RailNet is able to outperform general purpose models for segmentation. In Li and Peng (2022), the authors compile a real-world railway dataset based on which a rail detection method referred to as Rail-Net is devised. Rail-Net outperforms traditional methods by around 51% and other deep-learning methods by around 6% based on accuracy when applied on the newly developed dataset.

A machine-learning based approach is proposed by (Teng et al., 2016) where features are extracted from super-pixels (i.e., a group of adjacent pixels with similar characteristics) and classified by applying a previously trained support vector machine.

2.3 Lane detection

Lane detection for road vehicles is similar to rail track detection for locomotives in the sense that both tasks aim to identify and segment elongated shapes in complex environments that vary in lighting conditions, shadows, and occlusions. The field of lane detection has a rich body of literature which is among others attributed to the existence of well-established benchmark datasets such as TuSimple (2017) and CULane (Pan et al., 2018).

Early work on lane detection is based on traditional approaches such as Hough transform and clustering (Duda and Hart, 1972; Ma and Xie, 2010). Recently, the focus of researchers has shifted to deep-learning based approaches (Meyer et al., 2021; Wang et al., 2022; Zheng et al., 2022). Tang et al. (2021) and Yang (2023) provide comprehensive surveys on lane detection approaches. In (Yang, 2023), the authors propose a combined approach in which the advantages of traditional and deep-learning based methods are mixed.

3 Datasets

Labeled images are an essential prerequisite for training deep-learning algorithms to detect objects accurately. With the growing popularity of deep-learning, we have observed the creation of new datasets specifically designed for railway applications.

The rail semantics dataset 2019 (RailSem19) is the first publicly available dataset for detect-

ing objects (including rail tracks) in the railway domain (Zendel et al., 2019). The French railway signaling dataset (FRSign) is a dataset focusing only on traffic lights (Zendel et al., 2019), whereas the Railway Pedestrian Dataset (RAWPED) is focusing on pedestrian detection methods (Toprak et al., 2020). The dataset proposed by Wang et al. (2019) – railroad segmentation dataset – has been compiled for the development railroad segmentation algorithms but it is not available to the public. The Rail-DB dataset is available upon request (Li and Peng, 2022). The dataset comprises 7.432 annotated images, featuring different scenarios (e.g., weather conditions).

This thesis is based on the first freely available multi-sensor dataset “Open Sensor Data for Rail 2023” (OSDaR23) for the development of fully automated driving in the railway sector (Deutsche Bahn AG, 2023; Tagiew et al., 2023). Unlike the previously mentioned dataset that involve a limited number of sensors and perspectives, the system on the locomotive used to create the OSDaR23 dataset includes multiple infrared cameras, RGB cameras with different resolution, lidar, radar, positioning, and acceleration sensors.

Preliminary experiments indicated that our model fails to generalize when trained only on the OSDaR23 dataset due to reasons that will be described in the next section. Therefore, we also train our model on images from the RailSem19 dataset. In the following, we give a detailed description of the two datasets used in this thesis.

3.1 OSDaR23 dataset

3.1.1 Overview

The OSDaR23 contains 21 video sequences captured around Hamburg, Germany between 09.09.2021 and 15.09.2021 (a map of the exact locations is given in Figure 1). The sensor setup is very comprehensive including six RGB cameras, three IR cameras, six lidar sensors, a 2D radar sensor, and position and acceleration sensors. In this thesis, we focus on images by RGB high resolution, RGB low resolution, and infrared sensors with three orientation (left, right, and center), respectively. One example per sensor is given in Figure 2. A detailed description of the sensors can be found in Appendix ??.

