CS 3430: S19: SciComp with Py Lecture 20

The Newton-Raphson Algorithm

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Review

Nth Taylor Polynomial

Given a function f(x), the **nth Taylor polynomial of** f(x) **at** x = 0 is the polynomial $p_n(x)$ defined by

$$p_n(x) = f(0) + \frac{f'(0)}{1!}x + \frac{f''(0)}{2!}x^2 + \dots + \frac{f^{(n)}(0)}{n!}x^n.$$

This polynomial coincides with f(x) up to the *n*-th derivative at x = 0 in the sense that $p_n(0) = f(0)$, $p'_n(0) = f'(0)$, ..., $p_n^{(n)}(0) = f^{(n)}(0)$.

Taylor Polynomial at x = a

Given a function f(x), the **nth Taylor polynomial of** f(x) **at** x = a is the polynomial $p_n(x)$ defined by

$$p_n(x) = f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \dots + \frac{f^{(n)}(a)}{n!}(x-a)^n.$$

This polynomial coincides with f(x) up to the *n*-th derivative at x = a in the sense that $p_n(a) = f(a)$, $p'_n(a) = f'(a)$, ..., $p_n^{(n)}(a) = f^{(n)}(a)$.

The Newton-Raphson Algorithm

Motivation

Many applications in scientific computing involve solving equations.

There is a function f(x) and we must find a value of x, say x = r, such that f(r) = 0. This value of x is called a **root** of the equation f(x) = 0 (another frequently used term is a **zero** of the equation f(x) = 0).

When f(x) is a polynomial, sometimes it is possible to factor and find zeros, sometimes it is impossible or not feasible computationally.

There are several methods for finding an approximation value of a zero to any desired degree of accuracy. The Newton-Raphson algorithm is one such method.

Outline of the Algorithm

Suppose that we know that a zero of f(x) is approximately x_0 .

The idea of the Newton-Raphson algorithm is to obtain an even better approximation of the zero by replacing f(x) by its first Taylor at x_0 . In other words,

$$p(x) = f(x_0) + \frac{f'(x_0)}{1}(x - x_0).$$

Since p(x) closely approximates f(x) near $x = x_0$, the zero of f(x) should be close to the zero of p(x).

Outline of the Algorithm

We can use the previous equation to solve p(x) = 0. Let's do it.

$$f(x_0) + f'(x_0)(x - x_0) = 0 \Rightarrow$$

$$f'(x_0)x = f'(x_0)x_0 - f(x_0) \Rightarrow$$

$$x = x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}.$$

If x_0 is an approximation to the zero r, the number x_1 is a better approximation.

Outline of the Algorithm

We can obtain a better approximation x_2 to x = r from x_1 in the same way as we obtained a new approximation x_1 from x_0 . In other words,

$$x_2 = x_1 + \frac{f(x_1)}{f'(x_1)}$$
.

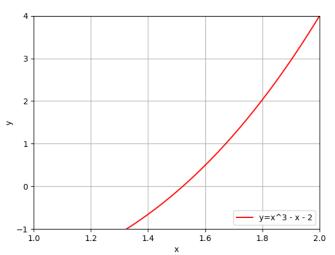
We may repeat this process over and over by obtaining the next approximation x_{n-1} from x_n :

$$x_n = x_{n-1} + \frac{f(x_{n-1})}{f'(x_{n-1})}.$$

Problem 1

Find a zero of the polynomial $f(x) = x^3 - x - 2$ by using the Newton-Raphson algorithm.

Zero of $p(x) = x^3 - x - 2$, x in [1, 2].



It looks like the zero of this polynomial is in [1,2].

Let's choose $x_0 = 1$. Then $f'(x) = 3x^2 - 1$.

