### DLF' Forum

### Page Turning & Other Related Stuff

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#### genda

- Today's Agenda: Page-Turners
  - Encoding Digital Objects
  - Client/Repository Interactions
  - Page Turning with Standard Objects and Methods Calls within the MoA II Architecture
- Yesterday's Agenda: Repositories
  - MoA II Background
  - The MoA II Digital Library Service Model
  - Berkeley's Current Thinking on Repositories
  - MoA II Architecture: Theory and Model Stuff

#### **Encoding Digital Library Objects**

The MOA2 XML DTD

#### Object Encoding: Metadata and Content

- Available at the MoA II Website
  - The DTD,
  - a Tutorial Explaining the DTD and
  - an Example Encoded Document can be found at http://sunsite.berkeley.edu/moa2/
- The DTD has Three Sections
  - File Inventory
  - Administrative Metadata Section
  - Structural Map

#### **DTD:** File Inventory

```
< FileGrp VERSDATE='1998-09-01' ADMID='HIREZJPG
  IPRIGHTS IMGSRC'>
  < File ID='HRJ1' MIMETYPE='image/jpg' SEQUENCE='1'
  SIZE='220346' CREATED='1998-09-01' >
     <FLocat LOCTYPE='URL'>
        http://sunsite.berkeley.edu/~jmcdonou/CPR1-hi.jpg
     </FLocat>
  </File>
  <File ID='HRJ2' MIMETYPE='image/jpg' SEQUENCE='2'
  SIZE='220346' CREATED='1998-09-01' >
     <FLocat LOCTYPE='URL'>
        http://sunsite.berkeley.edu/~jmcdonou/CPR2-hi.jpg
     </FLocat>
   </File>
```

#### DTD: Administrative Metadata

```
<AdminMD ID="HIREZJPG">
  <FileMgmt>
    <Image>
       <Compression>JPEG</Compression>
       <Dimensions X='1536' Y='1024' />
           <BitDepth BITS='16' />
       <ColorSpace>RGB</ColorSpace>
       <CLUT FResident='YES'></CLUT>
       <Resolution>200 DPI</Resolution>
    </FileMgmt>
<\AdminMD>
```

#### DTD: Structural Map

```
<StructMap>
  <div N='1' TYPE='Diary' LABEL='Diary of Patrick Breen, or
  Guess Who's Coming for Diner?'>
     <div N='1' TYPE="Diary" LABEL='Page 1'
         <fptr FILEID='HRJ1' MIMETYPE='image/jpeg' />
         <fptr FILEID='GIF' MIMETYPE='image/gif' />
     </div>
     <div N='2' TYPE="Diary" LABEL='Page 2'</pre>
         <fptr FILEID='HRJ2' MIMETYPE='image/jpeg' />
         <fptr FILEID='GIF' MIMETYPE='image/gif' />
     </div>
</StructMap>
```

#### Client / Repository Interactions

#### Client / Repository Interactions

- Establish Client/Repository Communications via the RMI Registry
- Client-side Objects
  - TOC and Resource Frame Objects
- The MoA II Repository Object
- Objects Shared Between Client & Repository
- Methods used for:
  - Document Activation (initial displays)
  - **− Page Turning (next, previous, from the TOC)**
  - Etc.

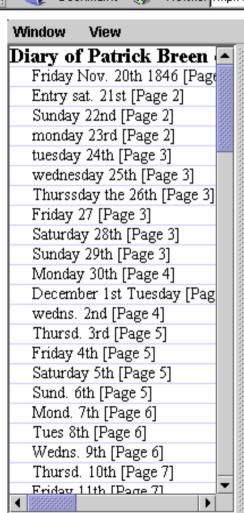
## Establish Client/Repository Communications

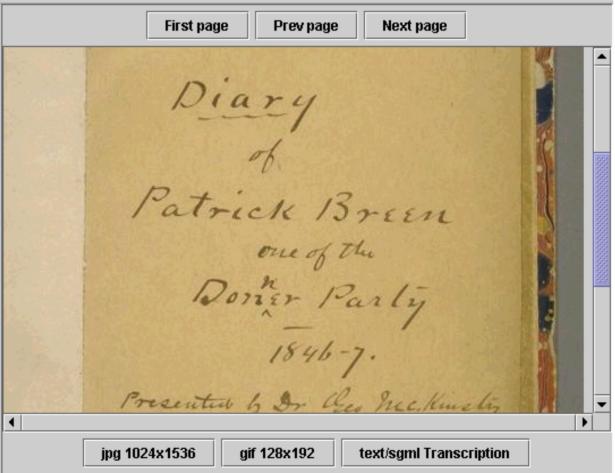
- RMI Registry (basic naming service)
  - Client and Repository communications are bootstrapped using the RMI Registry
    - MoA2 RMI compliant repositories register with the RMI Registry when they become active
    - Clients can lookup active repositories in the registry and are returned a RMI reference to the repository
    - With the reference, the client can call methods defined by the MOA2Repository Interface

