The Project I intend to make is a story using sprite kit. The app will look like an old 8-bit game. There will be multiple view controllers with buttons in the right hand corner to navigate through the story. The app will also contain animations triggered by a play button that will move sprites on the screen. Below the sprites will be a text box that will have text that will move the story along. At the conclusion of the story, there will be a button to take the user back to the beginning. The app will support portrait mode only on all devices to give maximum potential to the animations.

Each view controller will contain three buttons: play, next, and previous. There will also be one text field containing text related to the story. Above the text there will be the sprites that help the user visualize the story.

When the next or previous button is pressed, the view controller will change to the next controller in sequence or the previous one.

Once upon a time….

I will test each controller as it is made to make sure that all the segues work properly and all animations play and reset as intended.