



MATH 122

CLIFTON

5.1:
DISTANCE
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CONSTANT
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NON-LINEAR
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PARTITIONS

LEFT- AND
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APPLYING OUR
METHOD

MATH 122

Ann Clifton ¹

¹University of South Carolina, Columbia, SC USA

Calculus for Business Administration and Social Sciences



OUTLINE

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- Linear Functions
- Non-Linear Functions
- Right Endpoint Estimates
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Suppose a car is traveling at 60 miles per hour for 2 hours.



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Suppose a car is traveling at 60 miles per hour for 2 hours.
How far did the car go?



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How far did the car go?

This is easy:



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How far did the car go?

This is easy:

$$60 \frac{\text{miles}}{\text{hour}} \cdot 2 \text{ hours} =$$



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Suppose a car is traveling at 60 miles per hour for 2 hours.
How far did the car go?

This is easy:

$$60 \frac{\text{miles}}{\text{hour}} \cdot 2 \text{ hours} = 120 \text{ miles.}$$



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Geometrically, this is the area under the constant curve $y(t) = 60$ between $t = 0$ and $t = 2$:



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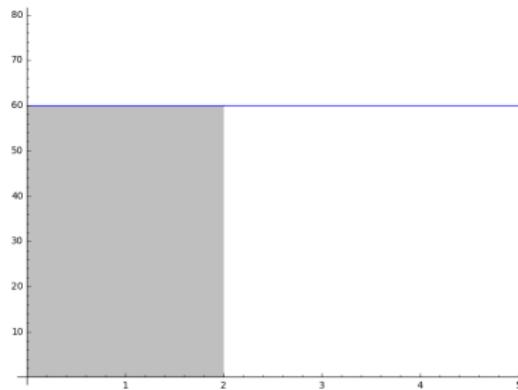
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This says that under constant velocity, v , the position of the car, $s(t)$, relative to the starting point at time $0 \leq t$ is just

$$s(t) = v \cdot t.$$



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According to Car and Driver, a 2006 Bugatti Veyron is capable of an acceleration of $11.59 \text{ m} / \text{s}^2$. Assume the car starts at rest and accelerates at this constant rate.



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According to Car and Driver, a 2006 Bugatti Veyron is capable of an acceleration of 11.59 m/s^2 . Assume the car starts at rest and accelerates at this constant rate.

By the observation in the last example, we can compute the velocity at time t as the area under the constant curve $y(t) = 11.59$:



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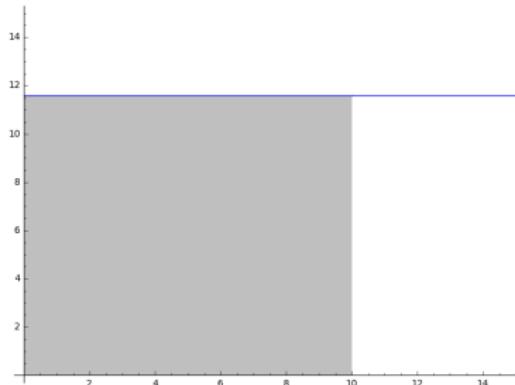
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The velocity is linear: $v(t) = 11.59 \cdot t$. Hence the position, $s(t)$, is the area under the velocity curve:



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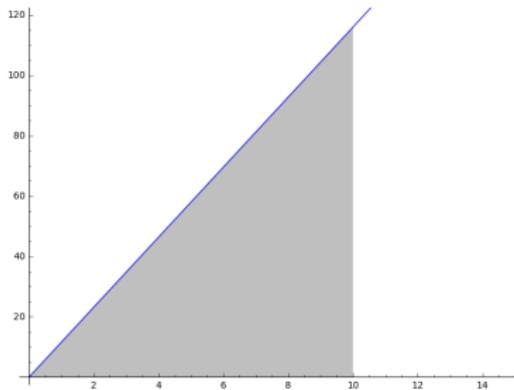
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Therefore the position at time t is:



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Therefore the position at time t is:

$$s(t) =$$



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Therefore the position at time t is:

$$s(t) = \frac{1}{2}v(t) \cdot t$$



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Therefore the position at time t is:

$$\begin{aligned}s(t) &= \frac{1}{2}v(t) \cdot t \\ &= \frac{1}{2}(11.59 \cdot t) \cdot t\end{aligned}$$



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Therefore the position at time t is:

$$\begin{aligned}s(t) &= \frac{1}{2}v(t) \cdot t \\&= \frac{1}{2}(11.59 \cdot t) \cdot t \\&= \frac{11.59}{2}t^2.\end{aligned}$$



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What happens when the area is not a nice geometric object?



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What happens when the area is not a nice geometric object?

Can we tell how far a car traveled if we are given the following table of times and velocities?



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What happens when the area is not a nice geometric object?

Can we tell how far a car traveled if we are given the following table of times and velocities?

time (sec)	0	2	4	6	8	10
speed (ft/sec)	20	30	38	44	48	50



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This is clearly not linear:



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This is clearly not linear:

$$\frac{30 - 20}{2 - 0} =$$



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time (sec)	0	2	4	6	8	10
speed (ft/sec)	20	30	38	44	48	50

This is clearly not linear:

$$\frac{30 - 20}{2 - 0} = 5$$



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time (sec)	0	2	4	6	8	10
speed (ft/sec)	20	30	38	44	48	50

This is clearly not linear:

$$\frac{30 - 20}{2 - 0} = 5 \text{ and}$$



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This is clearly not linear:

$$\frac{30 - 20}{2 - 0} = 5 \text{ and } \frac{50 - 48}{10 - 8}$$



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time (sec)	0	2	4	6	8	10
speed (ft/sec)	20	30	38	44	48	50

This is clearly not linear:

$$\frac{30 - 20}{2 - 0} = 5 \text{ and } \frac{50 - 48}{10 - 8} = 1.$$



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What happens when the area is not a nice geometric object?

We can fit a curve to these points:



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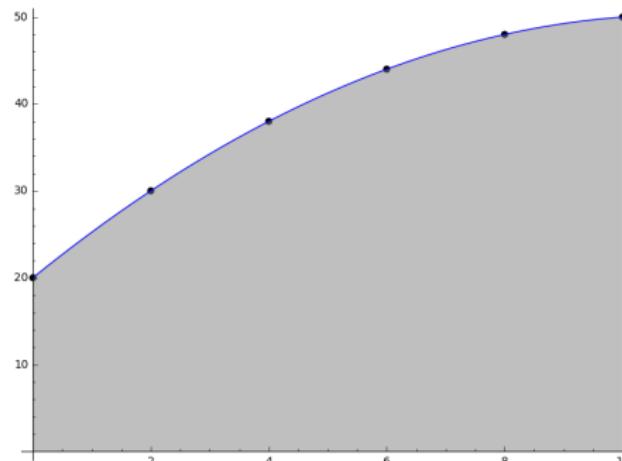
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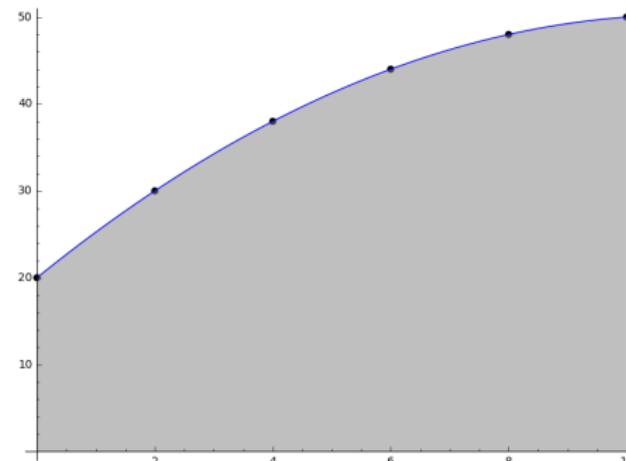
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What happens when the area is not a nice geometric object?

We can fit a curve to these points:



How do we compute the area of the shaded region?



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We could assume constant velocity between the two points and estimate.