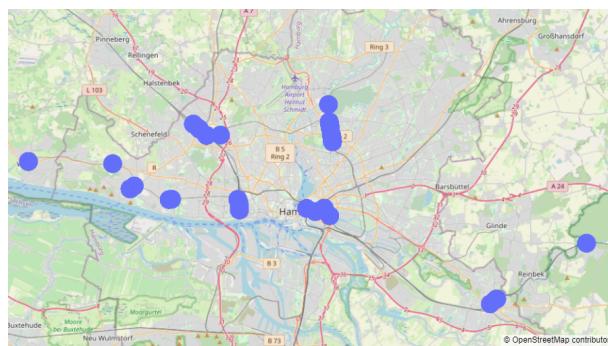


Figure 1: Locations where images were captured around Hamburg, Germany.

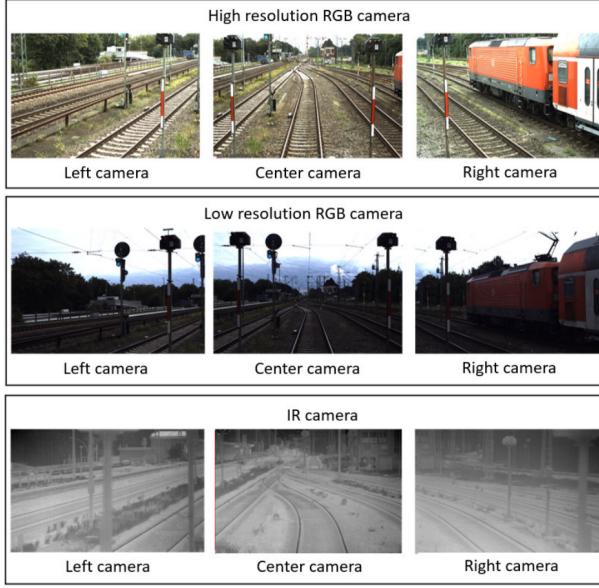


Figure 2: Example images of high resolution RGB, low resolution RGB, and infrared sensors (Tagiew et al., 2023).

The final number of images and labels after filtering the dataset, i.e., removing images that do not contain annotated tracks, is 7.421 and 27.386, respectively. The distribution of images and labels per sensor is displayed in Figure 3. The size of the images is given in Table 1. Figure 12 illustrates the number of track labels per image. Most images contain track pairs. However, there are also images with odd number of tracks. The largest group are images containing one pair of tracks. Generally, the number of available images decreases as the rail network is getting more complicated.

All images were taken between 8AM and 17PM, so we cannot expect to test the effect of different sensors in the night. In particular, the RGB cameras fail to capture clear and detailed images in low-light conditions. Infrared cameras on the other hand, detect infrared radiation

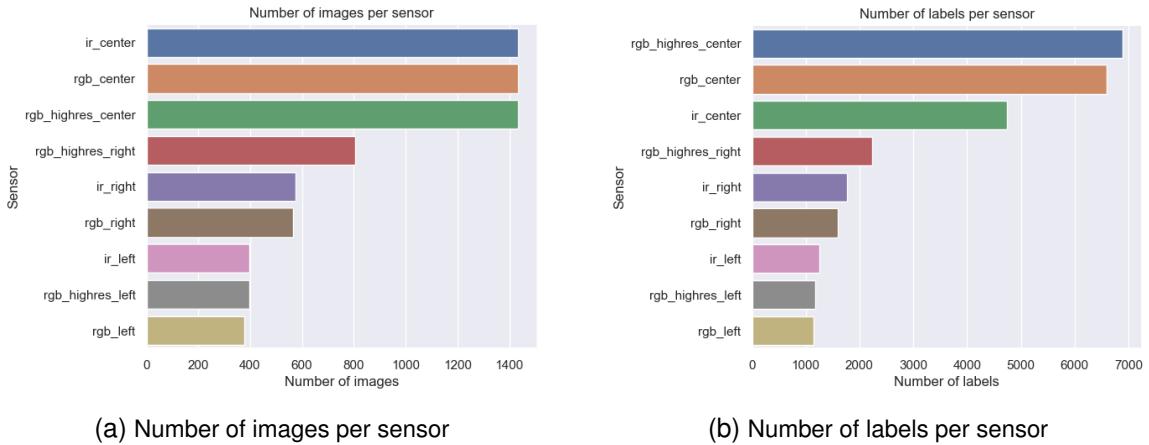


Figure 3: Number of images and labels per sensor, respectively.

