

# Planar Configuration Spaces of Disk Arrangements and Hinged Polygons

Clinton Bowen

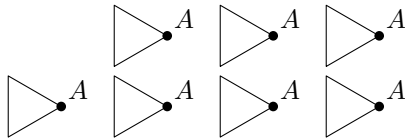
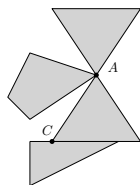
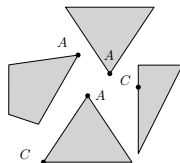
Cal State Northridge

December 6, 2016

- \* Motivations Slides
- \* Related Work
- \* Contribution
- \* Logic Engine + Problem 1
- \* Modified Auxiliary Construction + Problem 3
- \* Conclusion

# Motivation: Hinged Dissection

- \* *Dudeney Problem*: Can a square and an equilateral triangle of the same area have a common dissection into four pieces?
- \* Can finite collection of polygons of equal area has a common hinged dissection?



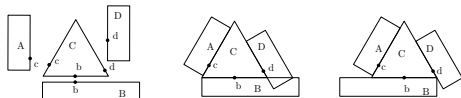
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# Motivation: Protein Folding

Protein folding is the process in which a protein chain acquires its 3-dimensional structure.

- \* Proteins in an organism fold into a specific geometric pattern (sometimes referred as its *native state*).
- \* Geometric patterns can determine a protein's function and behavior.

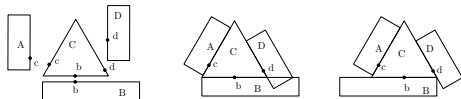


# Deciding Realizability of Polygonal Linkages

## Problem

*What is the complexity of deciding whether a polygonal linkage whose hinge graph is a tree can be realized?*

Bhatt and Cosmadakis showed realizability of linkages is NP-Complete.



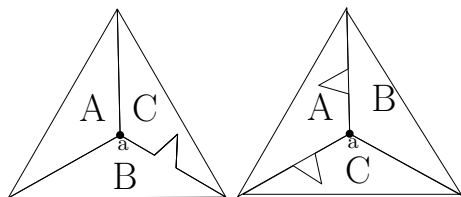
# Deciding Realizability of Polygonal Linkages

## Problem

*What is the complexity of deciding whether a polygonal linkage whose hinge graph is a tree can be realized with fixed orientation?*

Bhatt and Cosmadakis showed realizability of linkages is NP-Complete.

Here we have two realizations of a polygonal linkage with two different counter-clockwise order (C,B,A) and (B,C,A) respectively.

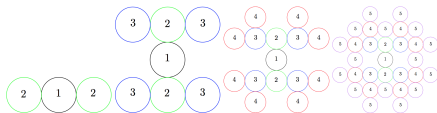


# Deciding Realizability of Polygonal Linkages

## Problem

*What is the complexity of deciding whether a given ordered tree with positive vertex weights is the contact graph of a disk arrangements with specified radii?*

Breu and Kirkpatrick proved that it is NP-Hard to decide whether a graph  $G$  is the contact graph of unit disks in the plane, i.e., recognizing coin graphs is NP-Hard





# Contributions

## Theorem

*It is strongly NP-Hard to decide whether a polygonal linkage whose hinge graph is a tree can be realized.*

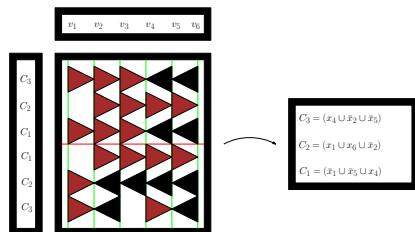
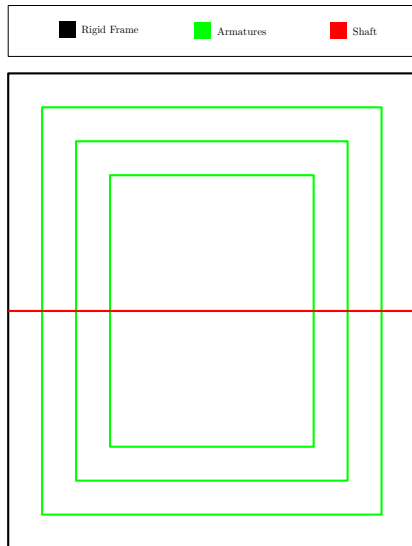
## Theorem