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We could assume constant velocity between the two points and estimate. Say we assume the velocity is the velocity at the left endpoint:



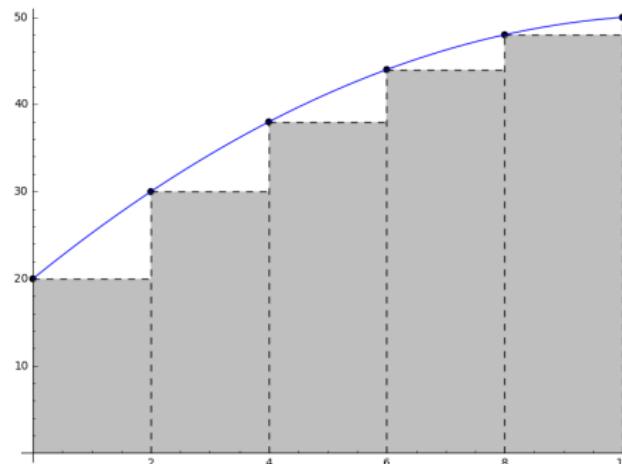
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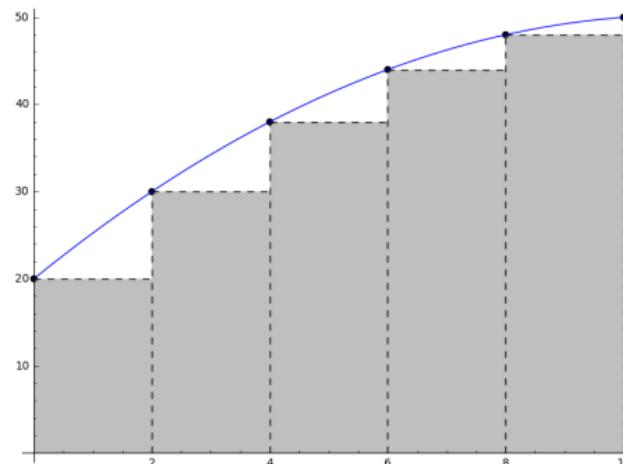
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We could assume constant velocity between the two points and estimate. Say we assume the velocity is the velocity at the left endpoint:



This is an underestimate of the area.



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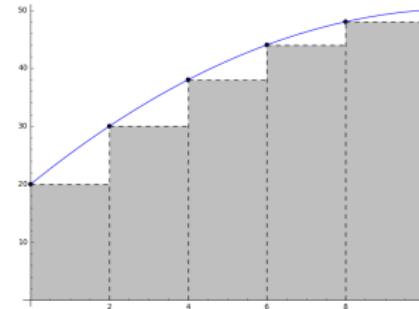
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- Each rectangle has width 2.



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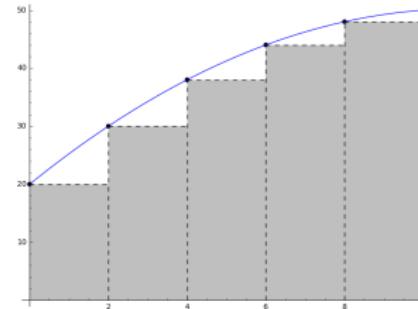
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- Each rectangle has width 2.
- The height of each rectangle is the height of the left endpoint.



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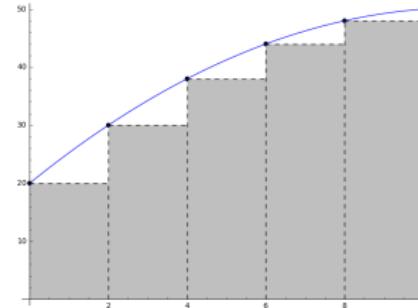
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- Each rectangle has width 2.
- The height of each rectangle is the height of the left endpoint.
- Our area estimate is:



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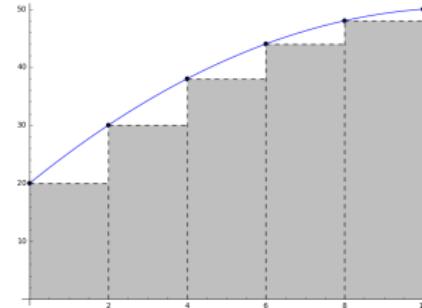
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- Each rectangle has width 2.
- The height of each rectangle is the height of the left endpoint.
- Our area estimate is:

$$2(20 + 30 + 38 + 44 + 48) =$$



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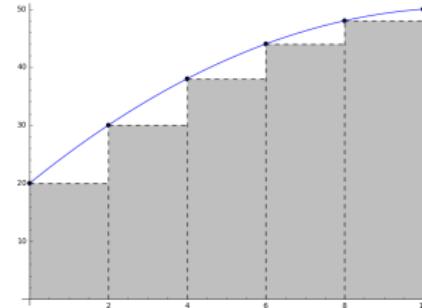
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- Each rectangle has width 2.
- The height of each rectangle is the height of the left endpoint.
- Our area estimate is:

$$2(20 + 30 + 38 + 44 + 48) = 2(180)$$



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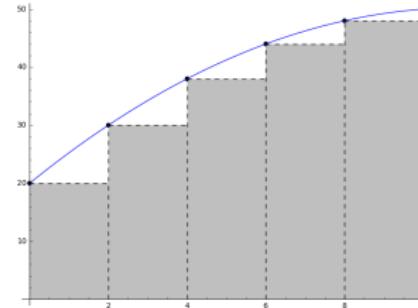
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- Each rectangle has width 2.
- The height of each rectangle is the height of the left endpoint.
- Our area estimate is:

$$\begin{aligned} 2(20 + 30 + 38 + 44 + 48) &= 2(180) \\ &= 360 \text{ feet.} \end{aligned}$$



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We could also assume the velocity is the velocity at the right endpoint:



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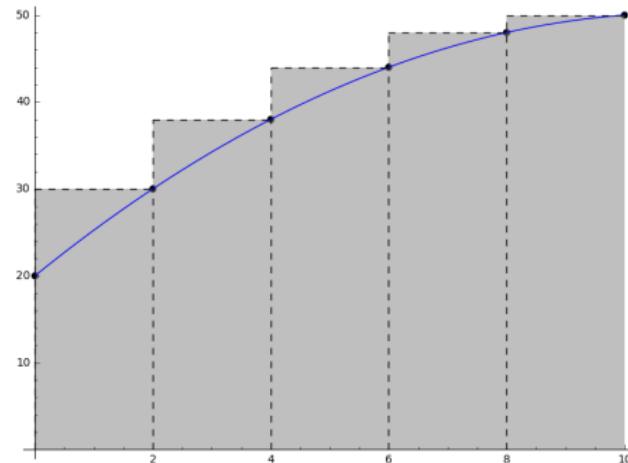
LEFT ENDPOINT
ESTIMATES

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RIGHT-HAND SUMS

APPLYING OUR
METHOD

We could also assume the velocity is the velocity at the right endpoint:





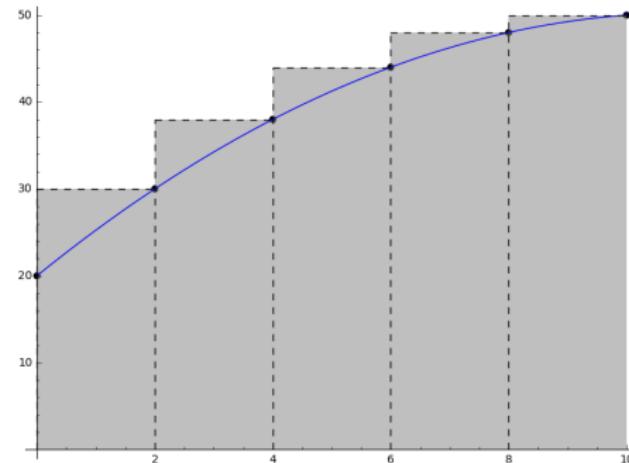
NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:
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AND ACCU-
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We could also assume the velocity is the velocity at the right endpoint:



This is an overestimate of the area.



NON-LINEAR FUNCTIONS

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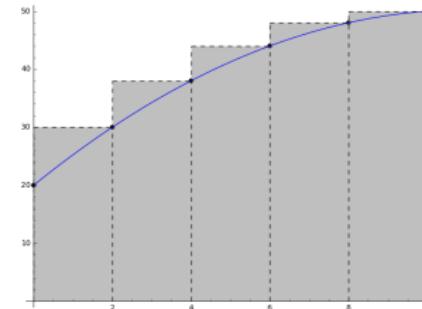
RIGHT ENDPOINT
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- Each rectangle has width 2.



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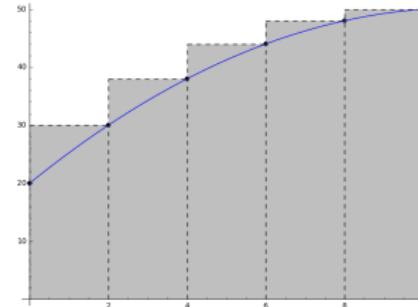
RIGHT ENDPOINT
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- Each rectangle has width 2.
- The height of each rectangle is the height of the right endpoint.