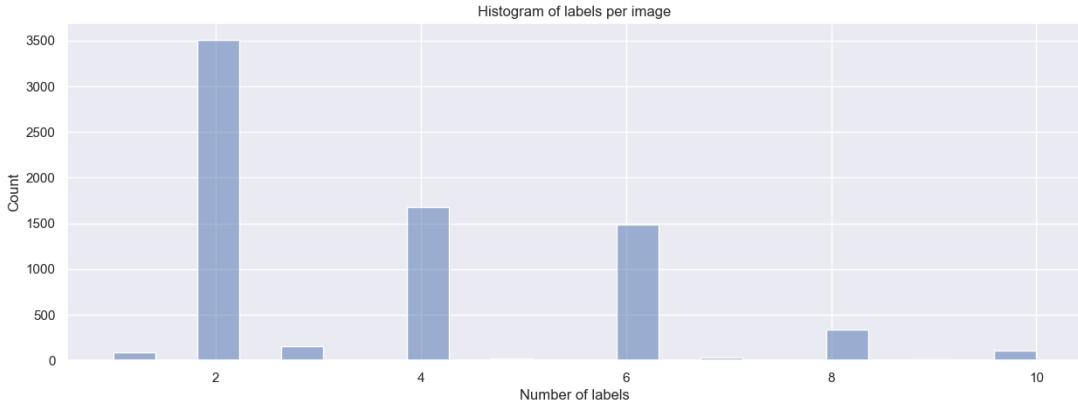


Figure 4: Track labels per image. Most images depict track pairs. However, there are also images with odd number of tracks.

Sensor	Width [px]	Height [px]	Aspect ratio
RGB low resolution	4112	2504	1.64
RGB high resolution	2464	1600	1.54
Infrared	640	480	1.33

Table 1: Size of images per sensor.

emitted by objects based on their temperature rather than visible light and are, therefore, used in low-light conditions or complete darkness¹. The thermal radiation is converted into electrical signals which are then processed to a visual image that is visible to the human eye (Clark et al., 2002). Warmer areas are displayed as brighter, while cooler areas appear as darker shades of gray.

Emissivity, a material property that indicates how efficiently an object emits infrared radiation, plays a significant role in thermal imaging. Emissivity is measured on a scale from 0 to 1, where 0 indicates a perfect reflection of the radiation (no emission such as a mirror), and 1 indicates perfect emissivity (total emission in an object referred to as blackbody). Detecting rail tracks in infrared images is based on the principle that polished metallic surfaces such as tracks have a low emissivity, whereas organic materials that appear often in the background have a high emissivity.

3.1.2 Brightness of the images

In deep learning, the quality of the images can have a large impact on the efficiency. Image segmentation tasks, where the goal is to identify and classify each pixel in an image, are particularly sensitive to variations in pixel brightness and intensity. In this section, we analyze the

¹All objects with a temperature greater than absolute zero emit infrared energy.

brightness of the images for each type of sensor. Brightness is defined as the average pixel intensity $\frac{1}{N} \sum_{i=1}^N I_i$; N is the number of pixels in the image, and I_i is the intensity of pixel i . In Figure 5 shows a series of box plots with brightness values per sensor.

