

## DATA STRUCTURES AND C++ PROGRAMMING

(For those who joined in July 2008 and after)

Time : Three hours

Maximum : 75 marks

## SECTION A — (10 × 1 = 10 marks)

Answer ALL questions.

Choose the correct answer :

- \_\_\_\_\_ refers to putting together essential features without including background details.
  - Inheritance
  - Polymorphism
  - Function Overloading
  - Data Abstraction
- Like a Constructor, the Destructor is a member function whose name is the same as the class name but is preceded by a \_\_\_\_\_.
  - !
  - ~
  - &
  - \*

- The mechanism of giving special meaning to an operator is known as \_\_\_\_\_.
  - Operator Overloading
  - Function Overloading
  - Inheritance
  - Polymorphism
- C++ supports a mechanism known as \_\_\_\_\_ to achieve run time polymorphism.
  - friend function
  - virtual function
  - inline function
  - inheritance
- A/An \_\_\_\_\_ is an ordered set that consists of a fixed number of identical type of objects.
  - Index
  - Array
  - Function
  - File

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- The time Complexity of Linear Search Function is \_\_\_\_\_.
  - $O(N)$
  - $O(N \log N)$
  - $O(\log N)$
  - $O(N^2)$
- In a singly linked, every node contains \_\_\_\_\_ fields.
  - 2
  - 3
  - 4
  - 5
- The infix expression for the postfix expression  $ab - cd + *$  is
  - $(a + b) - (c * d)$
  - $(a - b) * (c + d)$
  - $(a * b) - (c + d)$
  - $(a + b) * (c - d)$
- The \_\_\_\_\_ of a binary tree is the number of nodes on the longest path from the root to a leaf
  - Level
  - Height
  - Traversal
  - Degree

- The strictly binary tree with  $n$  leaves always contains \_\_\_\_\_ nodes.
  - $2n$
  - $2n-1$
  - $n-1$
  - $2^n-1$

## SECTION B — (5 × 7 = 35 marks)

Answer ALL questions.

Choosing either (a) or (b).

- Discuss about basic and derived data types in C++ with examples.

Or

  - What are friend functions? Discuss them with example.
- Write a C++ Program to illustrate the use of Single Inheritance.

Or

  - Discuss the usage of 'this' pointer with an example C++ Program.

13. (a) What are linear Arrays? Discuss about the Representation of Linear Arrays in Memory with examples.

Or

- (b) Discuss briefly on Sparse Matrices.  
14. (a) Discuss about Representation of Linked List in Memory and Traversing a Linked List.

Or

- (b) Explain any one application of Stack with example.  
15. (a) What are Binary Trees? Discuss about Types of Binary Trees.

Or

- (b) Discuss in detail, Binary Tree Traversals.

SECTION C — ( $3 \times 10 = 30$  marks)

Answer any THREE questions.

16. Explain the basic concepts of Object Oriented Programming.  
17. Write a C++ program to illustrate overloading unary operator.

18. Describe the various steps in Binary Search with examples.

19. Explain about Linked representation of Queues.

20. What are Binary Search Trees? Explain about Searching and Insertion in Binary Search Trees.