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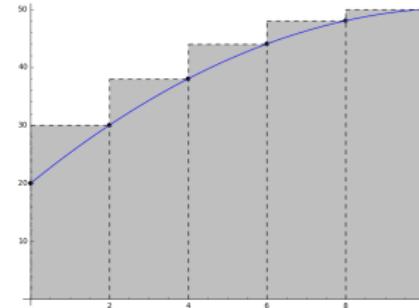
RIGHT ENDPOINT
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- Each rectangle has width 2.
- The height of each rectangle is the height of the right endpoint.
- Our area estimate is:



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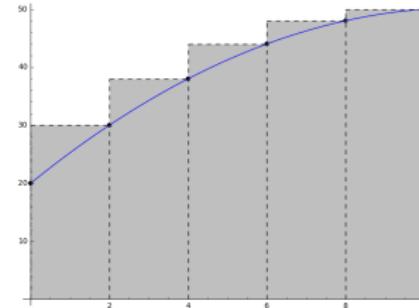
RIGHT ENDPOINT
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- Each rectangle has width 2.
- The height of each rectangle is the height of the right endpoint.
- Our area estimate is:

$$2(30 + 38 + 44 + 48 + 50) =$$



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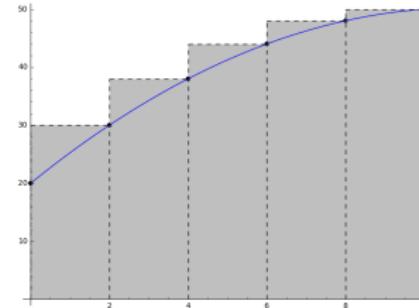
RIGHT ENDPOINT
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APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the right endpoint.
- Our area estimate is:

$$2(30 + 38 + 44 + 48 + 50) = 2(210)$$



NON-LINEAR FUNCTIONS

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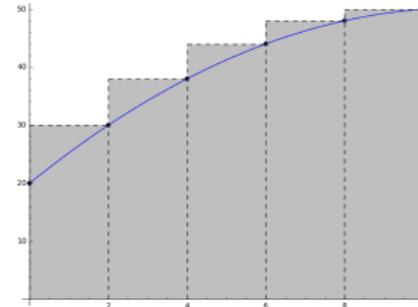
RIGHT ENDPOINT
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APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the right endpoint.
- Our area estimate is:

$$\begin{aligned} 2(30 + 38 + 44 + 48 + 50) &= 2(210) \\ &= 420 \text{ feet.} \end{aligned}$$



NON-LINEAR FUNCTIONS

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This tells us:

- The distance traveled is **at least** 360 feet.



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METHOD

This tells us:

- The distance traveled is **at least** 360 feet.
- The distance traveled is **at most** 420 feet.



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This tells us:

- The distance traveled is **at least** 360 feet.
- The distance traveled is **at most** 420 feet.
- The distance traveled must be somewhere between these two.



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METHOD

This tells us:

- The distance traveled is **at least** 360 feet.
- The distance traveled is **at most** 420 feet.
- The distance traveled must be somewhere between these two.
- The average of these estimates is

$$\frac{420 + 360}{2} = 390$$

feet, which gives a better estimate.



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METHOD

This tells us:

- The distance traveled is **at least** 360 feet.
- The distance traveled is **at most** 420 feet.
- The distance traveled must be somewhere between these two.
- The average of these estimates is

$$\frac{420 + 360}{2} = 390$$

feet, which gives a better estimate.

Can we do better?



NON-LINEAR FUNCTIONS

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METHOD

This tells us:

- The distance traveled is **at least** 360 feet.
- The distance traveled is **at most** 420 feet.
- The distance traveled must be somewhere between these two.
- The average of these estimates is

$$\frac{420 + 360}{2} = 390$$

feet, which gives a better estimate.

Can we do better? If so, how?



RIGHT ENDPOINT ESTIMATES

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APPLYING OUR
METHOD

We'll use the old linear velocity example, $v(t) = 11.59t$, to analyse these methods:



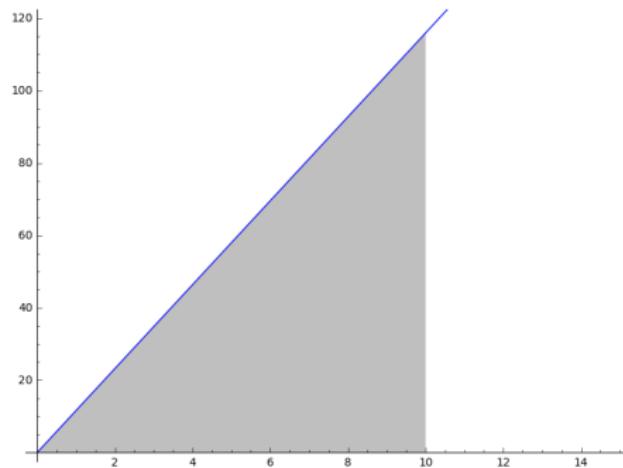
RIGHT ENDPOINT ESTIMATES

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METHOD

We'll use the old linear velocity example, $v(t) = 11.59t$, to analyse these methods:





RIGHT ENDPOINT ESTIMATE

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METHOD

Say we use the two points $t = 0$ and $t = 10$.



RIGHT ENDPOINT ESTIMATE

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METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:



RIGHT ENDPOINT ESTIMATE

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APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$



RIGHT ENDPOINT ESTIMATE

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APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:



RIGHT ENDPOINT ESTIMATE

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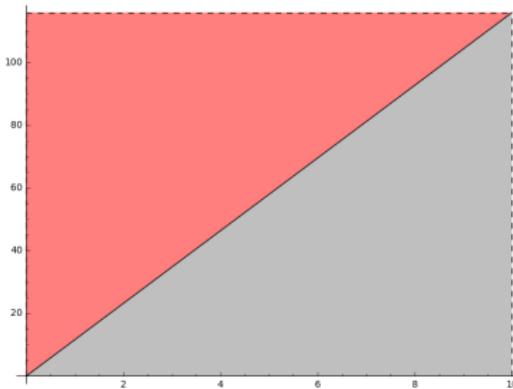
LEFT- AND
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APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:





RIGHT ENDPOINT ESTIMATE

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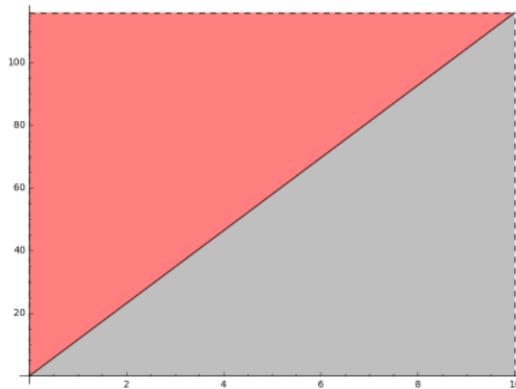
LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:



- Red is the error.



RIGHT ENDPOINT ESTIMATE

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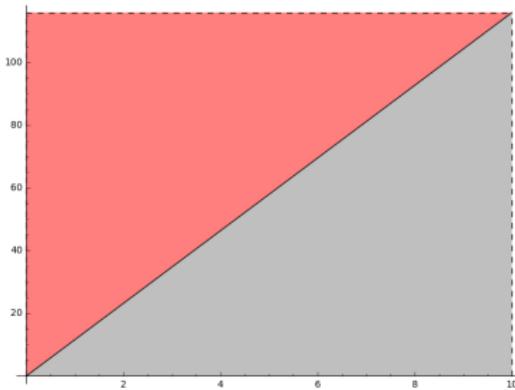
LEFT- AND
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APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:



- Red is the error.
- Grey is the area.



RIGHT ENDPOINT ESTIMATE

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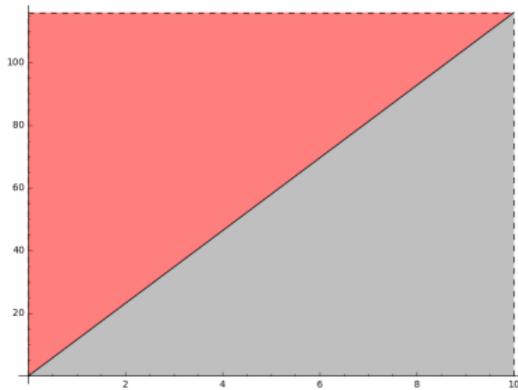
LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:



- Red is the error.
- Grey is the area.
- The estimate for the area is the sum of the red and grey areas.



RIGHT ENDPOINT ESTIMATE

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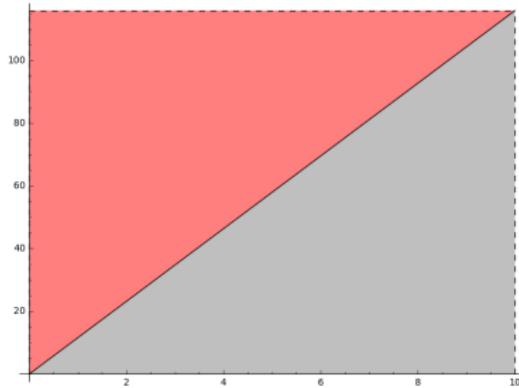
LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:



- Red is the error.
- Grey is the area.
- The estimate for the area is the sum of the red and grey areas.
- The error is equal to the actual area!