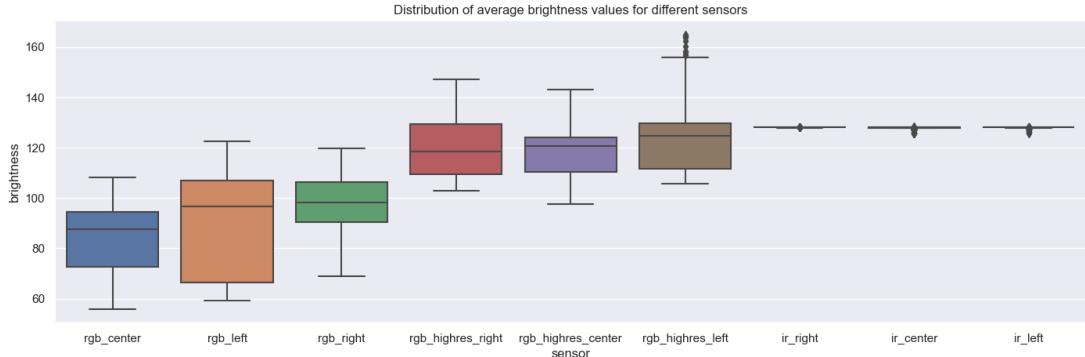


Figure 5: Brightness of images by sensor.

Among the three types of sensors, low resolution RGB cameras produce the darkest images (a black image has a value of 0, a white image has a value of 255). High resolution images are brighter on average, which can be explained by different exposure settings such as shutter speed and ISO sensitivity. Both low and high-resolution cameras feature pixels of equal size ($3.45\mu m$), so the amount of light per pixel is the same. Infrared cameras produce images with almost constant brightness as the non-visible infrared image is mapped on a visible spectrum.

Figure 6 show one example of a bright and a dark image, respectively.

3.1.3 Entropy of the images

Shannon entropy is a measure from information theory that reflects the uncertainty or randomness associated with a set of data (Shannon, 1948). In the context of images, Shannon entropy can be used to quantify the complexity in the pixel values of an image. A high entropy value indicates higher complexity or randomness in the pixel values, while a low entropy value suggests

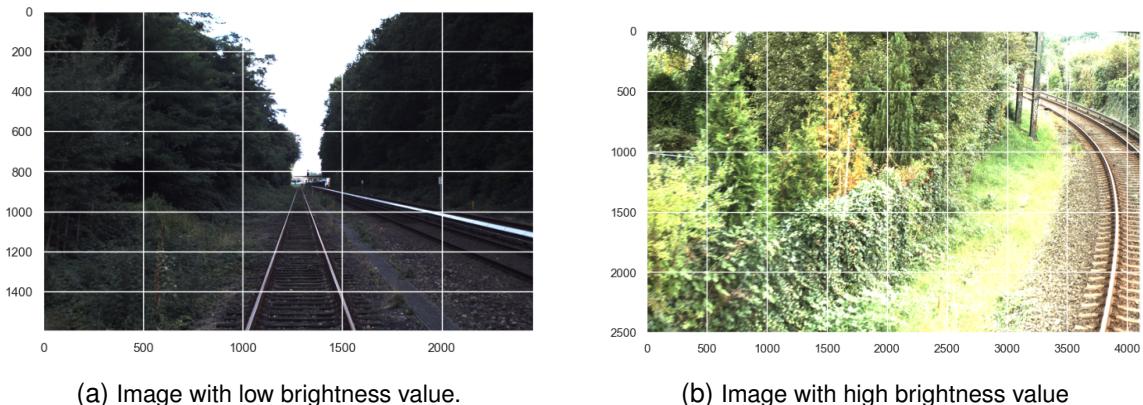


Figure 6: Examples of very bright and very dark image, respectively.

more homogeneity. Rahane and Subramanian (2020) report a positive correlation between the entropy of the training data and the performance of semantic segmentation tasks, highlighting that more complex images are harder to learn by deep-learning networks. The Shannon entropy for a grayscale image is given by $H(X) = -\sum_{i=1}^n P(x_i) \cdot \log_2(P(x_i))$, where $P(x_i)$ is the probability of occurrence of pixel x_i (i.e., the number of pixels with intensity x_i divided by the total number of pixels). A box-plot with the entropy distribution is given in Figure 8 for each sensor. The maximum entropy value is $8 = \log_2(256)$ as we convert the images to grayscale with 256 different intensity levels.

