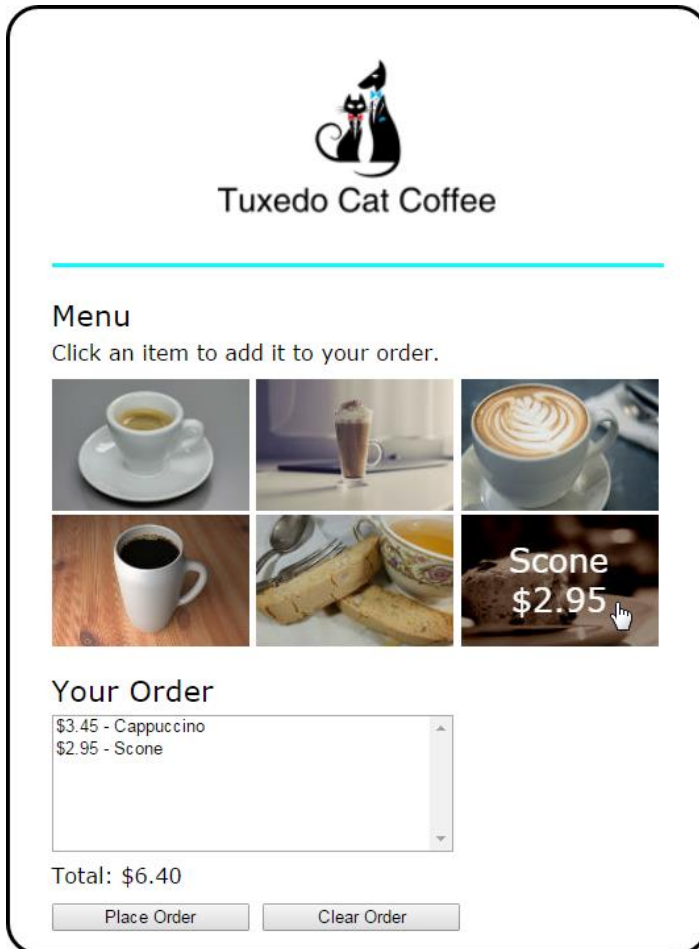## Program 1: Create the Order application

For this program, you'll create an application that allows the user to place an order at a fictitious coffee shop named Tuxedo Cat Coffee.

### User interface



### Specifications

- You have been given the HTML, CSS, and image files. You will need to create a JavaScript file and include your code in that file.

- When the user hovers the mouse over one of the images in the menu, another image should be displayed with the description and price of the item. The id attribute of each image identifies the image to be displayed when it's rolled over. The rollover images should be preloaded. When the mouse is no longer hovering over the image, the display should return to the original image.

- When the user clicks on an image, the order list and order total should be updated and displayed. Note that the order list is created as an HTML selection list, so you will be adding HTML option elements for each item that is clicked. Note that the total only displays when the order contains items.

- If the user clicks the Place Order button, the checkout.html page should be displayed.

- If the user clicks the Clear Order button, all of the items should be removed from the order list and the total should be cleared and removed from the display.