THREE EQUIDISTANT POINTS

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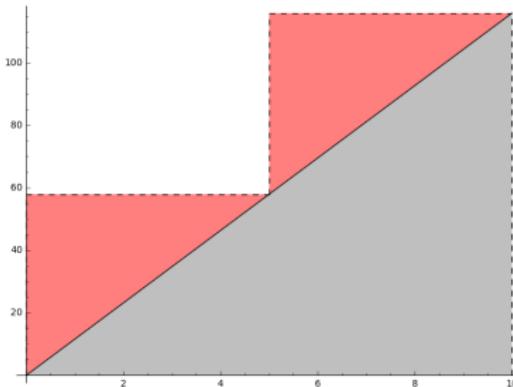
LEFT ENDPOINT
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If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:





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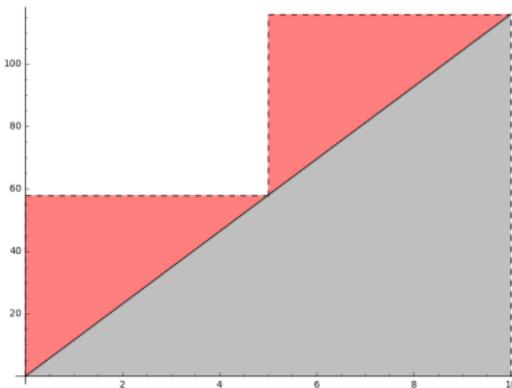
PARTITIONS

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If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:

- Visibly, this is a better estimate.





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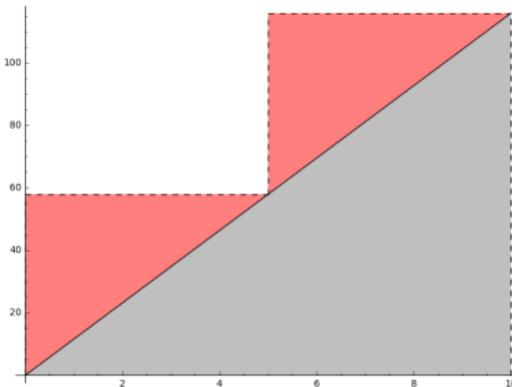
PARTITIONS

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APPLYING OUR
METHOD

If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:

- Visibly, this is a better estimate.
- The error is the area of the two red triangles.





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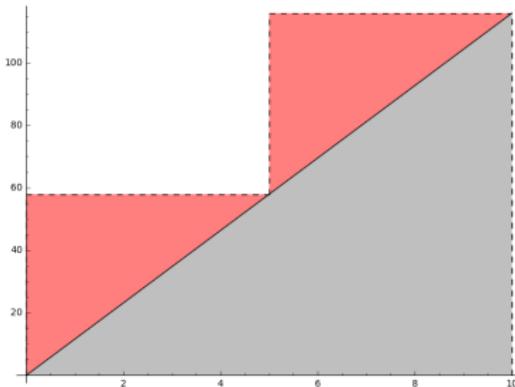
LEFT ENDPOINT
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METHOD

If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:



- Visibly, this is a better estimate.
- The error is the area of the two red triangles.
- Both have base length $\frac{t}{2}$; here $t = 10$.



THREE EQUIDISTANT POINTS

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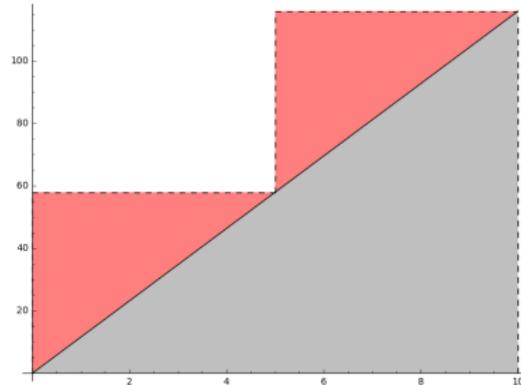
RIGHT ENDPOINT
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If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:

- Visibly, this is a better estimate.
- The error is the area of the two red triangles.
- Both have base length $\frac{t}{2}$; here $t = 10$.
- The height of the left triangle is $v\left(\frac{t}{2}\right)$.



THREE EQUIDISTANT POINTS

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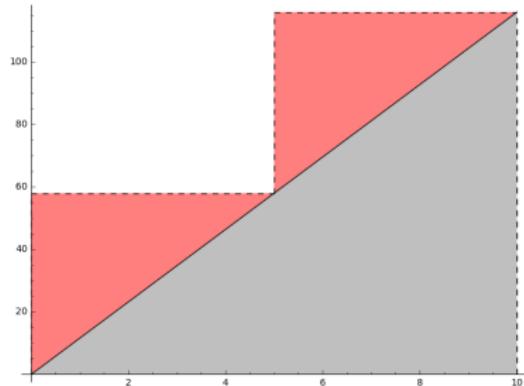
RIGHT ENDPOINT
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If we try three equidistant points, 0, $\frac{t}{2}$, and t , then we get:

- Visibly, this is a better estimate.
- The error is the area of the two red triangles.
- Both have base length $\frac{t}{2}$; here $t = 10$.
- The height of the left triangle is $v(\frac{t}{2})$.
- The height of the right triangle is $v(t) - v(\frac{t}{2})$.



THREE EQUIDISTANT POINTS (CONT.)

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So, the total error is:



THREE EQUIDISTANT POINTS (CONT.)

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So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) \right] \frac{t}{2} +$$



THREE EQUIDISTANT POINTS (CONT.)

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So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) \right] \frac{t}{2} + \frac{1}{2} v\left(\frac{t}{2}\right) \cdot \frac{t}{2}$$



THREE EQUIDISTANT POINTS (CONT.)

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So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) \right] \frac{t}{2} + \frac{1}{2} v\left(\frac{t}{2}\right) \cdot \frac{t}{2} = \frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) + v\left(\frac{t}{2}\right) \right] \frac{t}{2}$$



THREE EQUIDISTANT POINTS (CONT.)

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So, the total error is:

$$\begin{aligned}\frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) \right] \frac{t}{2} + \frac{1}{2} v\left(\frac{t}{2}\right) \cdot \frac{t}{2} &= \frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) + v\left(\frac{t}{2}\right) \right] \frac{t}{2} \\ &= \frac{1}{2} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$



THREE EQUIDISTANT POINTS (CONT.)

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METHOD

So, the total error is:

$$\begin{aligned}\frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) \right] \frac{t}{2} + \frac{1}{2} v\left(\frac{t}{2}\right) \cdot \frac{t}{2} &= \frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) + v\left(\frac{t}{2}\right) \right] \frac{t}{2} \\ &= \frac{1}{2} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$

By adding one more point, we've reduced the error by a factor of two!



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:

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METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:



FOUR EQUIDISTANT POINTS (CONT.)

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CLIFTON

5.1:
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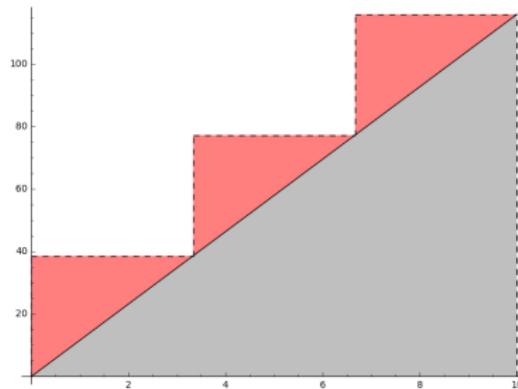
LEFT ENDPOINT
ESTIMATES

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RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:





FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
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RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

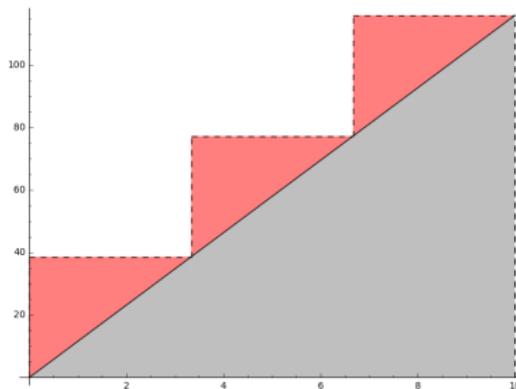
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:

- Visibly, this is an even better estimate.





FOUR EQUIDISTANT POINTS (CONT.)

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CLIFTON

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ESTIMATES

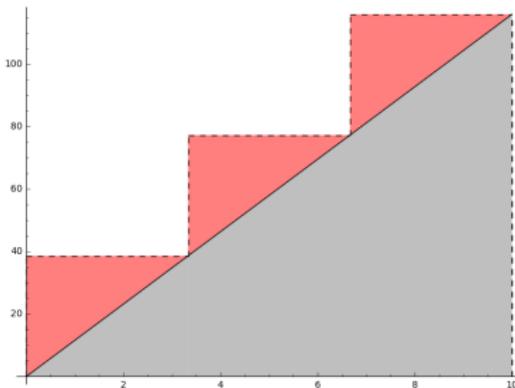
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:

- Visibly, this is an even better estimate.
- All three red triangles have base length $\frac{t}{3}$.