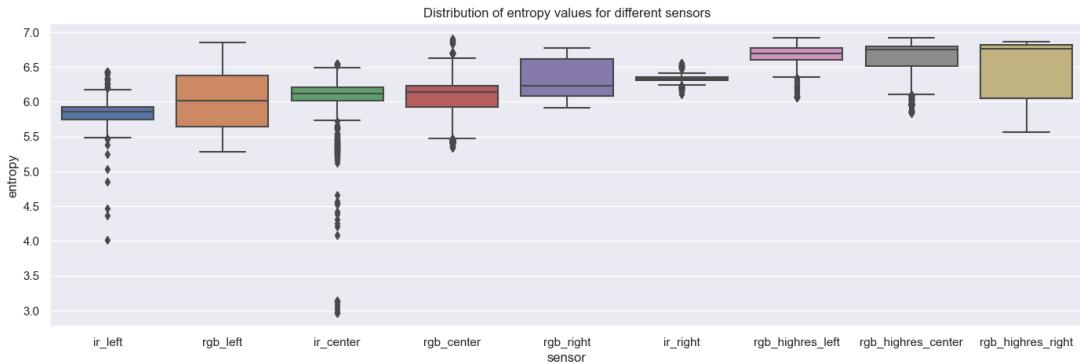


Figure 7: Entropy of images by sensor.

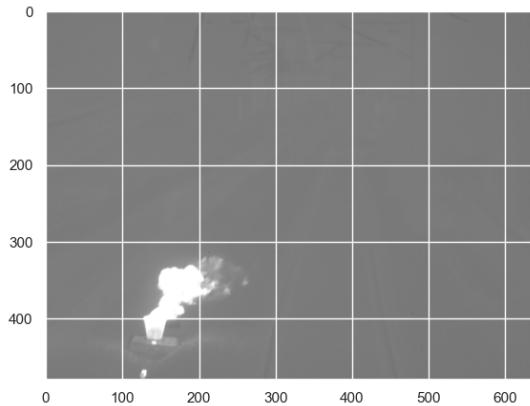
Overall, the images have a high entropy – the median values range from 5.9 to 6.8. High resolution images have the highest entropy. Infrared images do not seem to have lower entropy on average. However, certain images seem to have a very low randomness; and as it turns out also very low level of information when looking at Figure 8a. Figure 8 highlight the visual difference between a very low and a very high entropy image.

3.1.4 Occlusion

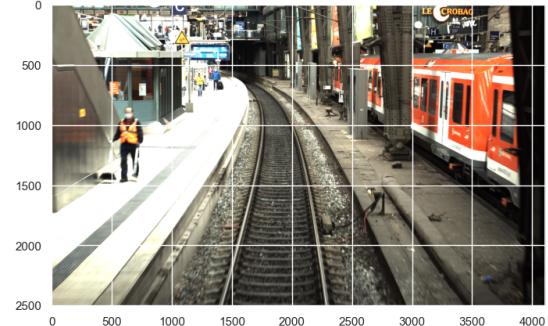
Certain track labels are hidden or occluded by other objects. One example is given in Figure 8b where the train on the right covers the tracks. In this section, we analyze the occlusion of the labels and examine those occlusions visually.

Figure 9 shows the number of labels with a given occlusion level. Most of the labels, 20.069, are not occluded at all or have only a slight occlusion. However, 320 labels in 196 images are marked with an occlusion level of 100%. Figure 10 shows two examples where the track labels are fully covered.

We keep all images in the dataset as the CNN might recognize that there has to be a track below a train and because most images with covered labels have visible labels as well.



(a) Image with low entropy value.



(b) Image with high entropy value

Figure 8: Examples of image with minimal and maximal entropy, respectively.

