Clifford Panos

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EDUCATION

GEORGIA INSTITUTE OF TECHNOLOGY | Bachelor of Science in Computer Science   **Graduated May 2020**
- 3.97 Cumulative GPA — Concentration: Systems Architecture & Human-Computer Interaction   (146 Credits)
- Graduated with Highest Honors; Georgia Tech Honors Program Member
- 2017 College of Computing Most Outstanding Freshman

UNIVERSITAT POLITÈCNICA DE CATALUNYA | Computer Science Study Abroad: Barcelona, Spain   **Summer 2017**
- Enrolled in Georgia Tech courses at UPC and gained significant cultural experiences abroad

WORK EXPERIENCE

APPLE INC: Senior Software Engineer, iOS System Experience   **Cupertino, CA | July 2020 – Present**
- Delivered and polished prominent Home Screen features for iOS 14
- Developed the core feature set for App Library on iPad and contributed to Widgets in the grid for iPadOS 15
- Built and refined major components and features of the all-new Lock Screens experience for iOS 16
- Contributed to the infrastructure and experience of the Dynamic Island on iPhone 14 Pro

APPLE INC: Software Engineering Intern, iOS System Experience   **Cupertino, CA | May – August 2019**
- Delivered primary feature work for the interactions, architecture, and mechanisms of the iOS 13 Volume Indicator (HUD)
- Developed core system components and policies, feature prototypes, interface improvements, and framework APIs & SPIs

APPLE INC: Software Engineering Intern, iOS System Experience   **Cupertino, CA | January – August 2018**
- Developed foundational components for iOS, watchOS, & tvOS while working cross-functionally on system architecture
- Focused on internal framework, testing, and tool development as well as performance improvements & UI polish for iOS 12

CS 1332 TEACHING ASSISTANT: Data Structures & Algorithms (Java)   **Atlanta, GA | Fall 2017 & Spring 2020**
- Held a weekly recitation section and office hours, wrote JUnit tests and homework, and graded exams
- Managed 60 students and demonstrated proficiency in course material. Selected from over 100 applicants

RECONSO SATELLITE MISSION: Research for AFRL (Avionics Team)   **Atlanta, GA | Spring 2017**
- Collaborated with a team of 8 to engineer the Core Flight Executive (CFE) system using C
- Reduced runtime complexity of the software message bus system for the primary state machine app

PROJECT EXPERIENCE

"Unfoldit" iOS Application [on the App Store] (Swift)   **Fall 2018 – Summer 2020**
- Led a team of three to conceive, design, and develop Unfoldit for iOS: the game of paper-folding & hole-punching
- Implemented the app using UIKit, advanced Core Animation techniques, & three custom frameworks | unfolditapp.com

"Perfect Pitch" iOS Application [on the App Store] (Swift)   **Spring – Summer 2020**
- Developed the app based on ubiquitous computing research at GT into using synesthesia to enhance pitch training

"True Pass" iOS & watchOS Applications (Swift)   **Spring – Fall 2017**
- Provided utility for Anthem Inc. that allows the company to more efficiently check-in employees to its Atlanta office
- Created apps that ease the location management process using Firebase, geofences, and QR codes

Airbnb Data Visualization (HTML & JavaScript & d3.js)   **Summer 2017**
- Produced three visualizations of Airbnb listing data in Barcelona to optimize travel plans | airbnb.cliffpanos.com

HONORS & ACTIVITIES

Leadership: Georgia Tech Student Ambassadors, iOS Development Club Executive Tech Lead, Georgia Tech One-To-One Leadership Program, Delta Chi Fraternity – 2017 Brotherhood Chair & 2016 Pledge Class President
Volunteer: Omicron Delta Kappa (ODK) Leadership Organization VP, TheGirlCodeProject (sponsored by Google igniteCS), Executive Advisor for the GT Servant Leadership Organization, "Epic Intentions" CS Service Organization
Awards: BSA Eagle Scout (2013), Georgia Tech InVenture Prize Finalist (2019), TreeHacks Category Winner (2019;20), HBS SVMP Participant (2019), ODK Outstanding Freshmen Leadership Award

SKILLS & COURSEWORK

Languages: Advanced: Objective-C, Swift | Intermediate: C, Java, SQL, Python | Basic: C++, HTML   **Spanish:** Advanced
Tools: Xcode, Git, IntelliJ, JavaFX GUI development tools, d3 (JavaScript library), macOS
Concepts: iOS Human Interface & Development guidelines, Apple frameworks, databases, design of systems architecture
Coursework: Data Structures & Algorithms, Object-Oriented Design, Databases, Systems & Networks, Operating Systems
Interests: Application development, operating systems, health, space, internet of things, product management