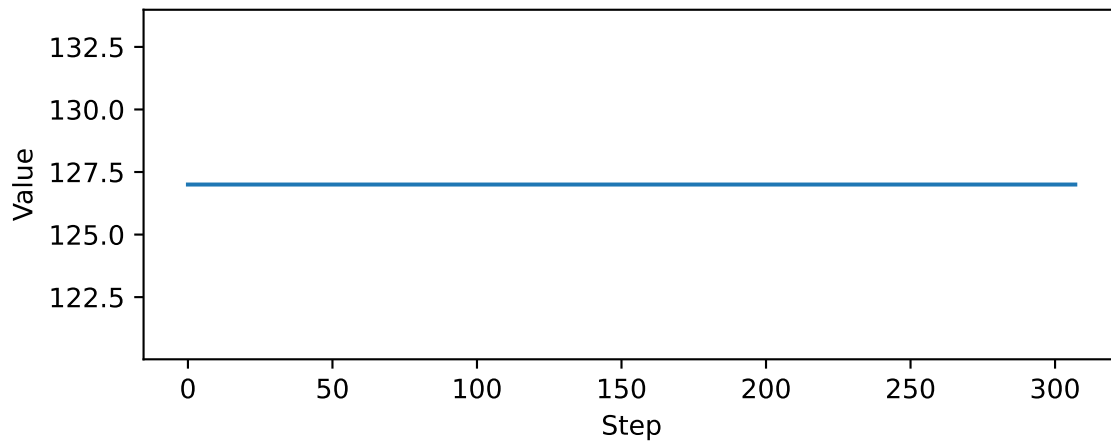
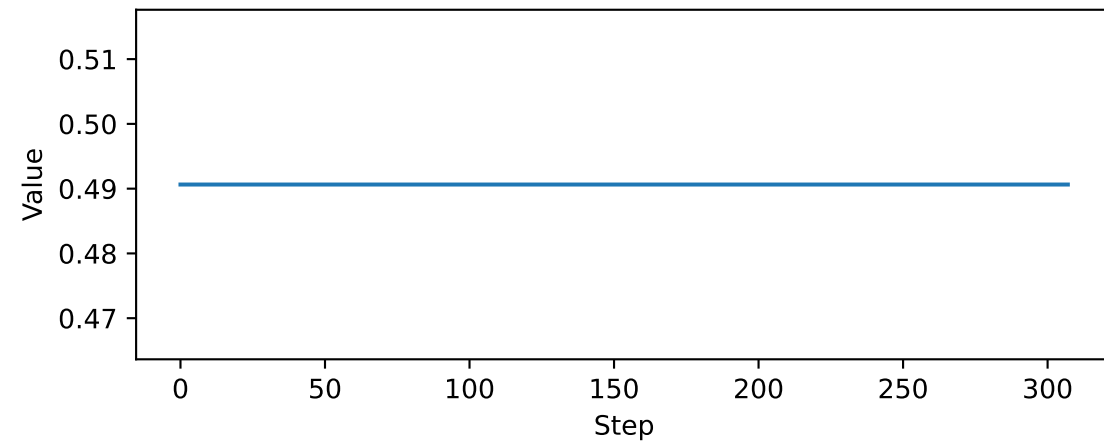