3.1.5 Images and video frames

The rail tracking systems aim to analyze video streams by treating each video frame as an independent image. Consequently, the images in the OSDaR23 dataset represent individual frames extracted from video sequences. Figure 11 shows three examples of video sequences with seven frames each. It is clear to see that there is only minor variation in the images.

Two major issues when training a model on a dataset that consists of similar images is a lack of generalization (i.e., inability to generalize well on diverse and unseen images) and reduced robustness (i.e., vulnerability to variations in lighting conditions and backgrounds). In order to mitigate the issues, we add images from the RailSem19 dataset to the training data.

3.2 RailSem19 dataset

The RailSem19 dataset (Zendel et al., 2019) is not the primary focus on of this thesis. However, the previous analysis reveals that among the 7,421 images within the OSDaR23 dataset, a significant number show high similarity. This similarity is due to the fact that the images are frames from a video sequence and the presence of three cameras for each orientation, respectively. The RailSem19 dataset is added to the training set in order to increase the performance of the segmentation approach. In the following, we will examine the RailSem19 dataset in more detail.

The dataset consists of 8500 rail images, taken in different countries, and weather and lighting conditions. The number of rail annotations is 58.483.

The images have a size of 1920x1080.

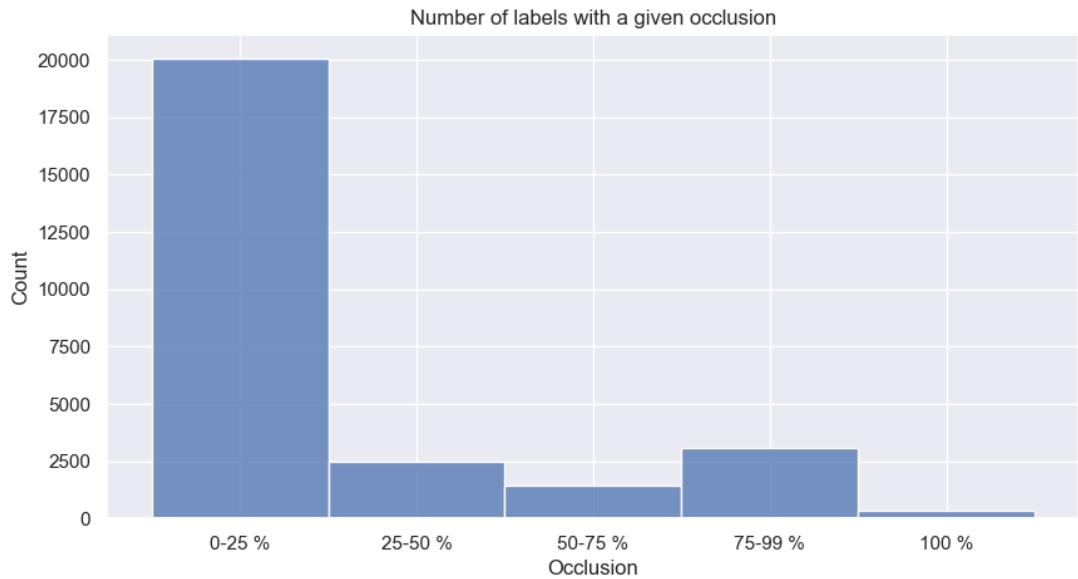


Figure 9: Histogram showing the occlusion level for track labels.

