

COMP3048: Lecture 11

Contextual Analysis: Implementing a Type Checker

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This Lecture (and the next)

Step by step development of a type checker for LTXL:

- LTXL abstract syntax
- LTXL types
- Informal typing rules for LTXL
- Formal typing rules for LTXL
- Additional infrastructure (handout)
- Implementing the type checker (interactively)

LTXL Abstract Syntax

LTXL example program, **concrete** syntax:

```
let int x = 7; int y = 5 in x * y + 7
```

Typing rule/handwriting friendly version of the LTXL abstract syntax:

$e \rightarrow n$

literal integer

| x

variable

| $\ominus e$

unary operator app.

| $e \otimes e$

binary operator app.

| **if** e **then** e **else** e

conditional expression

| **let** $(T\ x = e)^*$ **in** e

let-expression

LTXL AST Representation (recap)

```
type Id = String
```

```
data Exp
```

```
  = LitInt    Int
```

```
  | Var       Id
```

```
  | UnOpApp   UnOp Exp
```

```
  | BinOpApp  BinOp Exp Exp
```

```
  | If        Exp Exp Exp
```

```
  | Let       [(Id, Type, Exp)] Exp
```

LTXL Types

LTXL type syntax:

$T \rightarrow$	int	<i>integer type</i>
	bool	<i>boolean type</i>
	(T , T)	<i>product (pair)</i>
	$T \rightarrow T$	<i>function</i>

LTXL Type Representation

The following Haskell data type is used to represent LTXL types:

```
data Type = TpUnknown
          | TpBool
          | TpInt
          | TpProd Type Type      -- pair
          | TpArr  Type Type      -- function
          deriving Eq
```

LTXL Operator Types

Unary LTXL operator types:

$\backslash : \text{bool} \rightarrow \text{bool}$

$- : \text{int} \rightarrow \text{int}$ *unary minus*

Binary LTXL operator types:

$||, \&\& : (\text{bool}, \text{bool}) \rightarrow \text{bool}$

$<, ==, > : (\text{int}, \text{int}) \rightarrow \text{bool}$

$+, -, *, / : (\text{int}, \text{int}) \rightarrow \text{int}$

LTXL Operator Representation

```
data UnOp = Not | Neg
```

```
data BinOp = Or  
           | And  
           | Less  
           | Equal  
           | Greater  
           | Plus  
           | Minus  
           | Times  
           | Divide
```


Example: An LTXL Program

The LTXL example program again:

```
let int x = 7; int y = 5 in x * y + 7
```

Representation:

```
Let [ ("x", IntType, LitInt 7),  
      ("y", IntType, LitInt 5) ]  
  (BinOpApp Plus  
    (BinOpApp Times  
      (Var "x")  
      (Var "y"))  
    (LitInt 7))
```

LTXL Typing Rules (1)

The LTXL expression typing relation is a **ternary** (or **trinary**) **relation**:

$$\Gamma \vdash e : T$$

Read: expression e has type T in type environment Γ

1. A literal integer has type **int**.

$$\Gamma \vdash n : \mathbf{int} \quad (\text{T-LITINT})$$

2. A variable (or operator) has whatever type it is declared to have.

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T} \quad (\text{T-VAR})$$

LTXL Typing Rules (2)

3. The types of the argument(s) to a unary or binary operator must match the type(s) of the formal parameters of the operator.
4. The result type of a unary or binary operator application is the result type of the operator.

$$\frac{\Gamma \vdash \ominus : T_1 \rightarrow T_2 \quad \Gamma \vdash e_1 : T_1}{\Gamma \vdash \ominus e_1 : T_2} \quad (\text{T-UNOPAPP})$$

$$\frac{\Gamma \vdash \otimes : (T_1, T_2) \rightarrow T_3 \quad \Gamma \vdash e_1 : T_1 \quad \Gamma \vdash e_2 : T_2}{\Gamma \vdash e_1 \otimes e_2 : T_3} \quad (\text{T-BINOPAPP})$$

Exercise: LTXL Typing Rules

Let us use the rules we have seen thus far to type check the program

`x + 3`

in the environment:

$$\Gamma_1 = \begin{array}{l} + : (\text{int} , \text{int}) \rightarrow \text{int}, \\ * : (\text{int} , \text{int}) \rightarrow \text{int}, \\ x : \text{int} \end{array}$$

