

EC327: Lab 4

Functions

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Why functions?

Functions are lines of code that are grouped together to perform a task within a scope

Why functions:

- Abstract (Hide) complex operations from the user ie. trig functions
 - User only needs to know arguments, return value, and what the function does!
- Readable code
- Efficient code

Functions in the main program

They go before main so that if you call them, your computer knows what they are.

Format:

returnType name(argument)

```
{  
    Code  
}
```

```
int main()  
{  
    mainCode  
}
```

```
int square(int num)  
{  
    return num * num;  
}  
  
int main()  
{  
    int x = square(3);  
}
```

What is x?

Scope

In this block of code we have function 'square'

Scope is the 'box' within where the variables are usable and visible

What is the value of num at the end of the code?

What is the value of x at the end of the code?

```
int square(int num)
{
    return num *= num;
}

int main()
{
    int num = 3;
    int x = square(num);
}
```

Organizing functions with files

For complicated projects, it is often helpful to put reused functions into their own files!

By convention, **definitions** are placed in header files .h
Implementations are placed in the .cpp file.

There can be **multiple** .h with **corresponding** .cpp files, if you want

Example file structures:

Function.h

Function2.h

Function.cpp

Function2.cpp

Step 1 - Header file

Header files end in “.h” and should be named the same as the .cpp file
Function.cpp ---> Function.h

Format for Function.h:

```
#ifndef FUNCTION_H //if these functions aren't defined
#define FUNCTION_H //define these functions
returnType name(arguments); //semicolon needed here
returnType name(arguments);
#endif
```

Step 2 - Function implementation .cpp file

Must include corresponding header at the top and **implement** the function

```
#include "Function.h"

returnType name(arguments)
{

    // Do some stuff maybe
    return returnType

}
```

Step 3 - Using the function in main program

Must include corresponding header in main program

```
#include "Function.h"
```

```
// Now you can use myFunction!
```


Using the function in other .cpp files

Same as using it in the main program

```
#include "Function.h"
```

```
// Now you can use myFunction in this file!
```

Why bother?

Can improve compilation efficiency

.h file provides a useful reference for users of your function!

Much better readability

Makes the main file much smaller

Easier to debug

Questions?

Lab 4 GitHub

- Accept the invite to join the repository for Lab 4 - <https://classroom.github.com/a/6QePoqx6>
- Look up the assignment on the repository
- Push ALL files that you have written for the assignment to the repo