FOUR EQUIDISTANT POINTS (CONT.)

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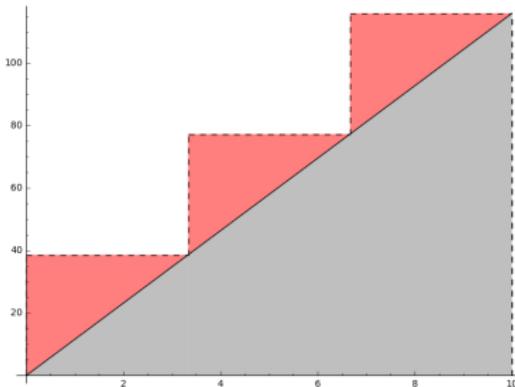
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:

- Visibly, this is an even better estimate.
- All three red triangles have base length $\frac{t}{3}$.
- The height of the left triangle is $v(\frac{t}{3})$.





FOUR EQUIDISTANT POINTS (CONT.)

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CLIFTON

5.1:
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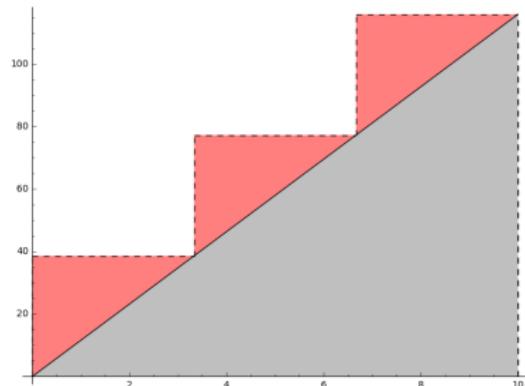
RIGHT ENDPOINT
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ESTIMATES

PARTITIONS

LEFT- AND
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APPLYING OUR
METHOD



If we try four equidistant points, $0, \frac{t}{3}, \frac{2t}{3}$, and t , then we get:

- Visibly, this is an even better estimate.
- All three red triangles have base length $\frac{t}{3}$.
- The height of the left triangle is $v\left(\frac{t}{3}\right)$.
- The height of the middle triangle is $v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right)$.



FOUR EQUIDISTANT POINTS (CONT.)

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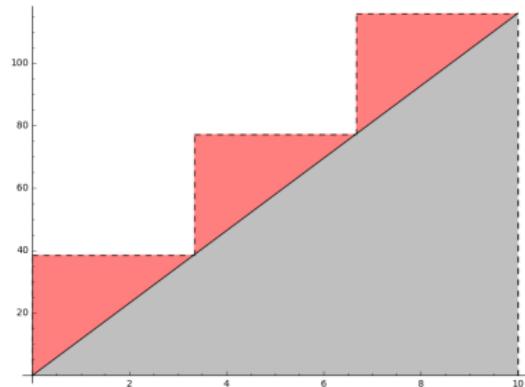
RIGHT ENDPOINT
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APPLYING OUR
METHOD



If we try four equidistant points, $0, \frac{t}{3}, \frac{2t}{3}$, and t , then we get:

- Visibly, this is an even better estimate.
- All three red triangles have base length $\frac{t}{3}$.
- The height of the left triangle is $v\left(\frac{t}{3}\right)$.
- The height of the middle triangle is $v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right)$.
- The height of the right triangle is $v(t) - v\left(\frac{2t}{3}\right)$.



FOUR EQUIDISTANT POINTS (CONT.)

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So, the total error is:



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METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} +$$



FOUR EQUIDISTANT POINTS (CONT.)

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METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} \left[v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) \right] \frac{t}{3} +$$



FOUR EQUIDISTANT POINTS (CONT.)

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METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} \left[v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} v\left(\frac{t}{3}\right) \frac{t}{3}$$



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METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} \left[v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} v\left(\frac{t}{3}\right) \frac{t}{3} = \frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) + v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) + v\left(\frac{t}{3}\right) \right] \frac{t}{3}$$



FOUR EQUIDISTANT POINTS (CONT.)

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So, the total error is:

$$\begin{aligned}\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} \left[v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} v\left(\frac{t}{3}\right) \frac{t}{3} &= \frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) + v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) + v\left(\frac{t}{3}\right) \right] \frac{t}{3} \\ &= \frac{1}{3} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$



FOUR EQUIDISTANT POINTS (CONT.)

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METHOD

So, the total error is:

$$\begin{aligned}\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} \left[v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} v\left(\frac{t}{3}\right) \frac{t}{3} &= \frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) + v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) + v\left(\frac{t}{3}\right) \right] \frac{t}{3} \\ &= \frac{1}{3} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$

By using four points, we've reduced the initial error by a factor of three!



$n + 1$ EQUIDISTANT POINTS

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If we use $n + 1$ equidistant points,



$n + 1$ EQUIDISTANT POINTS

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If we use $n + 1$ equidistant points,

$$t_0 = 0,$$



$n + 1$ EQUIDISTANT POINTS

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If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n},$$



$n + 1$ EQUIDISTANT POINTS

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If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n},$$



$n + 1$ EQUIDISTANT POINTS

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If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots,$$



$n + 1$ EQUIDISTANT POINTS

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METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n},$$



$n + 1$ EQUIDISTANT POINTS

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METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$



$n + 1$ EQUIDISTANT POINTS

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APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles.



$n + 1$ EQUIDISTANT POINTS

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METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:



$n + 1$ EQUIDISTANT POINTS

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METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,



$n + 1$ EQUIDISTANT POINTS

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METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,



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METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,
- area

$$\frac{1}{2} [v(t_k) - v(t_{k-1})] \frac{t}{n}$$



$n + 1$ EQUIDISTANT POINTS

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METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,
- area

$$\frac{1}{2} [v(t_k) - v(t_{k-1})] \frac{t}{n}$$

REMARK 1

Note that $v(t_0) = v(0) = 0$.



$n+1$ EQUIDISTANT POINTS

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Adding up the areas of each of the triangles, we get the total error:



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [$$



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) +$$



$n+1$ EQUIDISTANT POINTS

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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) +$$



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METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots +$$



$n+1$ EQUIDISTANT POINTS

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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) +$$



$n+1$ EQUIDISTANT POINTS

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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)]$$



$n+1$ EQUIDISTANT POINTS

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METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n}$$



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} = \frac{1}{2} v(t) \cdot \frac{t}{n}$$



$n+1$ EQUIDISTANT POINTS

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Adding up the areas of each of the triangles, we get the total error:

$$\begin{aligned}\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} &= \frac{1}{2} v(t) \cdot \frac{t}{n} \\ &= \frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$



$n+1$ EQUIDISTANT POINTS

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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} = \frac{1}{2} v(t) \cdot \frac{t}{n}$$
$$= \frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).$$

Therefore, if we use $n+1$ equidistant points, we have overestimated the area under $v(t)$ by

$$\frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).$$



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The situation for a left endpoint estimate is symmetric:



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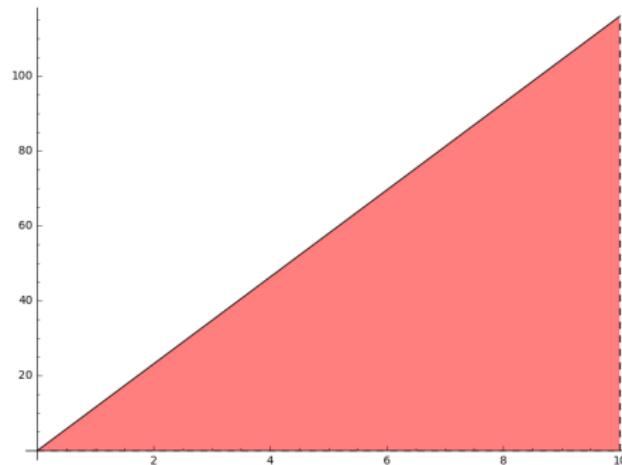
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The situation for a left endpoint estimate is symmetric:

2 Equidistant Points:



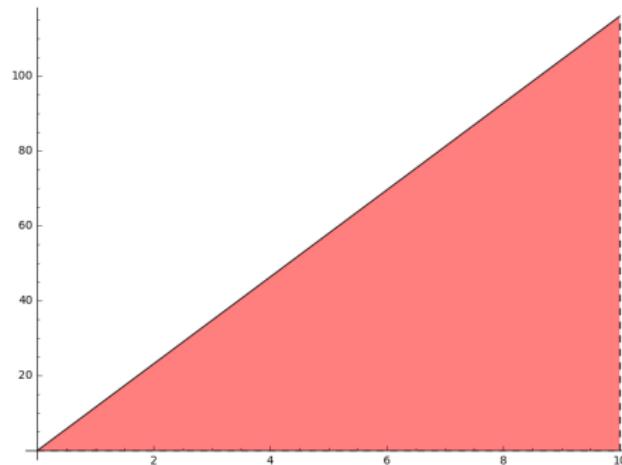


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Our Estimate for the area here is **zero**. We have **underesti-
mated** the area by $\frac{1}{2}v(t) \cdot t$.