(On whiteboard)

LTXL Typing Rules (3)

5. The type of the condition in a conditional expression must be **bool**.
6. The two branches of a conditional expression must have the same type.

$$\frac{\Gamma \vdash e_1 : \mathbf{bool} \quad \Gamma \vdash e_2 : T \quad \Gamma \vdash e_3 : T}{\Gamma \vdash \mathbf{if} \ e_1 \ \mathbf{then} \ e_2 \ \mathbf{else} \ e_3 : T} \quad (\text{T-IF})$$

LTXL Typing Rules (4)

7. The declared type of a variable must match the type of the defining expression.

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T} \quad (\text{T-VAR})$$

$$\frac{\Gamma \vdash \bar{e}_1 : \bar{T}_1 \quad \Gamma, \bar{x} : \bar{T}_1 \vdash e : T}{\Gamma \vdash \text{let } \bar{T}_1 \bar{x} = \bar{e}_1 \text{ in } e : T} \quad (\text{T-LET})$$

All LTXL Typing Rules

$$\Gamma \vdash n : \mathbf{int} \quad (\text{T-LITINT})$$

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T} \quad (\text{T-VAR})$$

$$\frac{\Gamma \vdash \ominus : T_1 \rightarrow T_2 \quad \Gamma \vdash e_1 : T_1}{\Gamma \vdash \ominus e_1 : T_2} \quad (\text{T-UNOPAPP})$$

$$\frac{\Gamma \vdash \otimes : (T_1, T_2) \rightarrow T_3 \quad \Gamma \vdash e_1 : T_1 \quad \Gamma \vdash e_2 : T_2}{\Gamma \vdash e_1 \otimes e_2 : T_3} \quad (\text{T-BINOPAPP})$$

$$\frac{\Gamma \vdash e_1 : \mathbf{bool} \quad \Gamma \vdash e_2 : T \quad \Gamma \vdash e_3 : T}{\Gamma \vdash \mathbf{if} e_1 \mathbf{then} e_2 \mathbf{else} e_3 : T} \quad (\text{T-IF})$$

$$\frac{\Gamma \vdash \bar{e}_1 : \bar{T}_1 \quad \Gamma, \bar{x} : \bar{T}_1 \vdash e : T}{\Gamma \vdash \mathbf{let} \bar{T}_1 \bar{x} = \bar{e}_1 \mathbf{in} e : T} \quad (\text{T-LET})$$

Modified LTXL Scope Rules

1. The scope of a variable is *only* the body of the `let`-expression in which the definition of the variable occurs. (Implied by T-LET.)
2. A definition of a variable hides, for the extent of its scope, any definition of a variable with the same name from an outer `let`-expression.
3. At most one definition may be given for a variable in the list of definitions of a `let`-expression.

LTXL Type Environment

A suitable environment implementation is given.
These operations enforce scope rules 2 and 3.

```
type VarAttr = (Int, Type)
```

```
data Env -- Abstract
```

```
initEnv    :: [(Id, Type)] -> [(UnOp, Type)]  
           -> [(BinOp, Type)] -> Env
```

```
enterVar   :: Id -> Int -> Type -> Env  
           -> Either Env String
```

```
lookupVar  :: Id -> Env -> Either VarAttr String
```

```
lookupUO   :: UnOp -> Env -> Type
```

```
lookupBO   :: BinOp -> Env -> Type
```

Exercise (for home)

The original first LTXL scope rule read:

1. The scope of a variable is ***all subsequent definitions and the body*** of the `let`-expression in which the definition of the variable occurs. A variable is ***not*** in scope in the RHS of its definition.

Suggest a version of T-LET that corresponds to this rule, and then change the LTXL implementation correspondingly.

Type-Checking Utilities

```
compatible :: Type -> Type -> Bool
compatible TpUnknown _          = True
compatible _          TpUnknown = True
compatible t1          t2       = t1 == t2
```

```
illTypedOpApp :: Type -> Type -> String
illTypedCond  :: Type -> String
incompatibleBranches :: Type -> Type -> String
declMismatch  :: Type -> Type -> String

emitErrD :: SrcPos -> String -> D ()
```