Project Design Proposal

601.429 Functional Programming in Software Engineering

Fall 2023

Professor Smith

Group Advisor: Brandon Stride Group: Hongyi Liu, Christopher Li

Date: 11-10-2023 (November 10, 2023)

Moebius Transformation in ASCII Art

- 1. Overview of the purpose of the project:
- The purpose of this project is to create an animation of the Moebius transformation via a rasterizer.
 Users will be able to interact with the animation by setting parameters, and the animation will be displayed via ASCII art.
 - a. The goal is to provide an intuitive and interactive visualization of the Moebius transformation and how it is related to the stereographic projection in the command line terminal via ASCII art.
- 2. A list of libraries you plan on using
 - a. Core
 - b. Lwt
 - c. OUnit2
 - d. <u>ocaml-bimage</u>
 - i. This will be for loading the images between rasterizer.ml and ascii printer.ml.

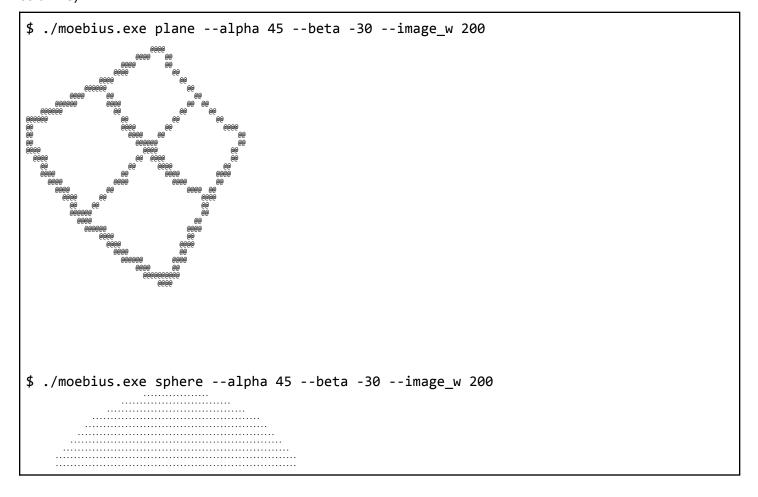
3. Drafts of commented module type declarations (.mli files):

Please see the corresponding .mli files in this github repository (https://github.com/cli135/mobius-transformation/tree/main/src) to view the below .mli files:

- rasterizer.mli
- math.mli
- ascii_printer.mli
- user_interface.mli

4. Include a mock of a use of your application, along the lines of the Minesweeper example above but showing the complete protocol.

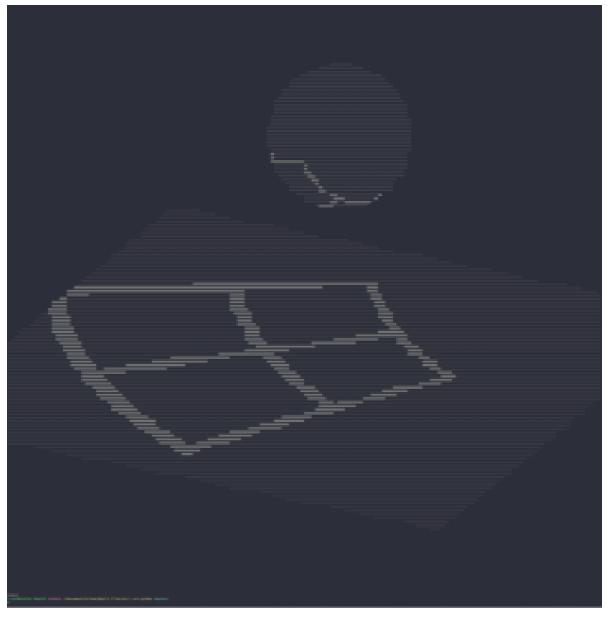
The ASCII-art display below is low resolution (terminal-width 40) in order to comfortably fit in this PDF document. In a real terminal application, the resolution would be much higher higher (e.g. 120 or 160 terminal columns).

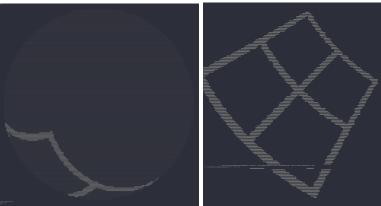


```
.....
$ ./moebius.exe sphere_and_plane --alpha 45 --beta -30 --image_w 200
       .......
       .....66........
        .....60.....60
```

- There will also be an interactive "animation" component. If a user selects
 - \$./moebius.exe sphere_and_plane --animate --p_offset 0 0 1 --alpha 45 --beta-30 --image_w 200 --viewsize 4 --grid_size 2
- Then there the ASCII art will continuously render and update to reflect the animation angles and progression that the user requested via command line arguments.
- Users will also be able to interrupt the script (e.g. via a KeyboardInterrupt) and input desired parameters while the program is running.

Higher resolution photos are below:





- 5. Also include a brief list of what order you will implement features.
 - a. In roughly general order, we plan to implement:
 - i. rasterizer.ml
 - ii. math.ml
 - iii. ascii_printer.ml
 - iv. user_interface.ml

- 7. You may also include any other information which will make it easier to understand your project.
 - We will try to create a command line application that is similar in principle to the website at the below link, with our own modifications:
 - o https://www.geogebra.org/m/GhaSJw3t