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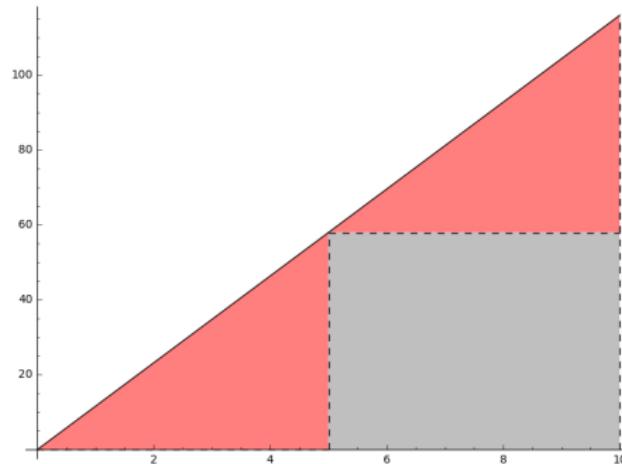
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The situation for a left endpoint estimate is symmetric:

3 Equidistant Points:



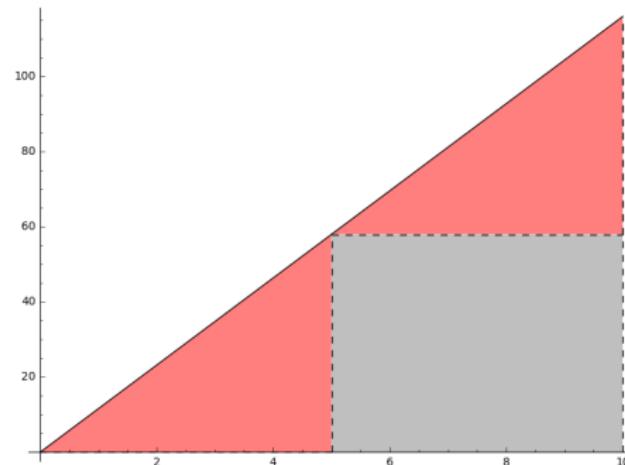


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We have **underestimated** the area by $\frac{1}{2} \left(\frac{1}{2} v(t) \cdot t \right)$.



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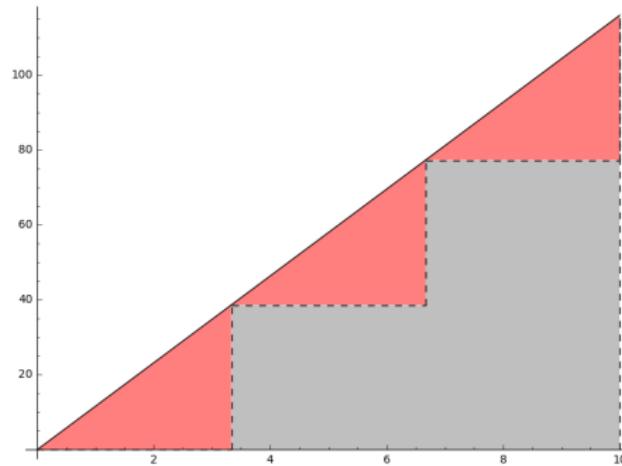
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The situation for a left endpoint estimate is symmetric:

4 Equidistant Points:



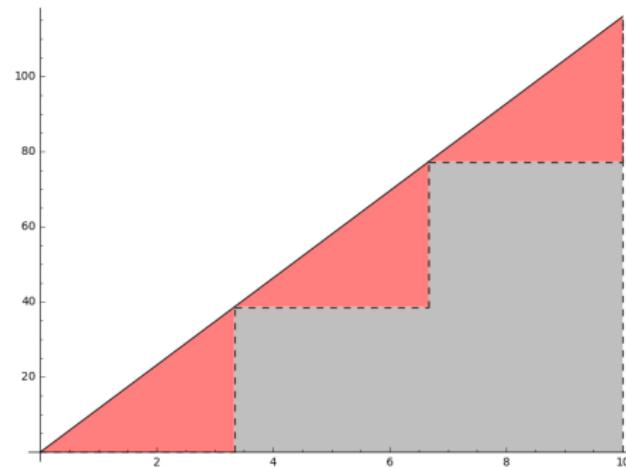


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We have **underestimated** the area by $\frac{1}{3} \left(\frac{1}{2} v(t) \cdot t \right)$.



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By the same analysis as with the right estimates, using $n + 1$ equidistant points



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$$t_0 = 0,$$



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n},$$



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n},$$



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots,$$



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n},$$



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles.



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,
- area

$$\frac{1}{2} [v(t_k) - v(t_{k-1})] \frac{t}{n}$$



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By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,
- area

$$\frac{1}{2} [v(t_k) - v(t_{k-1})] \frac{t}{n}$$

REMARK 2

Note that $v(t_0) = v(0) = 0$.



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Adding up the areas of each of the triangles, we get the total error:



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [$$



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) +$$



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) +$$



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots +$$



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) +$$



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)]$$



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n}$$



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} = \frac{1}{2} v(t) \cdot \frac{t}{n}$$



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Adding up the areas of each of the triangles, we get the total error:

$$\begin{aligned}\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} &= \frac{1}{2} v(t) \cdot \frac{t}{n} \\ &= \frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$



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Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} = \frac{1}{2} v(t) \cdot \frac{t}{n}$$
$$= \frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).$$

Therefore, if we use $n+1$ equidistant points, we have **underestimated** the area under $v(t)$ by

$$\frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).$$



MORE IS BETTER

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- Using $n + 1$ points for either a left or a right estimate, the absolute value of the error in estimating the area under the curve between 0 and $t = 10$ is given by

$$\frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right) = \frac{1}{n} \left(\frac{11.59}{2} 100 \right).$$



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- Using $n + 1$ points for either a left or a right estimate, the absolute value of the error in estimating the area under the curve between 0 and $t = 10$ is given by

$$\frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right) = \frac{1}{n} \left(\frac{11.59}{2} 100 \right).$$

- This tells us that as n becomes large, the error decreases. That is, the more points, the better the estimate!



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- Using $n + 1$ points for either a left or a right estimate, the absolute value of the error in estimating the area under the curve between 0 and $t = 10$ is given by

$$\frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right) = \frac{1}{n} \left(\frac{11.59}{2} 100 \right).$$

- This tells us that as n becomes large, the error decreases. That is, the more points, the better the estimate!
- As n grows larger, the right estimate **decreases** towards the actual area and the left estimate **increases** towards the actual area.



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To generalize our methods to non-linear curves, we introduce some notation.

DEFINITION 1

For a continuous function, f , on an interval $[a, b]$, a set of $n + 1$ equidistant points,

$$t_0 = a < t_1 < t_2 < \dots < t_{n-1} < t_n = b$$

is called a *partition* of $[a, b]$.



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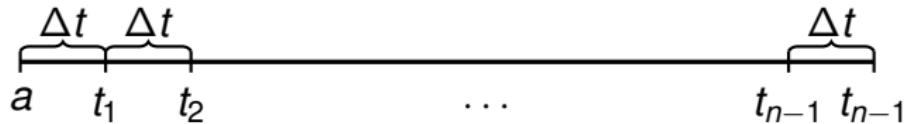
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These $n + 1$ points are called a partition because they partition $[a, b]$ into n smaller intervals of length Δt



where

$$\Delta t = \frac{b - a}{n}.$$



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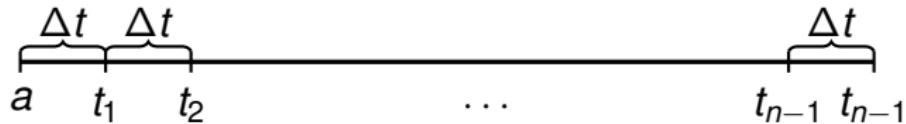
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where

$$\Delta t = \frac{b - a}{n}.$$

These n smaller intervals form the bases of the rectangles we use to estimate the area under a curve.



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DEFINITION 2

Let f be a continuous function on the interval $[a, b]$.