#### MoA II Client Viewer (page turner)

- Java Applet
  - TOC and Resource Frame Objects
- Uses RMI (Remote Method Invocation) to Communicate with a Distributed Repository







#### The MoA II Repository

#### What's in the Repository?

- MoA II XML Encoded Document Objects
- MOA2 Serialized Objects
  - MOA2 Documents Converted to a Java Object
  - Used with the MOA2 Method calls
  - If Necessary, XML Encoded Documents are Converted to Serialized Objects "On the Fly"

#### The MoA II Repository Object

#### How does the Client Find Out What's in the Repository?

- Get a List of Objects in the Repository
  - Client calls "List Digital Objects(START, COUNT)"
  - Call returns an array of Object Titles and **Corresponding Object Identifiers**

#### The MoA II Repository Object

- Get a Reference to a Specific MoA II Object
  - Client Calls "Get MOA2 Object(Object Identifier)"
  - Call Returns that MoA II Object Reference

#### MoA II Shared Objects

Note: these next three objects are parts of the MoA II Object packaged to be used by the Client.

- The DSDescriptors Object
  - One for each resource datastream that makes up a the object
  - A resource is a digitized page image, TEI encoded transcription, etc.
  - DSDescriptors include a user-meaningful description
    - E.g., JPEG 1024 x1536

#### MoA II Shared Objects

- The Manifestation Set Object
  - Manifestation Set is a logically related aggregation of DSDescriptors
    - For example, the first page of the Breen Diary may have a manifestation set that include a GIF thumbnail, a screen size JPEG image, the high resolution TIFF archival image
  - Manifestation Sets include a user-meaningful description
    - Thursday the 26th [Page3], Chapter 4, etc.

#### MoA II Shared Objects

- The Resource Object
  - Contains the Actual Bytes of the Resource
    - An Array of Bytes that is the resource (e.g., digitized page image, text transcription, etc.)

# Shared Methods to Manipulate MoA II Objects

- "Get Manifestation Sets(CONTENTS)"
  - Used to get the Table of Content
  - Delivered as an array of manifestation sets that can be unpacked into the TOC tree

- "Get Resources(ACTION, DSDescriptor)"
  - ACTION is NEXT, PREVIOUS, FIRST, Etc.
  - Used to deliver a resource that will be presented in the Clients resource frame

# Shared Methods to Manipulate MoA II Objects

- "Get DSDescriptors(parm)"
  - Used to deliver available thumbnail sets, or
    - "Get DSDescriptors(THUMBNAILS)
    - "Get Resources(THIS, DSDescriptor, COUNT)
  - The XML encoded document to the Client
    - "Get DSDescriptors(SOURCE)"
    - "Get Resources (THIS, DSDescriptor)"
- "Get URL(DSDescriptor)
  - Used to deliver the URL of a resource not supported by JAVA Image Class (e.g. a TIFF File)

### **Examples of Page Turning** and Other Navigation Requests

#### MoA II Applet Viewer Starts Up

- Applet Loads and Uses the RMI Registry to Find Active MoA II Compliant Repositories
- The Client Calls the Repository Method "List Digital Objects(START, COUNT)"
  - The call returns an array of Object Titles and Corresponding Object Identifiers
- The Client Makes the Object Titles Available to the User

#### MoA II Document Activation

• User Picks a Title (MoA II document to view)

 Client Calls "Get MOA2 Object(Object Identifier)" & is Returned the Object Reference

#### MoA II Document Activation

- Client Calls "Get Manifestation Sets (CONTENTS)"
  - the Table of Content is returned as an array of manifestation sets, which is unpacked into a tree
  - The TOC is then painted into the Clients TOC frame
- Client Calls "Get Resources"
  - Passes in the default DSDescriptor for the TOC root and is return the resource, which is painted into the Client's resource frame

#### Page Turning

- Simple
  - User requests a page turn
  - Client Calls
    - "Get Resources(NEXT, DSDescriptor)", or
    - "Get Resources(Previous, DSDescriptor)", or
    - "Get Resources(First, DSDescriptor)"
  - The Call Returns the Resource Object to be displayed in the Clients Resource Frame

#### Page Turning

- Complex: Two "side by side" resources
  - User requests a page turn
  - Client Calls
    - "Get Resources(NEXT, DSDescriptor, DSDescriptor)"
    - "Get Resources(Previous, DSDescriptor, DSDescriptor)"
    - "Get Resources(First, DSDescriptor, DSDescriptor)"
  - The Call Returns both Resource Object to be displayed in the Clients Resource Frames

#### Requesting an Alternate Manifestation

- User requests the new manifestation or clicks inside TOC
- Client Calls
  - "Get Resources(THIS, DSDescriptor)
  - Call returns the new resource to display"

#### **Summary**

- Call "Get MOA2 Object(Object Identifier)"
  - Repository call to activate a MOA2 Object
- Calls "Get Manifestation Sets (CONTENTS)"
  - Get the TOC
- - Enable navigation and return a new resource to display