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## Theorem

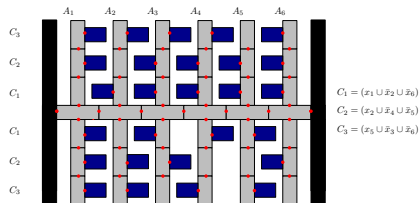
*It is NP-Hard to decide whether a given ordered tree with positive vertex weights is the contact graph of a disk arrangement with specified radii.*

# The Logic Engine



# Logic Engine Realized as Hinged Polygons

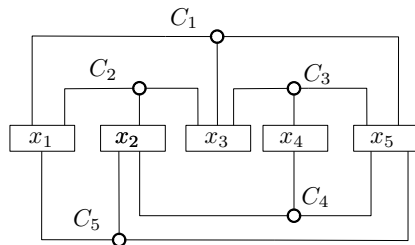
- \* Suppose we are given an Boolean formula with  $m$  clauses and  $n$  variables in 3-CNF form,  $\Phi$ , we construct the polygonal linkage similarly to the logic engine.



- \* Breu and Kirkpatrick [?] proved that it is NP-hard to decide whether a graph  $G$  is the contact graph of unit disks in the plane, i.e., recognizing *coin graphs* is NP-hard; see also [?].

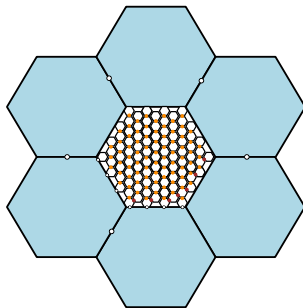
# Planar 3SAT

- \* Given a Boolean formula  $\Phi$  in 3-CNF such that its associated graph is  $A(\Phi)$ , decide whether it is satisfiable is a *3-SAT problem*.



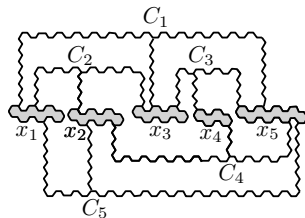
# Modified Auxiliary Construction

- \* Define the *associated graph*  $A(\Phi)$  as follows: the vertices correspond to the variables and clauses in  $\Phi$ . We place an edge in the graph if variable  $x_i$  appears in clause  $C_j$ .
- \* Given a Boolean formula  $\Phi$  in 3-CNF such that its associated graph is planar, decide whether it is satisfiable is a *3-SAT problem*.



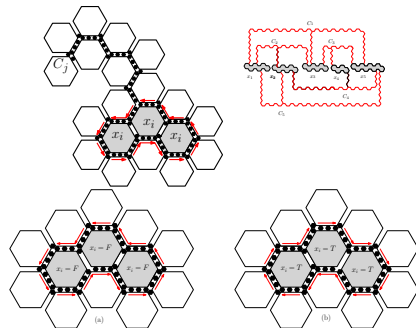
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# Transmitter Gadget

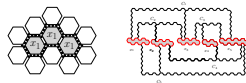
- \* A *transmitter gadget* is constructed for each edge  $\{x_i, C_j\}$  of the graph  $A(\Phi)$ ; it consists of a sequence of junctions and corridors from a variable gadget's junction to a clause gadget.





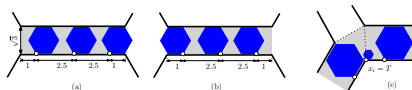
# Variable Gadget

- \* Variable  $x_i$  corresponds to a cycle in the associated graph  $\tilde{A}(\Phi)$ .



