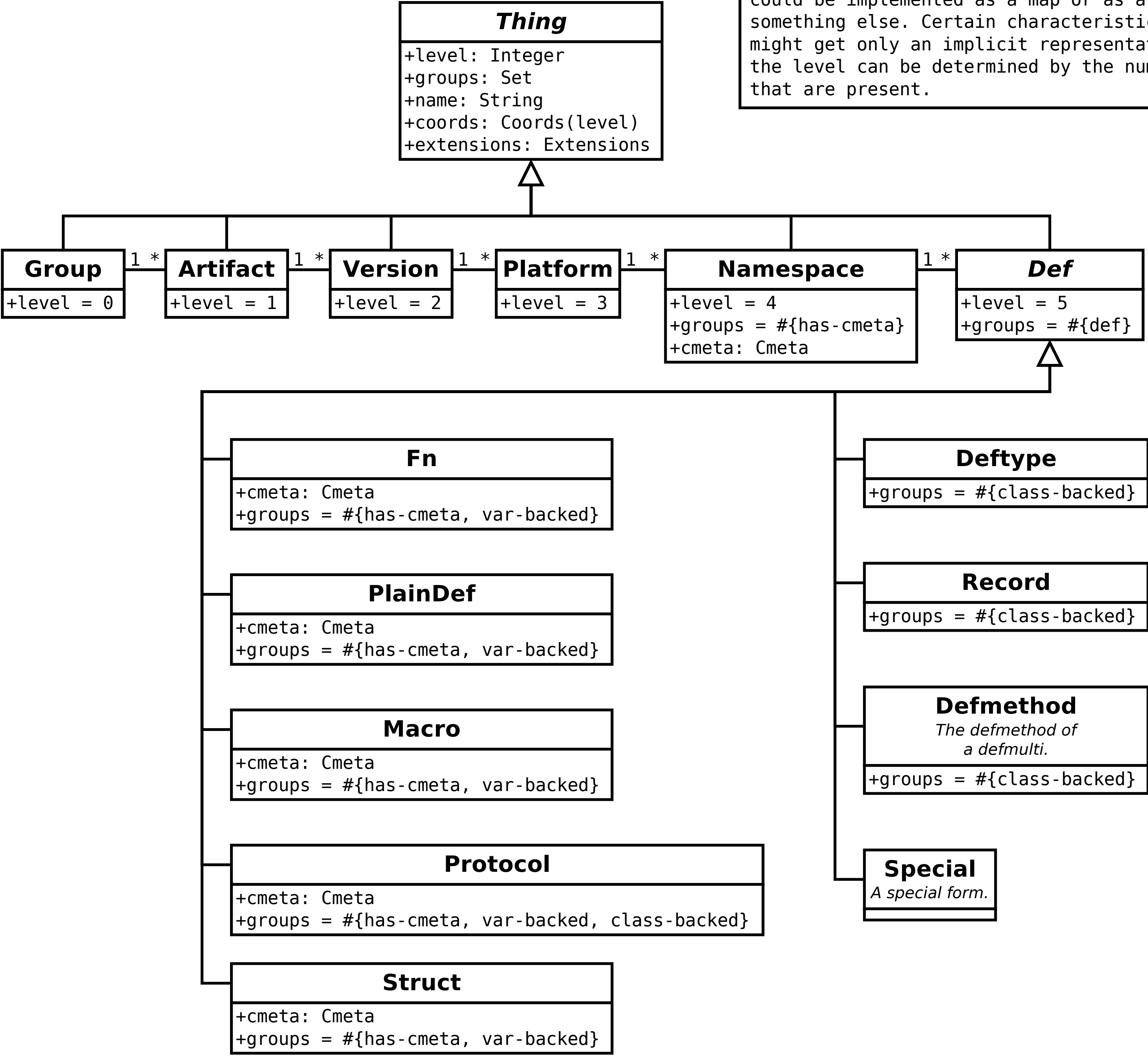


Good old UML class diagram. The name shouldn't suggest that I'm having something like Java classes with fields and such in mind. This is thought to be open to many implementation variants. The coordinates, for example, could be implemented as a map or as a vector or still something else. Certain characteristics specified here might get only an implicit representation. For example, the level can be determined by the number of coordinates that are present.



Coords(level)
+group: String
+artifact: String <i>for level ≥ 1</i>
+version: String <i>for level ≥ 2</i>
+platform: String <i>for level ≥ 3</i>
+namespace: String <i>for level ≥ 4</i>
+def: String <i>for level ≥ 5</i>

Cmeta
Arbitrary key-value. Expected are at least the entries described in <a href="http://clojure.org/special_forms">http://clojure.org/special_</a> <a href="http://clojure.org/special_forms">rms</a> .

Extensions
Arbitrary key-value. Keys should be qualified (cf. <i>qualified Clojure keywords</i> ). Each extension specifies its own model for the value.