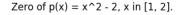
$$x_1 = x_0 - \frac{x_0^3 - x_0 - 2}{3x_0^2 - 1} = 1 - \frac{1^3 - 1 - 2}{3(1)^2 - 1} = 1 - \frac{-2}{2} = 2.$$

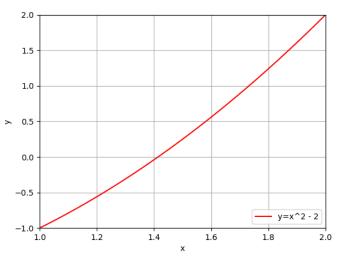
$$x_2 = 2 - \frac{2^3 - 2 - 2}{3(2)^2 - 1} = 2 - \frac{4}{11} = \frac{18}{11}.$$

$$x_3 = \frac{18}{11} - \frac{\left(\frac{18}{11}\right)^3 - \frac{18}{11} - 2}{3\left(\frac{18}{11}\right)^2 - 1} \approx 1.530.$$

Problem 2

Use four iterations of the Newton-Raphson algorithm to approximate $\sqrt{2}$.





It looks like the zero of $f(x) = x^2 - 2$ is in [1,2].

 $\sqrt{2}$ is a zero of $f(x)=x^2-2$ and f'(x)=2x. Thus, $\sqrt{2}\in[1,2].$ Let's take $x_0=1.$

$$x_1 = x_0 - \frac{x_0^2 - 2}{2x_0} = 1 - \frac{1^2 - 2}{2(1)} = 1 - \left(-\frac{1}{2}\right) = 1.5.$$

$$x_2 = 1.5 - \frac{(1.5)^2 - 2}{2(1.5)} \approx 1.4167.$$

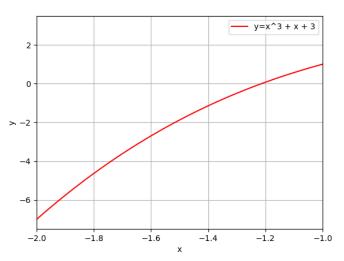
$$x_3 = 1.4167 - \frac{(1.4167)^2 - 2}{2(1.4167)} \approx 1.41422.$$

$$x_4 = 1.41422 - \frac{(1.41422)^2 - 2}{2(1.41422)} \approx 1.41421.$$

Problem 3

Approximate a zero of $f(x) = x^3 + x + 3$ with four iterations of the Newton-Raphson algorithm.

Zero of
$$p(x) = x^3 + x + 3$$
, x in [-2, -1].



It looks like a zero of $f(x) = x^3 + x + 3$ is in [-2, -1].

$$f(x) = x^3 + x + 3$$
 and $f'(x) = 3x^2 + 1$. Let's take $x_0 = -1$.

$$x_1 = x_0 - \frac{x_0^3 + x_0 + 3}{3x_0^2 + 1} = -1 - \frac{(-1)^3 + (-1) + 3}{3(-1)^2 + 1} = -1.25.$$

$$x_2 = -1.25 - \frac{(-1.25)^3 + (-1.25) + 3}{3(-1.25)^2 + 1} \approx -1.2142857142857142.$$

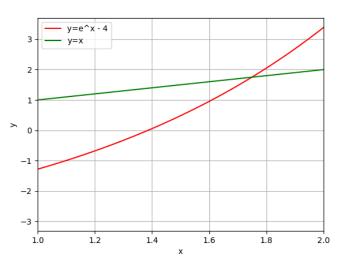
$$x_3 = -1.21429 - \frac{(-1.21429)^3 + (-1.21429) + 3}{3(1.21429)^2 + 1} \approx -1.213412180824357.$$

$$x_4 = -1.21341 - \frac{(-1.21341)^3 + (-1.21341) + 3}{3(-1.21341)^2 + 1} \approx -1.2134116627640874.$$

Problem 4

Approximate a positive solution to $e^x - 4 = x$.





It looks like the solution is in [1, 2].

Let
$$f(x) = e^x - 4 - x$$
 and $f'(x) = e^x - 1$. Let's take $x_0 = 2$.

$$x_1 = x_0 - \frac{e^{x_0} - 4 - x_0}{e^{x_0} - 1} = 2 - \frac{e^2 - 4 - 2}{e^2 - 1} \approx 1.78.$$

$$x_2 = 1.78 - \frac{e^{1.78} - 4 - 1.78}{e^{1.78} - 4 - 1.78} \approx 1.75.$$

$$x_3 = 1.75 - \frac{e^{1.75} - 4 - 1.75}{e^{1.75} - 4 - 1.75} \approx 1.749.$$

References

- 1. L. Goldstein, D. Lay, D. Schneider, N. Asmar. *Calculus and its Applications*, Chapter 11. Pearson.
- 2. www.python.org.