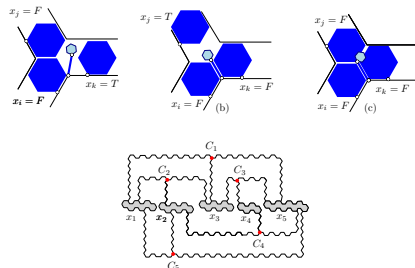
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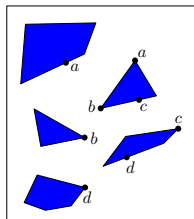
# Clause Junction Gadget

- \* The *clause gadget* lies at a junction adjacent to three transmitter gadgets.x

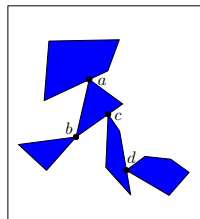


# Motivation: Weighted Trees and Disk Arrangements

- \* Is it strongly NP-hard to decide whether a polygonal linkage whose hinge graph is a *tree* can be realized?
- \* Is it NP-Hard to decide whether a given ordered tree with positive vertex weights is the contact graph of a disk arrangements with specified radii?



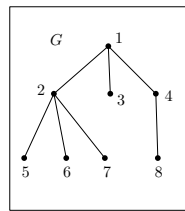
(a)



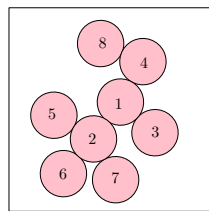
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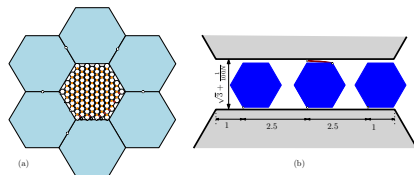
(a)



(b)

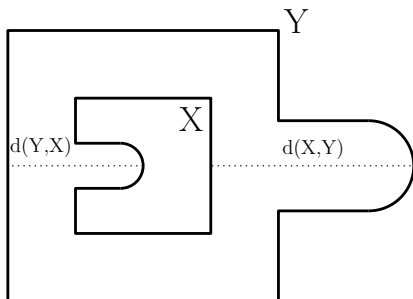
# Modified Auxiliary Gadget

- \* The modified auxiliary gadget channels and junctions in a hexagonal grid enclosed by six frame hexagons.
- \* A comment about NAE3SAT....



# Approximation of Hexagon with a Disk Arrangement: Hausdorff Distance

- \* An illustrative example of  $d(X, Y)$  and  $d(Y, X)$  where  $X$  is the inner curve, and  $Y$  is the outer curve.



# Approximation of Hexagon with a Disk Arrangement

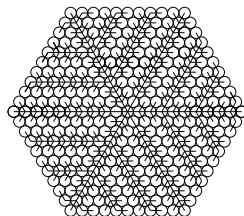
## Lemma

*For every  $\epsilon > 0$  and  $x > 0$ , there exists an ordered weighted tree  $T$  and regular hexagon  $h$  of side length  $x$  such that:*

- \* Every realization  $\sigma_i$  of  $T$  as an ordered disk contact graph where the radii of the disks equal the vertex weights, approximates the hexagon in the sense that:*

$$H(h, \sigma) \leq \epsilon$$

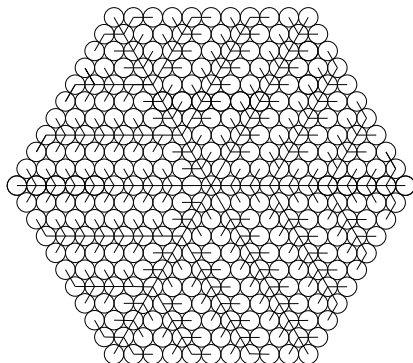
- \* The number of nodes in  $T$  and the weights are polynomial in  $\epsilon$  and  $x$ , the weights  $\frac{\epsilon}{10}$  and  $\frac{\epsilon}{10} + \zeta$  are polynomial.*





# Approximation of Hexagon with a Disk Arrangement

- \* A drawing of a tree  $T$  overlaid with a corresponding disk arrangement, each disk with unit radius.
- \* The nodes of the tree are the centers of the disks.



# Conclusion

Thank You!