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DEFINITION 2

Let f be a continuous function on the interval $[a, b]$. Given a partition

$$a = t_0 < t_1 < \cdots < t_{n-1} < t_n = b$$



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DEFINITION 2

Let f be a continuous function on the interval $[a, b]$. Given a partition

$$a = t_0 < t_1 < \cdots < t_{n-1} < t_n = b$$

- The *Left-Hand Sum* is

$$f(t_0)\Delta t + f(t_1)\Delta t + \cdots + f(t_{n-2})\Delta t + f(t_{n-1})\Delta t.$$



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$$f(t_0)\Delta t + f(t_1)\Delta t + \cdots + f(t_{n-2})\Delta t + f(t_{n-1})\Delta t.$$

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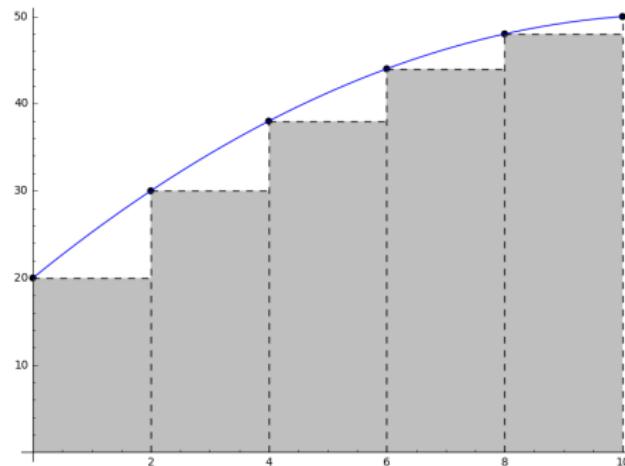
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The Left-Hand Sum underestimates the area under the curve:





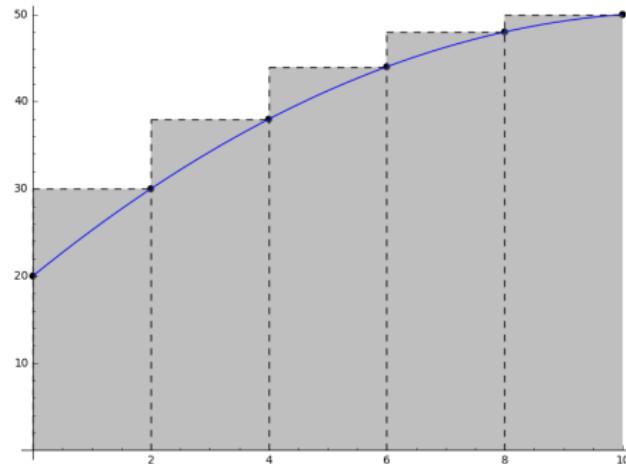
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The Right-Hand Sum overestimates the area under the curve:





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For ease of notation, we write the left-hand sum as



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For ease of notation, we write the left-hand sum as

$$\sum_{i=0}^{n-1} f(t_i) \Delta t = f(t_0) \Delta t + \dots + f(t_{n-1}) \Delta t$$



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For ease of notation, we write the left-hand sum as

$$\sum_{i=0}^{n-1} f(t_i) \Delta t = f(t_0) \Delta t + \dots + f(t_{n-1}) \Delta t$$

and we write the right-hand sum as

$$\sum_{i=1}^n f(t_i) \Delta t = f(t_1) \Delta t + \dots + f(t_n) \Delta t.$$



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$$\sum_{i=0}^{n-1} f(t_i) \Delta t = f(t_0) \Delta t + \dots + f(t_{n-1}) \Delta t$$

and we write the right-hand sum as

$$\sum_{i=1}^n f(t_i) \Delta t = f(t_1) \Delta t + \dots + f(t_n) \Delta t.$$

The letter i is the *index* of the summation and the letter n is the *upper bound* of the summation. The $i = 0$ underneath the sigma, Σ , indicates the sum starts at 0 and the upper bound indicates when to stop.



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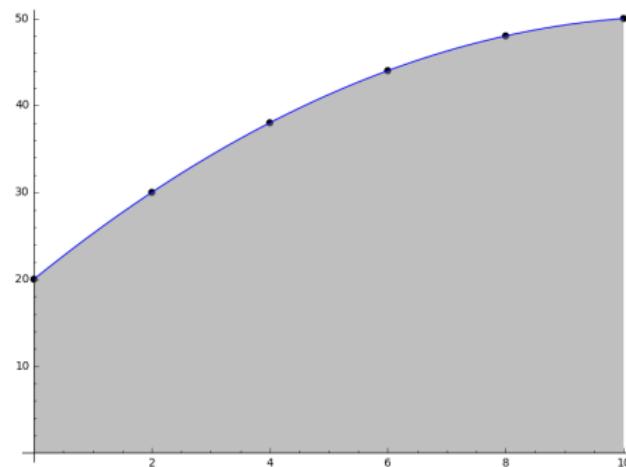
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The entire point of our analysis of the linear velocity example was to improve our estimates for the non-linear curve





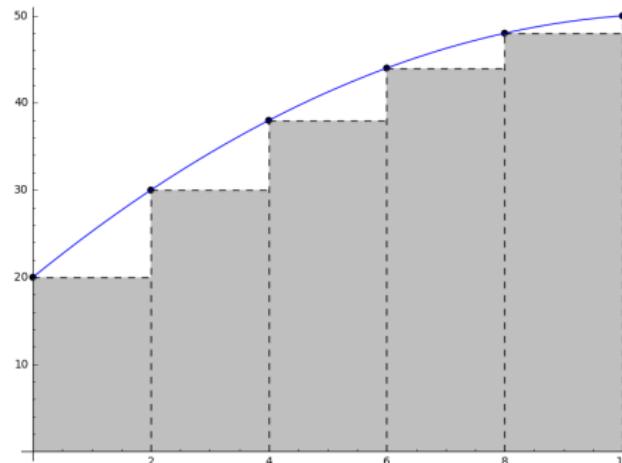
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When we use a Left-Hand Sum, we can't necessarily write down the error explicitly because the error isn't quite a triangle:





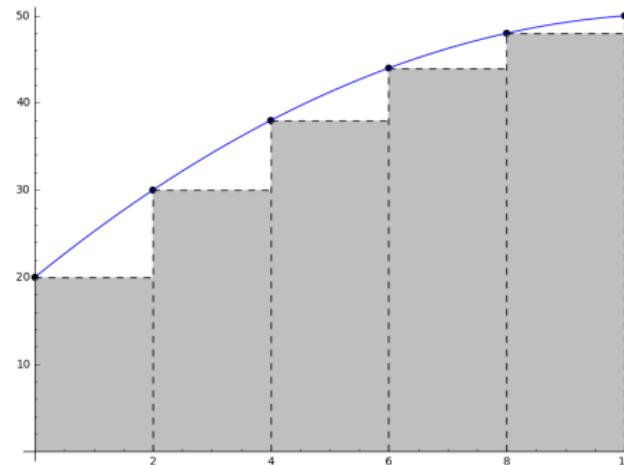
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When we use a Left-Hand Sum, we can't necessarily write down the error explicitly because the error isn't quite a triangle:



However, we can use differential calculus to get around this.



LINEARIZATION FOR LEFT-HAND SUMS

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Let f be a continuous function. Recall that if we take Δt sufficiently small, then we can use the Tangent Line Approximation,

$$f(t) \approx f'(a)(t - a) + f(a),$$

to ensure that f is basically a line whenever $a \leq t \leq a + \Delta t$.



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Say we want to find the area beneath a continuous curve, f , on the interval $[a, b]$.



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Say we want to find the area beneath a continuous curve, f , on the interval $[a, b]$.

- We can control the size of Δt by increasing the number of points in a partition

$$a = t_0 < t_1 < t_2 < \cdots < t_{n-1} < t_n = b$$

since

$$\Delta t = \frac{b - a}{n}.$$



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$$a = t_0 < t_1 < t_2 < \cdots < t_{n-1} < t_n = b$$

since

$$\Delta t = \frac{b - a}{n}.$$

- This means that if we use enough points,

$$f(t) \approx f'(t_i)(t - t_i) + f(t_i),$$

whenever $t_i \leq t \leq t_{i+1}$, and in particular

$$f(t_{i+1}) \approx f'(t_i)\Delta t + f(t_i).$$



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Using this linearization, we get the following picture on $[t_i, t_{i+1}]$:



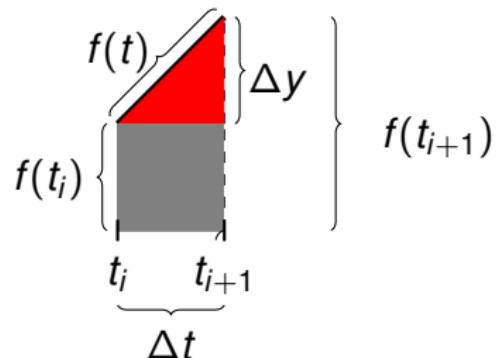
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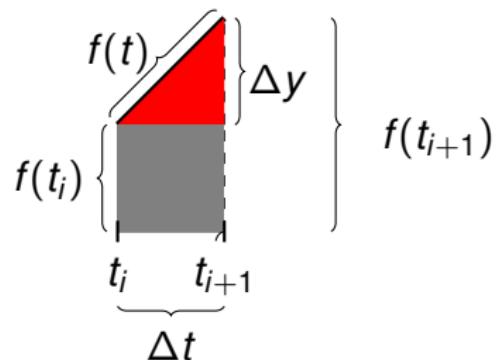
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Using this linearization, we get the following picture on $[t_i, t_{i+1}]$:



By our previous analysis, the Left-Hand Sum underestimates the area under f on the interval $[t_i, t_{i+1}]$ by approximately



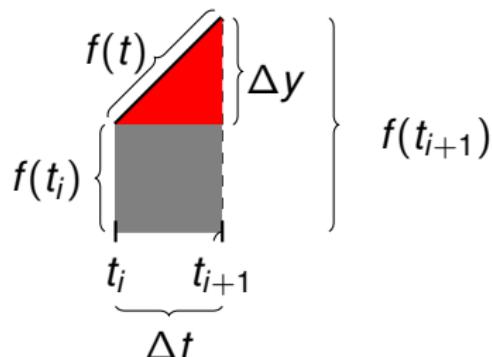
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By our previous analysis, the Left-Hand Sum underestimates the area under f on the interval $[t_i, t_{i+1}]$ by approximately

$$\frac{1}{2}\Delta y\Delta t$$



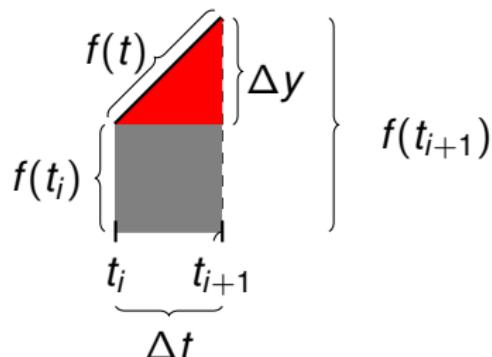
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$$\frac{1}{2} \Delta y \Delta t = \frac{1}{2} [f(t_{i+1}) - f(t_i)] \Delta t.$$



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- By our work in Chapter 4, f attains a global maximum, M , and a global minimum, m , on $[a, b]$.



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- By our work in Chapter 4, f attains a global maximum, M , and a global minimum, m , on $[a, b]$.
- This means we can bound the approximate error of the **underestimate** by



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$$\frac{1}{2} [f(t_{i+1}) - f(t_i)] \Delta t \leq \frac{1}{2} [M - m] \Delta t.$$



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$$\frac{1}{2} [f(t_{i+1}) - f(t_i)] \Delta t \leq \frac{1}{2} [M - m] \Delta t.$$

- Since $M - m$ is a fixed constant, this value goes to zero as n becomes large!



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- Since $M - m$ is a fixed constant, this value goes to zero as n becomes large!
- This means we can compute the area under our curve to arbitrary precision by increasing the number of points in our partition.



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- Since $M - m$ is a fixed constant, this value goes to zero as n becomes large!
- This means we can compute the area under our curve to arbitrary precision by increasing the number of points in our partition.
- As we increase the number of points in our partition, the Left-Hand Sum **increases** towards the area under the curve.



LEFT SUM

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- Just as in the linear case, the analysis of the Right-Hand Sums is completely symmetric.



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- Just as in the linear case, the analysis of the Right-Hand Sums is completely symmetric.
- After linearizing, the approximate error for the **overestimate** is



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- Again, as $M - m$ is a constant, this value goes to zero as n becomes large!



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- Just as in the linear case, the analysis of the Right-Hand Sums is completely symmetric.
- After linearizing, the approximate error for the **overestimate** is

$$\frac{1}{2} [f(t_{i+1}) - f(t_i)] \Delta t \leq \frac{1}{2} [M - m] \Delta t.$$

- Again, as $M - m$ is a constant, this value goes to zero as n becomes large!
- This means we can compute the area under our curve to arbitrary precision by increasing the number of points in our partition.



LINEARIZATION FOR RIGHT-HAND SUMS

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- Again, as $M - m$ is a constant, this value goes to zero as n becomes large!
- This means we can compute the area under our curve to arbitrary precision by increasing the number of points in our partition.
- As we increase the number of points in our partition, the Right-Hand Sum **decreases** towards the area under the curve.



RIGHT SUM

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Recall that we started this excursion with the following question:



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Recall that we started this excursion with the following question:

Given the table of velocities and times						
time (sec)	0	2	4	6	8	10
speed (ft/sec)	20	30	38	44	48	50

can we determine how far the car traveled?



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It is possible to fit the data to the quadratic

$$v(t) = \frac{-1}{4}t^2 + \frac{11}{2}t + 20.$$



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METHOD

It is possible to fit the data to the quadratic

$$v(t) = \frac{-1}{4}t^2 + \frac{11}{2}t + 20.$$

That is,

t	0	2	4	6	8	10
f(t)	20	30	38	44	48	50



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That is,

t	0	2	4	6	8	10
f(t)	20	30	38	44	48	50

This is the curve under which we've been attempting to estimate the area.



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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METHOD

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$$v(t) = \frac{-1}{4}t^2 + \frac{11}{2}t + 20.$$

That is,

t	0	2	4	6	8	10
f(t)	20	30	38	44	48	50

This is the curve under which we've been attempting to estimate the area. Later, we'll be able to explicitly compute that the area under this curve—which represents the distance traveled over those ten seconds—is

$$\frac{1175}{3} = 391.\overline{6} \text{ feet}$$



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With 5 equidistant points



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With 5 equidistant points

- Our Left-Hand Sum estimated 360 feet,



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With 5 equidistant points

- Our Left-Hand Sum estimated 360 feet,
- Our Right-Hand Sum estimated 420 feet,



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With 5 equidistant points

- Our Left-Hand Sum estimated 360 feet,
- Our Right-Hand Sum estimated 420 feet,
- Our average estimated 390 feet, which was quite close.



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Here is a table of Left-Hand Sums for $n + 1$ points:

$$\frac{n}{\sum_{i=0}^{n-1} f(t_i) \Delta t}$$



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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Here is a table of Left-Hand Sums for $n + 1$ points:

$$\frac{n}{10} \quad \frac{\sum_{i=0}^{n-1} f(t_i) \Delta t}{376.25}$$



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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Here is a table of Left-Hand Sums for $n + 1$ points:

n	$\sum_{i=0}^{n-1} f(t_i) \Delta t$
10	376.25
100	390.1625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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METHOD

Here is a table of Left-Hand Sums for $n + 1$ points:

n	$\sum_{i=0}^{n-1} f(t_i) \Delta t$
10	376.25
100	390.1625
1,000	391.516625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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n	$\sum_{i=0}^{n-1} f(t_i) \Delta t$
10	376.25
100	390.1625
1,000	391.516625
10,000	391.65166625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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10	376.25
100	390.1625
1,000	391.516625
10,000	391.65166625
100,000	391.6651666625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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n	$\sum_{i=0}^{n-1} f(t_i) \Delta t$
10	376.25
100	390.1625
1,000	391.516625
10,000	391.65166625
100,000	391.6651666625

So we can see that as n increases, the Left-Hand Sums increase towards the actual area under the curve, as expected.



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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Here is a table of Right-Hand Sums for $n + 1$ points:

$$\begin{array}{c} n \\ \hline \sum_{i=1}^n f(t_i) \Delta t \end{array}$$



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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Here is a table of Right-Hand Sums for $n + 1$ points:

$$\frac{n}{10} \quad \frac{\sum_{i=1}^n f(t_i) \Delta t}{406.25}$$



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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Here is a table of Right-Hand Sums for $n + 1$ points:

n	$\sum_{i=1}^n f(t_i) \Delta t$
10	406.25
100	393.1625



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Here is a table of Right-Hand Sums for $n + 1$ points:

n	$\sum_{i=1}^n f(t_i) \Delta t$
10	406.25
100	393.1625
1,000	391.816625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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Here is a table of Right-Hand Sums for $n + 1$ points:

n	$\sum_{i=1}^n f(t_i) \Delta t$
10	406.25
100	393.1625
1,000	391.816625
10,000	391.68166625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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Here is a table of Right-Hand Sums for $n + 1$ points:

n	$\sum_{i=1}^n f(t_i) \Delta t$
10	406.25
100	393.1625
1,000	391.816625
10,000	391.68166625
100,000	391.6681666625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

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10	406.25
100	393.1625
1,000	391.816625
10,000	391.68166625
100,000	391.6681666625

So we can see that as n increases, the Right-Hand Sums decrease towards the actual area under the curve, as expected.