Cover Letter

Hi.

It was exciting to see this listing and I believe this role suits my next goal. I'm currently employed as a Frontend software engineer at raw engineering (Previously known as Built.io), where I have spent the past 4.7 years honing the skills required. My role in our department is to maintain a robust Admin Portal and SDK for our clients the National Basketball Association (NBA) & Formule 1. The project is named as OPiN and its a Software as a service (or SaaS) based patented product sponsored by the NBA. The product is about a login integration platform for user's to enable their authentication and assign the correct subscription to stream content. The Admin Portal was recently revamped, led by me from AngularJS-1 to ReactJS to accommodate more entities like F1 to integrate into this product back in 2019

The languages that I am very well versed with are Javascript (ES6/ES5), Typescript, HTML & CSS with some experience in launching Java based android applications on play store as college projects. Other than that the frameworks, tools or libraries I am most comfortable with are ReactJS, React-Redux, React Native, NodeJS, Firebase, AWS Lambda, AngularJS, JQuery, Bootstrap, Lodash, Webpack, Babel, SASS, VS-Code, Sublime, Git, NPM & Yarn.

About me, being an enthusiast in solving cubes I have amassed a list: Rubix cube(3x3), Mirror cube, Gear cube and Shengshou Megaminx (12 sides). Other than those, Astronomy & Bird Photography is something I do actively on Instagram. I also maintain a compelling Youtube channel, StackOverflow & Github accounts where I publish tech or gaming videos and answer questions for others and try to contribute towards Open Source codebases respectively. I have recently received a Gold Batch as a bonus. Please don't forget to check out my accounts mentioned below.

Your platform seems a really exciting prospect for me to move forward with. Would love to hear from you soon. Thank you for your time and consideration.

Best, Clive Machado | Frontend Developer clivemchd@gmail.com