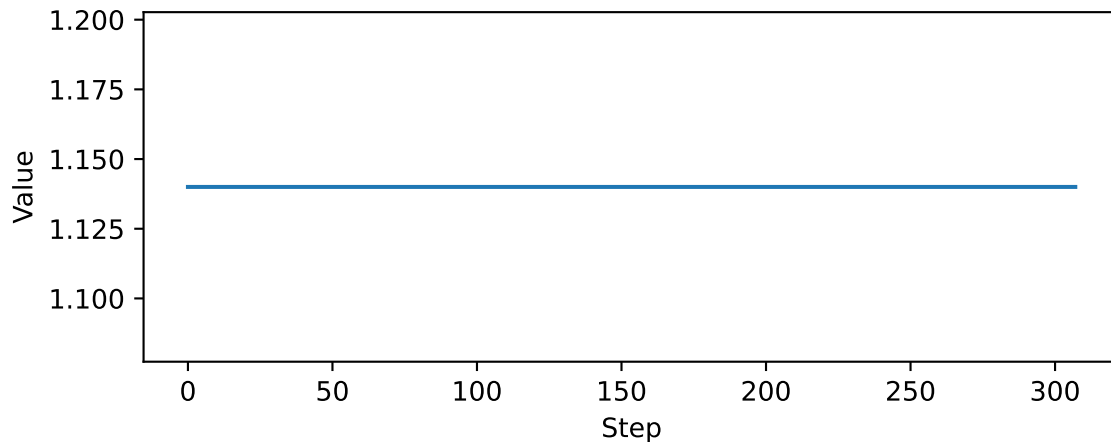
Clusters



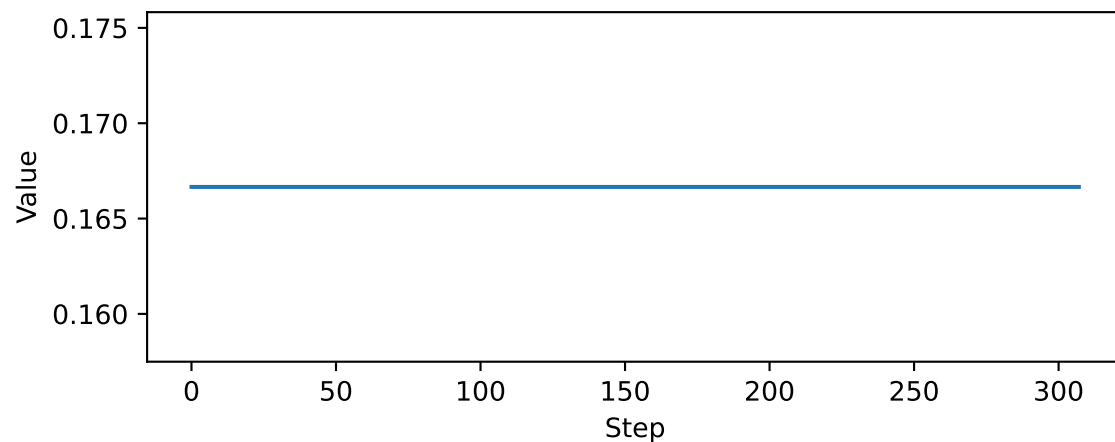
Switch Rate



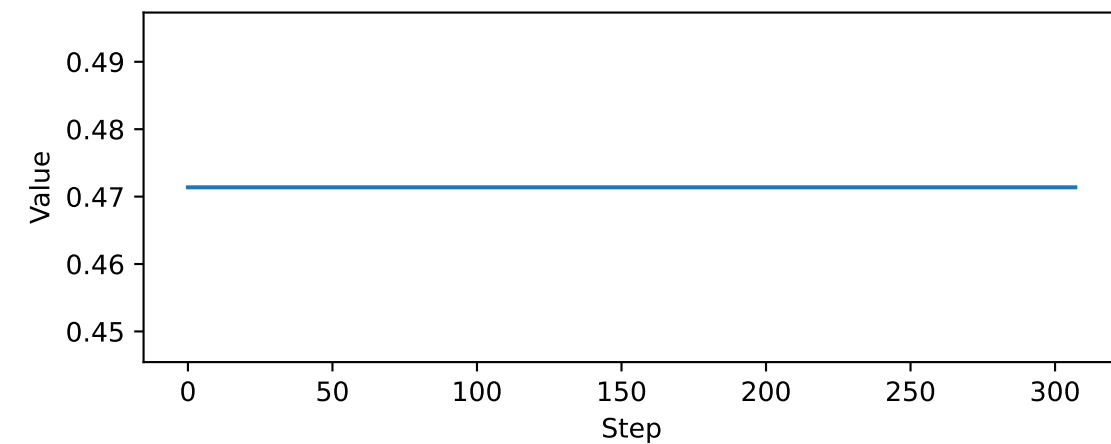
Distance



Mix Deviation



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Ghetto Rate