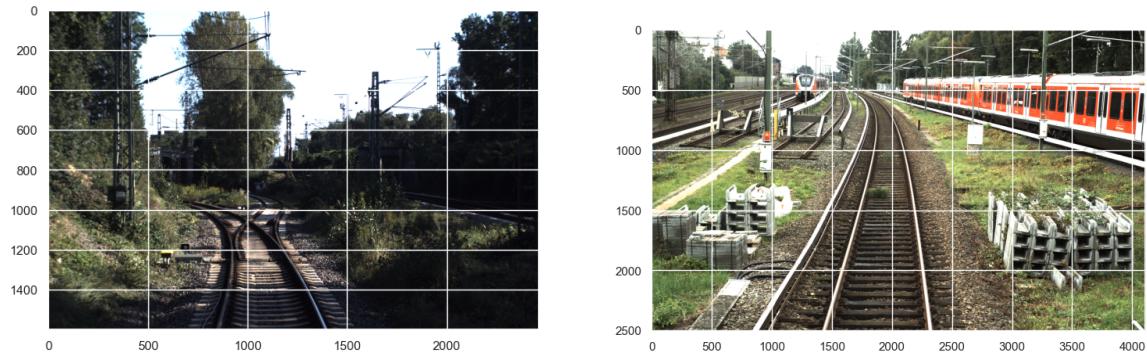


Figure 10: Examples of track labels with 100% occlusion.

3.3 Transforming labels

3.4 Data splitting

Also, care must be taken when dividing the dataset into training set, validation set, and test set – the results will be strongly biased if frames from the same sequence are scattered among those subsets.



Figure 11: Three examples with seven video frames (i.e., images), respectively.

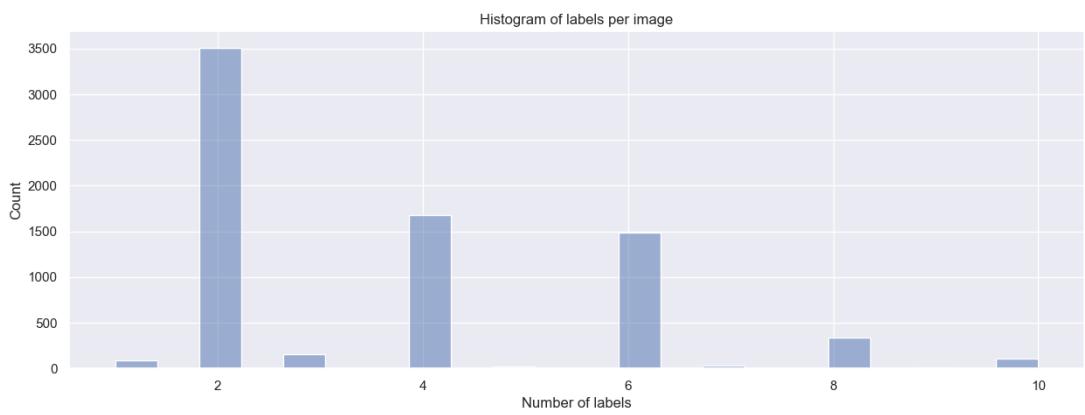


Figure 12: Track labels per image. The images range from simple railroads with a pair of tracks to complicated networks with 26 pairs of tracks.

