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Chris Naing

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Github: clnaing23

Linkedin: chris-naing23

Education

Northwestern University

Evanston, IL

- B.A. in Computer Science, GPA: 3.9
- Coursework: Algorithms, Data Structures, Machine Architecture, Artificial Intelligence, Web Development

Experience

Software Engineering Intern

Nike

Beaverton, Oregon

Graduation: June 2024

June 2022 - August 2022

- Implemented error messaging handling to improve product development experience in Vue.js
- Developed invalid save prevention in the program to ensure product validity
- Designed, implemented, and presented a customer facing interactive tool in **React** within a 72 hour hackathon
- Attended daily SCRUM stand-up meetings to keep track of current progress towards current sprint goals

Software Development Intern

Spilt Milk Studios

London, United Kingdom

September 2020 - December 2020

- Worked with a team of developers in **Unity Game Engine** to create prototype of a new game
- Designed, built, and tested three UI menus to increase gameplay and troubleshooting efficiency
- Built and tested various in-game mechanics to improve user experience

Skills

- Languages & Frameworks: JavaScript, HTML, CSS, Python, Java, C, C++, Vue.js, React
- Tools: Jira, Git, Agile Methodology, Trello, Unity, Microsoft Office, Scrum, Visual Studio Code
- Other: German Language, Financial Accounting

Projects

Photo App

React, HTML, CSS, PostgreSQL

https://react-photo-cn.herokuapp.com/

- Social Media App that simulates the look and feel of Instagram
- Like Instagram, user can like, comment, and follow other users
- · Account and users data run on a backend PostgreSQL server

Nike Outfit Builder React, HTML, CSS

- Interactive program that allows the user create a outfit using Nike products
- Users will be suggested items that they can add to their Outfit

Discord Image Archive Bot

Python

https://github.com/clnaing23/Discord Image bot

- Created an interactive bot with the Discord.py API that allows users to easily use Discord as a personal image host
- User can upload large amounts of images of various types from a directory with a single command
- User can upload images to specific channel or allocate them individually with emoji reactions

Genshin Impact Simulator

Java

https://github.com/clnaing23/Genshin-Gacha-Simulator

- Created simulator that allows user to simulate summoning from the popular game Genshin Impact
- Takes user input and allows them to summon specific banners and see progress