4 Experiments

4.1 Modeling and performance evaluation

4.2 Non-AI based segmentation

4.3 Deep-learning based segmentation

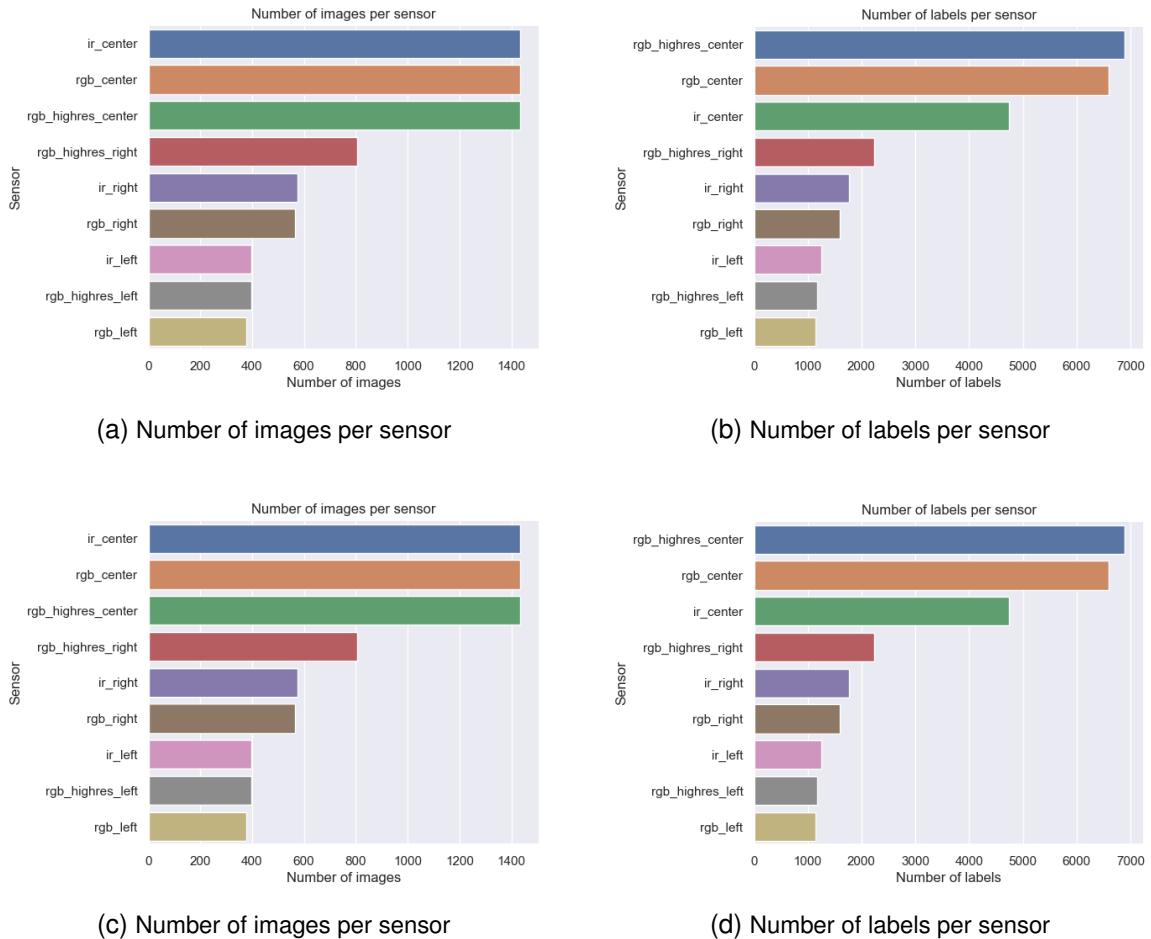


Figure 13: Number of images and labels per sensor, respectively.

5 Results

6 Conclusion

Etwas Text... Hier kommen noch einige Abkürzungen vor zum Beispiel Alphabet (ABC), world wide web (WWW) und Rolling on floor laughing (ROFL).

6.1 Algorithms

Use a defined environment for algorithms.

Algorithm 1 is an example from the gallery (<https://www.overleaf.com/latex/examples/euclids-algorithm-an-example-of-how-to-write-algorithms-in-latex/mbysznrmktqf>) .

Algorithm 1 Euclid's algorithm

```
1: procedure EUCLID( $a, b$ )                                ▷ The g.c.d. of a and b
2:    $r \leftarrow a \bmod b$ 
3:   while  $r \neq 0$  do                                         ▷ We have the answer if r is 0
4:      $a \leftarrow b$ 
5:      $b \leftarrow r$ 
6:      $r \leftarrow a \bmod b$ 
7:   return  $b$                                               ▷ The gcd is b
```

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List of source codes

List of Abbreviations

ABC Alphabet

WWW world wide web

ROFL Rolling on floor laughing

ATO Automatic Train Operations

CNN Convolutional Neural Network

A Appendix A

B Sensors

C Appendix B